```
//double linked list
#include <stdio.h>
#include <stdlib.h>
struct node{
  int data;
  struct node *prev;
  struct node *next;
}*first=NULL;
void create(int a[],int n){
  struct node *t,*last;
  first=(struct node *) malloc (sizeof(struct node));
  first->data=a[0];
  first->prev=first->next=NULL;
  last=first;
  for(int i=1;i<n;i++){
     t=(struct node *) malloc (sizeof(struct node));
     t->data=a[i];
     t->next=last->next;
     t->prev=last;
     last->next=t;
     last=t;
  }
}
void insertleft(int val,int pos){
  struct node *t,*ptr;
  int i,loc;
  loc=pos;
  t=(struct node *) malloc (sizeof(struct node));
  if(t==NULL)
     printf("overflow");
  }
  t->data=val;
  if(pos==1){
        t->prev=NULL;
        t->next=first;
        if(first!=NULL){
          first->prev=t;
        first=t;
  }
```

```
else
  {
        ptr=first;
        for(int i=0;i<loc-2;i++){
          ptr=ptr->next;
        t->next=ptr->next;
        t->prev=ptr;
        if(ptr!=NULL){
          ptr->next->prev=t;
        ptr->next=t;
  }
  printf("node inserted ");
}
void delevalue(int val){
  struct node *ptr;
  int value;
  value=val;
  ptr=first;
  while(ptr!=NULL){
     if(ptr->data==value){
        if(ptr->prev!=NULL){
          ptr->prev->next=ptr->next;
        }
        if(ptr->next!=NULL){
          ptr->next->prev=ptr->prev;
        }
        if(ptr==first){
          first=ptr->next;
        free(ptr);
     printf("value %d deleted",value);
     return;
     ptr=ptr->next;
  }
  printf("%d value not found",value);
}
```

```
printf("%d\t",p->data);
     p=p->next;
  }
  printf("\n");
}
void main(){
  int a[10],n;
  int val,key,loc;
  printf("read n");
  scanf("%d",&n);
  printf("enter the values:");
  for(int i=0;i< n;i++){
     scanf("%d",&a[i]);
  }
  create(a,n);
  display(first);
  printf("enter the value to be inserted:");
  scanf("%d",&val);
  printf("enter the loc to be inserted at:");
  scanf("%d",&loc);
  insertleft(val,loc);
  display(first);
  printf("enter the key element to be deleted");
  scanf("%d",&key);
  delevalue(key);
  display(first);
Output
 read n5
 enter the values:10 20 30 40 50
                      30
 enter the value to be inserted:4
 enter the loc to be inserted at:2
 node inserted 10
                               4
                                                    30
                                                              40
                                                                         50
 enter the key element to be deleted40
 value 40 deleted10
                                4
                                                    30
                                                              50
```

void display(struct node \*p)

while(p!=NULL){

{