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Reb-black tree, insertion
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```
11 insert function
void insert (int n) 2
   Node *new None = new Node (n);
    if (root == NULL) 9.
      newNode -> color = BLACK;
       root = new Node;
      9.
     else E
        Node *temp = search(n):
        if (temp > val == n) ?
           neturn: 11 element already exists
            newNode -> parent = temp;
            if (n< kmp -> val)
                 temp -> left = newNode;
             else
                kmp -> right = new Node;
                fixRed Red (rew Node);
```

Rlock

If fix red red violation if (x == 9100t) { K- cdor = BLACK; ne twin; 3 Node *parent = x → parent, *grandparent = parent → parent, * uncle = x -> uncle(); if (parent -> color 1=BLACK) ? if (unde !=NULL && uncle -> color == RED) { Parent - wolor = BLACK; uncle -> color = BLACK; grandparent -> color=RED; fix Red Red (grandparent), } else 2 11 Penform LR, LL, RL, RR rotations if (parent - is_On_left()) { if (x -> 12-on-left()){ Swap Colors (parant / grandparent); 1 eles ? lest kotate (parent);

Blood

swap Colors (x, grandparent);

```
Red-black tree
    ILL and LR
      right Rotate (grandpowent);
  } else {
       If (x -> is on left())?
           1/ RL
right Rotate (pavent);
           swap Colors (x, grand powent);
         ] else ?
              swop Colors (poment, grandparent).
         "RR and RL
Left Rotate (grandparent);
```