EVENTS DESCRIPTION

1. Renaissance 2018

- **a. Dexterity-** The event here explores the creativity of participant and his/her understanding off the structure by implementing simple theories of structure and a little mathematics. In this event, participants have to construct a bridge of given dimensions using Popsicle sticks.
- **b.** Cadmania- The event here explores the understanding of AutoCAD. This event will be conducted in two rounds. First round comprising the questions based on basic AutoCAD knowledge followed by second round in which participants will have to draw the plan of dimensions provided.
- **c. Click-o- mania-** This event is a fun event, which tests the ability of time management and casual knowledge about our college and civil engineering. In the event the participants will be given '5 chits' having names/description of some technical and non-technical terms, names of some places, things of our college, and will also have names of some known faculties. The participant will have to find them and click selfie in a limited time period. The participant clicking in less time will be declared the winner.
- **d. Zenith-** The event here explores the creativity and understanding of the structure. In this event, participants have to construct a structure of roof and floor standing more or less permanently in one place provided props.