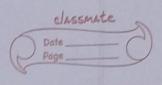
classmate 8/1/204 1. Adeletion Hinclude Staleh. h Hinclude <stdio. h> Struct node Ent data; Struct node \* next; roid delleg (struct node \* a) sternet node \* pta; else pte-head; head=ptq->next; print !" node deleted from begenning") 4 resid delend (extent node \* a) mode \* pta, \* ptal; printf ("list is empty")

Else if Chead > next = = NULL). free (head) head = NULLI printf ("only one node is present and its deletery) pter=head; hahile (pter > next 1= NULL) 5 ptr = ptr -> next;

g

ptr |-> next = NULL; printf (" element deleted at the end"); resid delpos (struct node \* a, int pos) Chead == NULL) paintf (" list is empty ") head = pth = next;



perint f "Deleted as position "d'n", loc) or lint =0; i< loc-1; i++) perintf (" those are bes than % d elements", (or); ptr1-> next=ptr->next;
free (ptr);
printf, l'deleted at 1, d'1, (oc); rocd display (sent node \* s) notice (SI=NULL) perint (" %d \t", S \rightarrow data);

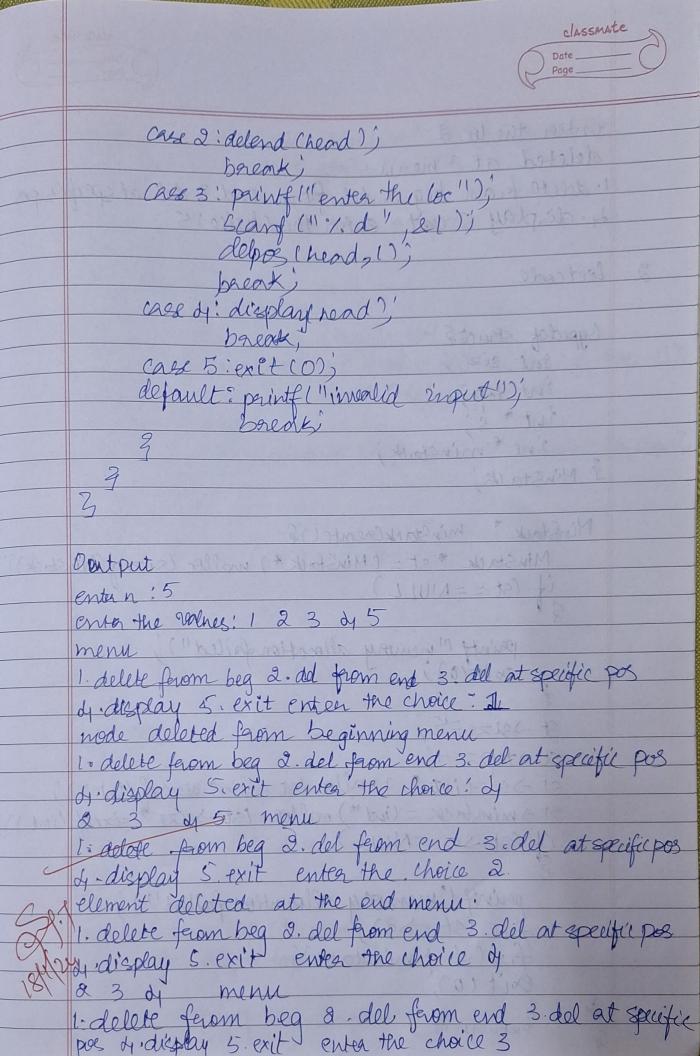
S = S \rightarrow next; resid create lint all, int n) Sternet mode + last, + +; heard = (struct node \*) mallor (size of (stance node) head -> data = a [0]

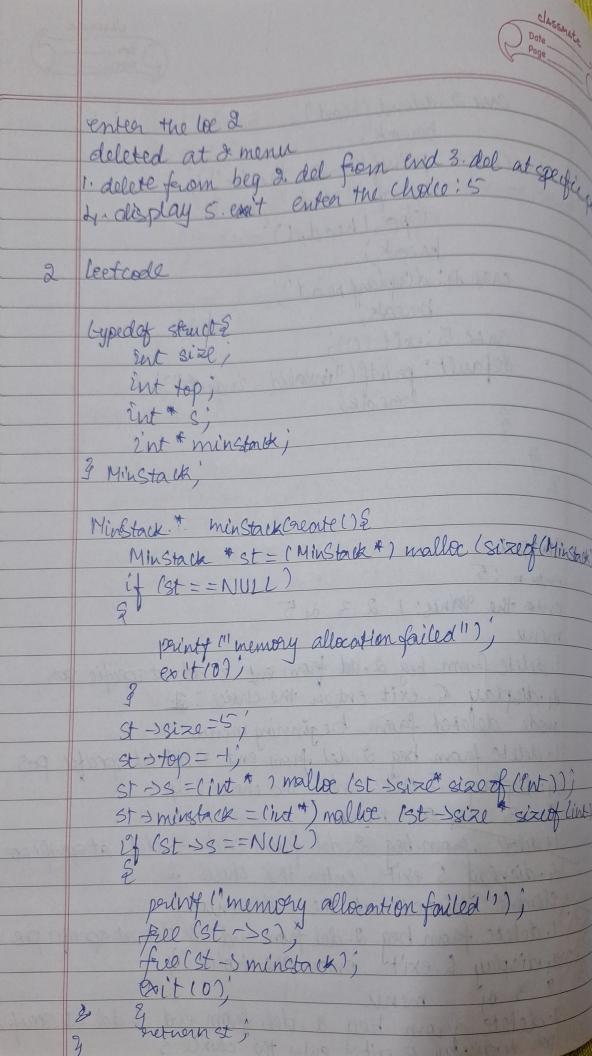
head - next= NULL;

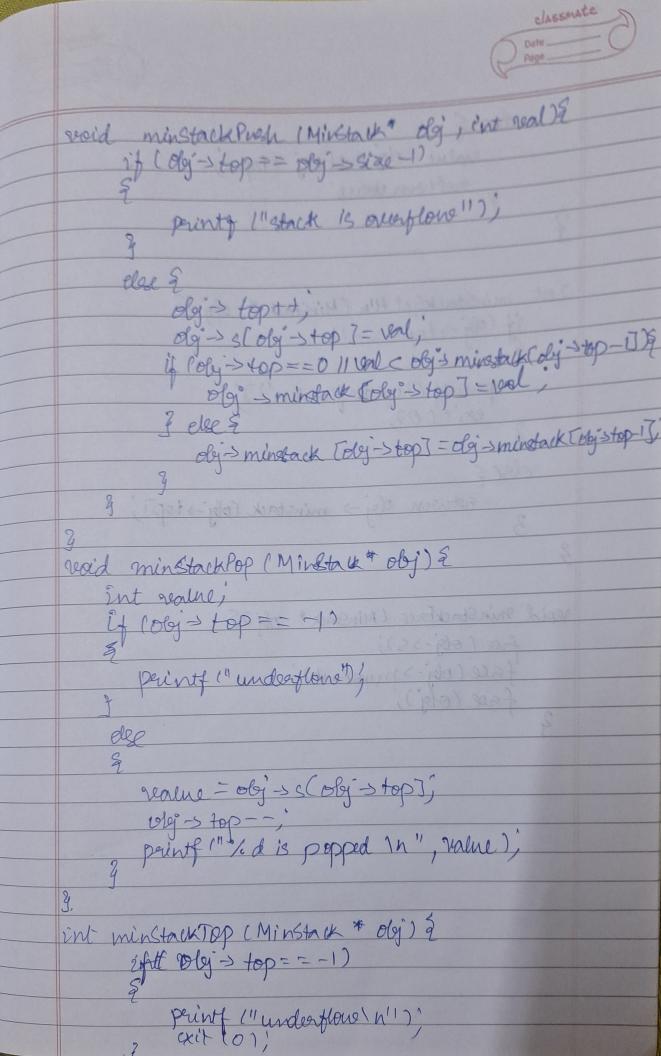
(ast = head) for (int i=1; i<n; i+1) t = (struct ndl \*) malloc (size of (sand ho t > next = NUIL) Lost > next = t' sum ON WA DANKE HE HE Foid main () Ent a[10], n; print ("enter no") ) just son stand scanf (11% d'| &n); paint ("enter the realnes") for (int i=0; i< r ; i+t) Scanf (" %d' , Lacis) caeatela, n); Sohelet!) ant (, L) Printf I" novenu \n 1- delete forom beg & de L from end 3. del at spectic pos display [exit")

print ("enter the choice!");

scant ("/d!! & c); Shortch(c) Case I delbeg (head)







dee & realne = olý >s[olý->top] grethern value Zint minstackfet Min (Minstack # obj ) & perint ("underflore n'1);
exit (0); notworn olej > minstack (olej -> top]) repid min StackFree [MinStack \* obj ) & free (obj -> s); fall (obj->minstack);
fall (obj);