

Write a program to implement the following on a Binomial heap.

1. delete(H)

2. decreaseKey(H)

// Function to decrease the value of an element

```
void decreaseKeyBHeap(Node *H, int old_val, int new_val) {
```

```
    Node *node = findNode(H, old_val);
```

```
    // Node is not present
```

```
    if (node == NULL)
```

```
        return;
```

```
    node->val = new_val;
```

```
    Node *parent = node->parent;
```

```
    while (parent != NULL && node->val < parent parent->val)
```

```
    {
```

```
        swap(node->val, parent->val);
```

```
        node = parent;
```

```
        parent = parent->parent;
```

```
    }
```

```
}
```

// End

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ADS-lab Prog-10

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Function to delete an element

```
Node *bdelete(Node *h, int val) {
```

```
    if (h == NULL)
        return NULL;
```

```
    decreaseKeyBHeap(h, val, INT_MIN);
```

```
    return extractMinBHeap(h);
```

```
}
```