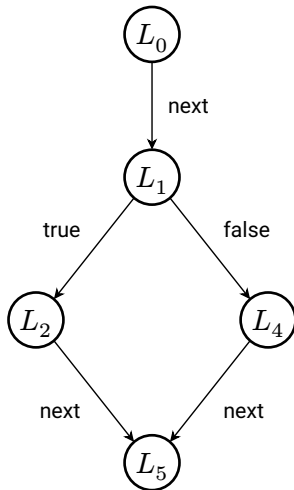


Conditional Program: Statics

```
0  x = 5
1  if x / 0 < 10:
2      z = x
3  else:
4      z = x / 2
5
```

Loc	next	true	false	err
0	1	-	-	5
1	-	2	4	5
2	5	-	-	5
3	-	-	-	-
4	5	-	-	5
5	-	-	-	-



Conditional Program: Dynamics

$$e = \{x \mapsto 5 \text{ ①}\}$$

