* Abstraction:

Hiding implementations and showing only the functionality to user.

* It can be achieved in 2ways

1. Abstract class
2. Interface

Abstract class:

* If the class is declared with abstract keyword then it is abstract class
* In abstract class there can be abstract methods and non abstract methods.
* We cant create objects for abstract classes.

Class A{

Public void hello(){

……

}

}

Public abstract class A{

Public abstract void hello();

Public void helloworld(){

}

}

Public abstract class B extends A{

Public void hello(){

}

Public abstract void hi();

}

Public class C extends B{

Public void hi(){

}

}