

**1. Installing python and setting up environment. Simple statements like printing the names (“Hello World”), numbers, mathematical calculations, etc.**

```
print("HELLO WORLD")
print("ARITHMETIC CALCULATIONS")
print(5+8) #ADDITION
print(10-5) #SUBTRACTION
print(4*6) #MULTIPLICATION
print(8/2) #DIVISION
print(8%2) #MODULAS
print(3**2) #EXPONENTIAL
print(23//2) #FLOOR DIVISION
```

**2. Write a program to find all prime numbers within a given range.**

```
start=int(input("Enter the start number"))
end=int(input("Enter the end numbers"))
if start<=end:
    print("Prime numbers between",start,"end",end)
    for num in range(start,end + 1):
        count=0
        for i in range(1,num + 1):
            if num%i==0:
                count=count+1
            if count==2:
                print(num)
else:
    print("Start must be less than end")
```

**3. Write a program to print "n" terms of Fibonacci Series using Iteration.**

```
n=int(input("enter the number of terms:"))
```

```
#first two terms
```

```
a=0
```

```
b=1
```

```
#print fibonacci series
```

```
print("fibonacci series:")
```

```
for i in range(n):
```

```
    print(a, end=" ")
```

```
    c = a + b
```

```
    a = b
```

```
    b = c
```

#### **4. Write a program to demonstrate the use of slicing in string.**

**#Demonstration of Slicing in String**

**#Original string**

```
text = "Python Programming"
```

**#Display original string**

```
print("Original String:", text)
```

**#Slice from index 0 to 6 (excluding 6)**

```
print("Slice [0:6]:", text[0:6])      #Output: Python
```

**#Slice from index 7 to end**

```
print("Slice [7:]:", text[7:])      #Output: Programming
```

**#Slice from beginning to index 6**

```
print("Slice [:6]:", text[:6])      #Output: Python
```

**#Slice using negative index**

```
print("Slice [-11:-1]:", text[-11:-1]) #output: programmin
```

**# Full string using slicing**

```
print("Full string (:::", text[:])    #Output: Python Programming
```

**#Reverse the string**

```
print("Reversed String [::-1]:", text[::-1]) #Output: gnimmargorP  
nohtyP
```

**# Skip characters (step size)**

```
print("Every second character [::2]:", text[::2]) #Output: Pto rgamn
```

**# Output: Pto rgamn**

## 5. Write a Program related to Functions & Modules

*#demonstrate the use of function and module in python*

```
# mymath.py
```

```
def add(a, b):
```

```
    return a + b
```

```
def subtract(a, b):
```

```
    return a - b
```

```
def multiply (a, b):
```

```
    return a * b
```

```
def divide(a, b):
```

```
    if b != 0:
```

```
        return a/b
```

```
    else:
```

```
        return "Division by zero not allowed"#main.py
```

```
import mymath
```

```
x=20
```

```
y=10
```

```
print("x=",x,"y=",y)
```

```
print("Addition:",mymath.add(x,y))
```

```
print("Multiplication:",mymath.multiply(x,y))
```

```
print("Subtraction:",mymath.subtract(x,y))
```

```
print("Division;:",mymath.divide(x,y))
```

## **6. Write a program to demonstrate the use of list & related functions.**

**#Creating a list using list() constructor**

```
t1=(10, 25, 5, 15, 30)
```

```
numbers=list(t1)
```

```
print("Original list of numbers:", numbers)
```

**#len): Get the number of items in the list**

```
print("Length of list:", len(numbers))
```

**#max()): Get the maximum value**

```
print("Maximum value:", max(numbers))
```

**#min): Get the minimum value**

```
print("Minimum value:", min(numbers))
```

**#sum): Get the sum of all items**

```
print("Sum of all elements:", sum(numbers))
```

**#sorted()): Return a new sorted list (does not modify the original)**

```
sorted_numbers = sorted(numbers)
```

```
print("Sorted list (ascending):", sorted_numbers)
```

**#Show that original list is unchanged**

```
print("Original list after sorted():", numbers)
```

**#Now show sort() which modifies the list**

```
numbers.sort()
```

```
print("List after sort():", numbers)
```

**#Demonstrate reverse()**

```
numbers.reverse()
```

```
print("List after reverse():", numbers)
```

**#Demonstrate append(), extend(), insert()**

```
numbers.append(40)
```

```
print("After append(40):", numbers)
```

```
numbers.extend([50, 60])
```

```
print("After extend([50, 60]):", numbers)
```

```
numbers.insert(2, 35)
```

```
print("After insert(2, 35):", numbers)
```

**#Demonstrate remove(), pop(), index(), count()**

```
numbers.remove(10) # Remove first occurrence of 10
```

```
print("After remove(10):", numbers)

popped = numbers.pop() # Remove and return last item

print("After pop():", numbers)

print("Popped item:", popped)

index_25=numbers.index(25)

print("Index of 25:", index_25)

count_30=numbers.count(30)

print("Count of 30:", count_30)

# Copy and clear

numbers_copy = numbers.copy()

print("Copy of list:", numbers_copy)

numbers.clear()

print("List after clear():", numbers)
```

## **7. Write a program to demonstrate the use of Dictionary & related functions.**

**#dictionary example i python**

**#creating a dictionary with your details**

```
student={  
    "name":"Harshal",  
    "age":20,  
    "course":"BCA",  
    "grades":[95,92,95]  
}
```

**#display the dictionary**

```
print("original dictionary:")  
print(student)
```

**#Accessing values**

```
print("\naccessing individual items:")  
print("Name:",student["name"])  
print("Course:",student.get("course")) #safer way
```

**#listing key values and items**

```
print("\ndictionary keys:",list(student.keys()))  
print("dictionary values :",list(student.values()))  
print("dictionary items(key-valuepairs):",list(student.items()))
```

### **#adding or updating on item**

```
student["age"]=21 #update  
student["university"]="NMU UNIVERSITY"  
print("\ndictionary after adding /updating items:")  
print(student)
```

### **#using update()to merge another dictionary**

```
additional_info={"graduated":False,"semester":3}  
student.update(additional_info)  
print("\nafter using update():")  
print(student)
```

### **#removing items**

```
student.pop("semester") #remove by key  
print("\nafter pop('semester'):",student)
```

```
student.popitem() #removes the last inserted item  
print("\nafter popitem():",student)
```

### **#Iterating through dictionary**

```
print("\niterating through bdictionary:")  
for key,value in student.items():  
    print(f"\t{key}=>{value}")
```

**#copying the dictionary**

```
student_copy=student.copy()
print("\ncopied dictionary:")
print(student_copy)
```

**#clearing all items**

```
student.clear()
print("\n after clear()",student)
```

**#deleting the dictionary**

```
del student
print("\n original dictionary deleted.")
```

## **8. Write a program to demonstrate the use of Tuple.**

===== Tuple Declaration =====

```
my_tuple=(10, 20, 30, 40, 50, 20)
```

```
print("my_tuple=", my_tuple)
```

```
print("\n==== Accessing Elements ===")
```

```
print("First element (index 0);", my_tuple [0])
```

```
print("Third element (index 2):", my_tuple [2])
```

```
print("Last element (index -1):", my_tuple[-1])
```

```
print("\n==== Slicing ===")
```

```
print("Elements from index 1 to 3:", my_tuple [1:4])
```

```
print("First 3 elements:", my_tuple[:3])
```

```
print("Last 3 elements:", my_tuple[-3:])
```

```
print("\n==== Tuple Methods ===")
```

```
print("Count of 20:", my_tuple.count(20))
```

```
print("Index of 30:", my_tuple.index(30))
```

```
print("\n==== Tuple Operations ===")
```

**#Concatenation**

```
tuple2=(60, 70)
```

```
# how many times 20 appears #first index where 30 appears  
concatenated= my_tuple + tuple2  
print("Concatenated tuple (my_tuple + tuple2):", concatenated)
```

### ***#Repetition***

```
repeated= my_tuple * 2  
print("Repeated, tuple (my_tuple * 2):", repeated)
```

### **#Membership test**

```
print("Is 40 in my_tuple?", 40 in my_tuple)  
print("Is 20 not in my_tuple?", 20 not in my_tuple)
```

## **9. Write a program to demonstrate the working of Class and Objects.**

**# Example: Demonstrating Class and Objects in Python**

```
#Define a class
```

```
class Student:
```

```
    def __init__(self, name, roll_no, marks):
```

```
        self.name = name
```

```
        self.roll_no = roll_no
```

```
        self.marks = marks
```

```
    def display_info(self):
```

```
        print("Student Name:", self.name)
```

```
        print("Roll Number:", self.roll_no)
```

```
        print("Marks:", self.marks)
```

```
    def check_result(self):
```

```
        if self.marks >= 40:
```

```
    print(self.name, "has Passed")
else:
    print(self.name, "has Failed")
```

### **# Create objects of the Student class**

```
student1 = Student("Harshal", 101, 85)
student2 = Student("Kunal", 102, 35)
```

### **# Access methods using objects**

```
print("-- Student 1 ----")
student1.display_info()
student1.check_result()
```

```
print("\n---- Student 2 ----")
student2.display_info()
student2.check_result()
```

## **10. Write a program to demonstrate the working of Overloading Methods.**

```
import math

class Shape:
    def area (self):
        print("Area is not defined for generic shape.")

class Circle (Shape):
    def __init__(self, radius):
        self.radius = radius

    def area (self):
        circle_area= math.pi* self.radius ** 2
        print (f'Area of Circle with radius (self.radius):'
               (circle_area:.2f"))

class Rectangle (Shape):
    def __init__(self, width, height):
        self.width = width
        self.height = height

    def area (self):
        rectangle_area = self.width* self.height
        print (f'Area of Rectangle ((self.width) x (self.height)):''
               (rectangle_area)")

        self.radius = radius
```

```

def area (self):
    circle_area = math.pi * self.radius ** 2
    print (f'Area of Circle with radius (self.radius): (circle
area:.21)')
class Rectangle (Shape):
    def __init__(self,width,height):
        self.width=width
        self.height = height

def area(self):
    rectangle_area= self.width* self.height
    print (f'Area of Rectangle ((self.width) x (self.height)):
(rectangle_area)')
shape= Shape ()
circle= Circle (5)
rectangle= Rectangle (4, 6)

```

**#Call area method**

shape.area () #Base class method

**#Base class method**

circle.area() #Overridden in circle

**# Overridden in Circle**

rectangle.area() #Overridden in rectangle

**11..Write a program to demonstrate the working of libraries.**

#numpy

```
import numpy as np
```

**# *Creating a 2D array***

```
arr = np.array([[1, 2, 3], [4, 5, 6]])
```

**# *Sum of all elements***

```
total = np.sum(arr)
```

```
print("Array:\n", arr)
```

```
print("Sum of elements:", total)
```

#matplotlib

```
import matplotlib.pyplot as plt
```

**# *Simple line plot***

```
x = [2021, 2022, 2023, 2024, 2025]
```

```
y = [100, 150, 130, 170, 200]
```

```
plt.bar(x, y, color='skyblue')
```

```
plt.title('Simple Line Plot')
```

```
plt.xlabel('Years')

plt.ylabel('No of units sale')

for year, units in zip(x, y):

    plt.text(year, units + 3, str(units), ha='center')

plt.show()
```