



Final Submission

# REPORT ON FINAL SUBMISSION



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- This is my final submission of my project, I made use of three.js, css and html to implement the overall 3D properties to develop a Virtual Novel World.
- This project made me learn many concepts of html and css and also made me learn about the importance of the three.js. I opted for three.js because it is a further development of WebGL with many inbuilt libraries that makes it easy to implement a graphics world.
- This project made me learn about 3D Transformations, i.e. translate, shear, scale and rotation.
- This project also made me learn about different camera views and light views and also about the taxonomy of projections and also the usage of textures and materials and bumps.
- This whole project was very fun. With each error I got I learnt one new thing in three.js and adapted more concepts involved in Computer Graphics.