

Write a program to find the Quadrants in which coordinates lie

Get the value of x and y coordinates as input from the user and check in which quadrant the point lies and print it.

Input

10 20

Output

This point lies in first quadrant.

Input

-10 20

Output

This point lies in second quadrant.

C Program

```
#include <stdio.h>

int main()
{
    int x, y;
    printf("Enter the value for x and y: ");
    scanf("%d %d", &x, &y);
    if (x > 0 && y > 0)
        printf("This point lies in the first quadrant.");
    else if (x < 0 && y > 0)
        printf("This point lies in the second quadrant.");
    else if (x < 0 && y < 0)
        printf("This point lies in the third quadrant.");
    else if (x > 0 && y < 0)
        printf("This point lies in the fourth quadrant.");
```

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```
else if (x == 0 && y == 0)
    printf("This point lies at the origin.");
return 0;
}
```

C++ Program

```
#include <iostream>
using namespace std;
int main()
{
    int x, y;
    cout<<"Enter the value for x and y: ";
    cin>>x>>y;
    if (x > 0 && y > 0)
        cout<<"This point lies in the first quadrant.";
    else if (x < 0 && y > 0)
        cout<<"This point lies in the second quadrant.";
    else if (x < 0 && y < 0)
        cout<<"This point lies in the third quadrant.";
    else if (x > 0 && y < 0)
        cout<<"This point lies in the fourth quadrant.";
    else if (x == 0 && y == 0)
        cout<<"This point lies at the origin.";
    return 0;
}
```

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Java

```
import java.util.Scanner;

public class Main
{
    public static void main(String[] args) {
        Scanner sc=new Scanner(System.in);
        System.out.print("Enter the value for x and y: ");
        int x = sc.nextInt();
        int y = sc.nextInt();
        if (x > 0 && y > 0)
            System.out.println("This point lies in the first quadrant.");
        else if (x < 0 && y > 0)
            System.out.println("This point lies in the second quadrant.");
        else if (x < 0 && y < 0)
            System.out.println("This point lies in the third quadrant.");
        else if (x > 0 && y < 0)
            System.out.println("This point lies in the fourth quadrant.");
        else if (x == 0 && y == 0)
            System.out.println("This point lies in the origin.");
        }
    }
}
```

Python

```
x = int(input('Enter value for x:'))
y = int(input('Enter value for y:'))
if x > 0 and y > 0:
    print('This point lies in the first quadrant')
elif x < 0 and y > 0:
    print('This point lies in the second quadrant')
```

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elif $x < 0$ and $y < 0$:

```
    print('This point lies in the third quadrant')
```

elif $x > 0$ and $y < 0$:

```
    print('This point lies in the fourth quadrant')
```

else:

```
    print('This point lies at the origin')
```



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