### INTER-PROCESS COMMUNICATION AND SYNCHRONISATION:

# Lesson-10: Sharing Data between Processes using the Inter process Communications

## 1. Sharing Data between the Processes

#### Sharing Data between the Processes

- Some data is common to different processes or tasks. Examples are as follows:
- <u>Time</u>, which is updated continuously by a process, is also used by display process in a system
- Port input data, which is received by one process and further processed and analysed by another process.
- Memory Buffer data which is inserted by one process and further read (deleted), processed and analysed by another process

#### **Shared Data Problem...**

- Assume that at an instant when the value of variable operates and during the operations on it, only a part of the operation is completed and another part remains incomplete.
- At that moment, assume that there is an interrupt.

### Shared Data Problem Arising on Interrupt

• Assume that there is another function. It also shares the same variable. The value of the variable *may* differ from the one expected if the earlier operation had been completed.

#### Shared data problem...

Whenever another process sharing the same partly operated data, then shared data problem arises.

#### Example

- Consider x, a 128-bit variable,  $b_{127}$ ..... $b_0$ .
- Assume that the operation  $OP_{s1}$  is shift left by 2 bits to multiply it by 4 and find  $y = 4 \times x$ .

#### Example...

- Let  $OP_{sl}$  be done non-atomically in four sub-operations,  $OPA_{sl}$ ,  $OPB_{sl}$ ,  $OPC_{sl}$  and  $OPD_{sl}$  for  $b_{31}$ ..... $b_0$ ,  $b_{63}$ ..... $b_{32}$ ,  $b_{95}$ ..... $b_{64}$  and  $b_{127}$ ..... $b_{96}$ , respectively.
- Assuming at an instance— OPA<sub>sl</sub>,
  OPB<sub>sl</sub> and OPC<sub>sl</sub> completed and
  OPD<sub>sl</sub> remained incomplete

#### Example...

- Now interrupt *I* occurs at that instance.
- *I* calls some function which uses *x* if *x* is the global variable.
- It modifies *x* to b'127.....b'0.
- On return from interrupt, since  $OPD_{sl}$  did not complete,  $OPD_{sl}$  operates on  $b'_{127}$ ..... $b'_{96}$ .

#### Example...

• Resulting value of x is different due to the problem of incomplete operation before *I* occurred

#### Example of date-time

- Consider date d and time t.
- Let *d* and *t* are taken in the program as global variables.
- Assume that a thread *Update\_Time\_Date* is for updating *t* and *d* information on system clock tick interrupt *IS*.
- The thread *Display\_Time\_Date* is for displaying that *t* and *d* information

#### Example of date-time...

- Assume that when  $Update\_Time\_Date$  ran the t = 23:59:59 and date d = 17 Jul 2007.
- The *Display\_Time\_Date* gets interrupted and assume that displaying *d* and operation *t* operations are non-atomic.
- Display of d was completed but display of t was incomplete when interrupt  $I_S$  occurs

#### Example of date-time...

- After a while, the *t* changes to *t* = 00:00:00 and date *d* = 18 Jul 2007 when the thread *Update\_Time\_Date* runs.
- But the display will show t = 00:00:00 and date d = 17 Jul 2007 on re-starting of blocked thread  $Display\_Time\_Date$  on return from the interrupt.

## 2. Steps for the Elimination of Shared Data Problem

• Use reentrant function with atomic instructions in that section of a function that needs its complete execution before it can be interrupted. This section is called the critical section.

 Put a shared variable in a circular queue. A function that requires the value of this variable always deletes (takes) it from the queue front, and another function, which inserts (writes) the value of this variable, always does so at the queue back.

- Disable the interrupts (DI) before a critical section starts executing and enable the interrupts (EI) on its completion.
- DI—powerful but a drastic option. An interrupt, even if of higher priority than the critical function, gets disabled.

• Use lock () a critical section starts executing and use unlock () on its completion.

A software designer usually not use the drastic option of disabling interrupts in all the critical sections, except in automobile system like software

- Use IPC (Inter-Process Communication)
- Using semaphore as mutex for the shared data problem.

### 3. Use of Mutex for the Elimination of Shared Data Problem

#### Use of a mutex semaphore

- Facilitates mutually exclusive access by two or more processes to the resource (CPU).
- The same variable, sem\_m, is shared between the various processes.
- Let process 1 and process 2 share sem\_m
  and its initial value is set = 1

#### Use of mutex...

- Process 1 proceeds after sem\_m decreases and equals 0 and gets the exclusive access to the CPU.
- Process 1 ends after sem\_m increases and equals 1; process 2 now gets exclusive access to the CPU.

#### Use of mutex...

- Process 2 proceeds after sem\_m decreases and equals 0 and gets exclusive access to CPU.
- Process 2 ends after sem\_m increases and equals 1; process 1 now gets the exclusive access to the CPU

#### Use of mutex...

- sem\_m is like a resource-key and shared data within the processes 1 and 2 is the resource.
- Whosoever first decreases it to 0 at the start gets the access to and prevents other to run with whom the key shares

# 4. Difficulties in Elimination of Shared Data Problem Using Mutex

#### Use of semaphores

- Use of semaphores does not eliminate the shared data problem completely
- Solution of deadlock and priority inversion must also be looked when using semaphores

### Summary

#### We learnt

- Shared data problem can arise in a system when another higher priority task finishes an operation and modifies the data or a variable before the completion of previous task operations.
- Disabling interrupt mechanism, using semaphores and using reentrant functions are some solutions.

#### We learnt

- Mutex can be used for solving shared data problem
- Mutex is a semaphore that gives at an instance two tasks mutually exclusive access to resources and is used in solving shared data problem.

#### End of Lesson-10 of Chapter 7 on Sharing Data between Processes using Inter process Communications

### THANK YOU