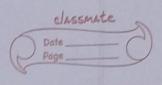
classmate 8/1/204 1. Adeletion Hinclude < staleh . h Hinclude <stdio. h> Struct node Ent data; Struct node * next; roid delleg (struct node * a) sternet node * pta; else pte-head; head=ptq->next; print !" node deleted from begenning") 4 resid delend (extent node * a) mode * pta, * ptal; printf ("list is empty")

Else if Chead > next = = NULL). free (head) head = NULLI printf ("only one node is present and its deletery) pter=head; hahile (pter > next 1= NULL) 5 ptr = ptr -> next;

g

ptr |-> next = NULL; printf (" element deleted at the end"); resid delpos (struct node * a, int pos) Chead == NULL) paintf (" list is empty ") head = pth = next;



perint f "Deleted as position "d'n", loc) or lint =0; i< loc-1; i++) perintf (" those are bes than % d elements", (or); ptr1-> next=ptr->next;
free (ptr);
printf, l'deleted at 1, d'1, (oc); rocd display (sent node * s) notice (SI=NULL) perint (" %d \t", S \rightarrow data);

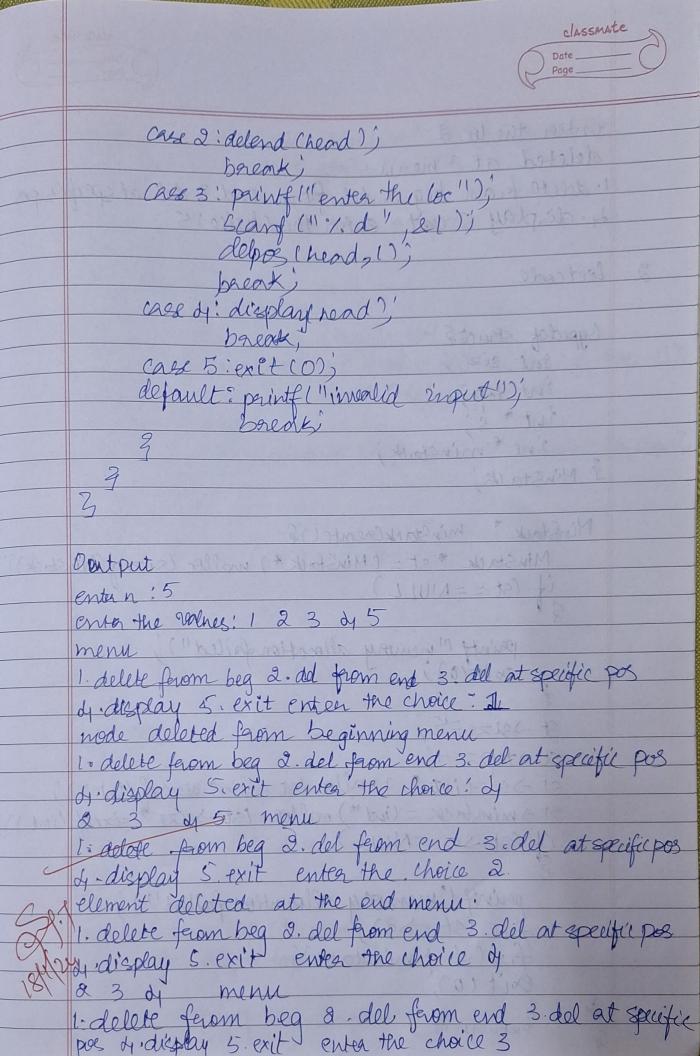
S = S \rightarrow next; resid create lint all, int n) Sternet mode + last, + +; heard = (struct node *) mallor (size of (stance node) Read -> data = a [0]

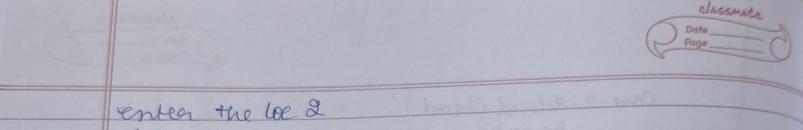
head - next= NULL;

(ast = head) for (int i=1; i<n; i+1) t = (struct ndl *) malloc (size of (sand ho t > next = NUIL) Lost > next = t' sum ON WA DANKE HE HE Foid main () Ent a[10], n; print ("enter no")) just son stand scanf (11% d'| &n); paint ("enter the realnes") for (int i=0; i< r ; i+t) Scanf (" %d' , Lacis) caeatela, n); Sohelet!) ant (, L) Printf I" novenu \n 1- delete forom beg & de L from end 3. del at spectic pos display [exit")

print ("enter the choice!");

scant ("/d!! & c); Shortch(c) Case I delbeg (head)





deleted at & menu 1. delete from beg 2. del from end 3. del at sperfices 2. display 5. exit enter the chaice; 5