WEEK-8

```
// Binary tree -
#include <stdio.h>
#include <stdlib.h>
struct node{
    int data;
    struct node *left;
    struct node *right;
} *root = NULL;
struct node *create(struct node *t, int ele){
    if (t == NULL){
        struct node *temp = (struct node *) malloc(sizeof(struct node));
        temp->data = ele;
        temp->left = temp->right = NULL;
        return temp;
    }
    else{
        if (ele < t->data){
            t->left = create(t->left, ele);
        }
        else{
            t->right = create(t->right, ele);
        }
    }
    return t;
}

void pre(struct node *root){
    struct node *r;
    r = root;
    if (r != NULL){
        printf("%d\t", r->data);
        pre(r->left);
    }
    pre(r->right);
```

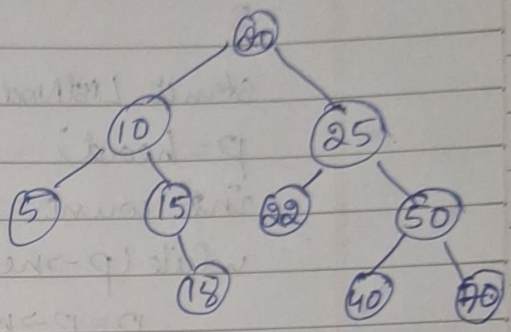
```
void in(struct node *root){
    struct node *r;
    r=root;
    if(r!=NULL){
        in(r->left);
        printf("%d\t",r->data);
        in(r->right);
    }
}

void post(struct node *root){
    struct node *r;
    r=root;
    if(r!=NULL){
        post(r->left);
        post(r->right);
        printf("%d\t",r->data);
    }
}

void main(){
    int n,ele;
    printf("enter the no of elements:");
    scanf("%d",&n);
    for(int i=0;i<n;i++){
        printf("enter the element %d:",i+1);
        scanf("%d",&ele);
        root=create(root,ele);
    }
    printf("display the elements in preorder traversal");
    pre(root);
    printf("\n display the elements in inorder traversal");
    in(root);
```

printf("\n display the elements in postorder traversal:\n");
post(root);

3.

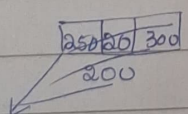
O/P

enter the no of elements: 10
enter the element 1: 80
enter the element 2: 10
enter the element 3: 5
enter the element 4: 15
enter the element 5: 25
enter the element 6: 22
enter the element 7: 50
enter the element 8: 18
enter the element 9: 40
enter the element 10: 70



display the elements in preorder traversal: 80 10 5 15 18 25 22 50 40 70
display the elements in inorder traversal: 5 10 15 18 80 22 25 40 50 70
display the elements in postorder traversal: 5 18 15 10 22 40 70 50 25 80

~~post order~~



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Leetcode Rotate List

Question: Given the head of a linked list, rotate the list to the right by k places.

```
struct ListNode* rotateRight(struct ListNode* head, int k){
    if(head==NULL || head->next==NULL || k==0){
        return head;
    }
    struct ListNode *p, *q;
    p=head;
    int count=1;
    while(p->next!=NULL){
        p=p->next;
        count++;
    }
    k=k%count;
    if(k==0){
        return head;
    }
    p->next=head;
    p=head;
    for(int i=0; i<count-k-1; i++){
        p=p->next;
    }
    q=p->next;
    p->next=NULL;
    return q;
}
```

Case 1
O/P head = [1,2,3,4,5]
k = 2
O/P = [4,5,1,2,3]

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Case 2 head = [0,1,2]
k = 4
O/P = [2,0,1]