



WEEK 4

REPORT ON WEEK 4



PRANITHA KEERTHI

01719717

- In this week assignment, I made use of three.js to implement the textures on an object by giving a special effect to the object.
- Implementation of textures is very simple as just the function TextureLoader is to be used.
- This assignment helped me in learning how a texture can be interactive and not only an image but also, a video can be used as texture for an object.
- This assignment will further assist me in providing an interactive and an attractive output for the final assignment.