String: Immutable

String buffer: mutable🡺 synchronous

String builder: mutable🡺 non-synchronized

String constant pool:

String s = “Hi”; // laterals // String constant pool store

String s2 = new String(“Hi”); // Object // Heap memory

String s = “Hi”🡺 String constant pool 🡺 123456gfhj

String s1 = Hi; =🡺 123456ghj

String s2 = new String(“Hi”);