

Style

Simula

SmallTalk

Object Oriented

Programming (OOP)

~~Abstraction — SRP~~

~~Encapsulation — OCP~~

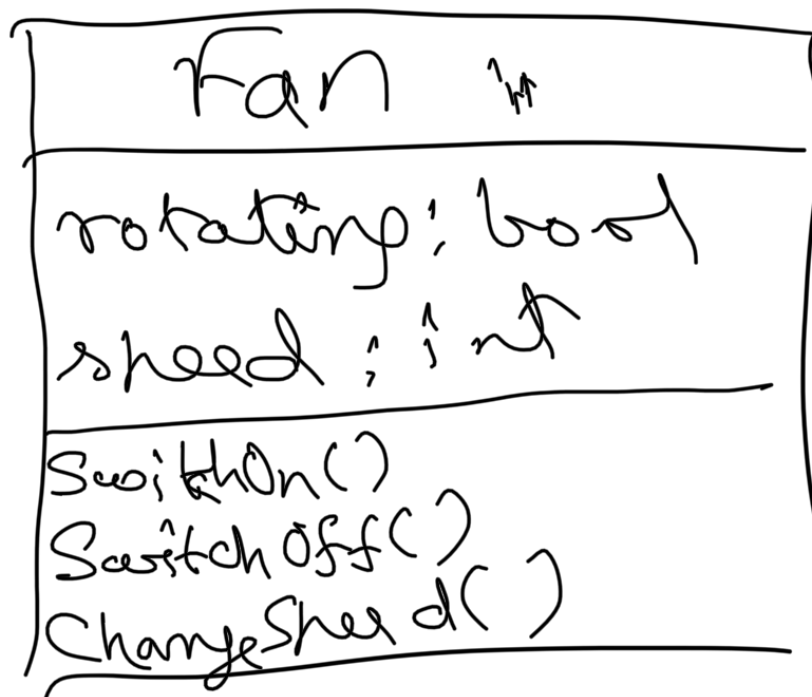
~~Inheritance — LSP~~

~~Polymorphism — ISP~~

Foxymur

DIP

class



} fields

} methods

Fan id-0 id-1 id-2
 kitchen, bedroom, hall;

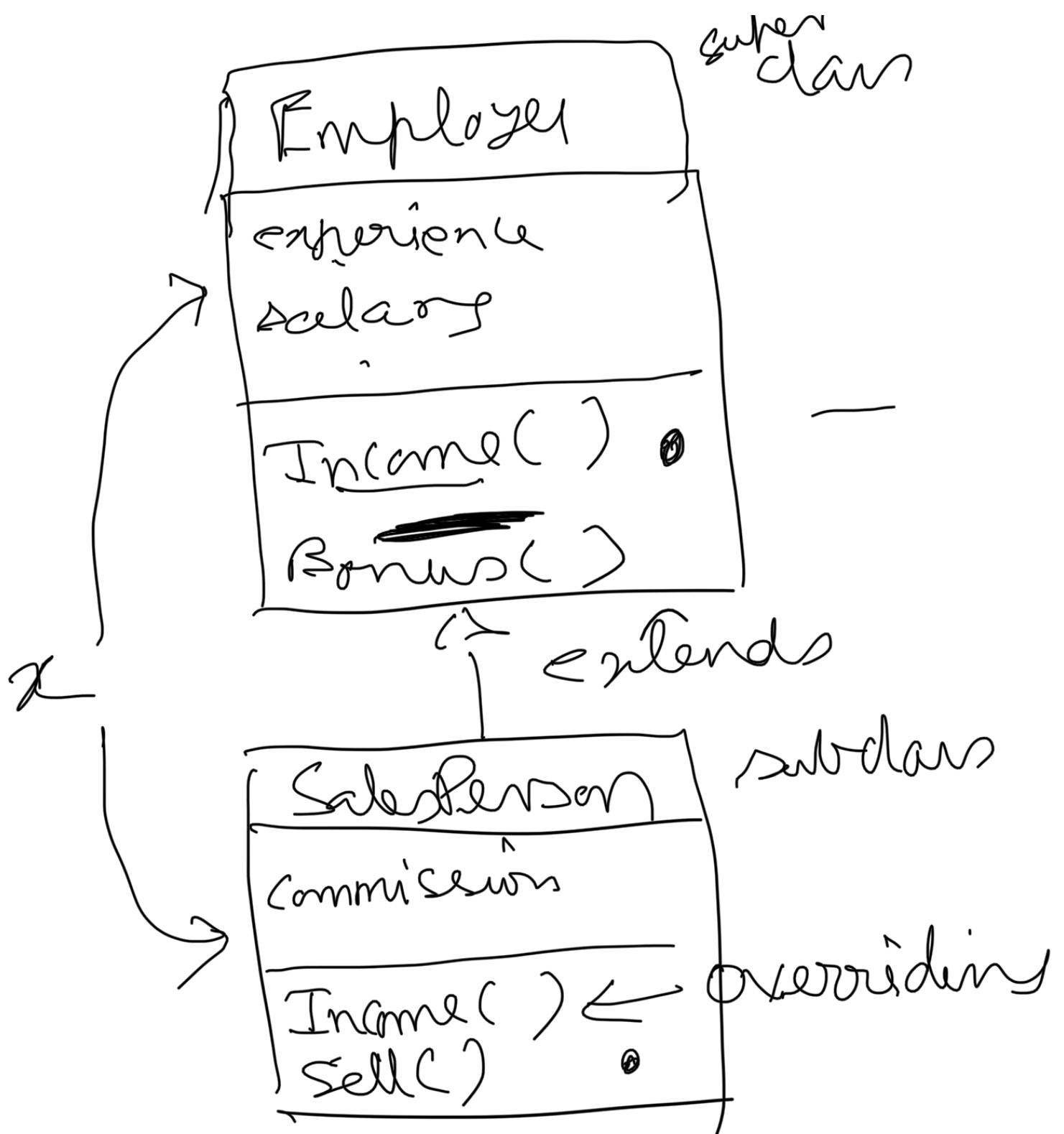
←
rotating: false
speed: 0

↓
rotating: true
speed: 3

↗
rotating: true
speed: 5

kitchen.SwitchOn()
kitchen.ChangeSpeed(2)

→ Fan.SwitchOn(id-0)



`x.Income()`

`x.Bonus()`

