DistAlgo Language Description

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DistAlgo is a language for distributed algorithms. We describe DistAlgo language constructs as extensions to conventional object-oriented programming languages, including a syntax for extensions to Python.

There are four components conceptually: (1) distributed processes and sending messages, (2) control flows and receiving messages, (3) high-level queries of message histories, and (4) configurations.

High-level queries are not specific to distributed algorithms, but using them over message histories is particularly helpful for expressing and understanding distributed algorithms at a high level. Some conventional programming languages, such as Python, support high-level queries to some extent, but DistAlgo query constructs are more declarative, especially with the support of tuple patterns for messages.

1 Distributed processes and sending messages

1.1 Process definition

A process definition is of the following form. It defines a type of processes named p, by defining a class p that extends class process. The $process_body$ is a set of method definitions and handler definitions, to be described.

```
class p extends process: process\_body
```

The syntax of process definition could be made simpler and clearer:

```
process p:
    process_body
```

but it would make process a keyword, which is usually a reserved word, whereas process as a class name is not reserved and can be defined or redefined to be anything else.

\longrightarrow in Python syntax:

```
class p (process): process\_body
```

A special method setup may be defined in $process_body$ for initially setting up data in the process before the execution starts. For each parameter v of setup, a process field named

v is defined automatically and assigned the value of parameter v; additional fields can be defined explicitly in the method body of setup.

A special method run() may be defined in *process_body* for carrying out the main flow of execution.

A special variable self refers to the current process. Fields of the process may be defined by including the field name as a parameter of method setup, or by explicitly prefixing the field name with self in an assignment to the field. References to fields of the process do not need to be prefixed with self. References to methods of the process do not need to be prefixed with self either. Also, method definitions implicitly include parameter self.

1.2 Process creation

Process creation consists of statements for creating, setting up, and starting processes.

A process creation statement is of the following form. It creates n new processes of type p at each node in the value of $node_exp$, and assigns the resulting process or set of processes to variable v. Expression $node_exp$ evaluates to a node or a set of nodes, specifying where the new processes will be created. A node is a running DistAlgo program on a machine. A node is identified by a string of the form name@nost, where name can be specified on the command line when starting the node, and host is the host name of the machine running the node; @nost can be omitted if the node is running on the same machine. All nodes communicating with each other must have the same cookie, which can be specified on the command line when starting the node. The number n and clause at are optional; the defaults are 1 and local node, respectively. When both the number n and clause at are omitted, a single process is created and assigned to v; otherwise, a set of processes is created and assigned to v.

```
v = n \text{ new } p \text{ at } node\_exp

\longrightarrow \text{ in Python syntax:}
```

```
v = \text{new}(p, \text{num} = n, \text{at} = node\_exp)
```

A process setup statement is of the following form. It sets up the process or set of processes that is the value of expression pexp, using method setup of the process or processes with the values of argument expressions args. If the values of args are available when the process or processes are created at a call to new, the call to setup can be omitted by inserting tuple (args) after p in the call to new.

```
pexp.setup(args)
```

\longrightarrow in Python syntax:

```
setup(pexp, (args)) Note: You must add a trailing comma if args is a single argument.
```

A process start statement is of the following form. It starts the execution of the method run of the process or set of processes that is the value of expression pexp.

```
pexp.start()
```

\longrightarrow in Python syntax:

start(pexp)

1.3 Sending messages

A statement for sending messages is of the following form. It sends the message that is value of expression *mexp* to the process or set of processes that is the value of expression *pexp*. A message can be any value but is by convention a tuple whose first component is a string, called a tag, indicating the kind of the message.

```
send mexp to pexp

→ in Python syntax:
send(mexp, to = pexp)
```

2 Control flows and receiving messages

2.1 Yield points

A yield point preceding a statement is of the following form, where identifier l is a label and is optional. It specifies that point in the program as a place where control may yield to handling of received messages.

```
-- l:
→ in Python syntax:
-- l
which is a statement in Python, where l is any valid Python identifier.
```

2.2 Handling messages received

Handling messages received can be done using handler definitions and message history variables.

A handler definition is of the following form. It handles, at yield points labeled l_1 , ..., l_j , un-handled messages that match mexp sent from pexp, where mexp and pexp are parts of a pattern; previously unbound variables in a pattern are bound to the corresponding components in the value matched. The from and at clauses are optional; the defaults are any process and all yield points. The handler_body is a sequence of statements to be executed for the matched messages.

```
receive mexp from pexp at l_1, ..., l_j:
handler\_body
```

We could use the noun handler in place of receive, but handlers are not named and called with their names; instead, yield points are named, and handlers are executed at the specified yield points.

\longrightarrow in Python syntax:

```
def receive(msg = mexp, from_ = pexp, at = (l_1, \ldots, l_j)): handler\_body
```

where <u>_</u> is added after from because from is a reserved word in Python.

Message histories, i.e., the sequences of messages received and sent, in variables received and sent, respectively, can be used in expressions. Sequence received is updated at the next yield point if there are un-handled messages, by adding un-handled messages before any matching receive handler executes. Sequence sent is updated at each send statement, by adding each message sent to a process.

In particular, the following two equivalent expressions return true iff a message that matches mexp sent from pexp is in received. The from clause is optional; the default is any process.

```
received mexp from pexp
mexp from pexp in received

→ in Python syntax:

received(mexp, from_ = pexp)
(mexp, pexp) in received

Similarly, the following expressions use sent.

sent mexp to pexp
mexp to pexp in sent

→ in Python syntax:

sent(mexp, to = pexp)
(mexp, pexp) in sent
```

2.3 Synchronization

Synchronization and associated actions can be expressed using general, nondeterministic await statements.

A simple await statement is of the following form. It waits for the value of Boolean-valued expression bexp to become true, with an implicit yield point for handling messages while waiting. It is a short hand for await bexp: pass in a general, nondeterministic await statement.

```
await bexp
\longrightarrow in Python syntax:
await(bexp)
```

A general, nondeterministic await statement is of the following form. It waits for any of the values of expressions $bexp_1$, ..., $bexp_k$ to become true or a timeout after t seconds, with an implicit yield point for handling messages while waiting, and then nondeterministically selects one of statements $stmt_1$, ..., $stmt_k$, stmt whose corresponding conditions are satisfied to execute. The or and timeout clauses are optional.

```
await bexp_1: stmt_1 or ... or bexp_k: stmt_k timeout t: stmt
```

\longrightarrow in Python syntax:

```
if await(bexp_1): stmt_1 elif ... elif bexp_k: stmt_k elif timeout(t): stmt
```

An await statement must be preceded by a yield point; if a yield point is not specified explicitly, the default is that all message handlers can be executed at this point.

3 High-level queries of message histories

3.1 Comprehensions

A comprehension is a query of the following form plus a set of parameters—variables whose values are bound before the query. For a query to be well-formed, every variable in it must be reachable from a parameter—be a parameter or be the left-side variable of a membership clause whose right-side variables are reachable. Given values of parameters, the query returns the set of values of exp for all values of variables that satisfy all membership clauses v_i in $sexp_i$ and condition bexp. When $sexp_i$ is a variable s_i , clause v_i in s_i can also be written as $s_i(v_i)$. When bexp is true, , bexp can be omitted.

```
\{exp: v_1 \text{ in } sexp_1, \ldots, v_k \text{ in } sexp_k, bexp\}
```

To indicate that a variable x on the left side of a membership clause is a parameter, add prefix = to x; this is only needed for the first occurrence of such a variable. Notation =x means a value that is equal to the value of parameter x; it is equivalent to using a fresh variable y instead and adding a conjunct y=x in condition bexp. This notation can generalize: one can add as prefix any binary operator that is a symbol not allowed in identifiers, uses the parameter value as the right operand, and returns a Boolean value. For example, x means a value that is greater than the value of parameter x.

\longrightarrow in Python syntax:

```
setof(exp, v_1 in sexp_1, ..., v_k in sexp_k, bexp)
```

where _ is used in place of = to indicate parameters. This forbids the use of variable names that start with _ in the query. Also, only for $sexp_i$ being variable received or sent can clause v_i in received or v_i in sent be written as received(v_i) or sent(v_i), respectively.

3.2 Aggregations

An aggregation is a query of one of the following two forms, where agg is an aggregation operator, including count, sum, min, and max. The query returns the value of applying agg to the set value of the comprehension expression $comprehension_exp$, for the first form, or to the multiset of values of exp for all values of variables that satisfy all membership clauses v_i in $sexp_i$ and condition bexp, for the second form.

```
agg \ comprehension\_exp
agg \ (exp: v_1 \ in \ sexp_1, \ldots, v_k \ in \ sexp_k, \ bexp)
\longrightarrow in \ Python \ syntax:
agg \ (comprehension\_exp)
aggof \ (exp, v_1 \ in \ sexp_1, \ldots, v_k \ in \ sexp_k, \ bexp)
where len is used in place of count.
```

3.3 Quantifications

A quantification is a query of one of the following two forms plus a set of parameters. The two forms are called existential and universal quantifications, respectively. Given values of parameters, the query returns true iff for some or all, respectively, values of the variables that satisfy all membership clauses v_i in $sexp_i$, expression bexp evaluates to true. When an existential quantification returns true, all variables in the query are also bound to a combination of values, called a witness, that satisfy all the membership clauses and condition bexp.

```
some v_1 in sexp_1, ..., v_k in sexp_k has bexp each v_1 in sexp_1, ..., v_k in sexp_k has bexp
```

Parameters are indicated as for comprehensions. Also as for comprehensions, when $sexp_i$ is a variable s_i , expression $s_i(v_i)$ can be used in place of v_i in s_i . When bexp is true, the has clause can be omitted.

\longrightarrow in Python syntax:

```
some(v_1 in sexp_1, ..., v_k in sexp_k, has = bexp)
each(v_1 in sexp_1, ..., v_k in sexp_k, has = bexp)
where prefix _ or a params clause is used to indicate parameters, as for comprehensions.
```

3.4 Patterns

In the clauses v_1 in $sexp_1$, ..., v_k in $sexp_k$ in all of comprehensions, aggregations, and quantifications, a tuple expression $texp_i$, called a tuple pattern, may occur in place of variable v_i . Previously unbound variables in $texp_i$ are bound to the corresponding components in the matched elements of the value of $sexp_i$. The underscore (_) is used as a wild card that can be bound to anything. In general, any data construction expression can be used as a pattern; we use only tuple patterns because messages are by convention tuples.

4 Configurations

4.1 Channel types

The following statement configures all channels to be first-in-first-out (FIFO). Other options for channel include reliable and {reliable, fifo}. When these options are specified, TCP is used for process communication; otherwise, UDP is used.

```
configure channel = fifo

→ in Python syntax:
config(channel = 'fifo')
```

Channels can also be configured separately for messages from certain types of processes to certain types of processes, by adding clauses from ps and to qs, or arguments from ps and to ps and to ps arguments from ps and ps can be a type of processes or a set of types of processes. Each of these clauses is optional; the default is all types of processes.

4.2 Message handling

The following statement configures the system to handle all messages received at each yield point; this is the default. Other options for handling include one.

```
configure handling = all

in Python syntax:
    config(handling = 'all')
```

4.3 Logical clocks

The following statement configures the system to use Lamport clock. Other options for clock include vector; it is currently not supported.

A call logical_time() returns the current value of the logical clock.

4.4 Overall

A DistAlgo program is written in files named with extension .da. It consists of a set of process definitions, a method main, and possibly other, conventional program parts. Method main specifies the configurations and creates, sets up, and starts a set of processes.

DistAlgo language constructs can be used in process definitions and method main and are implemented according to the semantics described; other, conventional program parts are implemented according to their conventional semantics.

5 Other useful functions in Python

5.1 Logging output

The following method prints the values of expressions exp_1 through exp_k in their str() representation, separated by the value of str_exp and prefixed with system timestamp, process id, and the specified integer level l, to the log of the node that runs the current DistAlgo process; the printing is done only if level l is greater or equal to the default logging level or the level specified on the command line when starting the node. The log defaults to console, but can be a file specified on the command line when starting the node.

```
output(exp_1, ..., exp_k, sep = str\_exp, level = l)
```

Argument sep is optional and defaults to the empty space. Argument level is optional and defaults to logging.INFO, corresponding to value 20, in the Python logging module; see https://docs.python.org/3/library/logging.html#levels for a list of predefined level names.

5.2 Importing modules

The following statement is equivalent to Python statement import module as m. It takes DistAlgo module module, which must end in a DistAlgo program file name excluding extension .da, compiles the program file if an up-to-date compiled file does not already exist, and assigns to m the resulting module object if successful or raises ImportError otherwise.

```
m = import_da(module)
```