



# Department of Information Technology

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UNIVERSITY OF MUMBAI  
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A Project Report on  
**Real-Time Object Detection**  
Submitted in partial fulfillment of the degree of  
Bachelor of Engineering(Sem-6)

in  
**INFORMATION TECHNOLOGY**

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# 1. Project Conception and Initiation

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- Object detection is a technology that detects the semantic objects of a class in digital images and videos. One of its real-time applications is self-driving cars.
- In this, our task is to detect multiple objects from an image. The most common object to detect in this application is the car, motorcycle, and pedestrian and other objects in a roadway.
- For locating the objects in the image we use Object Localization and have to locate more than one object in real-time systems.

- There are various techniques for object detection, they can be split up into two categories, first is the algorithms based on Classifications. CNN and RNN come under this category.
- The second category is the algorithms based on Regressions. The YOLO method comes under this category.
- The YOLO algorithm is fast as compared to other classification algorithms.

# 1.1 Objectives

- To identify and locate one or more effective targets from still image or video data. It comprehensively includes a variety of important techniques, such as image processing, pattern recognition, artificial intelligence and machine learning.
- To automate the recognition and extraction process.
- To detect the object segment from the video frame.
- To classify the features in order to recognize the objects detected.

## 1.2 Literature Review

**Table 2.** Comparison between structures of YOLOv3, YOLOv4 and YOLOv5.

	YOLOv3	YOLOv4	YOLOv5
Neural Network Type	Fully convolution	Fully convolution	Fully convolution
Backbone Feature Extractor	Darknet-53	CSPDarknet53	CSPDarknet53
Loss Function	Binary cross entropy	Binary cross entropy	Binary cross entropy and Logits loss function
Neck	FPN	SSP and PANet	PANet
Head	YOLO layer	YOLO layer	YOLO layer

**Table 1.** Comparison of YOLO with related works.

Reference	Dataset Used	Algorithms	Findings
Li et al., 2021 [26]	Remote sensing images collected from GF-1 and GF-2 satellites. Training: 826 images. Testing: 275 images. Resolution: $300 \times 300$ , $416 \times 416$ , $500 \times 500$ , $800 \times 800$ , $1000 \times 1000$	Faster R-CNN YOLO v3 SSD	YOLOv3 has higher mAP and FPS than SSD and Faster R-CNN algorithms.
Benjdira et al., 2019 [12]	UAV dataset Training: 218 Images Test: 52 Images Resolution: $600 \times 600$ to $1024 \times 1024$	Faster R-CNN YOLOv3	YOLOv3 has higher F1 score and FPS than Faster R-CNN.
Zhao et al., 2019 [27]	Google Earth and DOTA dataset Training: 224 Images Test: 56 Images Resolution: $600 \times 600$ to $1500 \times 1500$	SSD Faster R-CNN YOLOv3	YOLOv3 has higher mAP and FPS than Faster R-CNN and SSD.
Kim et al., 2020 [29]	Korea expressway dataset Training: 2620 Test: 568 Resolution: NA	YOLOv4 SSD Faster R-CNN	YOLOv4 has higher accuracy SSD has higher detection speed
Dorrer et al., [28]	Custom Refrigerator images Training: 800 Images Test: 70 Images Resolution: NA	Mask RCNN YOLOv3	The detection of YOLOv3 was 3 times higher but the accuracy of Mask RCNN was higher.
Rahman et al., [13]	Custom Electrical dataset Training: 5939 Test: 1400 Resolution: NA	YOLOv4 YOLOv5l	YOLOv4 has higher mAP compared to YOLOv5l algorithms
Long et al., [30]	MS COCO dataset Training: 118,000 Test: 5000 Resolution: NA	YOLOv3 YOLOv4	YOLOv4 has higher mAP compared to YOLOv3
Bochkovskiy et al., [7]	MS COCO dataset Training: 118,000 Test: 5000 Resolution: NA	YOLOv3 YOLOv4	YOLOv4 has higher mAP and fps than YOLOv3
Ge et al., [14]	MS COCO dataset Training: 118,000 Test: 5000 Resolution: NA	YOLOv3 YOLOv4 YOLOv5	YOLOv5 has higher mAP than YOLOv3 and YOLOv5l YOLOv3 has higher FPS than YOLOv4 and YOLOv5l



## 1.3 Problem Definition

To make a ML project on Real Time Object Detection with the best algorithm such that the project focuses on accuracy of the output, detection of 10 classes or as much as we can.

## 1.4 Scope

Our topic mainly focuses on Real Time Object Detection related to Road:

- Detection of pedestrians
- Detection of vehicles
- Detection of other roadway objects i.e. traffic signs and lights, etc.

# 1.5 Technology stack

## Software requirements:

- Frontend-Flask, HTML, CSS
- Backend - Python
- OpenCV library
- Yolo v5 algorithm
- Open-source dataset

## Hardware requirements:

- GPU
- Nvidia driver
- RAM - 8GB or more

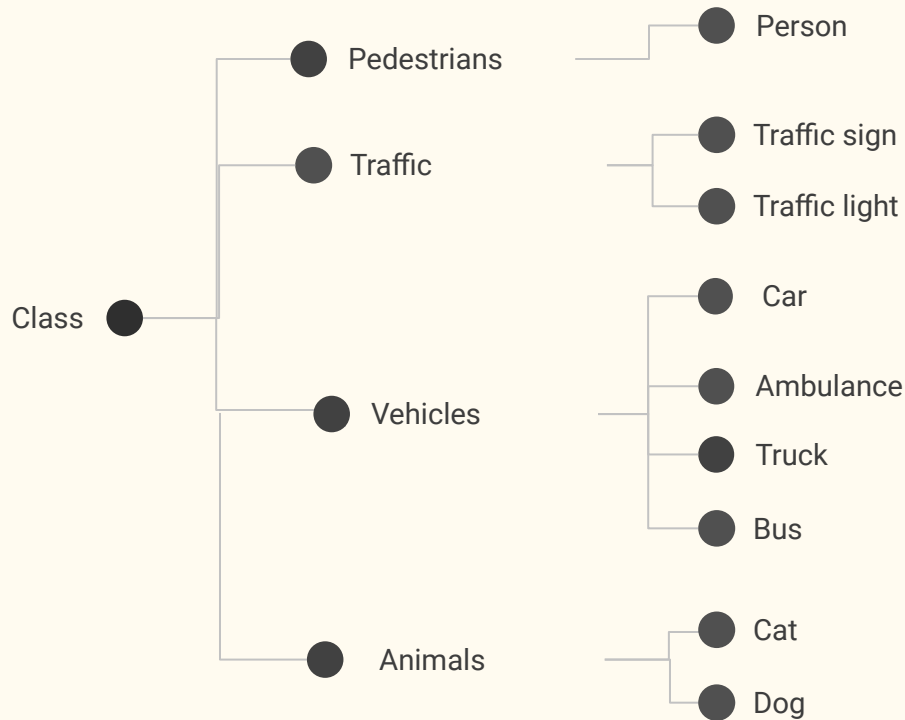
## 2. Project Design

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## 2.1 Proposed System

- The proposed method uses these Yolo v5 to develop a system model which consists of multilayers to classify the given objects into any of the defined classes.
- The schemes then use multiple images and detect the objects from these images, labeling them with their respective class label.

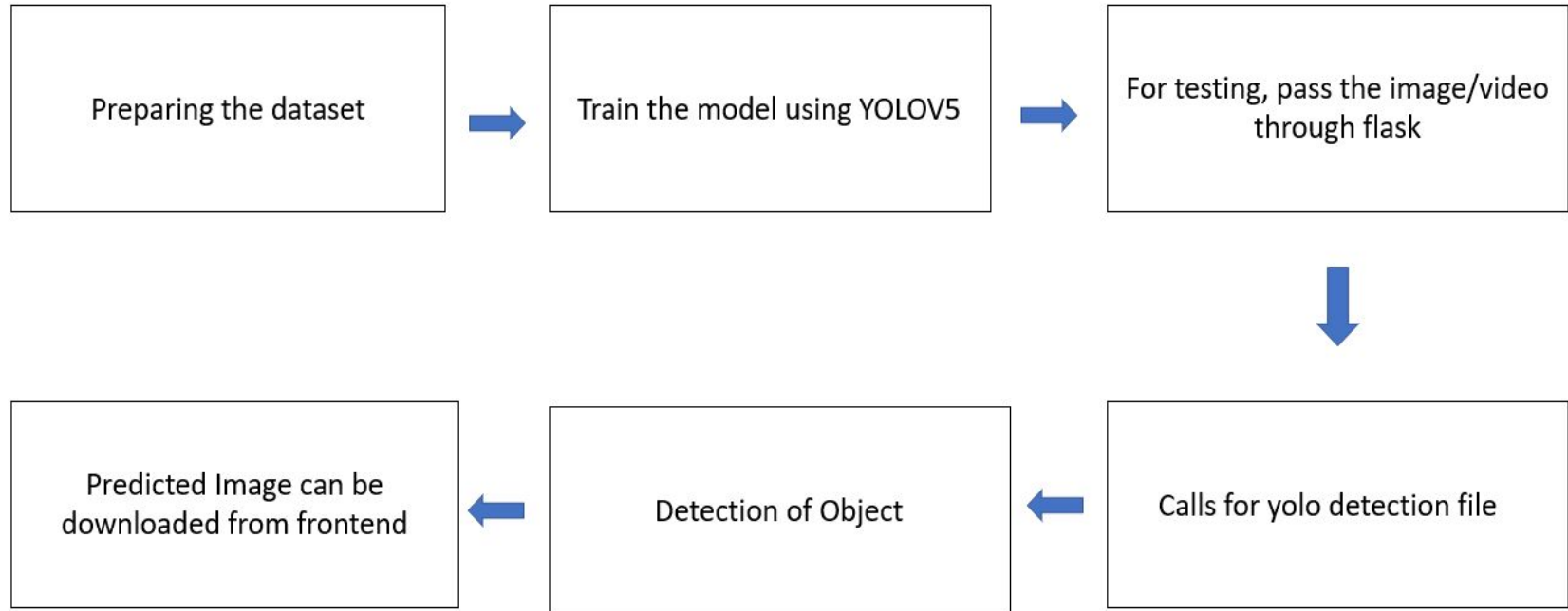
## 2.1 Proposed System



## 2.2 Design (Flow Of Modules)

- Flask run command will call app.py
- App.py- It will initiate the process of frontend to take input from users
- Detect.py- This file is responsible for detection of objects
- Download.html and run/detect- This will create a download button on frontend for downloading the output file

## 2.3 Block Diagram





# 3. Implementation

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- The outcome of object detection project is to recognize and locate all trained objects in a frame related to road.
- Object detection is implemented in two ways:
  - Video streaming
  - Through images
- User can upload image or video that is to be detected through the web application and get the desired output with certain accuracy

# 5. Result

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Frontend interface:

# Real Time Object Detection

This project is created using YOLO V5 algorithm.

The classes we are detecting are - Car, Bus, Ambulance, Pedestrian, Dog, Traffic lights, Traffic Signals, Cat, Truck, Motorcycle.

Choose File No file chosen

Send

Output on frontend:

# Real Time Object Detection

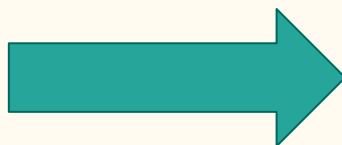
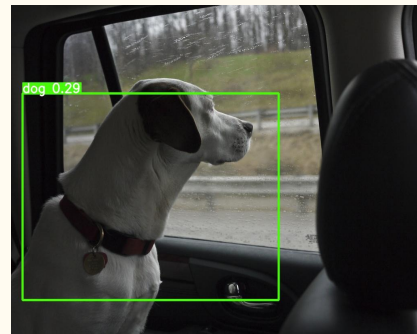
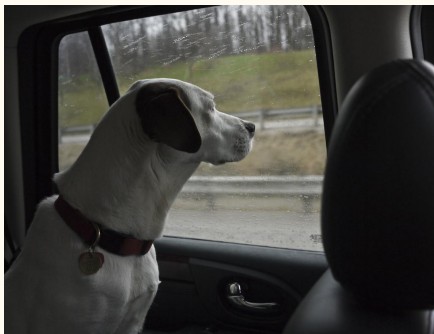
This project is created using YOLO V5 algorithm.

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[Download](#)

Choose File test2.jpg

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## 6. Conclusion and Future Scope

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# Conclusion

- Being a unified object detection model that is simple to construct and train in correspondence with its simple loss-function, YOLO can train the entire model in parallel.
- YOLO is also better at generalizing Object representation compared with other object detection models and can be recommended for real-time object detection.
- Comparing Yolo v3, v5, and v5 version - Yolov5 turned out to be the best algorithm taking less time and giving max accuracy.



# Future Scope

Can be used in :

- Biometric recognition
- Surveillance
- Smart cars
- Lane detection
- Medical analysis

# References

- <https://leadingindia.ai/internshipproject>
- <https://opencv.org/multiple-object-tracking-in-realtime/>
- <https://towardsdatascience.com/implementing-real-time-object-detection-on-system-using-pytorch-and-opencv-70bac41148f7>
- <https://www.mdpi.com/1424-8220/22/2/464/pdf>
- [https://www.researchgate.net/publication/351411017\\_Real-Time\\_Object\\_Detection\\_Using\\_YOLO\\_A\\_Review](https://www.researchgate.net/publication/351411017_Real-Time_Object_Detection_Using_YOLO_A_Review)

**Thank You**

