

1. WAP to find the given element from the array

Take array size and array elements from the user

IP : enter array : 10 12 13 15 16 14

Ip : enter element : 15

Op: 15 is present

2. WAP to calculate the count of even and odd elements

Take array size and array elements from the user

IP : enter array : 10 12 13 15 16 17 19 20 22 23

OP: even element count is

OP: odd element count is

3. WAP to add two different arrays of the same size

Take array size and array elements from the user

IP : enter 1st array : 10 12 13 15

Ip : enter 2nd array: 1 2 3 4

Op: 11 14 16 19

4. WAP to the array elements in reverse order

Take array size and array elements from the user

IP : enter array : 10 12 13 15 16 14

Op: 14 16 15 13 12 10

5. #include<stdio.h>

void main(){

int x=10;

int *ptr=&x;

char *cptr=&x;

printf("%d\n",*ptr);

printf("%d\n",cptr);

}

6. WAP to swap values of two numbers using a pointer.

(Hint: Use de-referencing of pointers)

Input : x=10

y=20

Op: After swapping

x=20

y=10

Write output & draw a good diagram for the code.

7. Write output & draw a good diagram for the code.

```
Int arr[]={10,20,30,40,50,60};
```

```
Int *ptr1=&arr[0];
```

```
Int *ptr2=&arr[4];
```

```
ptr1++;
```

```
ptr2--;
```

```
printf("%d\n",*ptr1);
```

```
printf("%d\n",*ptr2);
```

```
printf("%d\n",ptr1-ptr2);
```

8. Write output & draw a good diagram for the code.

```
char arr[]={ 'A','B','C','D','E'};
```

```
Char *ptr=&arr[2];
```

```
(*ptr)++;
```

```
ptr=ptr+2;
```

```
printf("%c\n",*ptr);
```

```
for(int i=0; i<5; i++){
```

```
    printf("%c ",arr[i]);
```

```
}
```

9. Write output & draw a good diagram for the code.

```
int arr1[ ]={10,20,30,40,50};
```

```
int arr1[ ]={70,70,80,90,100};
```

```
Int *ptr1=NULL;
```

```
Int *ptr2=NULL;
```

```
ptr1=ptr1+3;
```

```
ptr2=ptr2+2;  
  
*ptr2=35;  
  
for (int i=0;i<5; i++){  
    printf("%d ",arr1[i]);  
}  
for (int i=0;i<5; i++){  
    printf("%d ",arr2[i]);  
}
```

