



NATIONAL INSTITUTE OF TECHNOLOGY KARNATAKA, SURATHKAL

P.O SRINIVASNAGAR, MANGALORE-575025

Placements 2009-10

RAJAN HARILAL BAPODRA

B.TECH

Branch : COMPUTER SCIENCE

Gender : MALE

Reg. No. : 06CO46

Date Of Birth : NOVEMBER-10-1988

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C.G.P.A. : 8.06

PRESENT ADDRESS	PERMANENT ADDRESS
NITK HOSTELS 7TH BLOCK, ROOM NO.147 DAKSHIN KANNADA DISTRICT SURATHKAL - 575025 KARNATAKA	C/O HARILAL R BAPODRA PO BOX 32611 SHARJAH, UAE

B.TECH DETAILS

SEMESTER	YEAR	S.G.P.A	C.G.P.A
SEMESTER 1	DEC 2006	8	8
SEMESTER 2	MAY 2007	8.33	8.15
SEMESTER 3	DEC 2007	7.74	8.02
SEMESTER 4	MAY 2008	8.58	8.16
SEMESTER 5	DEC 2008	8.08	8.15
SEMESTER 6	MAY 2009	7.6	8.06

PRE DEGREE, 10+2th, 10th DETAILS

DISCIPLINE	INSTITUTION	UNIVERSITY /BOARD	YEAR	% MARKS
Xth	SHARJAH INDIAN SCHOOL, SHARJAH, UAE	CBSE	2004	87.6
XIIth	SHARJAH INDIAN SCHOOL, SHARJAH, UAE	CBSE	2006	90.8
B.TECH		NATIONAL INSTITUTE OF TECHNOLOGY, KARNATAKA	2010	8.05(CGPA)

SUPPLEMENTARY INFORMATION

EXTRA CURRICULAR ACTIVITIES

- Participated in many Interschool Quiz Competitions hosted by Mr. Siddharta Basu and Mr. Derek O'Brien and two other former BBC Masterminds.
- Participated in Intra-school Drama Competition held in 2003 and in 2005.
- Participated in many Interschool Athletic Meets
- Participated in Phoenix , the annual sports festival of National Institute of Technology, Karnataka in 2007
- Participated in tech activities held in the annual tech festival of National Institute of Karnataka called Engineer

ABOUT MYSELF

I am a calm, amiable and ambitious person although a bit taciturn. When it comes to work, I am dedicated to my task and try to overcome the obstacles and hurdles meticulously and smartly. As far as hobbies are concerned, I love watching and playing football a lot. It is my passion. Playing computer games, reading books, listening to music and watching movies and computer programming are some of my other hobbies. My interests include Computer Graphics, Artificial Intelligence, Quantum Physics, and Game Development. My ambition is to be a renowned Game Developer.

CO-CURRICULAR ACTIVITIES

- 2 in high school involving concepts of C++
- 1 in college involving concepts of CG
- DBMS project called 'e-invoice' handling a company database (completed)
- 'Distributed Calculator' which uses parallel algorithms and Java RMI
- Media Player application on Android
- Basic Paint Application using MFC
- Basic 1-Dimensional Motion ball motion using touch interface on Android employing Skia
- Font API for OpenGL
- Basic Half-Life 2 MOD
- Black Jack
- Basic Widget Drawing Application

REFERENCE 1 :

Prof K.Chandrasekaran

REFERENCE 2 :

Dr. B.R.Shankar