Aim: To study the object segmentation

Objective:To study the object segmentation using watershed algorithm. Example image segmentation with watershed algorithm.

Theory:

Image segmentation is the process of dividing an image into several disjoint small local areas or cluster sets according to certain rules and principles. The watershed algorithm is a computer vision technique used for image region segmentation "outline of an object".

Watershed algorithm:

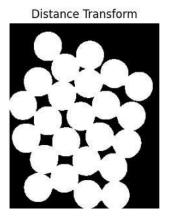
The watershed algorithm uses topographic information to divide an image into multiple segments or regions. The algorithm views an image as a topographic surface, each pixel representing a different height. The watershed algorithm uses this information to identify catchment basins, similar to how water would collect in valleys in a real topographic map. The watershed algorithm identifies the local minima, or the lowest points, in the image. These points are then marked as markers. The algorithm then floods the image with different colors, starting from these marked markers. As the color spreads, it fills up the catchment basins until it reaches the boundaries of the objects or regions in the image. The catchment basin in the watershed algorithm refers to a region in the image that is filled by the spreading color starting from a marker. The catchment basin is defined by the boundaries of the object or region in the image and the local minima in the intensity values of the pixels. The algorithm uses the catchment basins to divide the image into separate regions and then identifies the boundaries between the basins to create a segmentation of the image for object recognition, image analysis, and feature extraction tasks.

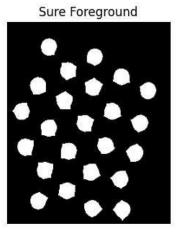
The whole process of the watershed algorithm can be summarized in the following steps:

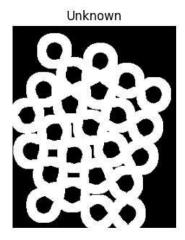
Vidyavardhini's College of Engineering & Technology Department of Computer Engineering

- Marker placement: The first step is to place markers on the local minima, or the lowest points, in the image. These markers serve as the starting points for the flooding process.
- **Flooding**: The algorithm then floods the image with different colors, starting from the markers. As the color spreads, it fills up the catchment basins until it reaches the boundaries of the objects or regions in the image.
- Catchment basin formation: As the color spreads, the catchment basins are gradually filled, creating a segmentation of the image. The resulting segments or regions are assigned unique colors, which can then be used to identify different objects or features in the image.
- **Boundary identification**: The watershed algorithm uses the boundaries between the different colored regions to identify the objects or regions in the image. The resulting segmentation can be used for object recognition, image analysis, and feature extraction tasks.

Sure Background







Code:

plt.show()

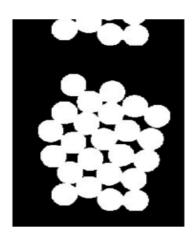
```
import cv2
import numpy as np
from IPython.display import Image, display
from matplotlib import pyplot as plt
def imshow(img, ax=None):
 if ax is None:
  ret, encoded = cv2.imencode(".jpg", img)
  display(Image(encoded))
  ax.imshow(cv2.cvtColor(img, cv2.COLOR_BGR2RGB))
  ax.axis('off')
img = cv2.imread("sample.png")
gray = cv2.cvtColor(img, cv2.COLOR BGR2GRAY)
imshow(img)
ret, bin_img = cv2.threshold(gray,0, 255,cv2.THRESH_BINARY_INV + cv2.THRESH_OTSU)
imshow(bin_img)
kernel = cv2.getStructuringElement(cv2.MORPH_RECT, (3, 3))
bin img = cv2.morphologyEx(bin img,
cv2.MORPH_OPEN,
kernel.
iterations=2)
imshow(bin_img)
fig, axes = plt.subplots(nrows=2, ncols=2, figsize=(8, 8))
sure bg = cv2.dilate(bin img, kernel, iterations=3)
imshow(sure_bg, axes[0,0])
axes[0, 0].set_title('Sure Background')
dist = cv2.distanceTransform(bin_img, cv2.DIST_L2, 5)
imshow(dist, axes[0,1])
axes[0, 1].set_title('Distance Transform')
ret, sure_fg = cv2.threshold(dist, 0.5 * dist.max(), 255, cv2.THRESH_BINARY)
sure_fg = sure_fg.astype(np.uint8)
imshow(sure fg, axes[1,0])
axes[1, 0].set_title('Sure Foreground')
unknown = cv2.subtract(sure bg, sure fg)
imshow(unknown, axes[1,1])
axes[1, 1].set_title('Unknown')
```

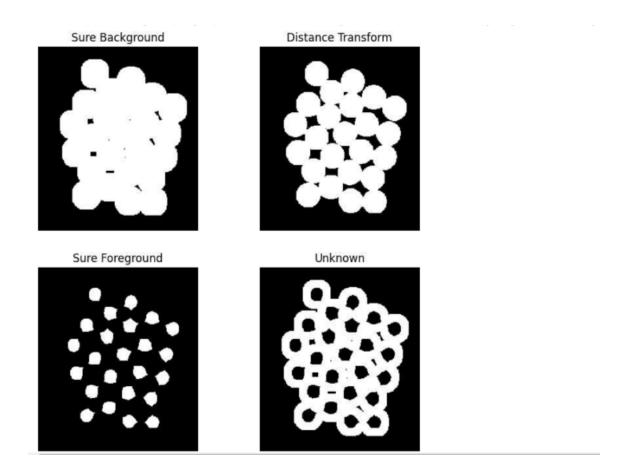
Output:

Input Image:



Output Image:





Conclusion:

The watershed approach for picture segmentation is demonstrated in this code. The watershed algorithm is a useful tool for separating a picture into separate segments based on intensity and geographic cues. Through the use of thresholding, morphological operations, and grayscale conversion, it gets the image ready for segmentation. The watershed technique then establishes regions of interest, such as "Sure Background" and "Sure Foreground," that are crucial for object segmentation. This example shows how the watershed technique can be applied as a helpful tool for a range of computer vision and image processing applications. It also shows how it can be used to successfully separate things in an image.