Game Design Document

Fill up the Following document

1. Write the title of your project.

Mario Game

1. What is the goal of the game?

The goal of the game is that Mario should pass all the obstacles and take high scores .

1. Write a brief story of your game?

Mario wants to reach his home but when he is passing and reach his home. through a forest there are dangerous plants that are obstacles so Mario should go through them by jumping

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Mario | He can the obstacles |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Obstacles | It can stop Mario by eating him . |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

The game’s speed will increase gradually as the game’s time increases and Mario will have to jump the obstacles to win and he will also have bricks above which can help him and the game will be tight so the gamer has to be very attentive to go through the obstacles and win the game .