







```
1
2 #ifndef NEW_CLASS_H
3 #define NEW_CLASS_H
4
5 #include <string>
6
7 /**
8  * class new_class
9  *
10  */
11
12 class new_class
13 {
14 public:
15
16     // Constructors/Destructors
17     //
18
19
20     /**
21     * Empty Constructor
22     */
23     new_class ();
24
25     /**
26     * Empty Destructor
27     */
28     virtual ~new_class ();
29
30     // Static Public attributes
31     //
32
33     // Public attributes
34     //
35
36     // Public attribute accessor methods
37     //
38
39
40     // Public attribute accessor methods
41     //
42
43 ..
```

new\_class.h reg\_website.h

```

1
2 #ifndef REG_WEBSITE_H
3 #define REG_WEBSITE_H
4
5 #include <string>
6
7 /**
8  * class reg_website
9  */
10
11
12 class reg_website
13 {
14 public:
15
16     // Constructors/Destructors
17     //
18
19
20     /**
21     * Empty Constructor
22     */
23     reg_website ();
24
25     /**
26     * Empty Destructor
27     */
28     virtual ~reg_website ();
29
30     // Static Public attributes
31     //
32
33     // Public attributes
34     //
35
36     // Public attribute accessor methods
37     //
38
39
40
41     // Public attribute accessor methods
42     //
43

```

```
1
2 #ifndef STUDENT_H
3 #define STUDENT_H
4
5 #include <string>
6
7 /**
8  * class student
9  *
10  */
11
12 class student
13 {
14 public:
15
16     // Constructors/Destructors
17     //
18
19
20     /**
21      * Empty Constructor
22      */
23     student ();
24
25     /**
26      * Empty Destructor
27      */
28     virtual ~student ();
29
30     // Static Public attributes
31     //
32
33     // Public attributes
34     //
35
36     // Public attribute accessor methods
37     //
38
39
40     // Public attribute accessor methods
41     //
42
43 }
```

```
1 |
2 #ifndef UNIVERSITY_DATABASE_H
3 #define UNIVERSITY_DATABASE_H
4
5 #include <string>
6
7 /**
8  * class university_database
9  */
10
11 class university_database
12 {
13 public:
14
15     // Constructors/Destructors
16     //
17
18
19     /**
20     * Empty Constructor
21     */
22     university_database ();
23
24     /**
25     * Empty Destructor
26     */
27     virtual ~university_database ();
28
29     // Static Public attributes
30     //
31
32     // Public attributes
33     //
34
35
36     // Public attribute accessor methods
37     //
38
39     // Public attribute accessor methods
40     //
41
42
43 }
```