B Prianceth
VBM18(3023
Sthsem, CSE

Inserting new node at the beginning node \*new = (node.\*) malloc(sized (node));

new - data = data;

new - npx = head;

if ( head = (= NULL)

head - npx = XOR (new, head-npx);

head = new;

Insenting at the end

new-npx = xor(tail, NULL); tail-npx = xor (new, xor(tail-npx, NULL)); tail = new: