

UE21CS352B - Object Oriented Analysis & Design using Java

Mini Project Report

"Social Media Platform - InstaClique"

Submitted by:

PRISHA PES1UG21CS452

SENTHILKUMAR

SREEJA SAHITHI PES1UG21CS940

CHINTALAPATI

R. VAISHNAVI PES1UG21CS466

PRARTHANA P BHAT PES1UG21CS439

6th Semester **H** Section

Prof. Priya Badrinath

Designation

January - May 2024

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING FACULTY OF ENGINEERING PES UNIVERSITY

(Established under Karnataka Act No. 16 of 2013) 100ft Ring Road, Bengaluru – 560 085, Karnataka, India

Problem Statement:

The Social Media Platform System is meticulously designed to seamlessly facilitate user connections, content sharing, and diverse interactions. It boasts a robust set of features encapsulated within various entities, each representing a fundamental aspect of the platform's functionality.

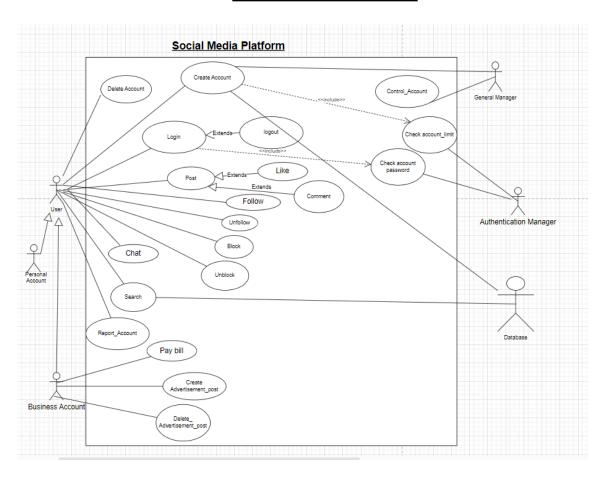
Users, at the system's core, interact through a spectrum of operations that span account management (creation and deletion), authentication processes (secure login/logout), and social engagement (follow/unfollow, like, comment). Furthermore, users can explore and engage with posts through tailored functionalities like displaying their liked or commented content and conducting searches.

Content creation is a key focus, managed by the Post class, which orchestrates operations for creating, deleting, and hiding posts. Messaging capabilities are seamlessly integrated into the system through the Chats class, enabling users to send, delete, and forward messages.

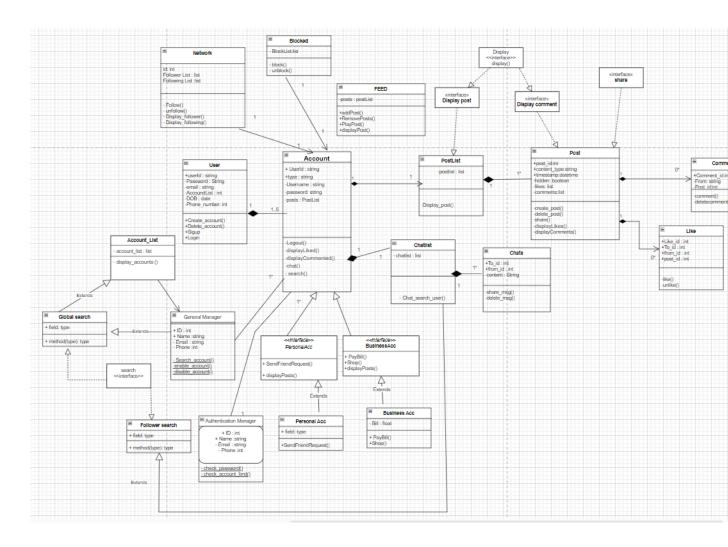
In the realm of user interactions with posts, the system accommodates likes and comments, each handled by dedicated classes. Additionally, the Advertisement Company entity facilitates the posting of advertisements, adding a layer of diverse content to the user experience.

At the helm of user interactions lies the General Manager (GM) class, empowering users with search functionalities, enhancing the overall discoverability within the platform.

USE CASE DIAGRAM:

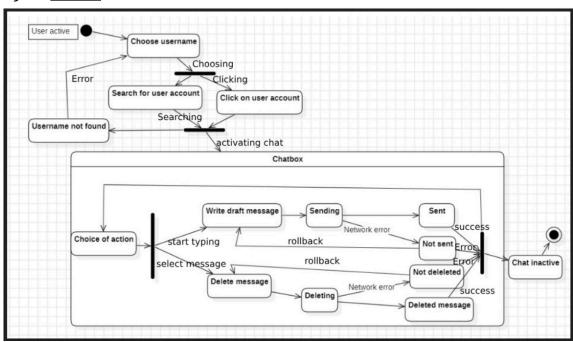


CLASS DIAGRAM WITH SOLID AND GRASP

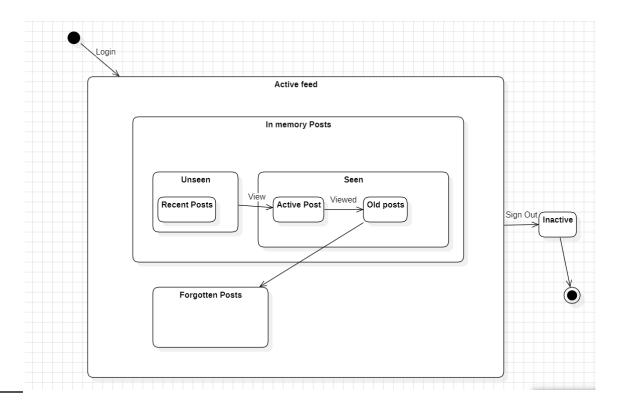


STATE DIAGRAMS:

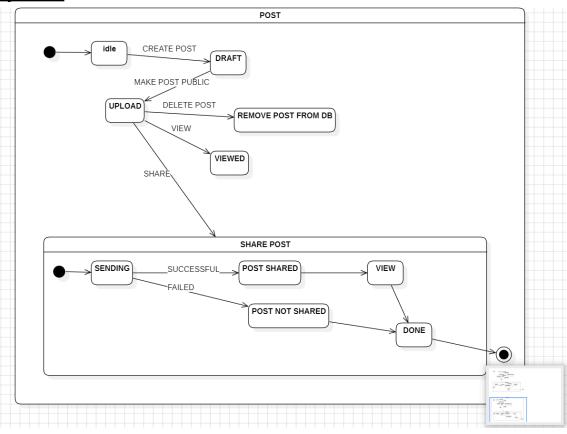
1) <u>Chat:</u>



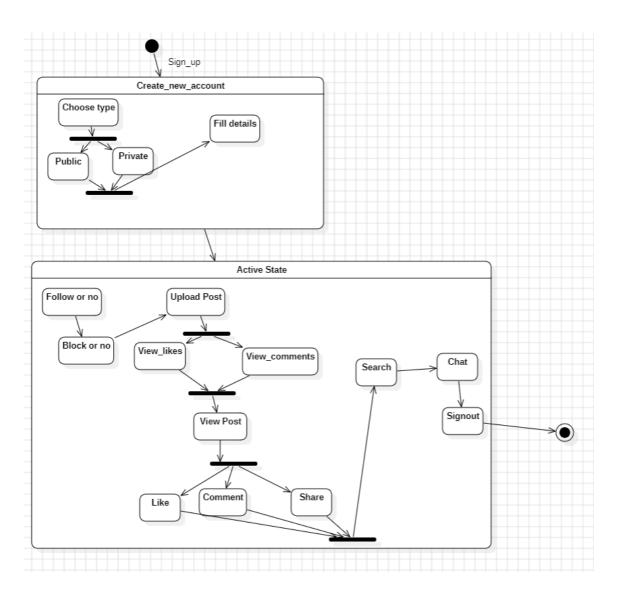
2) <u>Feed</u>



3)POST

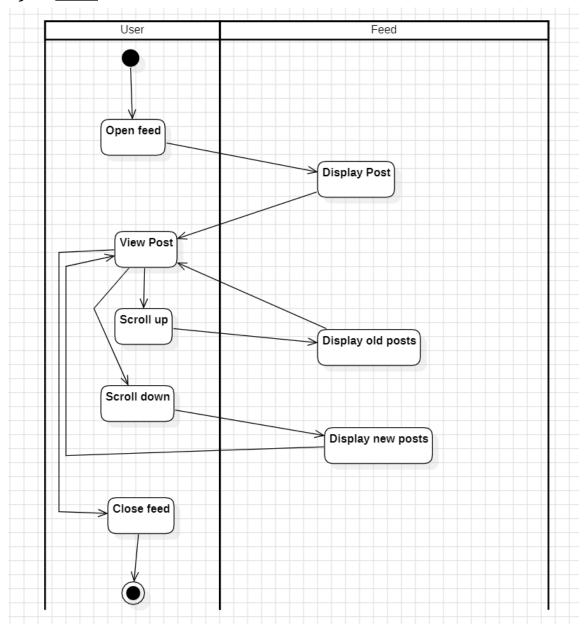


4) Account

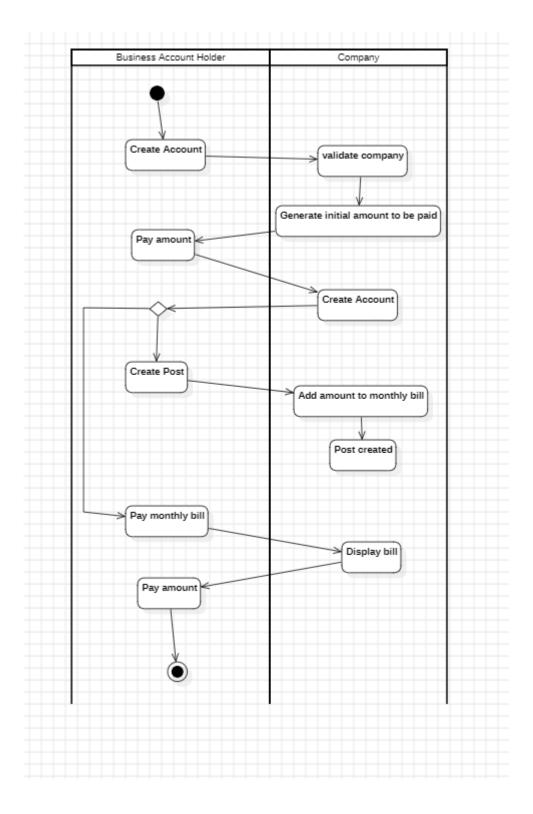


Activity Diagram:

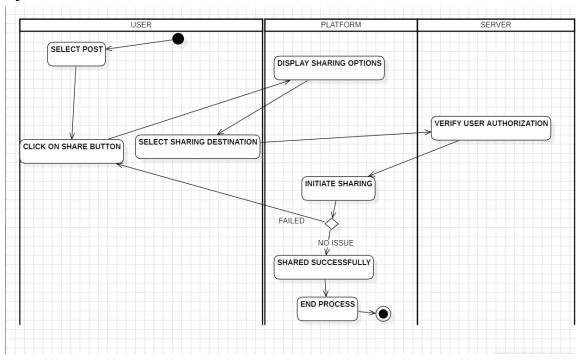
1) <u>Feed</u>



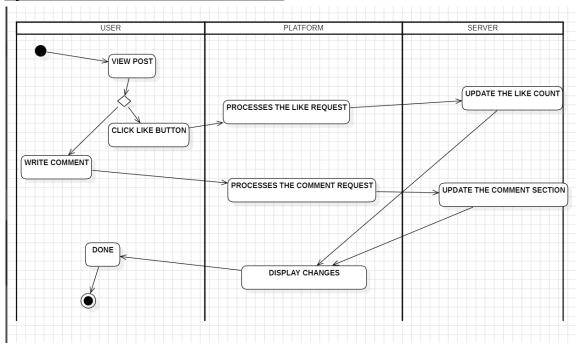
2)Business account



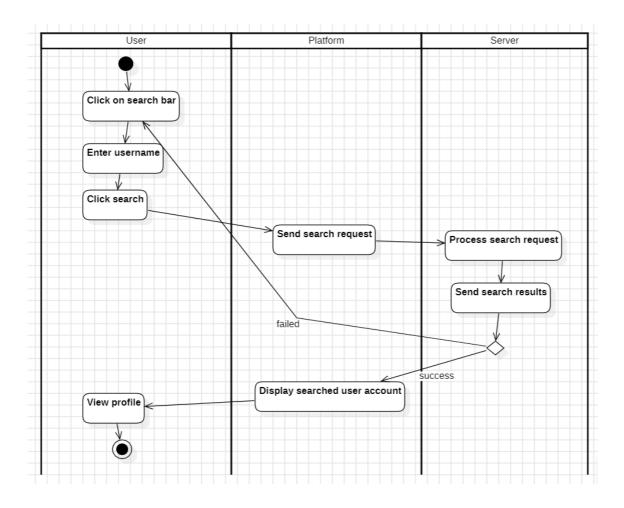
3)SHARE POST



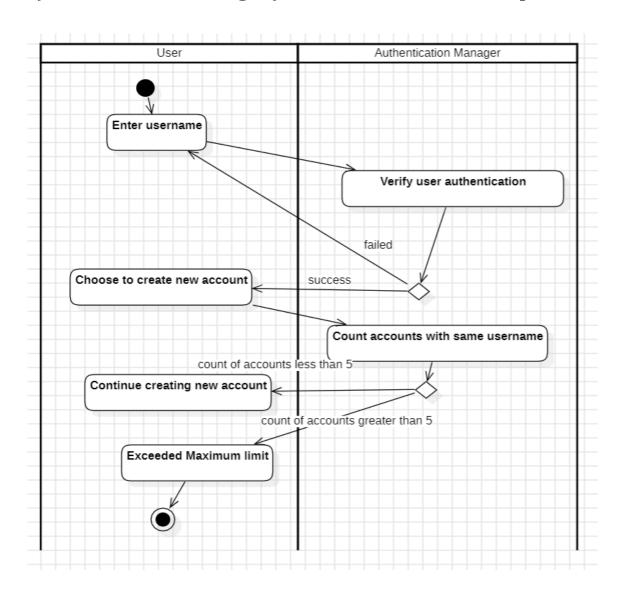
4)LIKE OR COMMENT ON POST



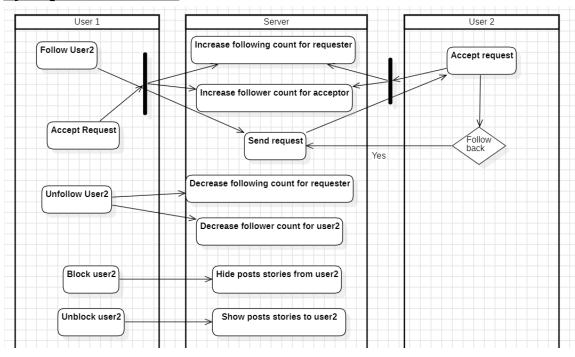
5)Search Post



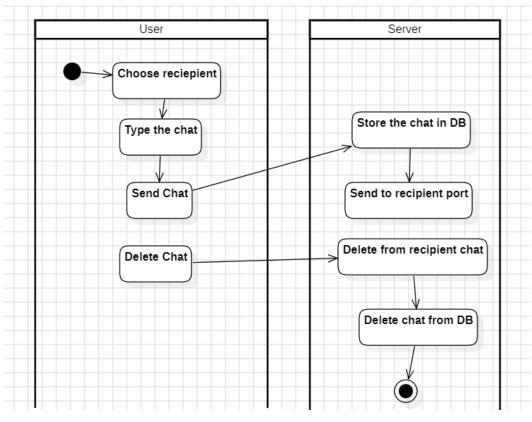
6) Authentication Manager (check number of accounts per username)



7) Expand Network



8) Chat



Architecture Patterns:

Factory:(creational design pattern)

- (i) Factory design pattern has been used for account creation
- (ii) The Factory Design Pattern abstracts away the creation of display objects like likes and comments. It allows you to create these objects dynamically based on a provided string identifier ("like" or "comment"). This promotes flexibility and maintainability by separating the creation logic from the client code and enabling easy addition of new display types in the future.

Singleton:

Singleton has been used to get the userId of the logged in account every time.

Facade:(structural design pattern)

Facade is used for search functionality. For global search of all accounts and follower accounts search; Facade is used.

Chain of responsibility: (Behavioural Design Pattern):

Used during removal of followers, wherein to handlers are concrete for dealing with follower list and following list updation.

The handle client is called from the controller which triggers the execution to happen.

<u>Individual contributions of the team members.</u>

Sreeja:

Post upload, Post Delete, Display Post these three happen in profile, comment on a post, view all the comments on a post, like a post, delete the comment for a post, unlike a post, share a post.

Prarthana:

Account creation for personal account, account creation for business account, add post for personal account, add post for business account, profile for personal account, profile for business account, pay bill for business account, feed for each account.

Usecases: Feed, Business Account

Vaishnavi:

Login and signup, authenticating the credentials and checking if a username has at maximum 5 accounts, report account for user and general manager enabling and disabling user accounts and sending emails.

Prisha Senthilkumar:

The usecases handled is Networks and Chats.

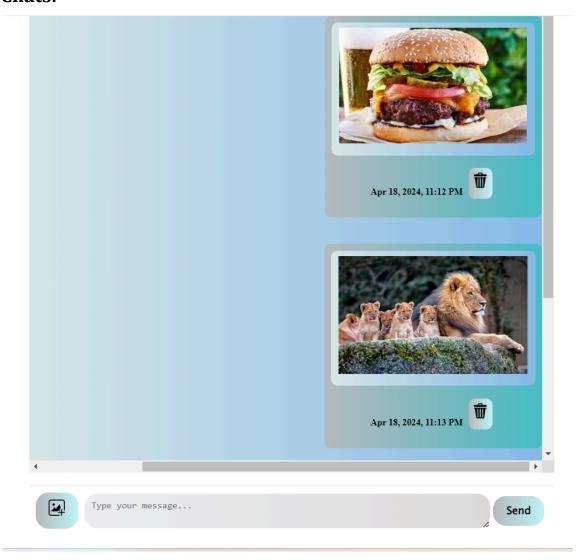
Network comprises of handling the follow, unfollow, block, unblock options.

Chat comprises of adding followers to your chatlist, chatting with followers. Send message, Delete message.

When a post is shared it is shared in the chat history.

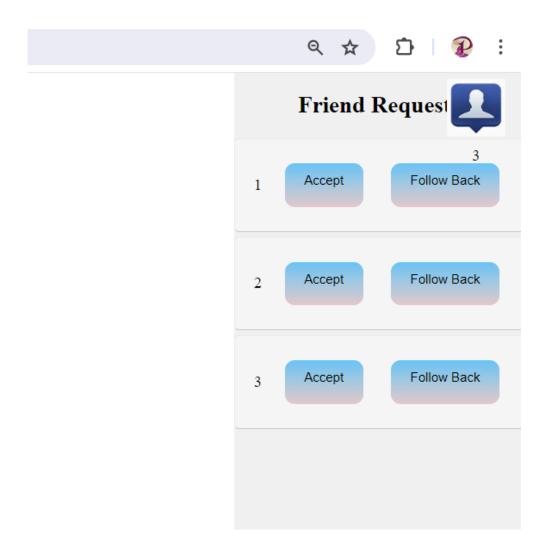
Working and Screenshots:

Chats:



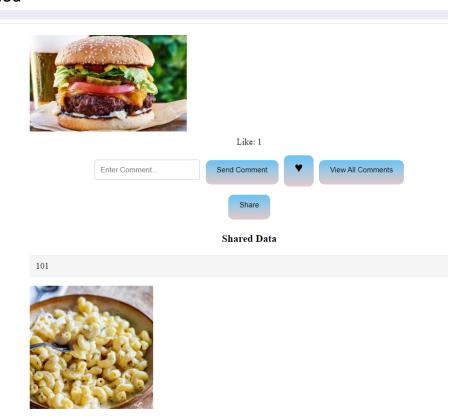
Network:

Can request, follow, followback, block, Accept request, Remove followers.

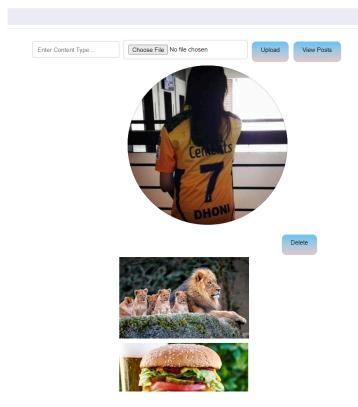


FEED:

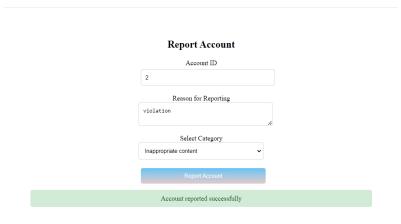
with like post,unlike post ,comment ,delete comment ,share post included



PROFILE with upload post, view post , delete post ability



Report Account :



SIGN UP:

Sign Up



ENABLE ACCOUNT:

Enable Account

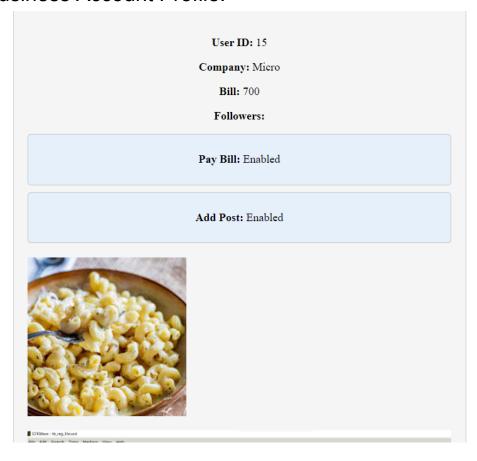


DISABLE ACCOUNT:

Disable Account

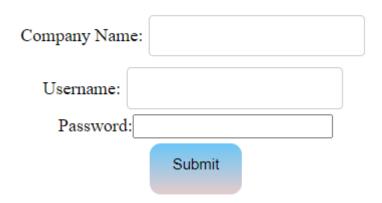
	Account ID:	
121		
	Reason:	
viola	tion	
		le
	Disable Account	
	Account disabled successfully	

Business Account Profile:



Business Account Creation:

Business Account Details



Business Account Payment details.

