

# Operators in JS



By CODEMIND Technology

Contact us 96650 446 98  
96650 445 98

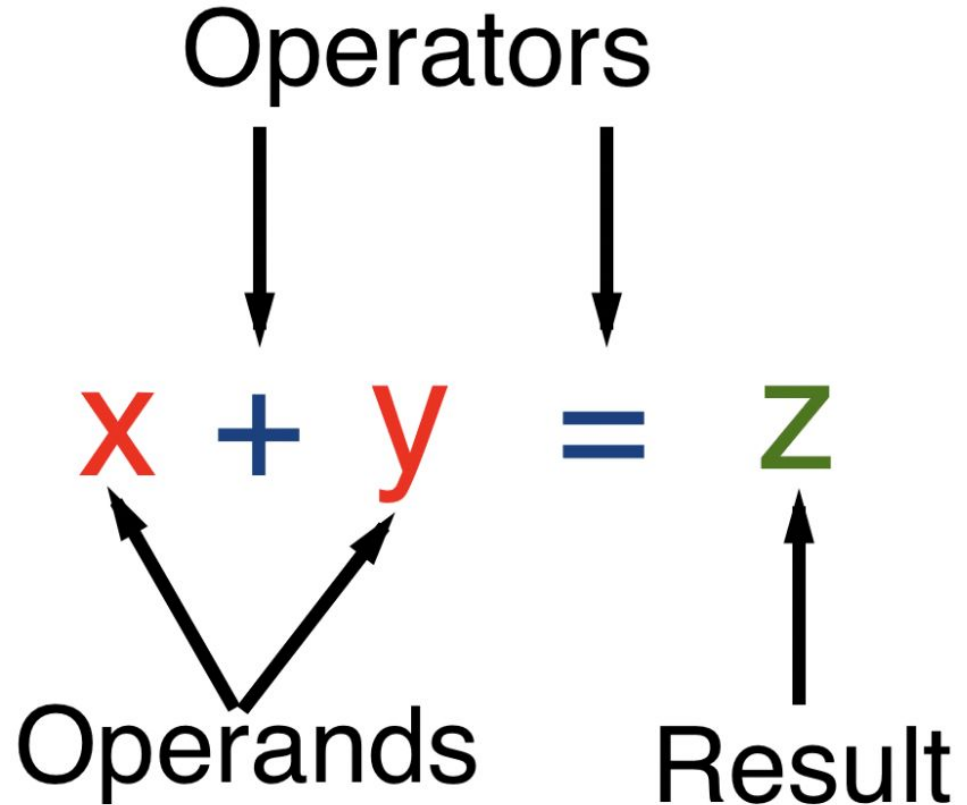
# Operators

- Why Operators ?
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  - Comparison Operator
  - Logical Operator
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## Operator and Operands

An operator is a special symbol used to perform operations on operands that is values and variables.

- Unary Operator
- Binary Operator
- Ternary Operator



# Different Operators

| Arithmetic |                | Assignment |                         | Comparison |                       | Logical |     |
|------------|----------------|------------|-------------------------|------------|-----------------------|---------|-----|
| +          | Addition       | =          | Assignment              | ==         | Equal                 | &&      | AND |
| -          | Subtraction    | +=         | Compound addition       | ===        | Strict equal          |         | OR  |
| *          | Multiplication | -=         | Compound Subtraction    | !=         | Not Equal             | !       | NOT |
| **         | Exponentiation | *=         | Compound Multiplication | !==        | Strict not equal      |         |     |
| /          | Division       | /=         | Compound Division       | >          | Greater than          |         |     |
| %          | Modulus        | %=         | Compound Modulus        | <          | Less than             |         |     |
| ++         | Increment      |            |                         | >=         | Greater than or equal |         |     |
| --         | Decrement      |            |                         | <=         | Less than or equal    |         |     |

## Other Operators:

- Ternary Operator or conditional operator
- typeof operator

## Logical Operators

# Logical Operators

- A truth table shows all possible true-false combinations of the terms
- Since `&&` and `||` each have two operands, there are four possible combinations of conditions `a` and `b`

| a     | b     | a && b | a    b |
|-------|-------|--------|--------|
| true  | true  | true   | true   |
| true  | false | false  | true   |
| false | true  | false  | true   |
| false | false | false  | false  |

## How to check number is even or odd ?

`givenNumber % 2 == 0` → Returns **true** then it is even number

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`givenNumber % 2 == 0` → Returns **false** then it is odd number

Example:

`8%2 == 0` → Returns 0 hence 8 is even number

`23%2 == 0` → Returns false hence 23 is odd number

## Arithmetic

.. + .. Add  
.. - .. Subtract  
.. \* .. Multiply  
.. / .. Divide  
.. % .. Remainder  
.. \*\* .. Exponential

## Assignment

.. = .. Assign value  
.. += .. Add then assign  
.. -= .. Subtract then assign  
.. \*= .. Multiply then assign

## Logical

.. || .. Or  
.. && .. And

## Equality

.. === .. Equality  
.. == .. Equality with coercion

## Conversion

+ .. Convert to number  
- .. Convert to number then negate it  
! .. Convert to boolean then inverse it

## Relational / Comparison

.. >= .. Greater than or equal to  
.. <= .. Less than or equal to  
.. != .. Not equal after coercion  
.. !== .. Not equal

## Increment / Decrement

.. ++ Postfix increment  
.. -- Postfix decrement

++.. Prefix increment  
--.. Prefix decrement

## Others

typeof ..  
.. instanceof ..  
(..  
...spread-operator  
.  
..[..  
new ..  
delete ..  
(.. ? .. : ..)

## Operator Precedence

Given multiple operators are used in an expression, the "Operator Precedence" determines which operator will be executed first. The higher the precedence, the earlier it will get executed.

## Operator Associativity

Given multiple operators have the same precedence, "Associativity" determines in which direction the code will be parsed.

See the **Operator Precedence and Associativity table** here:

<http://bit.ly/operatortable>

## 7 Coercion

When trying to compare different "types", the JavaScript engine attempts to convert one type into another so it can compare the two values.

### Type coercion priority order:

1. String
2. Number
3. Boolean

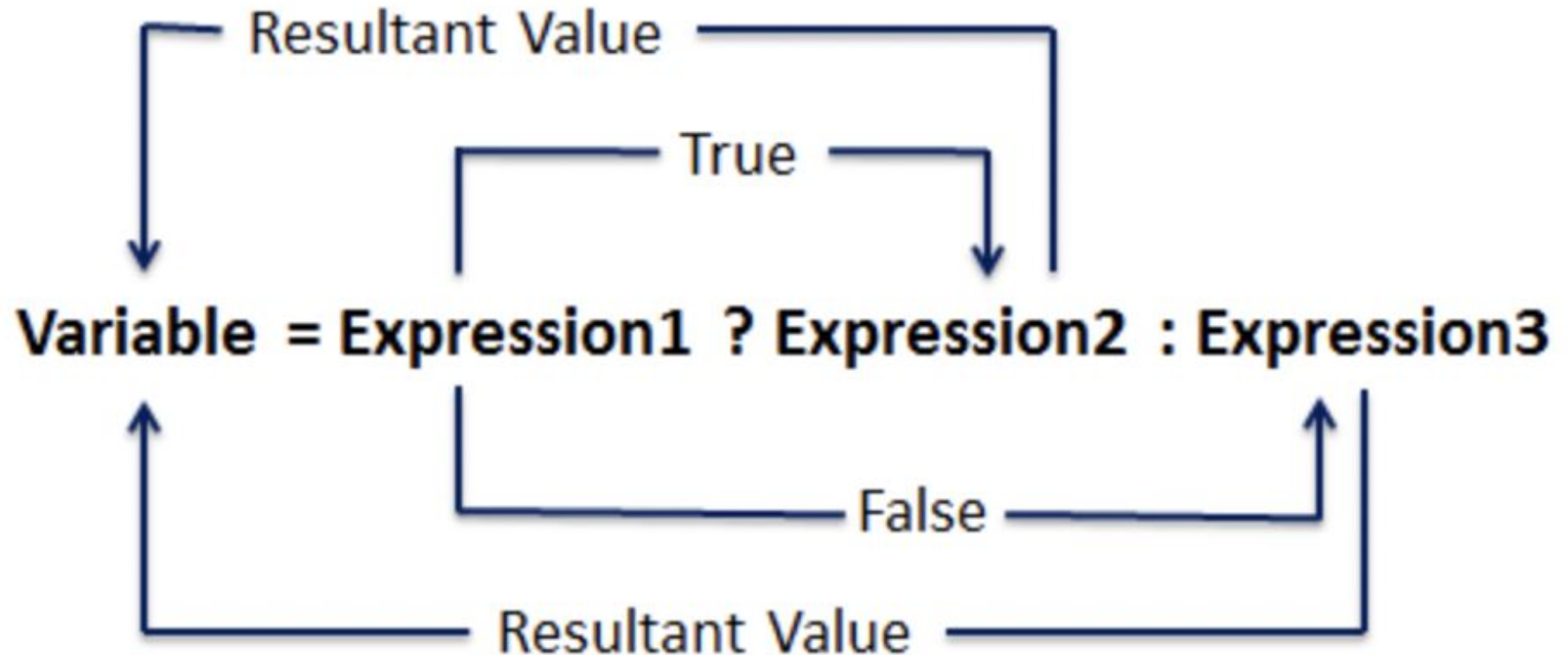
### Coercion in action

Does this make sense?



```
2 + "7"; // "27"  
true - 5 // -4
```

## Conditional Operator or Ternary Operator





## What is difference between == and === ?

→ IMP

- Using '===' operator, it checks whether two numbers are equal by it's value and type as well.
  - Note: === is most favored instead ==
- When we use '==' operator JS will try to convert them to the same type and then compare them
- Example "5" == 5 JS converts the "5" to a number 5 before checking if they are equal which is why we get result as true.
- Examples:

## Assignment 01: File-05\_operatorA.js Don't forget to log result on console using string template only

1. Write a normal function in such a way that it should accept one string value as argument.
  - 1.1. ~~Function name~~ → squareOfWordLength
  - 1.2. Find the length of word and return it's length square.
  - 1.3. Invoke or call this function for values one by one
    - 1.3.1. "JavaScript"
    - 1.3.2. "Google Chrome"
    - 1.3.3. "Developer Smart"
2. Given a string "I am Angular Developer" write a function with no arg and no return value
  - 2.1. Find the string length and divide by total number words available in that string. Log the result on console
  - 2.2. Find the string length and multiple by the total words available in string

**Assignment 0B:** Make sure only use ternary operators and create fun expression for each step.

File-05\_operatorB.js

1. Find the greatest number amongst two number.
  - 1.1. Variable name that can be used to store function - greaterNumber
  - 1.2. function Expr with two args and no return value
  - 1.3. Number to be checked → 10, -10 → 800, 899
2. Check → 29, 44, 0, 101 → even or odd numbers
  - 2.1. isEvenOrOddNum → Variable name that can be used to store function
  - 2.2. Fun Expression with one arg and it must return true or false based on number that is passed as a value
3. Check → which word has even or odd length "JavaScript", "developer", "Google"
  - 3.1. wordLength → Variable name that can be used to store function
  - 3.2. Write a function expression with one arg and return possible value "EVEN" or "ODD"

## Assignment 0C: Pls use ternary operator for step 1 and step 2 , File → 05\_operatorTernaryAssigC.js

**Step 1.** Write a normal function 'maleMarriageEligibility()' with 3 args gender, age and boyName. Function should return msg as per the step 1.2 according to condition check. Please use the **ternary operator** for conditional check

- 1.1. If gender is Male and age >=21 then
- 1.2. Hey \${boyName} you are eligible for Marriage else Not eligible for Marriage
- 1.3. Invoke the function for values:
  - 1.3.1. maleMarriageEligibility("Male", 25, "Billgates");
  - 1.3.2. maleMarriageEligibility("Male", 17, "Stew Jobs");

**Step 2.** Write a function "femaleMarriageEligibility()" with 3 args gender, age and girlName. Function should return msg as per the step 2.2 according to condition check. Please use the **?:** for conditional check

- 2.1 If gender is Female and age>=18 then only
- 2.2 Hey \${girlName} you are eligible for Marriage else not eligible for marriage
- 2.3 Call this function with values:
  - 2.3.1 femaleMarriageEligibility("Female", 16, "Jenifer");
  - 2.3.2 femaleMarriageEligibility("Female", 27, "Malinda Gates");

## Assignment 0C: Pls use ternary operator and function expression, File → 05\_operatorAssigC.js

Fun expression with no return value to check TCS interview eligibility such as, If Graduation score is greater than equal to 70% **OR** HSC score is greater than equal 80% **OR** SSC score is greater than 90% then only

- 1.1. Function expression args → gradScore, hscScore, sscScore, candidateName
- 1.2. Congrates {candidate\_name} you are eligible for TCS interview. Else Unfortunately you are not eligible for interview
- 1.3. Invoke Fun Expr with values as
  - 1.3.1. 80, 86, 90, "your name"
  - 1.3.2. 70, 65, 55, "your frd name"
  - 1.3.3. 60, 79, 88, " your other frd name "

# NaN - Not a Number

- NaN is a number – typeof NaN return number
- It is the result of numerical operations where result is not a number
- NaN can occur in several ways like
  - Converting an invalid string to a number
    - `var fullName = "Hello";`
    - `var myNumber = +fullName;`
    - `console.log(myNumber);`
  - Trying to do arithmetic with a non-numeric string will result in NaN (Not a Number)
  - Divide zero by zero
  - If you use NaN in a mathematical operation, the result will also be NaN

**+ Operator:** '+' can be used for different ways like:-

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- Addition: Addition of numbers
- Concatenation: String concatenation
- Conversion: String to number conversion

# Type Conversion

It is the process of converting data from one type to another type

There are two type conversion in JS

- Implicit conversion: Automatic type conversion
- Explicit conversion: Explicit type conversion



# Type Conversion

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- **Implicit conversion:** Automatic type conversion

In certain situations, JavaScript automatically converts one data type to another (to the right type). This is known as implicit conversion

When we compare using `==` operator, internally It does implicit conversion from string to number and then it compares.

- **Explicit conversion:** Explicit type conversion

You can also convert one data type to another as per your needs. The type conversion that you do manually is known as explicit type conversion.

# Implicit conversion to String

```
// numeric string used with + gives string type
```

```
let result;
```

```
result = '3' + 2;
```

```
console.log(result) // "32"
```

```
result = '3' + true;
```

```
console.log(result); // "3true"
```

```
result = '3' + undefined;
```

```
console.log(result); // "3undefined"
```

```
result = '3' + null;
```

```
console.log(result); // "3null"
```

# Implicit boolean conversion to Number

```
// if boolean is used, true is 1, false is 0
```

```
let result;
```

```
result = '4' - true;  
console.log(result); // 3
```

```
result = 4 + true;  
console.log(result); // 5
```

```
result = 4 + false;  
console.log(result); // 4
```

# Implicit string conversion to Number

```
// numeric string used with - , / , * results number type
```

```
let result;
```

```
result = '4' - '2';
```

```
console.log(result); // 2
```

```
result = '4' - 2;
```

```
console.log(result); // 2
```

```
result = '4' * 2;
```

```
console.log(result); // 8
```

```
result = '4' / 2;
```

```
console.log(result); // 2
```

## Undefined used with number, boolean or null gives NaN

```
// Arithmetic operation of undefined with number, boolean or null gives NaN
```

```
let result;
```

```
result = 4 + undefined;  
console.log(result); // NaN
```

```
result = 4 - undefined;  
console.log(result); // NaN
```

```
result = true + undefined;  
console.log(result); // NaN
```

```
result = null + undefined;  
console.log(result); // NaN
```

Explicit conversion: Convert number strings and boolean values to numbers,  
In that case we can use `Number()`;

```
// string to number  
result = Number('324');  
console.log(result); // 324
```

```
result = Number('324e-1')  
console.log(result); // 32.4
```

```
// boolean to number  
result = Number(true);  
console.log(result); // 1
```

```
result = Number(false);  
console.log(result); // 0
```

# Explicit conversion: Invalid string to number return NaN

If a string is an invalid number, the result will be `NaN`. For example,

```
let result;  
result = Number('hello');  
console.log(result); // NaN  
  
result = Number(undefined);  
console.log(result); // NaN  
  
result = Number(NaN);  
console.log(result); // NaN
```

## Explicit conversion: string to number using + operator

```
var numberInString = "100";  
console.log(typeof numberInString)  
  
var myNumber = +numberInString;  
console.log(typeof myNumber)
```



Explicit conversion: number to string data type conversion using toString() method

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```
var myNumber = 100;  
console.log(typeof myNumber); // number  
var afterConversion = myNumber.toString();  
console.log(typeof afterConversion); // string
```

## Assignment: 0C

1. Check out few interesting fact and log result on console with reason:

- `0 == ' '`
- `0 == '0'`
- `0 == false`
- `null == undefined`
- `1 == [1]`
- `1 == true`
- `1 == '1'`

Thank you

Contact us - 96650 44698

