TEST

Question 1: Book Management System with Switch Case Statement

Task:

Create a simple **Book Management System** in Java using a **switch-case** statement. The system should provide the following options:

- 1. Add a book (store book details like title and author).
- 2. Display all books.
- 3. Search for a book by title.
- 4. Exit the program.
- Use an **ArrayList** to store book details.
- Implement a loop to keep the program running until the user chooses to exit.

Question 2: Method Overloading and Method Overriding

Task:

Write a Java program to demonstrate **Method Overloading and Method Overriding**.

- **Method Overloading:** Create a Calculator class with multiple add() methods that accept different numbers of parameters (two or three integers).
- **Method Overriding:** Create a base class Animal with a makeSound() method, and a subclass Dog that overrides makeSound() to provide a specific implementation.
- In the main () method, demonstrate both method overloading and method overriding.

Question 3: Interfaces

Task:

Create a Java program that defines an interface Vehicle with methods:

start(), stop(), and fuelType().

Then, implement this interface in two classes:

- 1. Car (returns "Petrol" as fuel type)
- 2. ElectricBike (returns "Electric" as fuel type)
- In the main() method, create objects of Car and ElectricBike, call the methods, and display the outputs.

Question 4: Exception Handling

Task:

Write a Java program that demonstrates exception handling using a try-catch-finally block.

- Create a method that **divides two numbers**.
- Accept two numbers from the user as input.
- Handle the ArithmeticException if the denominator is zero, and print an appropriate error message.
- Ensure that the finally block executes, displaying "End of program."

Question 5: Throw and Throws

Task:

Write a Java program that demonstrates the **throw** and **throws** keywords.

- Create a method checkAge (int age) that:
 - o Throws an IllegalArgumentException if the age is less than 18.
 - o Prints "Eligible to vote" if age is 18 or above.
- In the main () method:
 - o Call checkAge() and handle the exception using a try-catch block.

Question: Basic Operations on List Interface

Task:

Write a simple Java program to demonstrate the basic operations of the **List interface** using an ArrayList.

- Create an ArrayList of type String to store names of fruits.
- Perform the following operations:
 - 1. **Add** five fruit names to the list.
 - 2. **Print** the list.
 - 3. **Remove** the second element from the list.
 - 4. **Update** the last element to a different fruit name.
 - 5. **Print** the modified list.