

# Operators

Operators are symbols which performs the operations on variables or values.

Categories:

1. Arithmetic Operators (+, -, \*, /, %)
2. Relational Operators (==, !=, >, <, >=, <=)
3. Logical Operators (&&, ||, !)

- Arithmetic Operators

Used for basic mathematical operations.

```
public class ArithmeticExample {  
    public static void main(String[] args) {  
        int a = 30, b = 10;  
        System.out.println("Addition= " + (a+b));  
        System.out.println("Subtraction= " + (a-b));  
        System.out.println("Multiplication= " + (a*b));  
        System.out.println("Division= " + (a/b));  
        System.out.println("Modulus= " + (a%b));  
    }  
}
```

- Relational Operators
  - Used to compare the values

```
public class RelationalExample {
    public static void main(String[] args){
        int a =10,b=5;
        System.out.println("a == b ? =" + (a==b));
        System.out.println("a != b ? =" + (a != b));
        System.out.println("is a greater than b? " +
(a > b));
        System.out.println("a < b " + (a < b));
    }
}
```

- Logical Operators
  - Used to combine multiple conditions

```
public class LogicalExample {
    public static void main(String[] args) {
        int age = 20;
        boolean hasId = true;

        // AND Operator
        // T T -> True
        System.out.println("Eligible = " + (age >= 18
&& hasId));

        // OR Operator
        // F F -> False
        System.out.println(age < 18 || hasId);

        //NOT Operator
        //!(T) -> false
        //!(F) -> true
        System.out.println(!(age >= 18));
        // !(age >= 18) -> !(T) -> False
    }
}
```

## Control Statements:

Allows us to control the flow of execution.

### If statement:

It is used to execute a block of a code if a condition evaluates to be true.

#### Syntax:

```
If(condition) {  
    //code to execute if the condition is  
true  
}
```

```
public class IfExample {  
    public static void main(String[] args) {  
        int num = 10;  
  
        if(num > 0){  
            System.out.println("The number is positive");  
        }  
    }  
}
```

## if-else statement:

it gives us alternative path of execution when the condition is false

```
if(condition) {  
    // code to be executed if the condition  
    is true  
} else {  
    // code to be executed if the condition  
    is false  
}
```

```
public class ifElseExample {  
  
    public static void main(String[] args) {  
        int num = -10;  
  
        if(num > 0){  
            System.out.println("The number is positive");  
        }else{  
            System.out.println("The number is negative");  
        }  
    }  
}
```

## if-else-if ladder:

- It is used to test multiple conditions

SYNTAX:

```
If(condition1) {  
    // code to be executed if the condition1  
    is true  
} else if(condition2) {  
    // code to be executed if the condition2  
    is true  
} else {  
    // code to be executed if none of the  
    conditions are true  
}
```

```
public class IfElseIfExample {  
    public static void main(String[] args) {  
        int marks = 70;  
  
        if (marks >= 90) {  
            System.out.println("Grade A+");  
        } else if (marks >= 80) {  
            System.out.println("Grade A");  
        } else if (marks >= 70) {  
            System.out.println("Grade B");  
        } else if (marks >= 60) {  
            System.out.println("Grade C");  
        } else {  
            System.out.println("FAIL");  
        }  
    }  
}
```

