Polymorphism:

* It is like object acquiring multiple forms.
* It can be achieved by method overloading and method overriding
* Method overloading:

In a class having same method name but different parameters.

Code readability.

* Method overriding:

Parent class extends in the child class that is having same method and same parameters.

* Runtime polymorphism/Dynamic method dispatch:

Assigning child class object to parent class reference. So that object creation will be take place at runtime rather than compile time.

* You can’t override private method and static methods.
* You can overload main method.