

# SMART INDIA HACKATHON 2024

**Problem Statement ID – 1672**

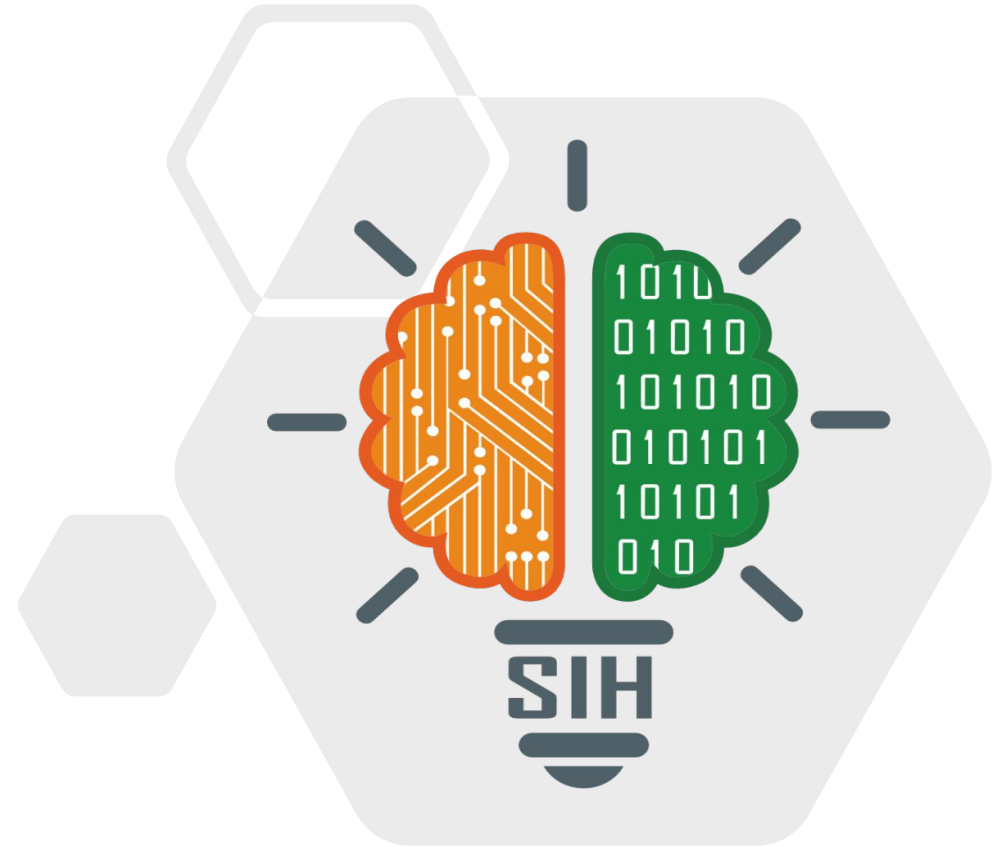
**Problem Statement Title** - Develop an ML Model based solution to refine CAPTCHA.

**Theme** - Smart Automation

**PS Category** - Software

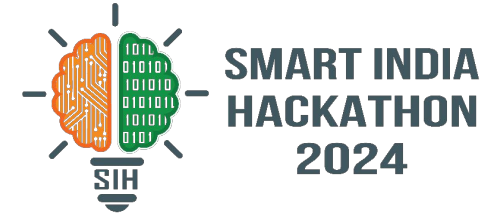
**Team ID** -

**Team Name** - Mini Doras





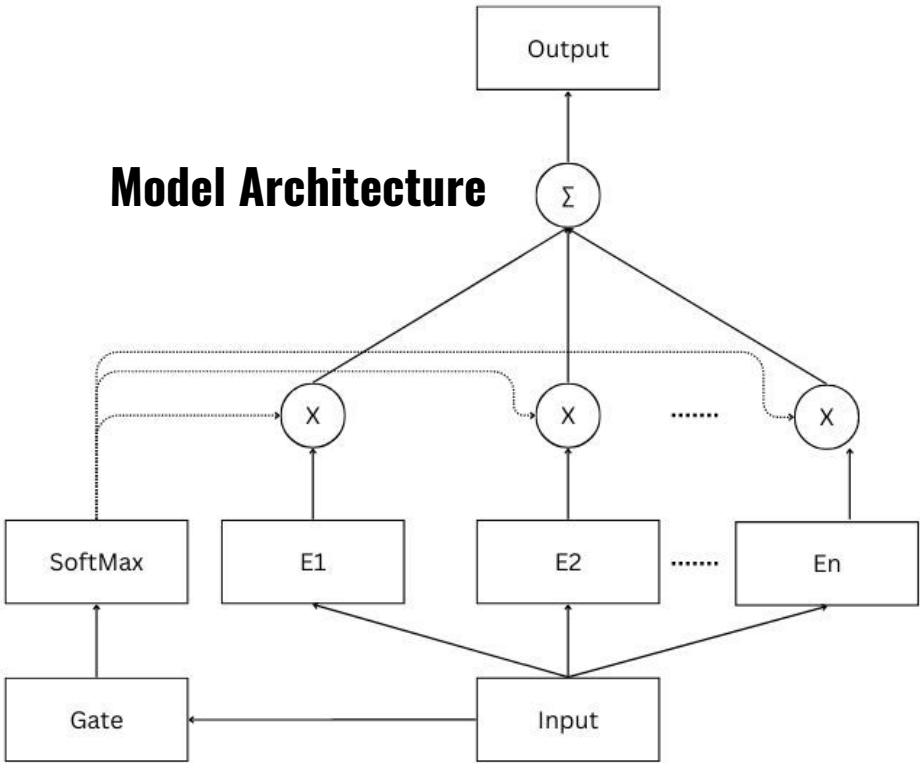
# DEVELOPING AN ML-BASED SOLUTION TO REFINE CAPTCHA



Our innovative solution takes the form of a ***three-layered approach***, the idea being that a bot may outsmart a single layer or two, but not all three.

1. **Layer 1 (ML Judge):** This is the core strategy of reducing human effort. Here we use an MoE Classification model to identify the user as a bot or human. Most of our users will be classified as human or bot in this layer. In the event of a low-confidence result, the user will be sent to Layer 2.
2. **Layer 2 (Adversarial Attack Captcha & SusMeter):** This is our counter to computer vision based bots. An adversarial attack captcha is specially fine-tuned to confuse and defeat image recognition algorithms. This ensures any users that pass this layer are almost certainly humans. As added security the SusMeter, another state-of-the-art MoE Classification model, is used to track user behaviour and further reduce chances of bots sneaking past.
3. **Layer 3 (Interactive Challenge & SusMeter):** This is our final counter against any bot that manages to bypass Layer 2 by random chance. The user is made to solve a very simple interactive task picked at random. This means bots must be able to solve an (ever-changing) library of possible challenges. On top of this lies yet another MoE Classification model which judges the user's behaviour.

- Technologies used:
1. Frontend - React
  2. Security - Fernet Cipher
  3. ML Model - MOE of CATBOOST, XGBOOST and ANNs
  4. Used adversarial attack on bot for images in round 2



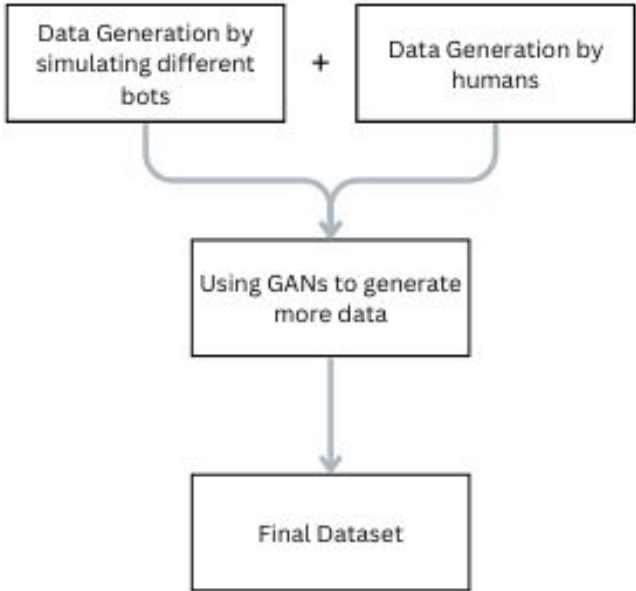
**Dataset for Training ML Judge - L1**

Time Taken	Typing	Mouse Movement
user.agent	Mouse Distance	IP(City)
IP(Country)	Coordinate	IS BOT

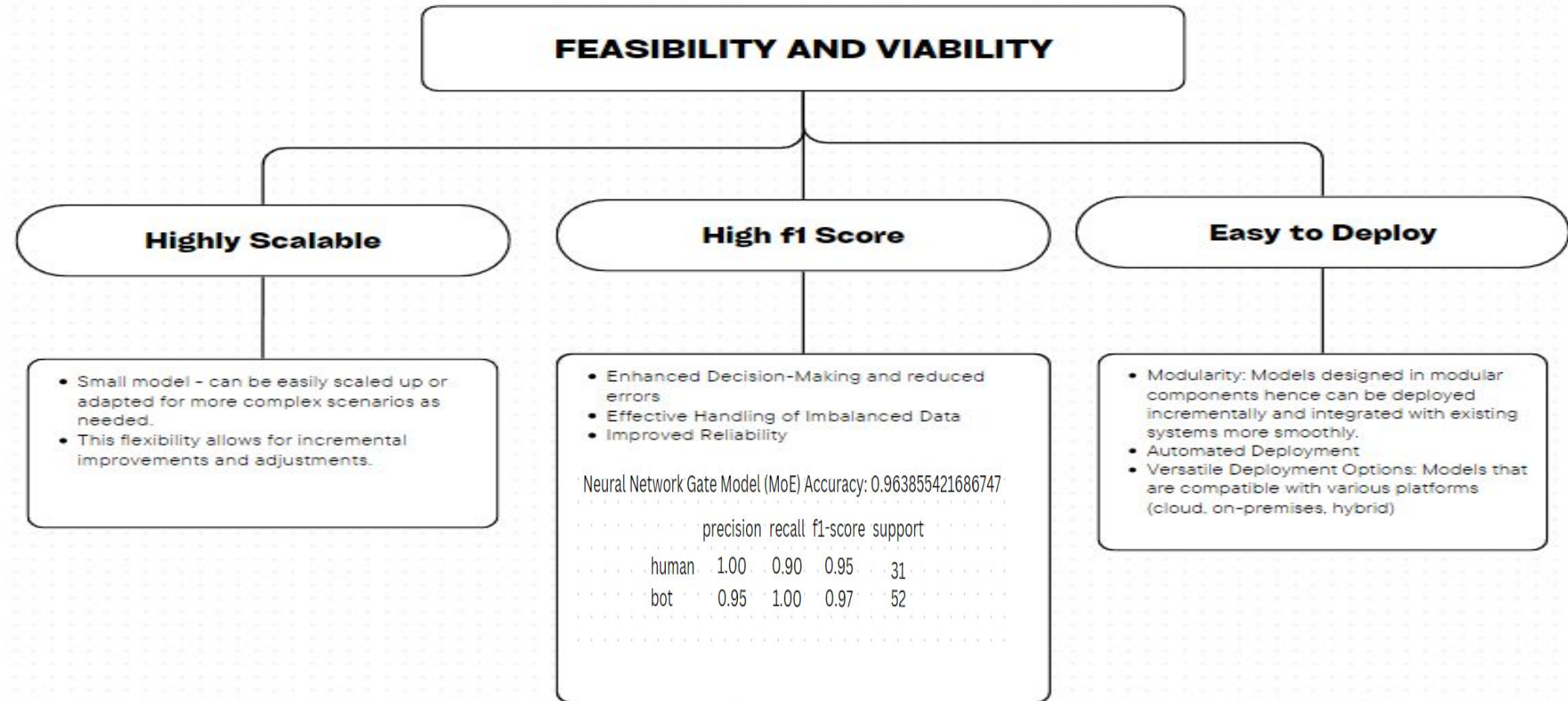
**Dataset for Training Sus Meter - L2**

Time Taken	Typing	Mouse Movement	
user.agent	Mouse Distance	IP(City)	
IP(Country)	Coordinate	IS Solved	IS BOT

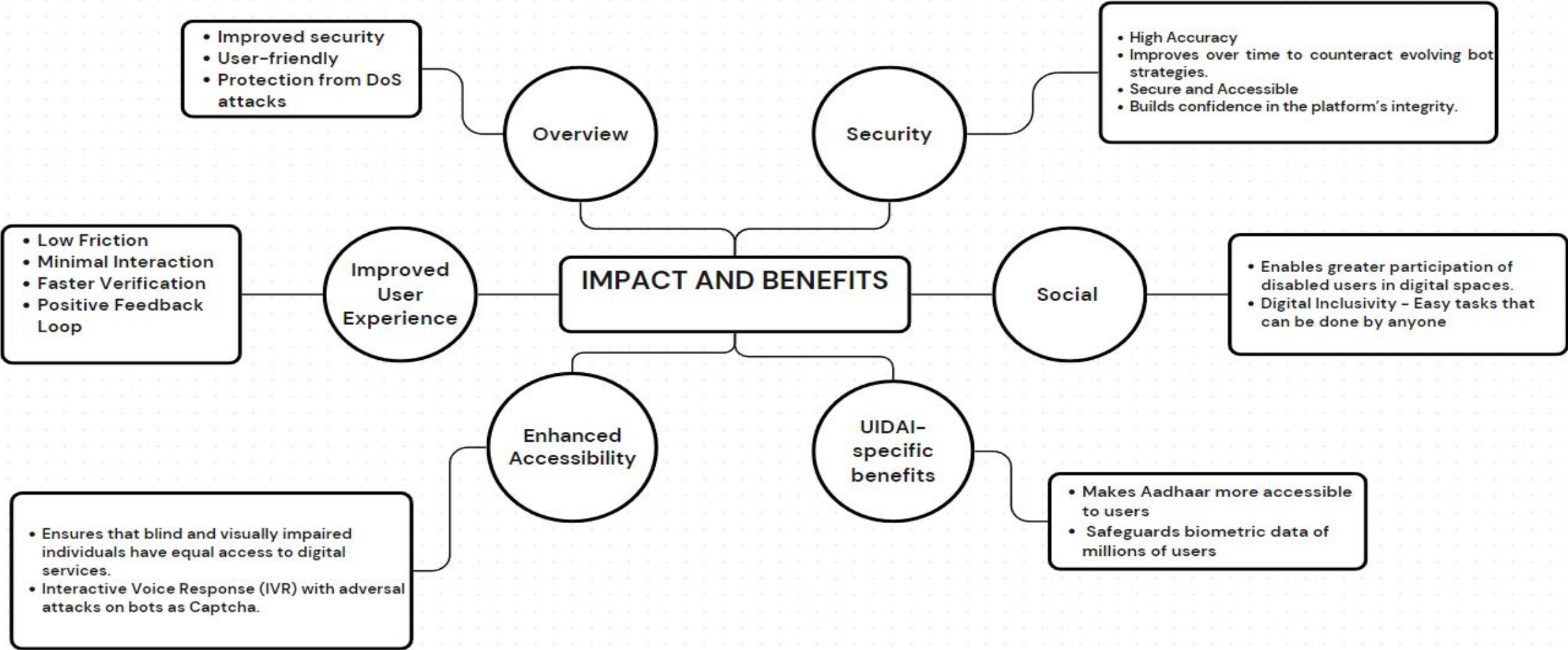
## ML Model and Data Generation



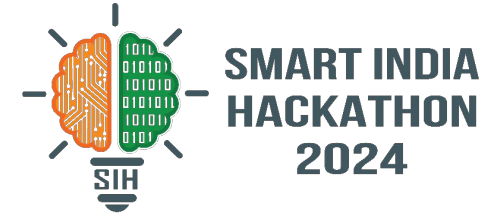
# FEASIBILITY AND VIABILITY



# IMPACT AND BENEFITS



# RESEARCH AND REFERENCES



1. [Detection of Bots in CAPTCHA as a Cloud Service Utilizing Machine Learning](#)
2. [Precursory Analysis of Attack-Log Time Series by Machine Learning for Detecting Bots in CAPTCHA](#)
3. [No Bot Expects the DeepCAPTCHA! Introducing Immutable Adversarial Examples, With Applications to CAPTCHA Generation](#)
4. [Recent advances of Captcha security analysis: a short literature review](#)
5. [A survey of CAPTCHA technologies to distinguish between human and computer](#)
6. [Precursory Analysis of Attack-Log Time Series by Machine Learning for Detecting Bots in CAPTCHA](#)