Packages:

* It segregate similar type of classes, interfaces etc.
* We can restrict by accessing the data.
* 2 types

1. Built-in package
2. User defined package.

* Packages should always created by using small letters.

Access Modifiers:

4 types:

1. Public 🡺 it can access anywhere in the project.
2. Private 🡺 within the class.
3. Protected 🡺 within the package and outside the class using inheritance
4. Default 🡺 within the package.