

Final Report

(PROJECT FARMHOUSE)

Course Code: CS110

Course Title: Computer Programming

Semester: B. Tech 2nd Sem

Section: S1

Academic Year: 2019-20

Course Instructor: B. R. Chandavarkar

Team Members:

1. Dhruv Banerjee, 191CH013, 9428418165, dbanerjee.191ch013@nitk.edu.in
2. Pranshu Shukla, 191ME260, 7385925943, pranshushukla.191me260@nitk.edu.in

1 Abstract

For a farmer getting crops harvested after many months long process is just half of the task, getting crops sold to market-place can be tiring, hard and extremely disadvantageous to a farmer if he is not completely acquainted with the process. This is where Farm-House steps in; it is a simple all-in-one application for farmers, retailers and corporations alike that enables an easy flow of information and communication between the users. Farm-House allows retailers to raise quotes on purchase of crops from farmers which not only makes it easier for farmers to contact their buyers directly but also allow other customers to see their competitions. This process removes the need of a middleman for the purchasing process which tend to take their own proportions of money from farmers. All a farmer has to do is choose retailers from a list of retailers who is offering the best quote for the crop and contact him directly instead of scrambling in a market searching and asking around for the best buyer. Lastly, it also allows retailers to see which crops are being more produced, which competitor is getting better customers and how the market is changing. With just a click away, all these features can really come to aid for anyone associated with the agriculture business. But mainly, from this project, we hope to create an easier world for farmers who are the driving force of our nations growth.

2 Introduction

armhouse is an user friendly application that allows easy communication between farmers and crop buyers during the purchasing phase. It allows buyers or cooperatives to raise quotes on certain crops they wish to buy and these are made visible to farmers making finding the right buyer a tireless process. The purpose of the project is to ease the purchasing and selling process of farmers and buyers alike for it is the most critical stage of their entire harvesting process as it determines the profits and losses that are thereby generated.

It is completely a C-programming based application that is mainly dependent on File Handling of various files and structures. The application utilizes 4 data (.dat) for storing which stores information regarding user details, details of farmers and buyers and finally, the quotes that are issued. The project allows new users to register as 2 type of users: Farmer or buyer. Upon the selection, each user is transferred to their corresponding portal where they can access a variety of facilities and options. Some of the key features of our application include: Login and Sign-Up facility, buyer search using User-ID, best search based on quote and location for farmers, adding and removing quotes for buyers along with visibility change feature and all quote issued history.

To prevent confusion and to increase appeal, a creative user interface was used on the application. Furthermore, to keep privacy and information safe of each user, a user ID-password system was implemented. Each user has the freedom to choose his or her own User ID with a condition that it is not already in use with another account, on which case the application will notify the same. The users can also Sign-out of their accounts and allow other users to Log-In without the need to close the application.

3 Flowchart or Algorithm

3.1 Program Structure

The program uses 4 different structures for storing information. These act as identification and authenticating points as well when creating or logging into an existing user. They are as follows:

1. "basic_details" - for storing UserID and Password of an user account along with other essential details like phone number, address etc
2. "farmer_details" - for storing farmer related information of the account
3. "buyer_details" - for storing buyer related information of the account
4. "buyer_quotes" - for storing information on each quote issued by a buyer on the application

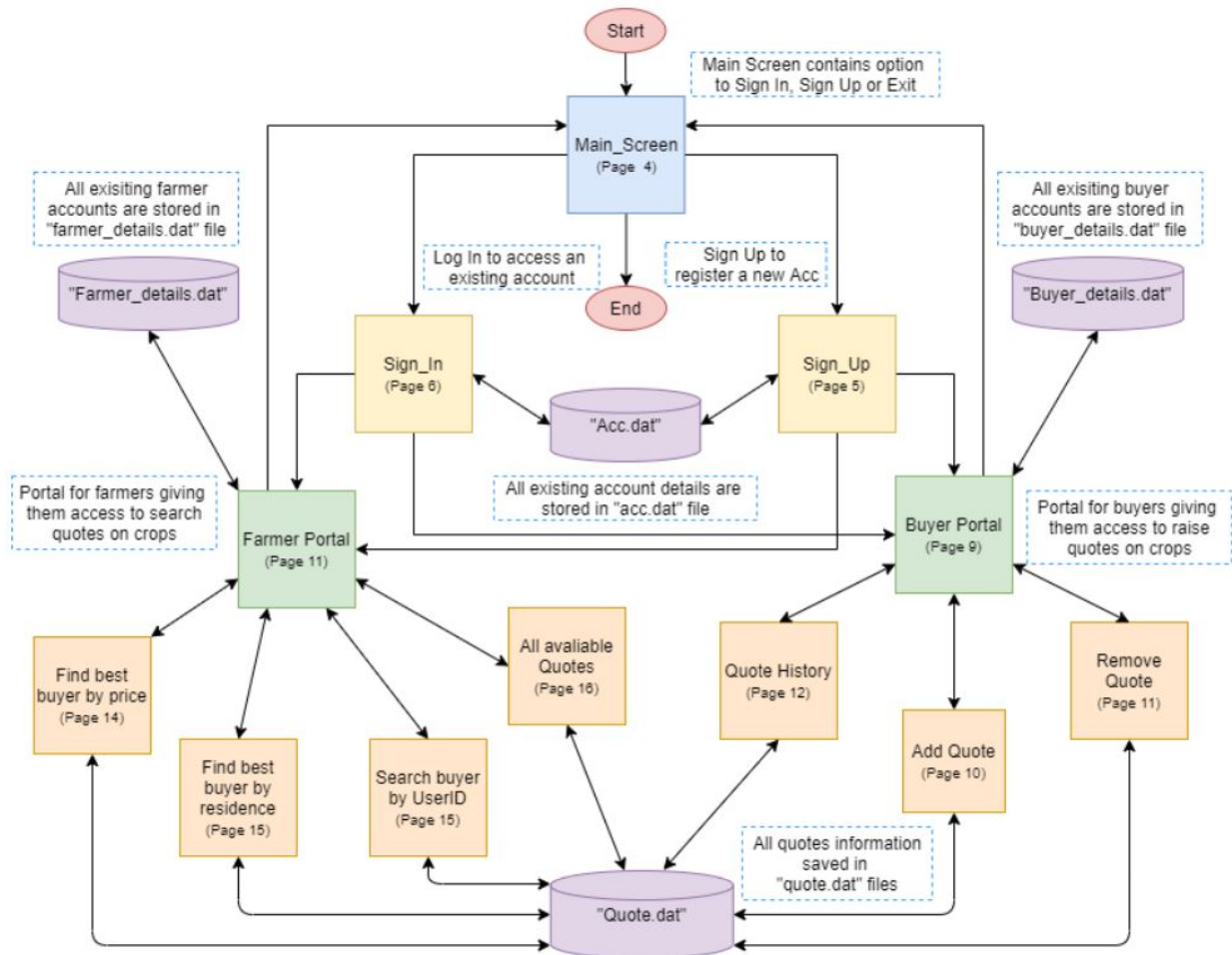
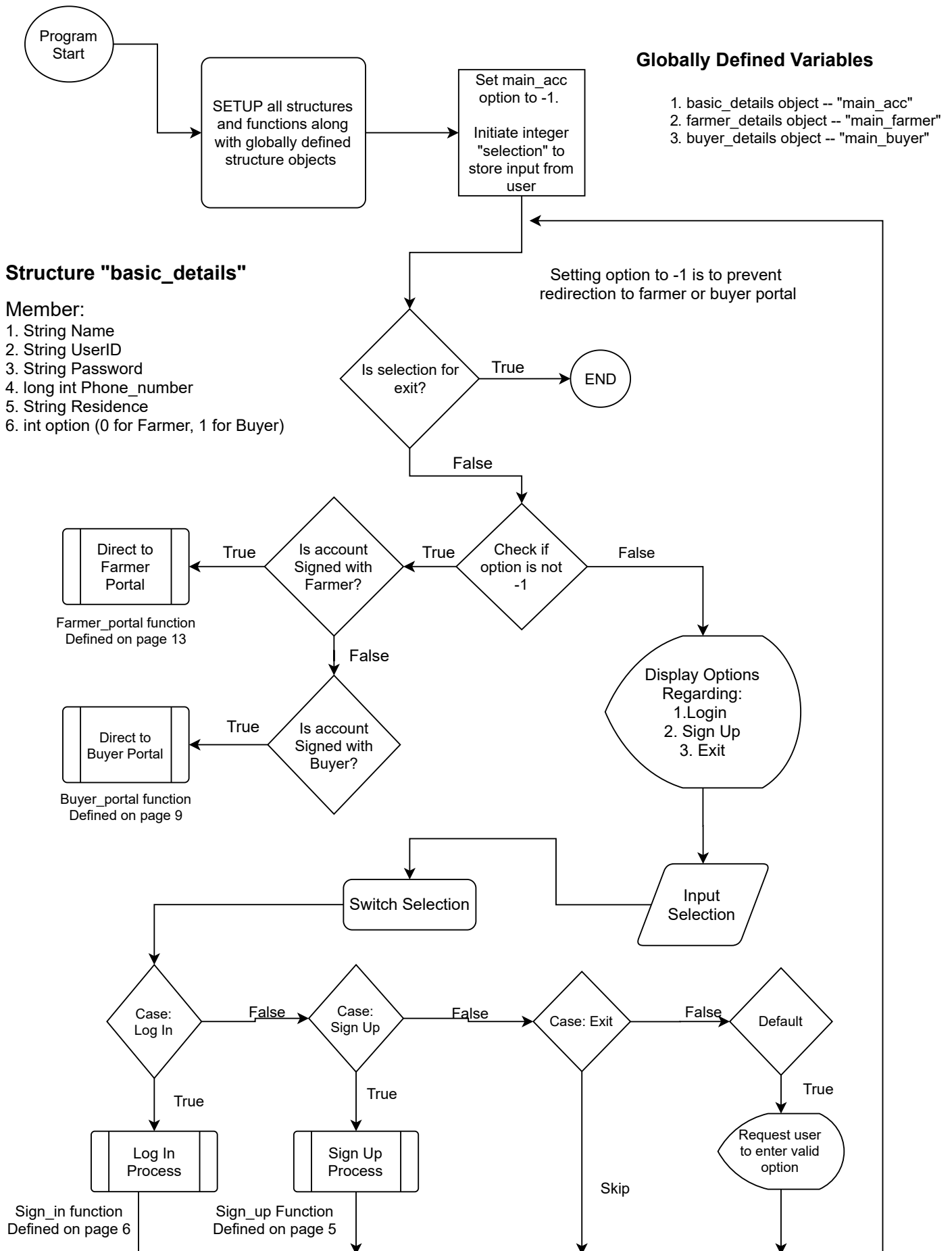


Figure 1: Flow Overview and Index

Function-Wise Flowchart



SIGN UP FUNCTION

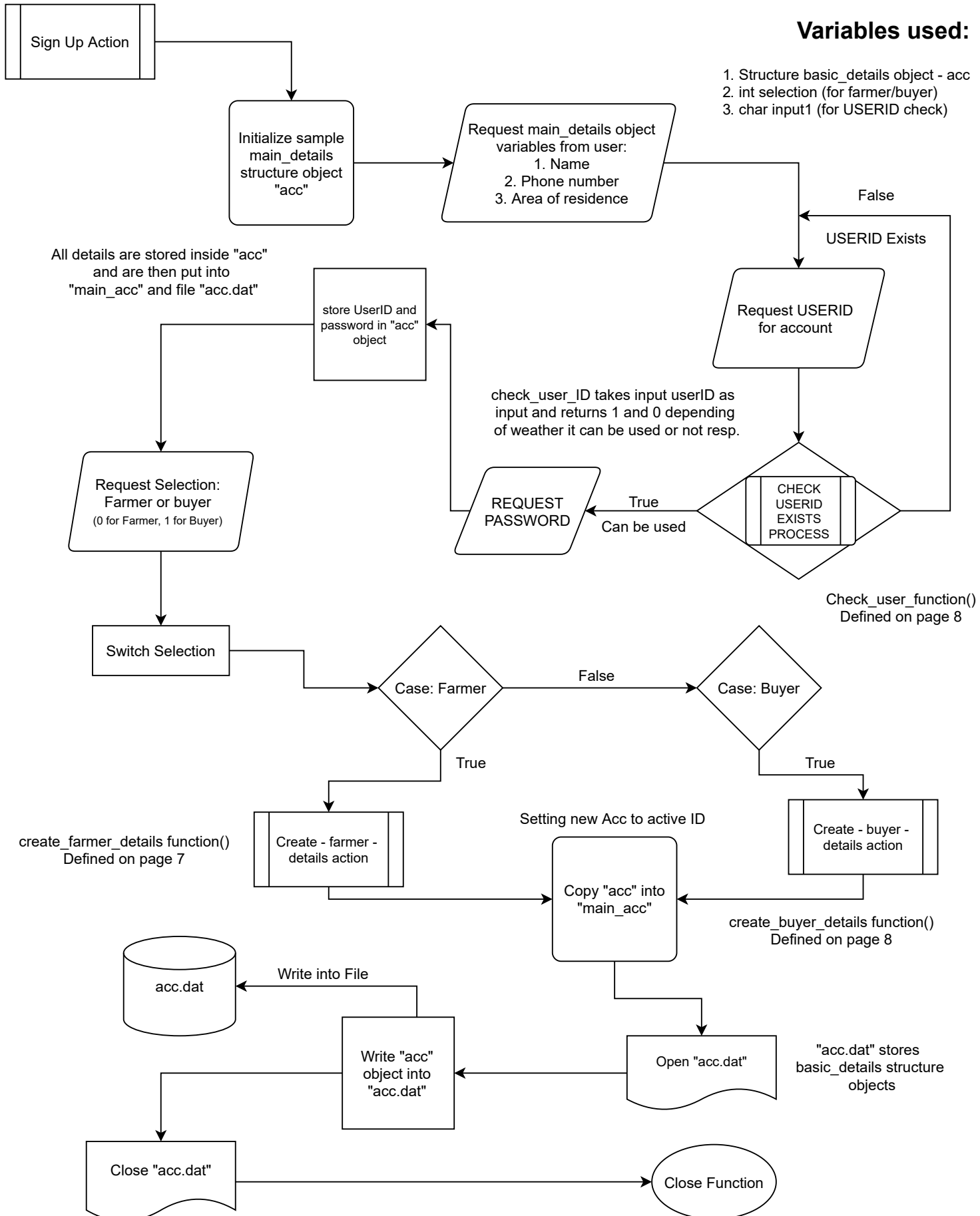
Used to Add a new account to the database

Sign_Up

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Variables used:

1. Structure basic_details object - acc
2. int selection (for farmer/buyer)
3. char input1 (for USERID check)



Sign In function

Used to Log-In into a new acc

struct farmer_details

Member

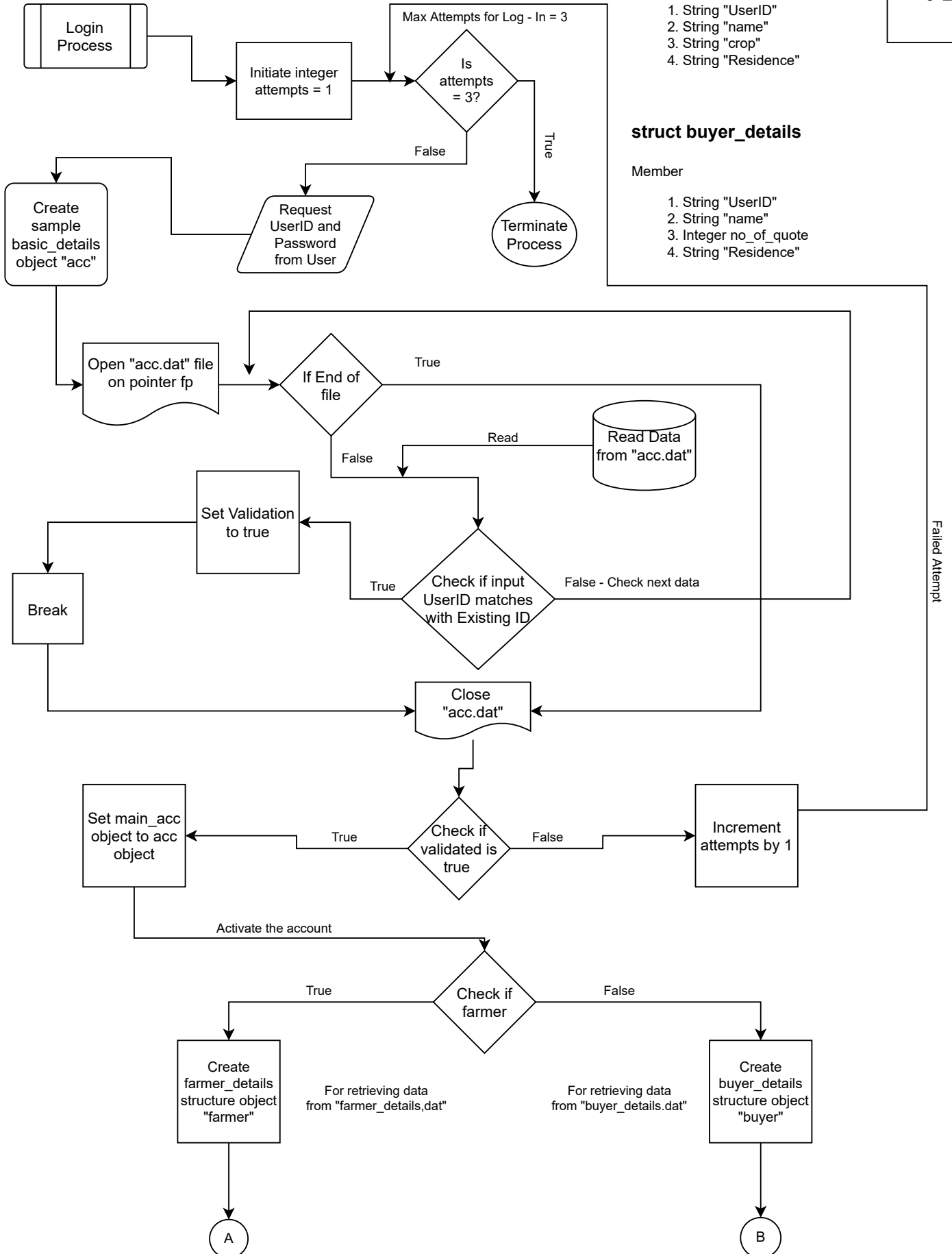
1. String "UserID"
2. String "name"
3. String "crop"
4. String "Residence"

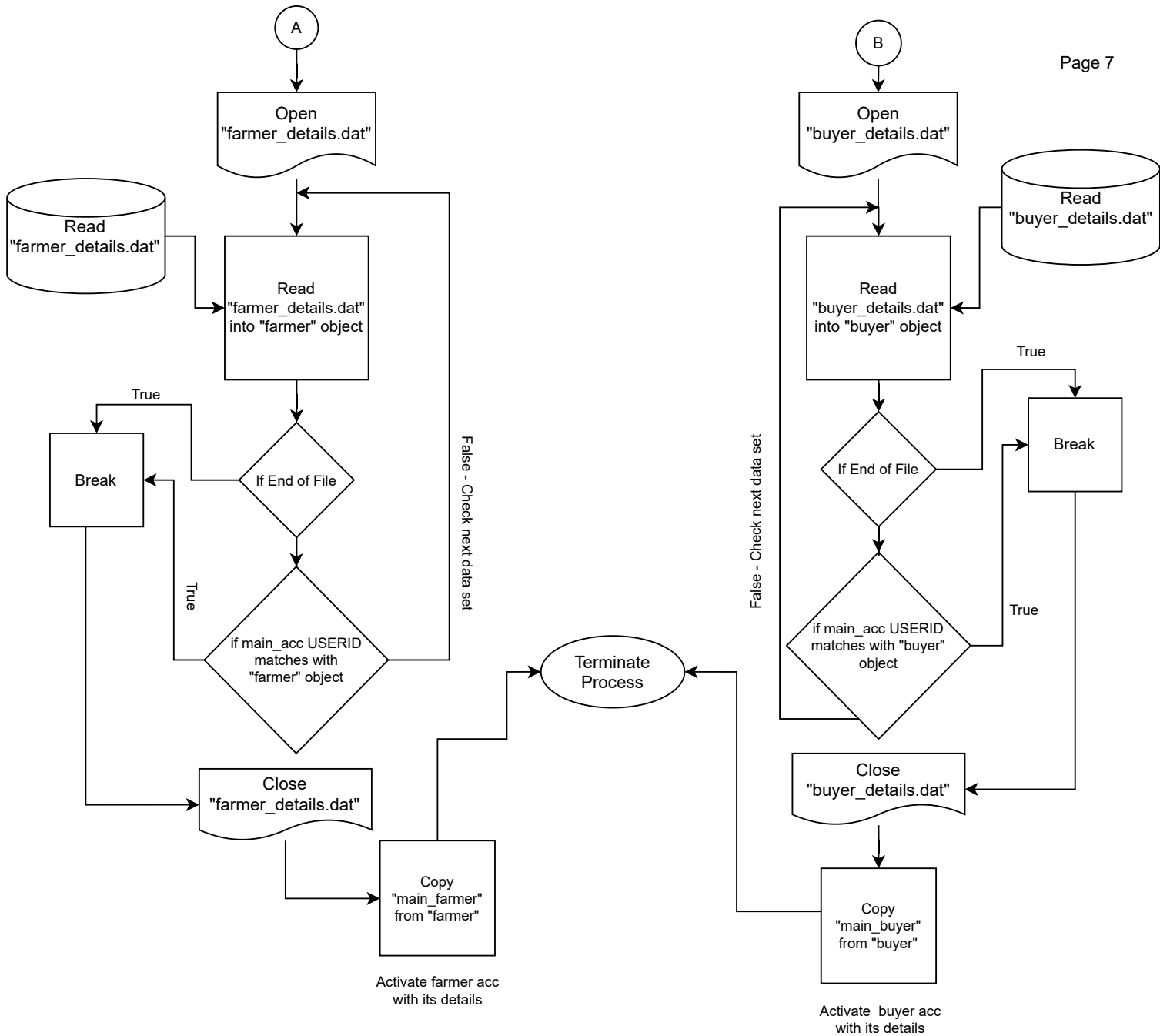
struct buyer_details

Member

1. String "UserID"
2. String "name"
3. Integer no_of_quote
4. String "Residence"

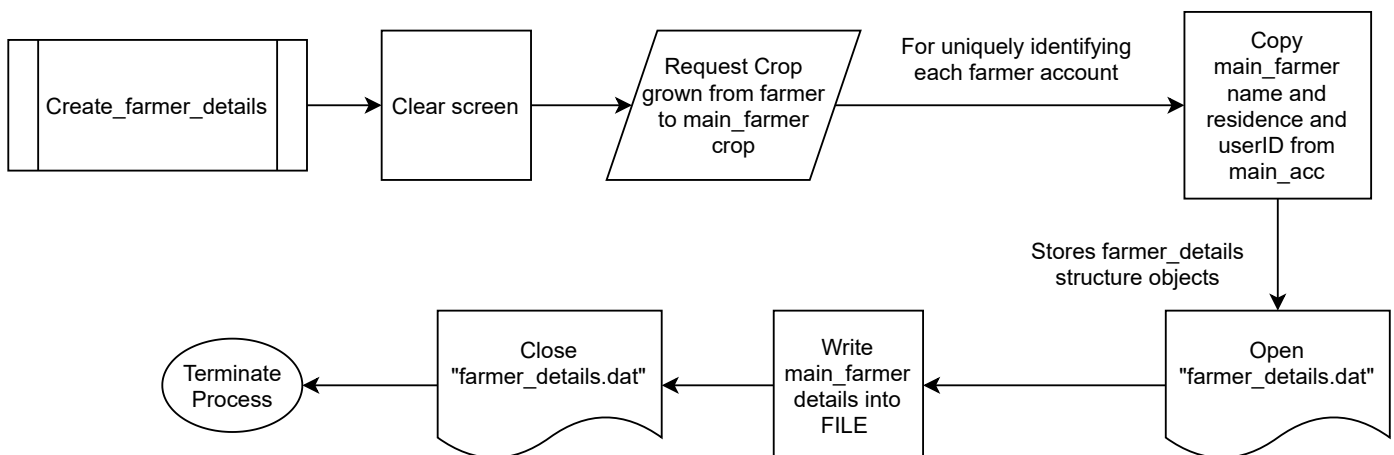
Sign_In





Create_farmer_details

Creates farmer details entry in file and sets to active account

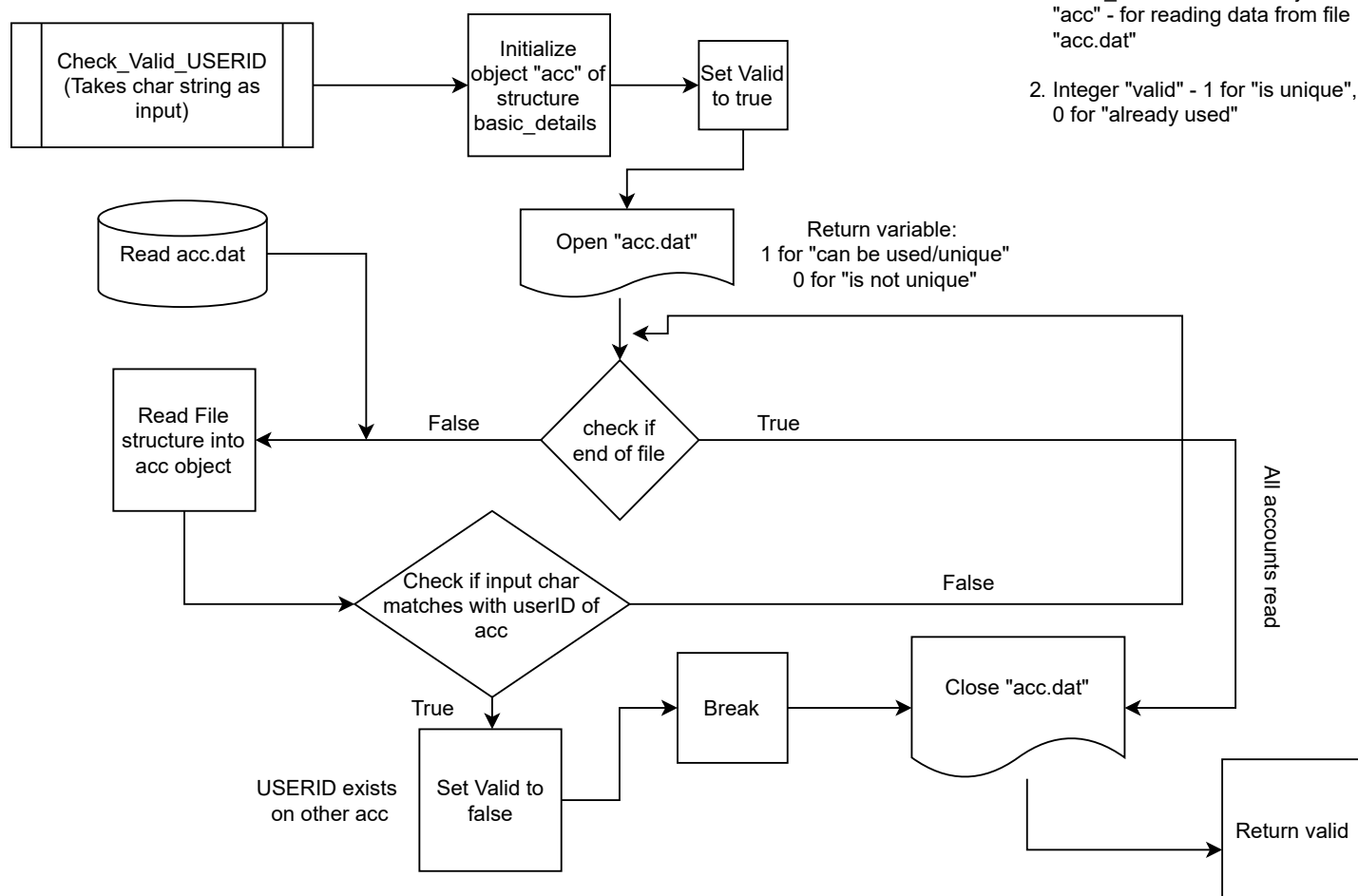


check_valid_userID

Used to check if the string the function is called is unique compared to other IDs

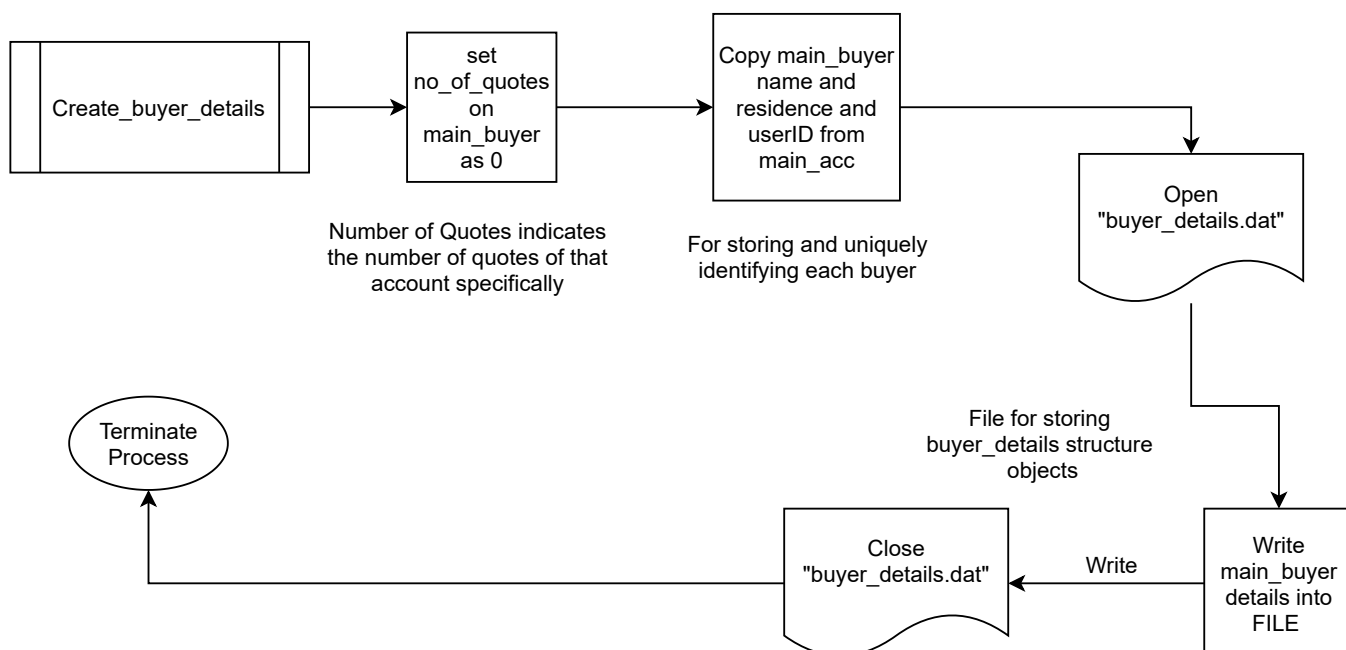
Variables used

1. Basic_details structure object "acc" - for reading data from file "acc.dat"
2. Integer "valid" - 1 for "is unique", 0 for "already used"



create_buyer_details

Creates new buyer account and makes it active.

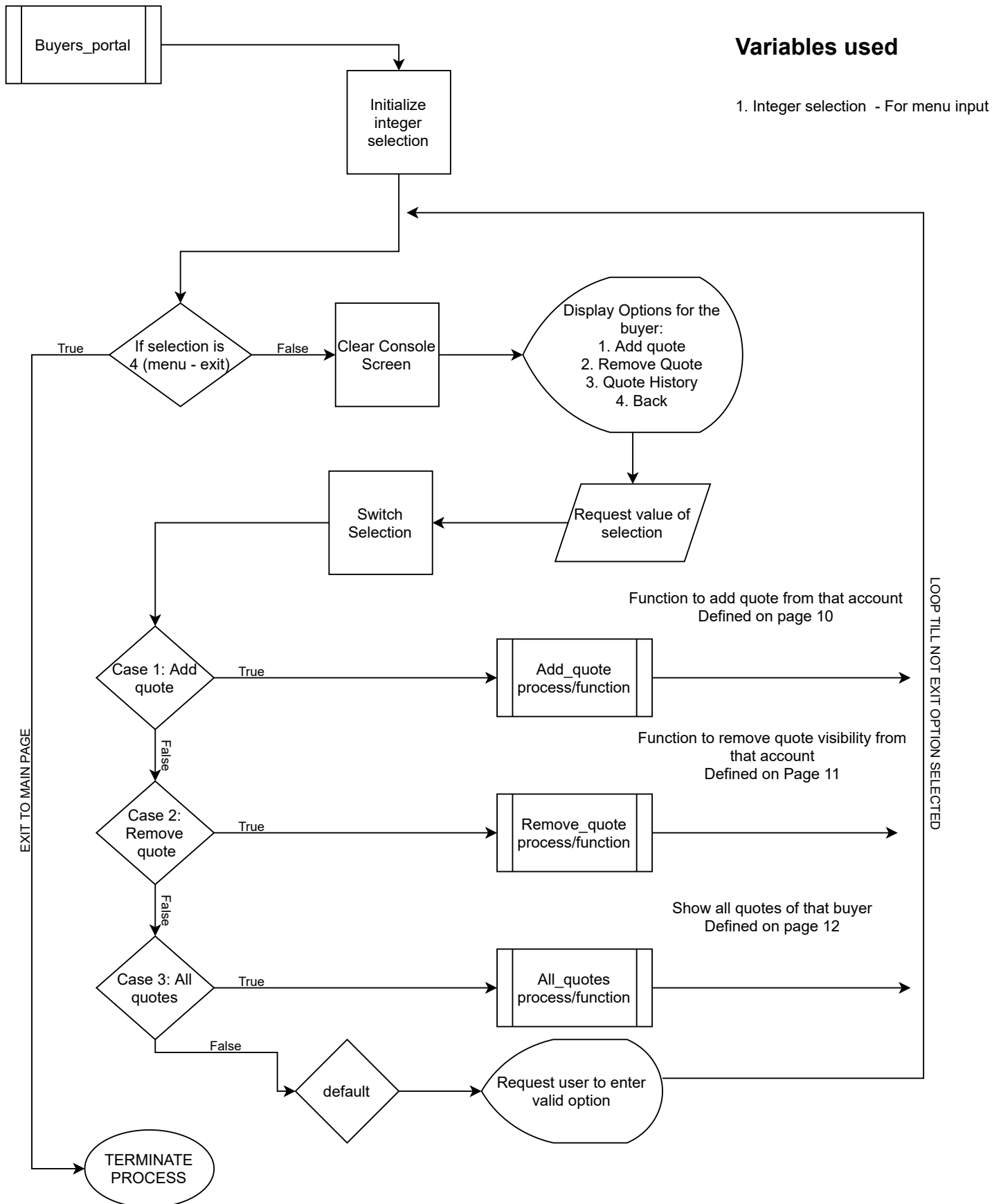


Buyer Portal

Displays Options for user if Buyer

Buyer Portal

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Add_quote()

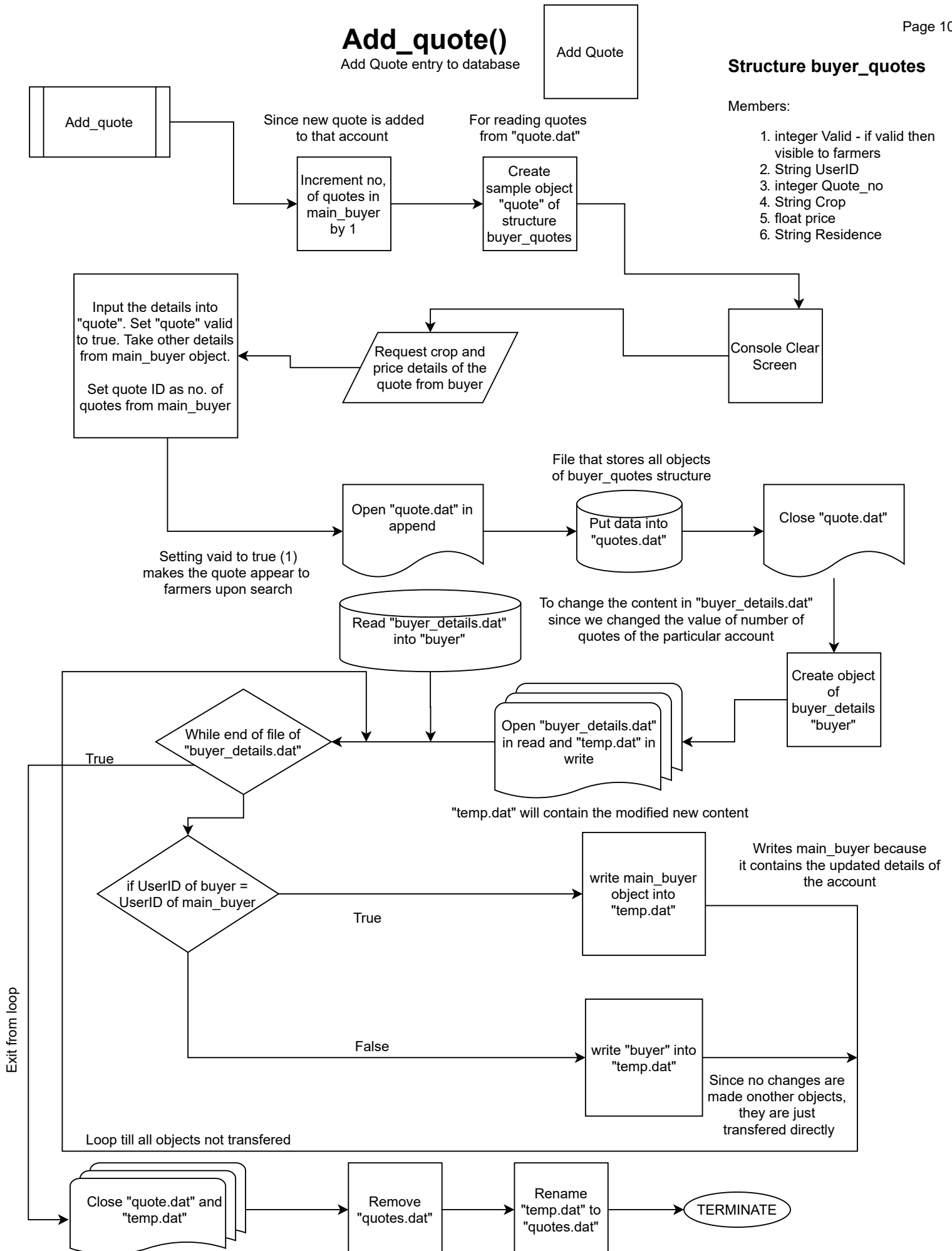
Add Quote entry to database

Add Quote

Structure buyer_quotes

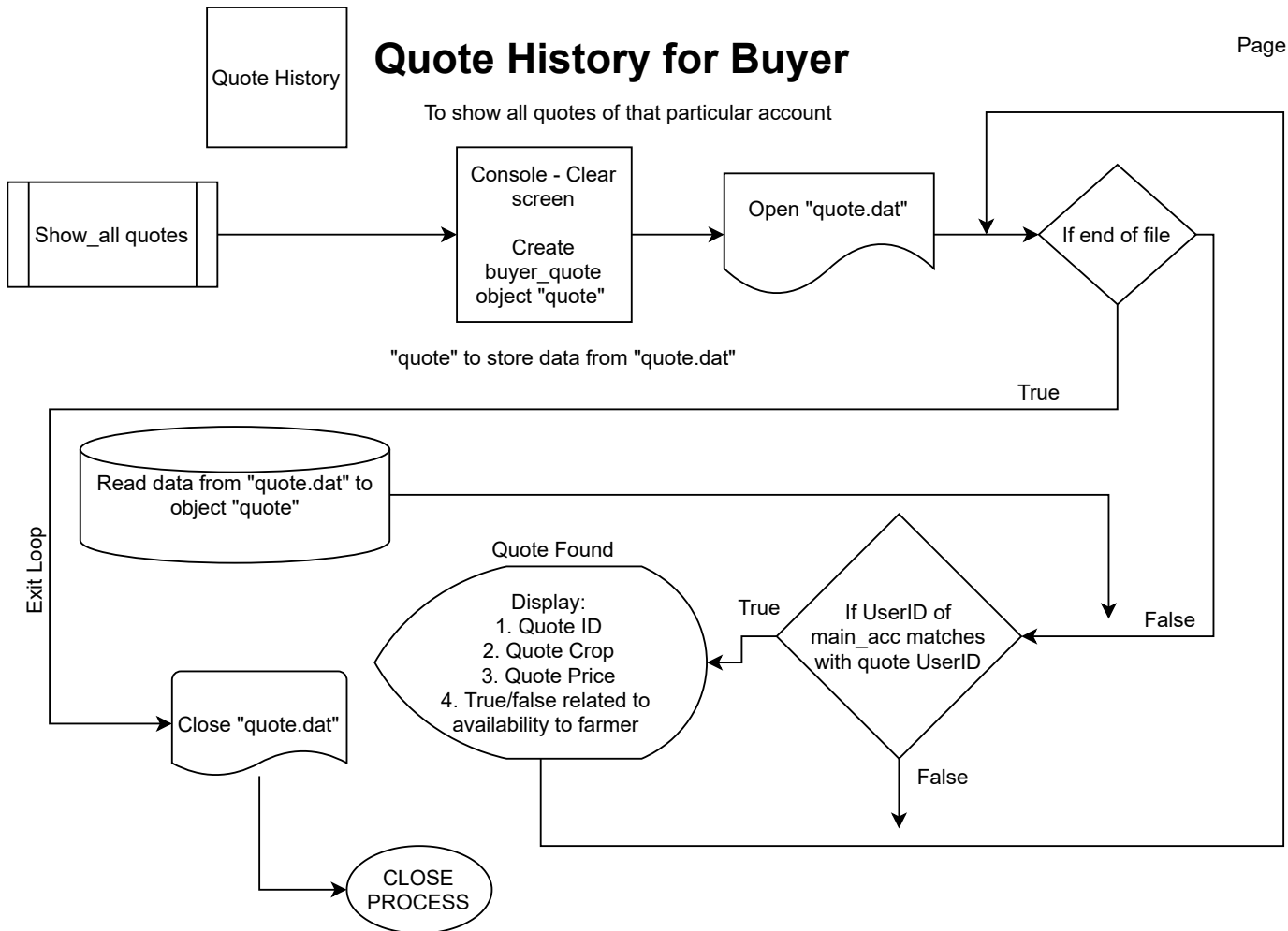
Members:

1. integer Valid - if valid then visible to farmers
2. String UserID
3. integer Quote_no
4. String Crop
5. float price
6. String Residence



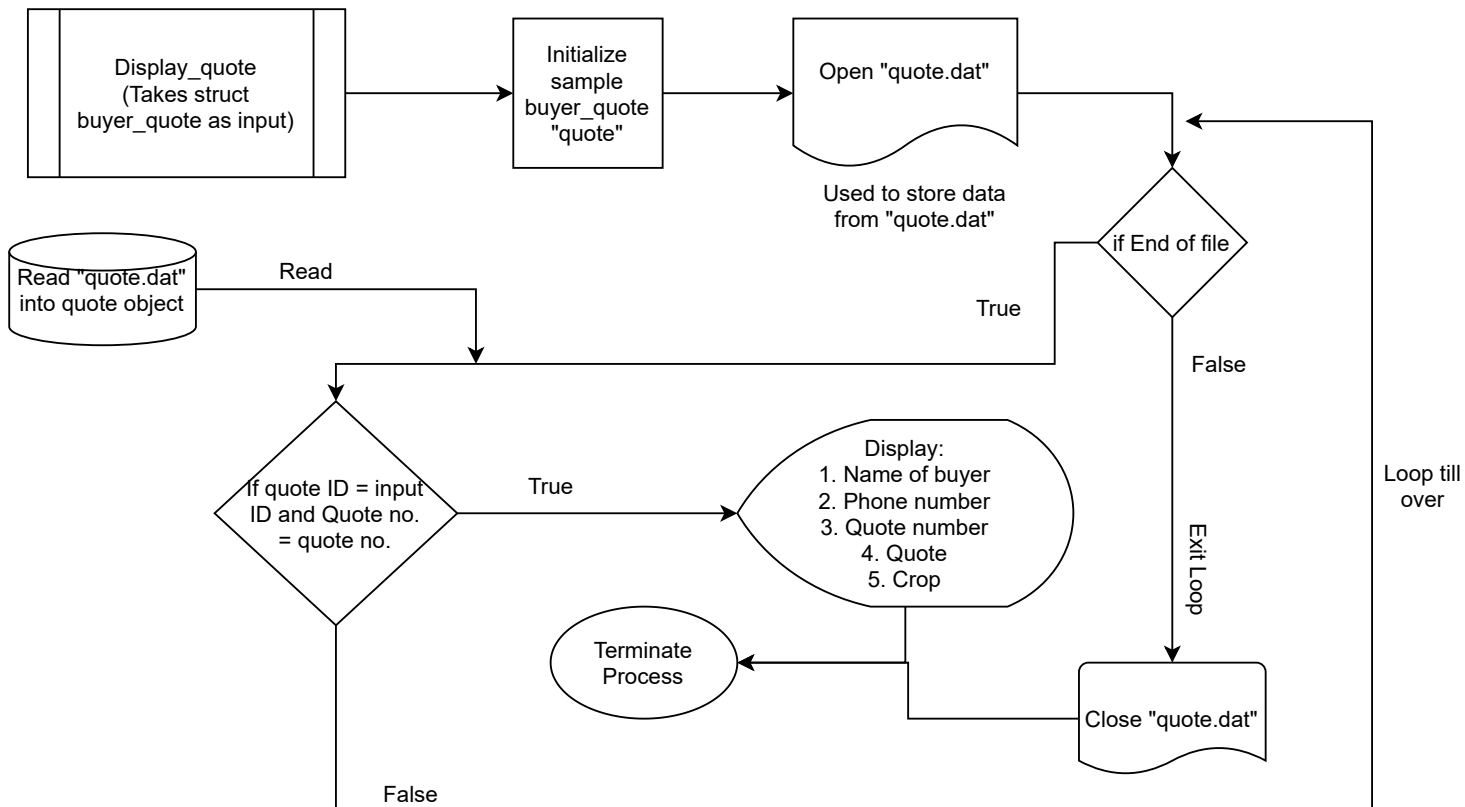
Quote History for Buyer

To show all quotes of that particular account



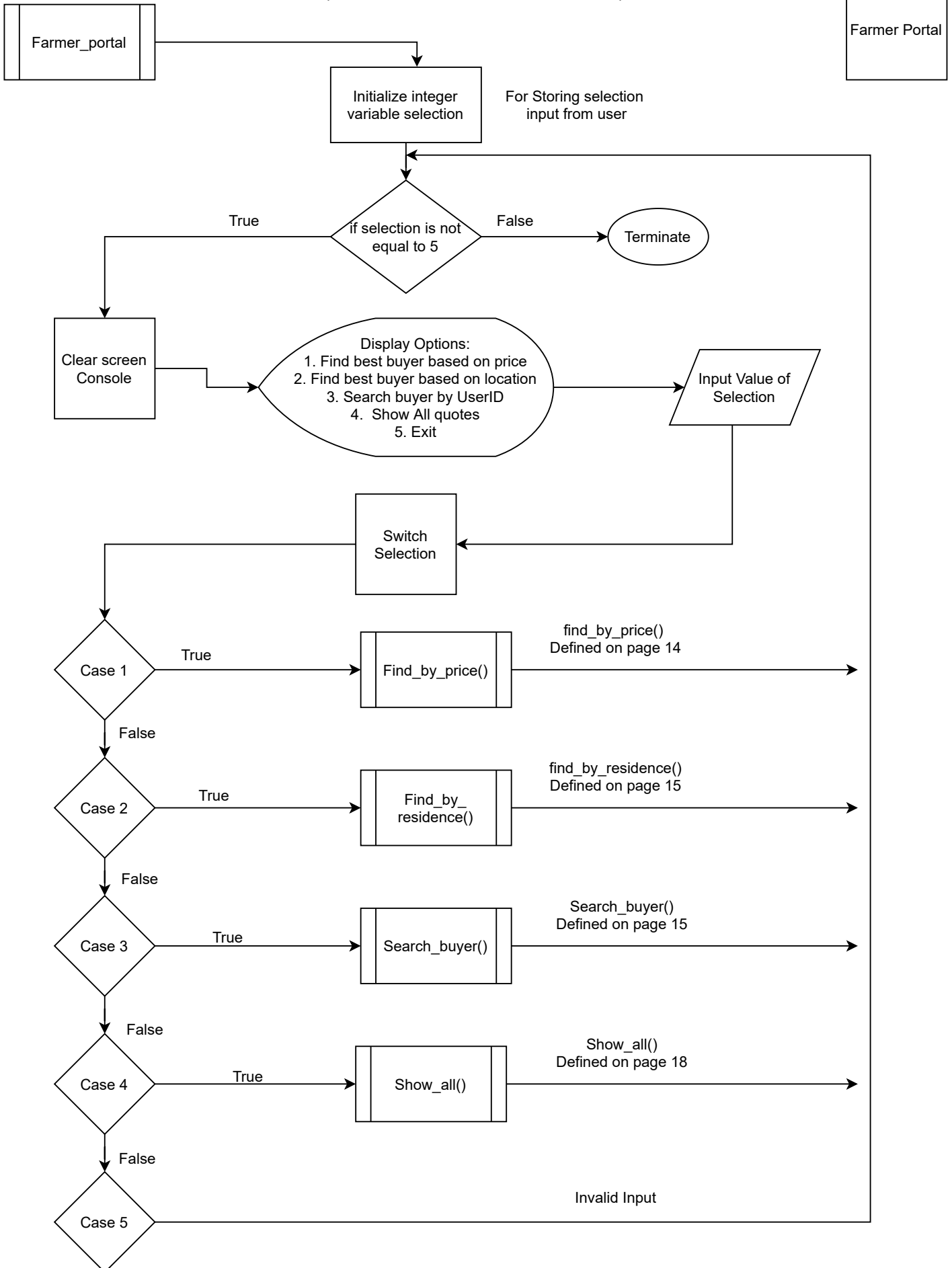
Display_quote()

Takes in structure buyer_quotes object as input and displays its corresponding details



Farmer_portal()

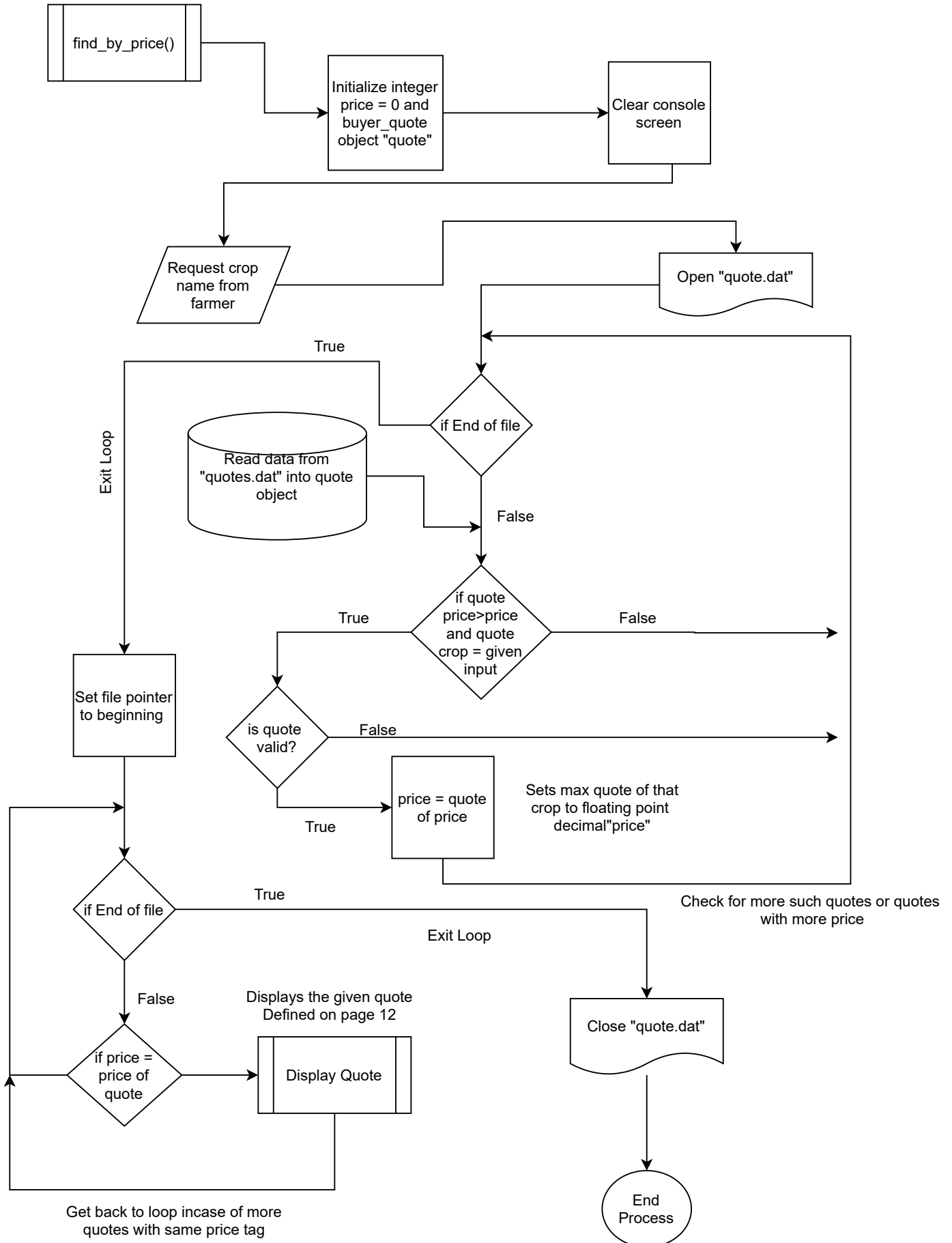
Shows Options for Farmer to access and search for quotes



Find_by_price

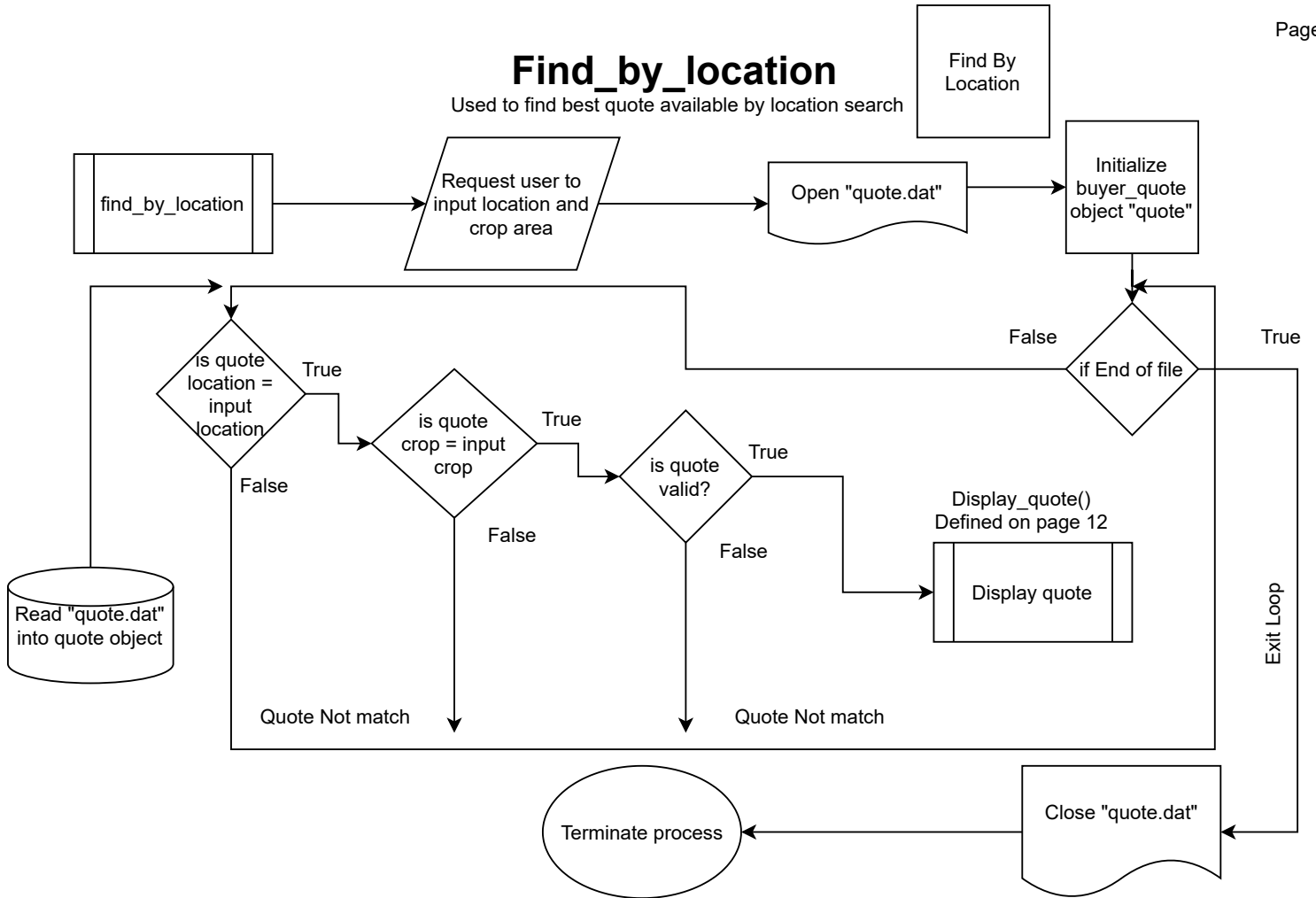
Finds best quote by price for a buyer depending on a given crop

Find by Price



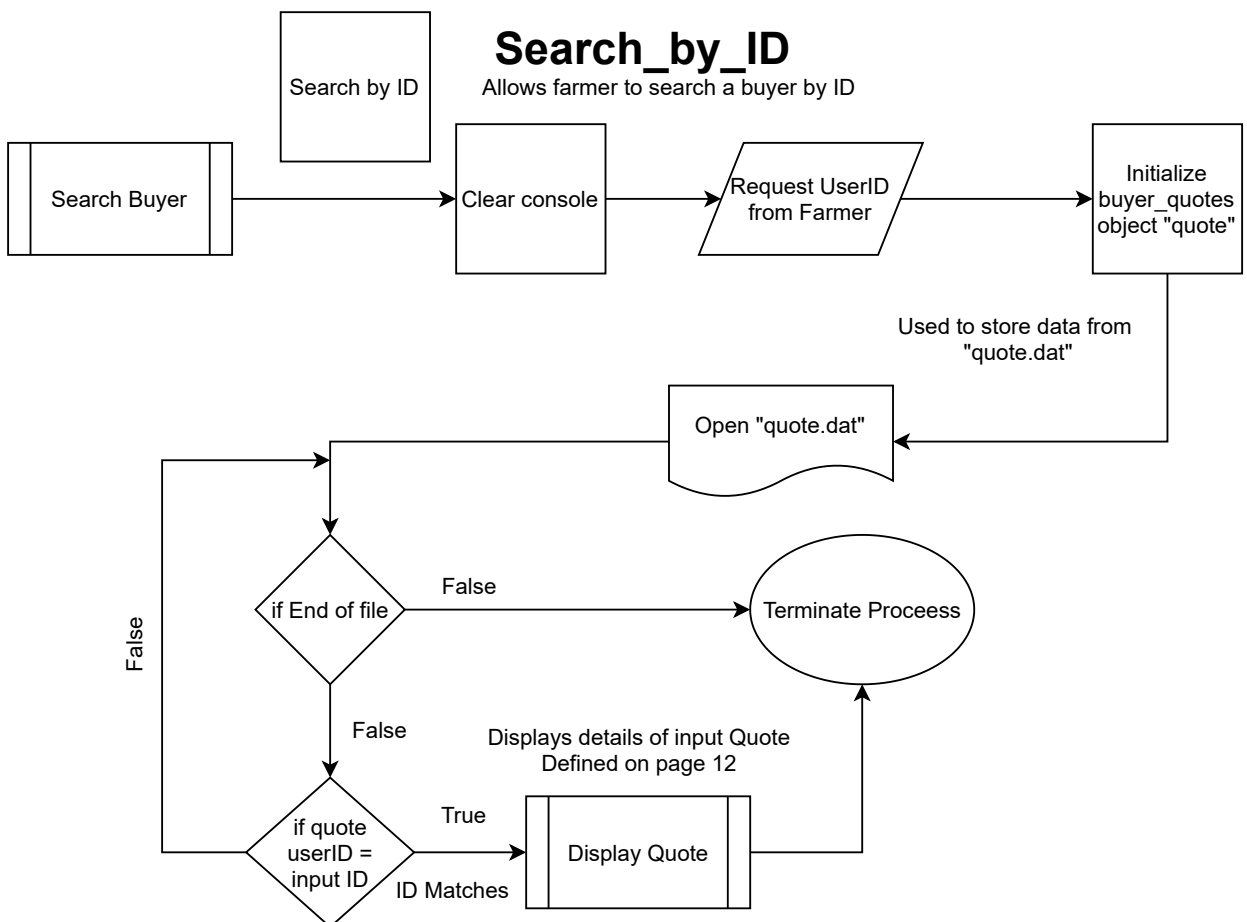
Find_by_location

Used to find best quote available by location search



Search_by_ID

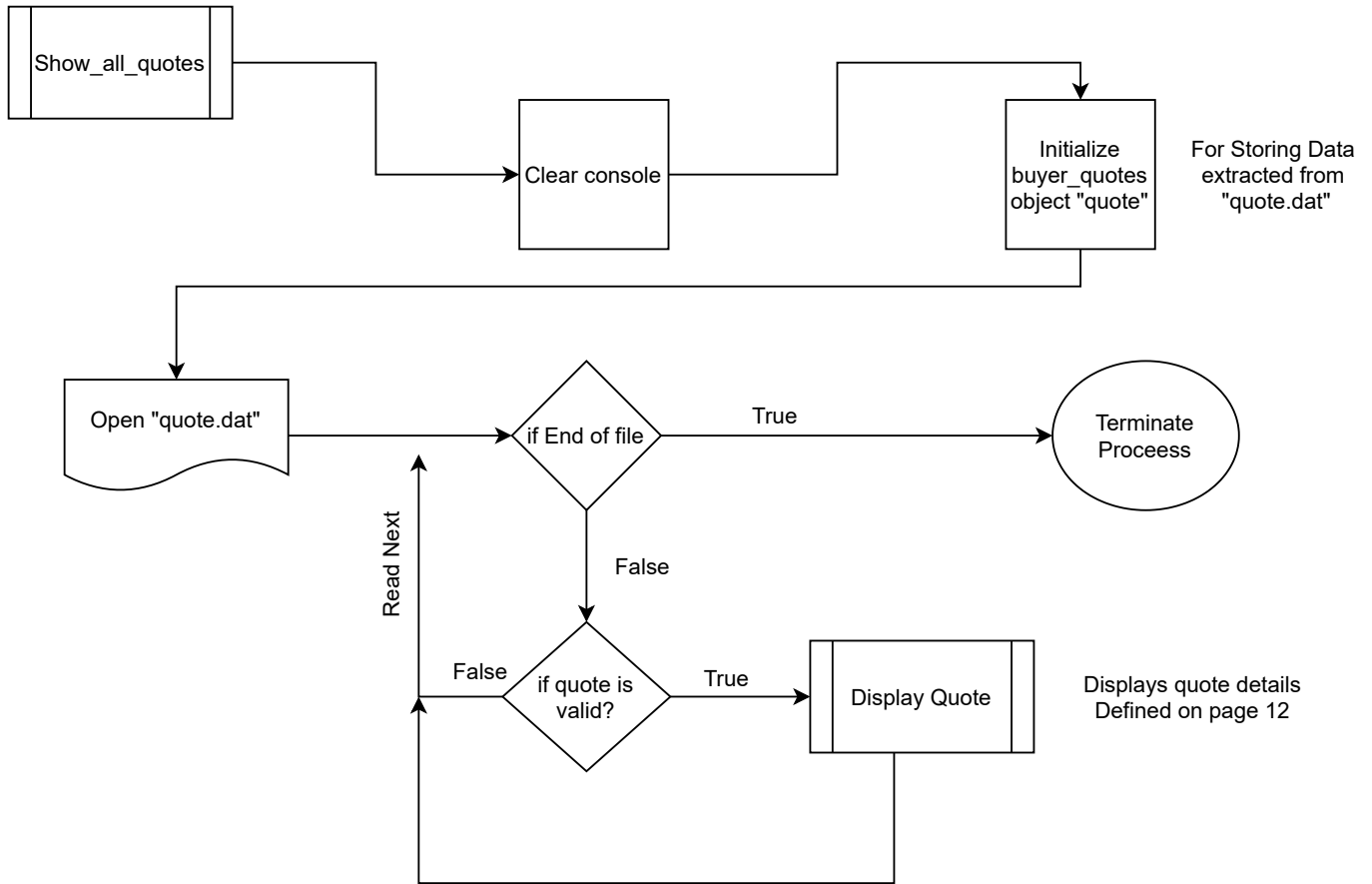
Allows farmer to search a buyer by ID



Show_all_quote

Shows all quotes that is accessible to farmers (Quote.valid is 1)

Show All
Quotes



4 Source Code

This section of the report presents the source code for project - FARMHOUSE

farmhouse.c

```
/*
Project - FARMHOUSE
CS110 Mini Project
Team: 14
Team Members:
    1. Dhruv Banerjee, 191CH013, 9428418165, dbanerjee.191ch013@nitk.edu.in
    2. Pranshu Shukla, 191ME260, 7385925943, pranshushukla.191me260@nitk.edu.in
*/

#include <stdio.h>
#include <stdlib.h>
#include <ctype.h>
#include <string.h>

//----- STRUCTURE DECLARATION-----
struct basic_details //Structure to store Basic Details of any user like UserID, Password etc
{
    char userID[20]; //Unique UserID of each user, used to uniquely identify each user
    char password[20]; //Password set by each user to safeguard his account
    char name[20]; //Name of user
    long int phno; //Phone number
    char residence[20]; //Residence
    int option; //0 for farmer, 1 for buyer for identification
};

struct farmer_details //Structure to store details of Farmers if user is a farmer
{
    char userID[20]; //Links this structure to basic_details structure since UserID is unique
    char name[20];
    char crop[20]; //Crop grown by farmer
    char residence[20];
};

struct buyer_details //Structure to store details of Farmers if user is a farmer
{
    char userID[20]; //Links this structure to basic_details structure since UserID is unique
    char name[20];
    char residence[20];
    int no_of_quotes; //Number of quotes raised or issued by the farmer throughout the existence of his/her account.
                    //Is used for quote_no in buyer_quote strucute
};

struct buyer_quotes //Structure for storing all quotes that are raised by farmers
{
    int valid; //if quote is valid (=1), it can be viewed by farmers upon search
    char userID[20]; //Links buyer_quotes to respective User
    int quote_no; //Is the value of the current "no_of_quotes" value from buyer_details. UserID together with quote_no uniquely identifies each quote.
    char crop[20];
    float price;
    char residence[20];
};

struct basic_details main_acc; //For storing details of active User
struct farmer_details main_farmer; //For storing details of active user if Farmer
struct buyer_details main_buyer; //For Storing details of active user if Buyer

//-----FUNCTIONS DECLARATION-----
```



```

gets(input1);
printf("\t\t\t\t\t Enter Password: ");
char input2[20], ch1;
int i = 0;
while(1) //Password entry
{
    ch1 = getch();
    if(ch1 == '\r')
    {
        input2[i] = '\0';
        break;
    }
    else
    {
        input2[i] = ch1;
        i++;
        printf("*");
    }
}

int validated = 0; //Validated = 1 means account USERID and Password matches with any existing
while(fread(&acc, sizeof(acc),1,fp)==1)
{
    if(!strcmp(acc.userID,input1) && !strcmp(acc.password,input2))
    {
        validated = 1;
        break;
    }
}

fclose(fp);

if(validated)
{
    main_acc = acc; //set to acc to active account, as it matches with the given data
    if(main_acc.option == 0) //if Farmer
    {
        fp = fopen("farmer_details.dat","rb"); //get active Farmer Data
        while(fread(&main_farmer, sizeof(main_farmer),1,fp)==1)
        {
            if(!strcmp(main_farmer.userID,input1))
            {
                break;
            }
        }
        fclose(fp);
    }
    else
    {
        fp = fopen("buyer_details.dat","rb"); //get active Buyer data
        while(fread(&main_buyer, sizeof(main_buyer),1,fp)==1)
        {
            if(!strcmp(main_buyer.userID,input1))
            {
                break;
            }
        }
        fclose(fp);
    }
    break;
}
else
{
    printf("\n\n");
    printf("\n\t\t\t\t\t *INVALID ID or PASSWORD. Try Again.* \n");
    printf("\n\t\t\t\t\t Number of Tries Remaining: %d\n",3-tries);
    printf("\t\t\t\t\t Press any key to continue...");
    tries++;
    getch();
}
}
}

```

```
//----- Function to create farmer object for new acc -----  
void create_farmer_details()  
{  
  
    system("cls");  
    printf("\n\n\n\n");  
    printf("\t\t\t\t\t\xB2\xB2\xB2\xB2\xB2\xB2\xB2 PROJECT FARMHOUSE \xB2\xB2\xB2\xB2\xB2\xB2\xB2\n");  
    printf("\t\t\t\t\t\t\t\t\t\t Mini Project\n");  
    printf("\t\t\t -----~\n");  
    printf("\t\t\t\t\t\t\t\t\t\t New Farmer Registration\n");  
    printf("\t\t\t -----~\n");  
    printf("\t\t\t\t\t\t\t\t\t Enter crop grown: ");  
    strcpy(main_farmer.name,main_acc.name);  
    strcpy(main_farmer.residence,main_acc.residence);  
    strcpy(main_farmer.userID,main_acc.userID);  
    gets(main_farmer.crop);  
    FILE *fp;  
    fp = fopen("farmer_details.dat","ab"); //write account details farmer file  
    fwrite(&main_farmer,sizeof(main_farmer),1,fp);  
    fclose(fp);  
}  
  
//----- Function to create buyer object for new acc -----  
void create_buyer_details()  
{  
  
    strcpy(main_buyer.name, main_acc.name);  
    strcpy(main_buyer.residence,main_acc.residence);  
    strcpy(main_buyer.userID,main_acc.userID);  
    main_buyer.no_of_quotes=0;  
    FILE *fp;  
    fp = fopen("buyer_details.dat","ab"); //write into buyers file  
    fwrite(&main_buyer,sizeof(main_buyer),1,fp);  
    fclose(fp);  
}  
  
//----- Function to check if given userID is unique or not during registration process -----  
int check_valid_userID(char check[20]) //Takes char as input while it loops through all existing Users and returns 0 or 1  
{  
  
    struct basic_details acc;  
    FILE *fp;  
    fp = fopen("acc.dat","rb");  
    int valid = 1;  
    while(fread(&acc,sizeof(acc),1,fp))  
    {  
        if(!strcmp(check,acc.userID))  
        {  
            valid = 0; //valid = 0, not unique  
            break;  
        }  
    }  
    fclose(fp);  
    return valid; //returns valid  
}  
  
//----- Farmer Portal -----  
void farmer_portal()  
{  
  
    int selection;  
    char ch = 'b'; // to prevent miss direction to wrong menu  
    while(ch!='e')  
    {  
  
        system("cls");  
        printf("\n\n\n\n");  
        printf("\t\t\t\t\t\xB2\xB2\xB2\xB2\xB2\xB2\xB2 PROJECT FARMHOUSE \xB2\xB2\xB2\xB2\xB2\xB2\xB2\n");
```



```
if(found)
{
    printf("\t\t\t Results found for search: \n",found);
    printf(" ----- \n");
    printf("| \t Name \t | \t Phone Number \t | \t Residence Area \t | \t Quote Number \t | \t Crop \t | \t Quote \t | \n");
    printf(" ----- \n");
    while(fread(&quote,sizeof(quote),1,fp))
    {
        if(quote.price==price && quote.valid && !strcmp(quote.crop,input))
        {
            display_buyer(quote);
            printf("\n");
        }
    }
}
else
{
    printf("\t\t\t No results found for given search. \n");
}

fclose(fp);
printf("\t\t\t Press any key to continue...");
getch();
}

//----- Displaying Quotes -----
void display_buyer(struct buyer_quotes quotes) //Displays structure data of quotes
{
    FILE *fp_buyer, *fp_main;
    fp_main = fopen("acc.dat","rb");
    fp_buyer = fopen("buyer_details.dat","rb");
    struct basic_details acc;

    while(fread(&acc,sizeof(acc),1,fp_main))
    {
        if(!strcmp(acc.userID,quotes.userID)) //opens corresponding structure object of quote
        {
            printf("| \t %s \t | \t %ld \t | \t %s \t | \t %d \t | \t %s \t | \t %0.2f Rs/kg \t | \n",acc.name,acc.phno,acc.residence,quotes.quote_no,quotes.crop,quotes.price);
        }
    }
    fclose(fp_main);
    fclose(fp_buyer);
}

//----- Find Closest Buyers -----
void find_by_location()
{
    system("cls");
    printf("\n\n\n\n");
    printf("\t\t\t\t\t \xB2\xB2\xB2\xB2\xB2\xB2 PROJECT FARMHOUSE \xB2\xB2\xB2\xB2\xB2\xB2\xB2\xB2\n");
    printf("\t\t\t\t\t Mini Project\n");
    printf("\t\t ----- \n");
    printf("\t\t\t\t\t Find Best Quote by Residence\n");
    printf("\t\t ----- \n");
    printf("\n\n");
    FILE *fp;
    fp = fopen("quotes.dat","rb");
    printf("\t\t\t Enter Residence region: ");
    char input[20];
    gets(input);

    struct buyer_quotes quote;

    printf("\t\t\t Results found for search: \n");
    printf(" ----- \n");
    printf("| \t Name \t | \t Phone Number \t | \t Residence Area \t | \t Quote Number \t | \t Crop \t | \t Quote \t | \n");
```



```
printf(" \n");\n\nint found = 0;\nwhile(fread(&quote,sizeof(quote),1,fp))\n{\n    if(!strcmpi(quote.residence,input) && quote.valid)\n    {\n        found++;\n        display_buyer(quote);\n    }\n}\n\nif(found)\n{\n    printf("\\t\\t\\t\\t %d Results found\\n",found);\n}\nelse{\n    printf("\\t\\t\\t\\t No results found\\n");\n}\nfclose(fp);\nprintf("\\t\\t\\t\\t Press any Key to continue...\\n");\ngetch();\n}\n\n//----- Search By ID -----\nvoid search_buyer()\n{\n    system("cls");\n    printf("\\n\\n\\n\\n");\n    printf("\\t\\t\\t\\t\\x2\\xB2\\xB2\\xB2\\xB2\\xB2 PROJECT FARMHOUSE \\x2\\xB2\\xB2\\xB2\\xB2\\xB2\\xB2\\xB2\\xB2\\xB2\\xB2\\n");\n    printf("\\t\\t\\t\\t\\t Mini Project\\n");\n    printf("\\t\\t -----\\n");\n    printf("\\t\\t\\t\\t Search for a Buyer by USERID\\n");\n    printf("\\t\\t -----\\n");\n    printf("\\n\\n");\n    printf("\\t\\t\\t\\t Enter USERID of Buyer: ");\n    char input[20];\n    gets(input);\n    FILE *fp;\n    int found = 0;\n    struct basic_details acc;\n    fp = fopen("acc.dat","rb");\n    FILE *fp2;\n    fp2 = fopen("buyer_details.dat","rb");\n    struct buyer_details buyer_acc;\n    printf("\\n\\n");\n    int is_buyer=0;\n    while(fread(&buyer_acc,sizeof(buyer_acc),1,fp2))\n    {\n        if(!strcmp(buyer_acc.userID,input))\n        {\n            is_buyer = 1; //to prevent a farmer ID to be shown\n            break; //userID found\n        }\n    }\n\n    while(fread(&acc,sizeof(acc),1,fp))\n    {\n        if(!strcmp(acc.userID,input) && is_buyer) //userID found, Display\n        {\n            found = 1;\n            printf("\\t\\t\\t\\t > USERID FOUND \\n");\n            printf("\\t\\t\\t\\t \\xB2UserID: %s \\n",acc.userID);\n            printf("\\t\\t\\t\\t \\xB2Name: %s \\n",acc.name);\n            printf("\\t\\t\\t\\t \\xB2Phone number: %ld \\n",acc.phno);\n            printf("\\t\\t\\t\\t \\xB2Residence: %s \\n",acc.residence);\n            printf("\\t\\t\\t\\t \\xB2No. of Quotes Issued: %d \\n",buyer_acc.no_of_quotes);\n            break;\n        }\n    }\n}
```


[illegible]


```

    }

}

fclose(fp2);

fclose(fp);


remove("quotes.dat");
rename("temp.dat","quotes.dat");


printf("\n\n");
if(found)
{
    printf("\t\t\t\t Quote visibility removed successfully\n");
}
else
{
    printf("\t\t\t\t *Quote not found*\n");
}
printf("\t\t\t\t Press any key to continue...");
getch();
}

//----- Showing all Quotes of the buyer (Quote History) -----
void all_quotes()
{
    system("cls");
    printf("\n\n\n\n");
    printf("\t\t\t\t\t \xB2\xB2\xB2\xB2\xB2\xB2 PROJECT FARMHOUSE \xB2\xB2\xB2\xB2\xB2\xB2\n");
    printf("\t\t\t\t\t Mini Project\n");
    printf("\t\t -----~\n");
    printf("\t\t\t\t\t Quote History\n");
    printf("\t\t -----~\n");
    printf("\n\n");
    printf("\t\t -----~\n");
    printf("\t\t | \tQuote ID\t| \t Crop\t| \t Quote \t| \t Is Valid? \t| \n");
    printf("\t\t -----~\n");
    FILE *fp;
    fp = fopen("quotes.dat","rb");
    struct buyer_quotes quote;
    while(fread(&quote,sizeof(quote),1,fp))
    {
        if(!strcmp(quote.userID, main_acc.userID))
        {
            printf("\t\t\t\t %d \t\t\t %s\t\t\t %.2f Rs/kg\t\t\t",quote.quote_no,quote.crop,quote.price);
            if(quote.valid)
            {
                printf(" Yes \t\t\t \n");
            }
            else
            {
                printf(" No \t\t\t \n");
            }
        }
    }
    fclose(fp);
    printf("\t\t -----~\n");
    getch();
}

```

5 Results

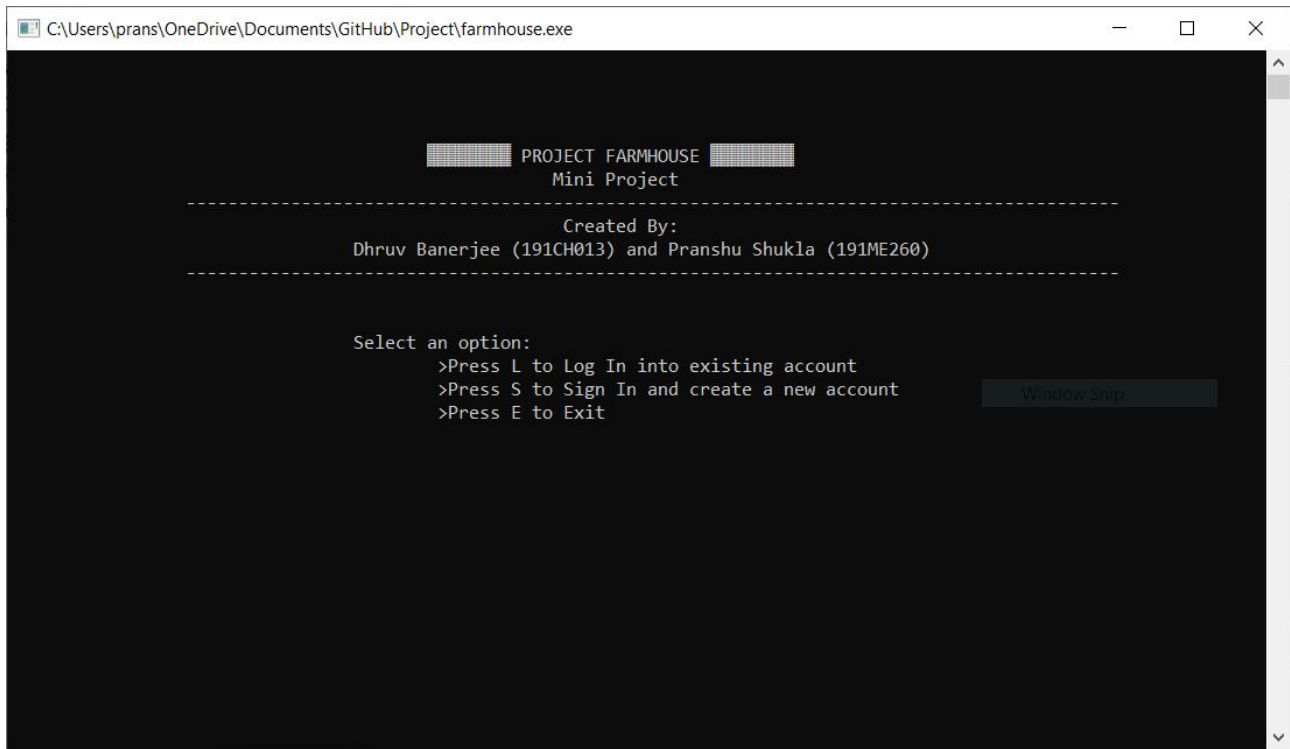


Figure 2: Main Screen

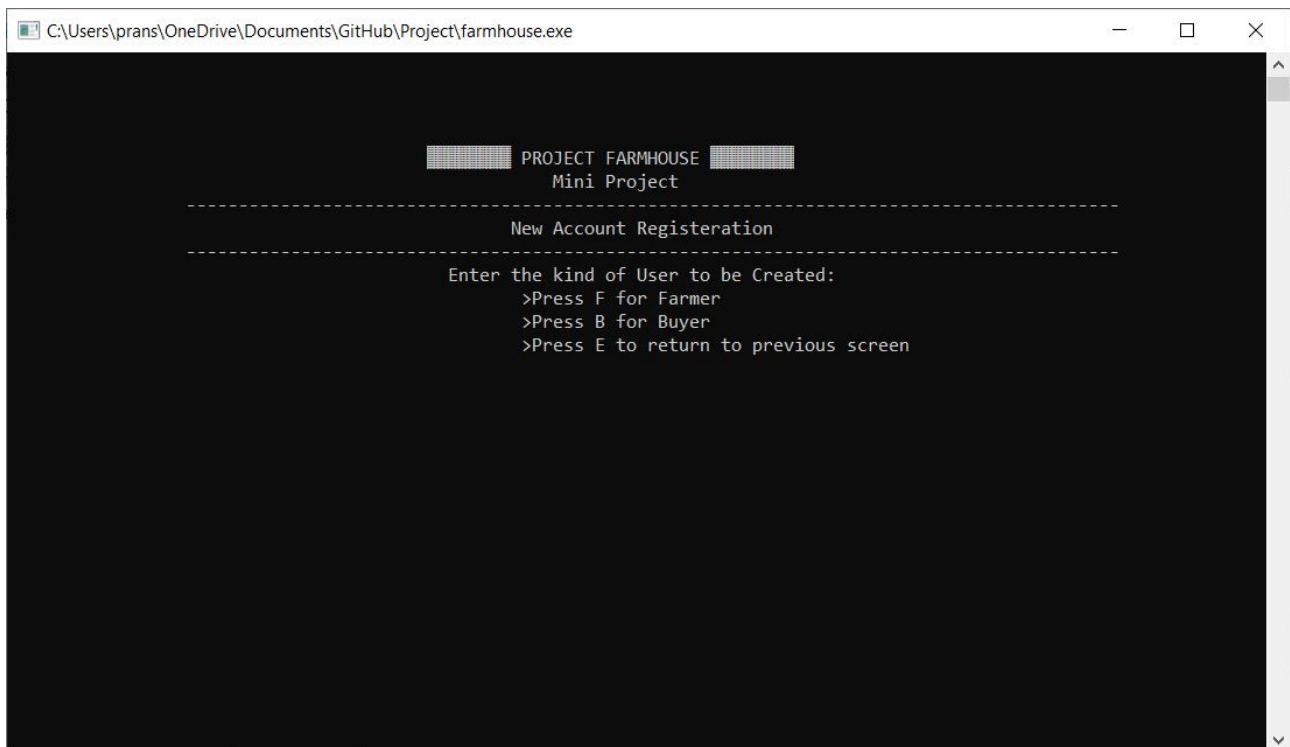


Figure 3: Sign Up page - For new account registration

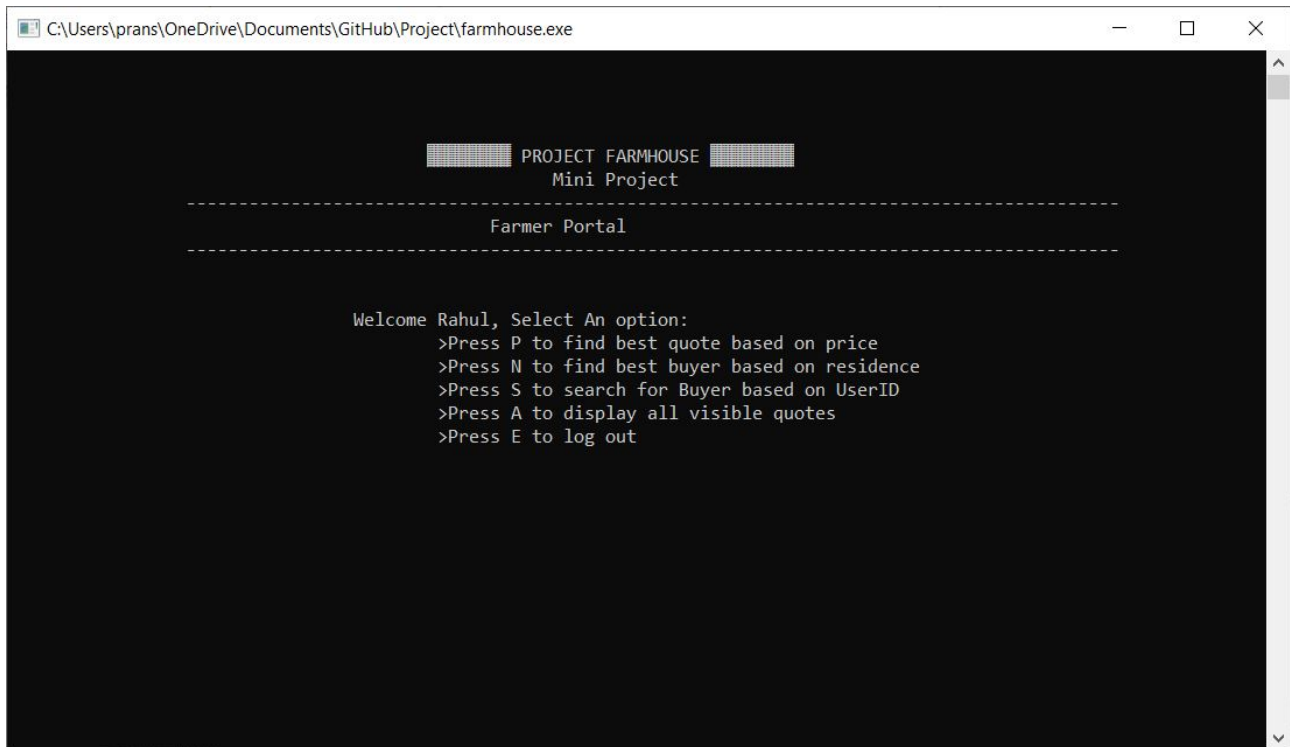


Figure 4: Farmer Portal - Facilities and features of Farmer Portal

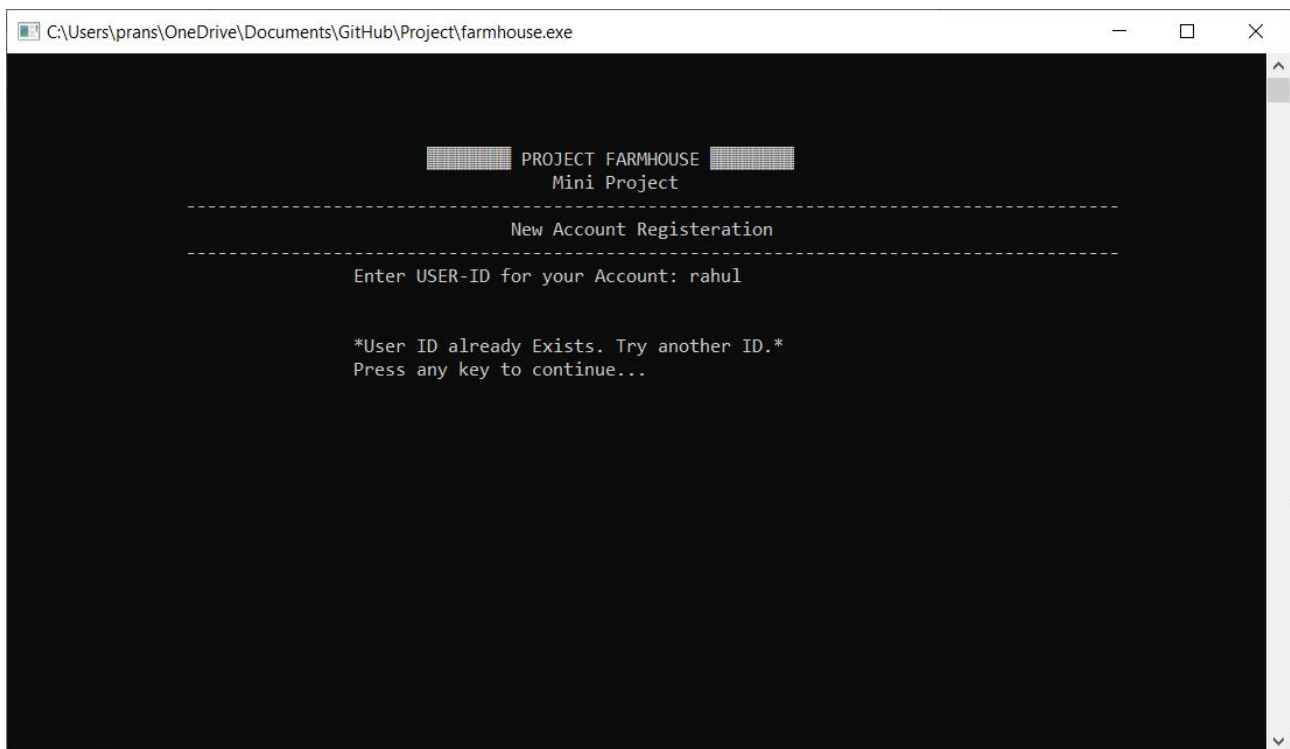


Figure 5: Making New account with existing User ID

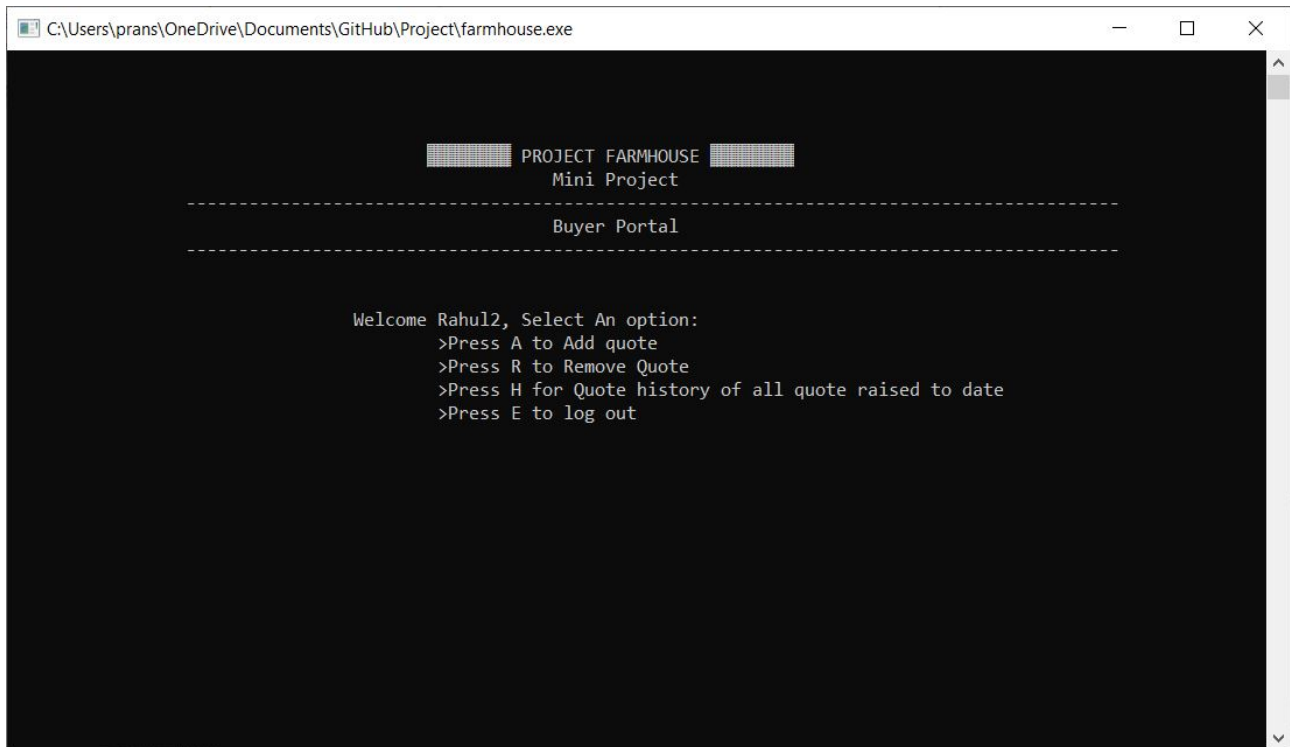


Figure 6: Buyer Portal

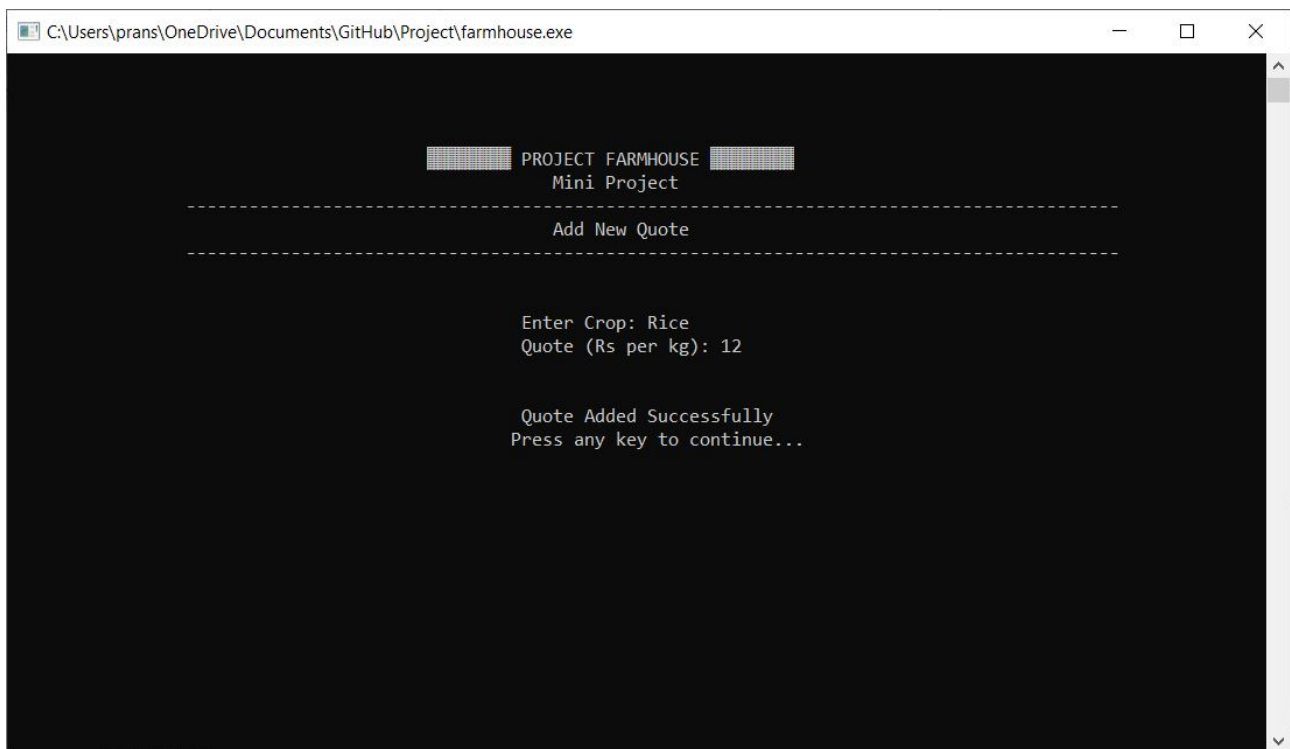


Figure 7: Adding new Quote

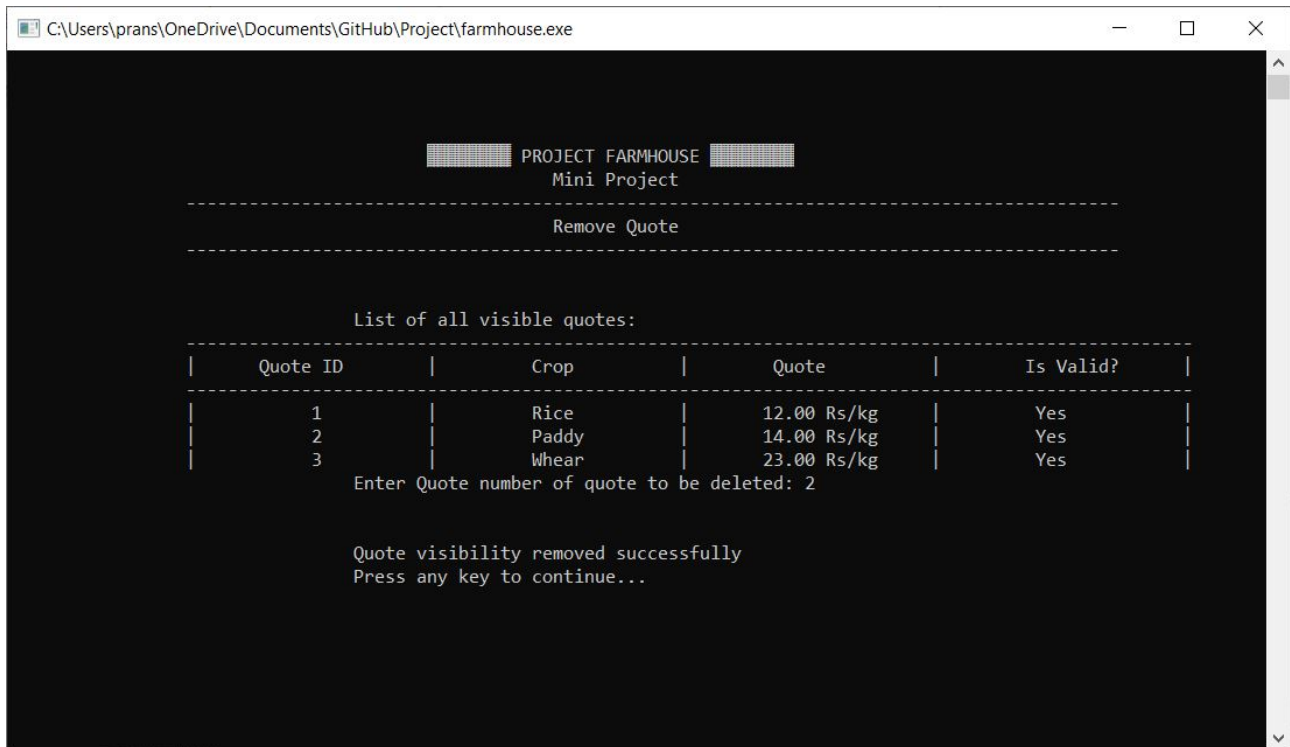


Figure 8: Removing Quote

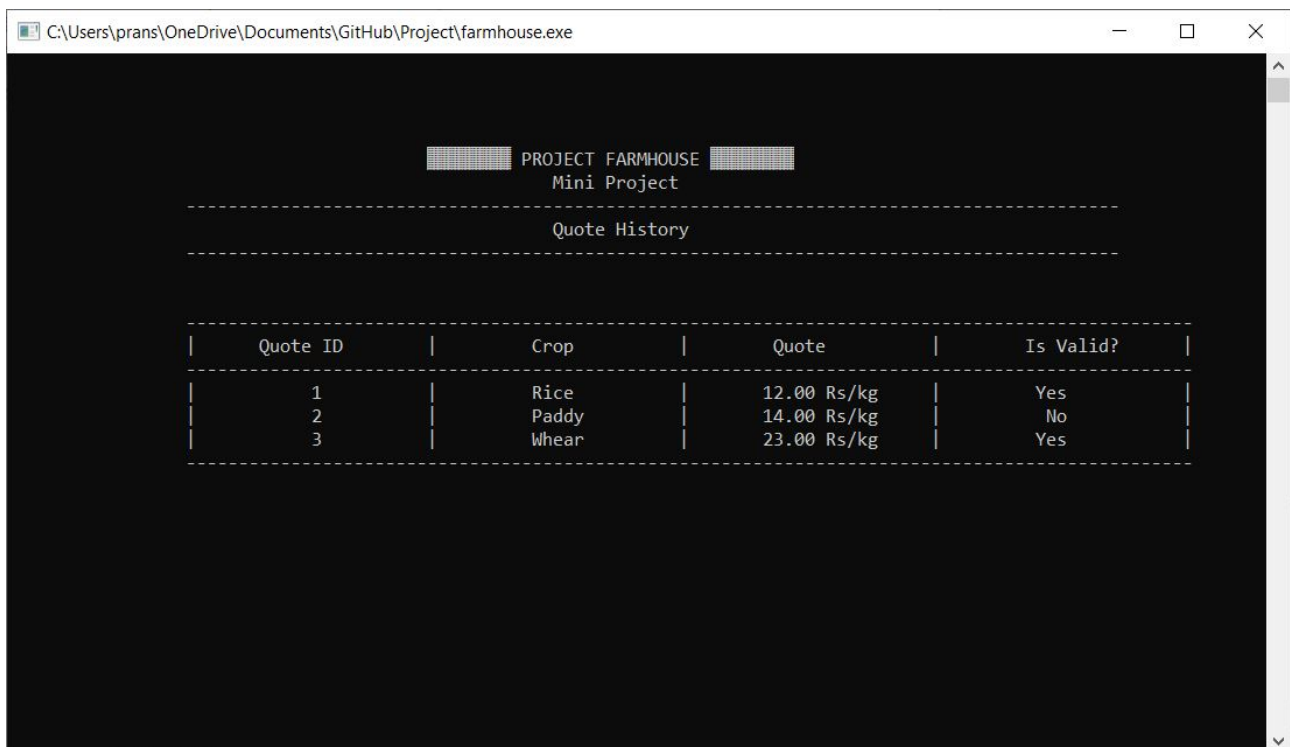


Figure 9: Quote History

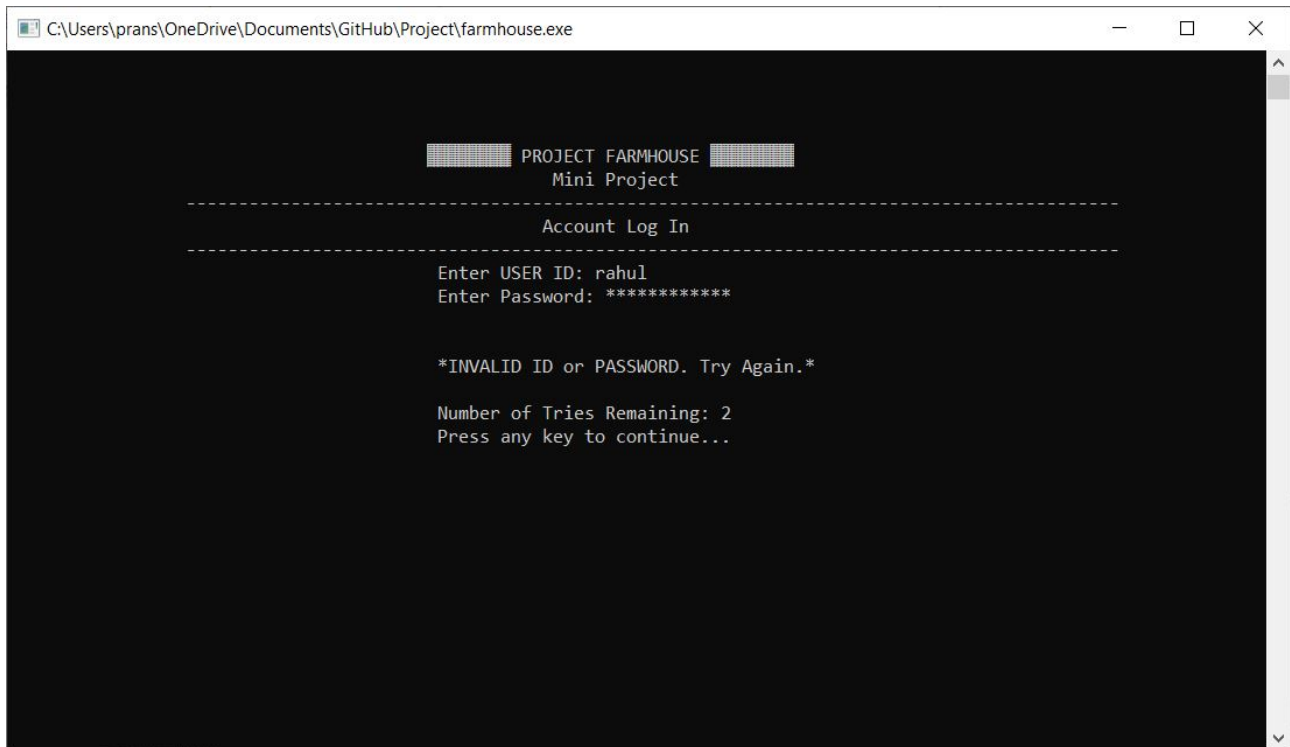


Figure 10: Log-In Page - Invalid User-ID

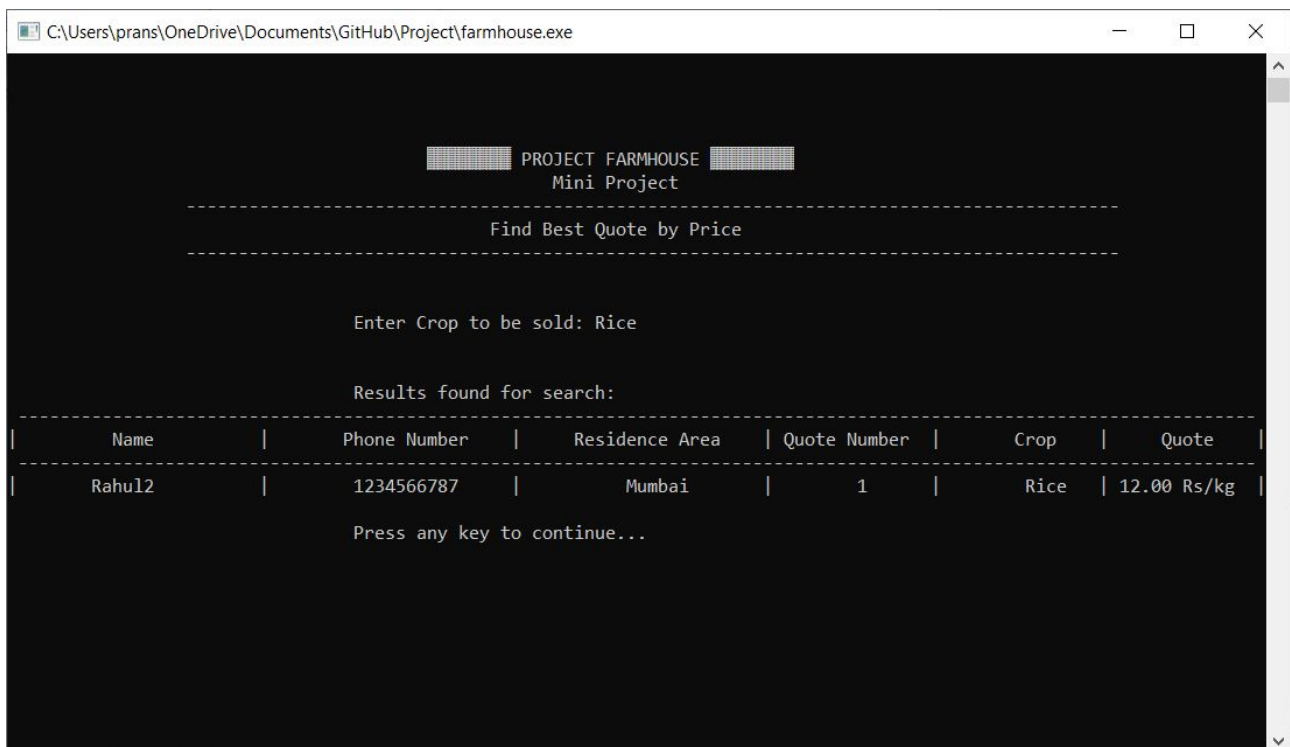


Figure 11: Finding quotes in order of Price and Crop

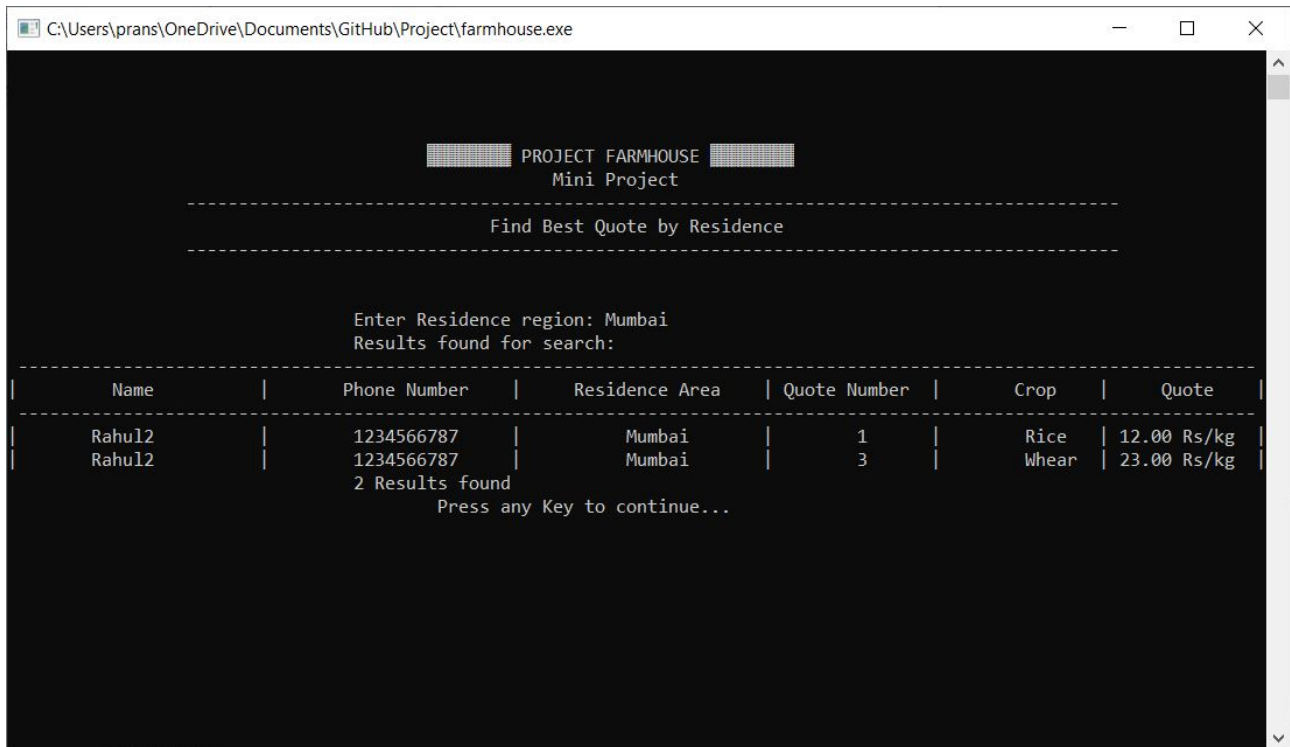


Figure 12: Finding Quotes based on Residence

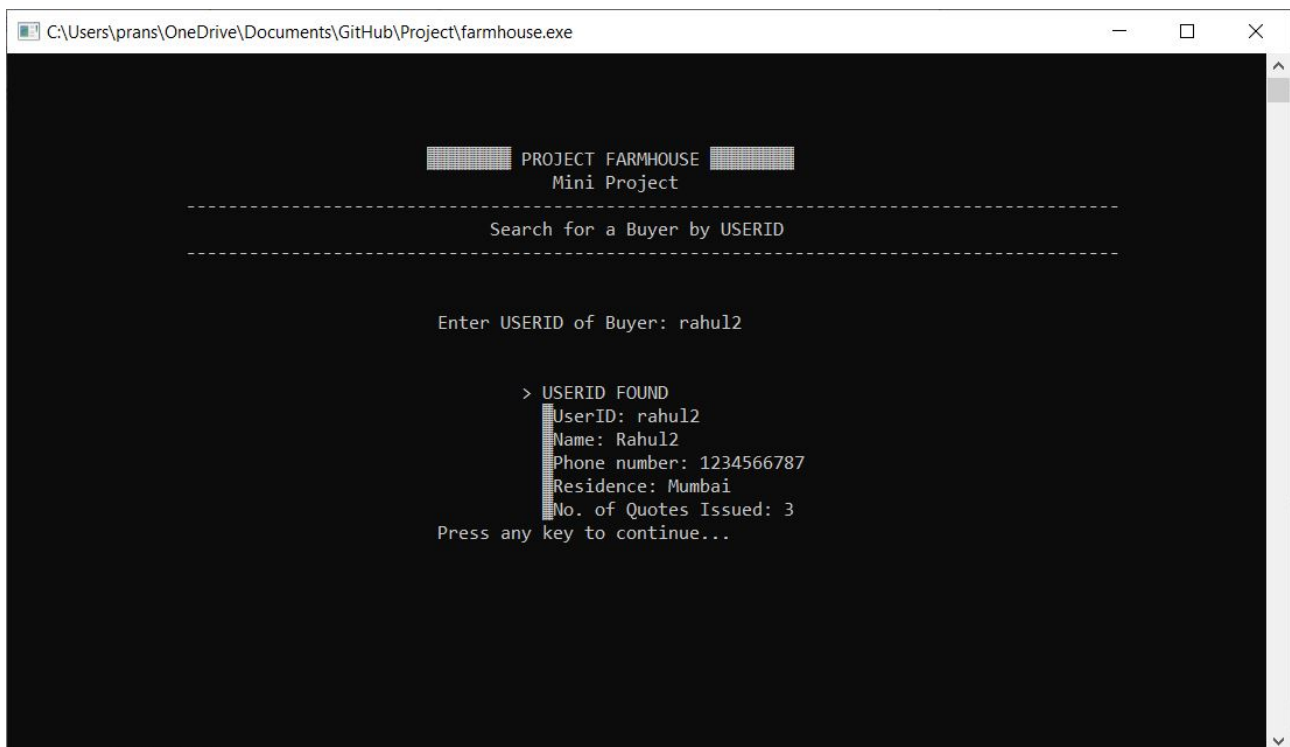


Figure 13: Search for buyer using USER ID

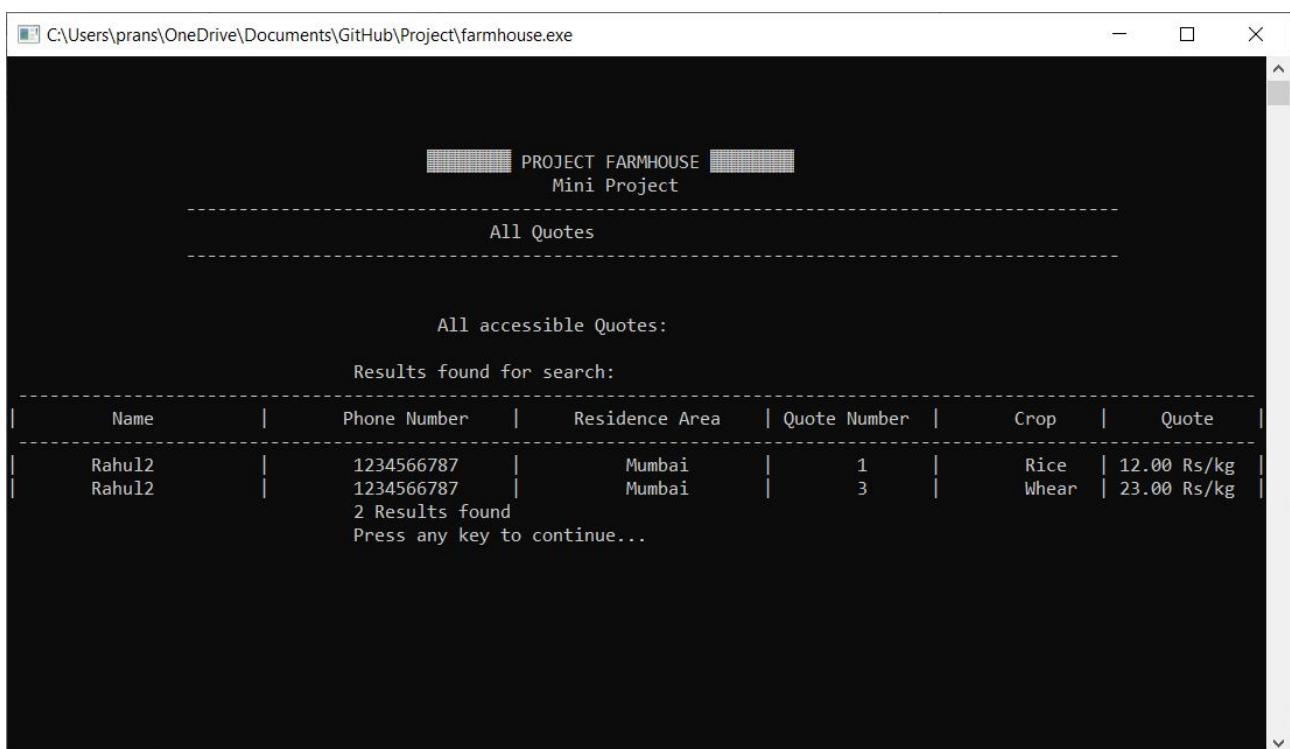


Figure 14: Displaying All available Quotes

6 References:

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2. <https://www.farmerslink.org.uk/where-and-how-farmers-can-sell-their-produce/>
3. <https://www.thebetterindia.com/101983/farmer-friend-online-vegetables-direct-from-farmers/>

****** END ******