

Configure IP address to routers in packet tracer. Explore the following messages: ping responses, destination unreachable, request timed out, reply

### Lab - 2

configure IP address and simulate sending a simple PDU to routers in Packet Tracer. Explore the following messages: Ping responses, destination unreachable, request timed out, reply.

→ \* Connect 2 PC to router 1, 2 PC to router 2, connect router 1 and 2 with serial 3

\* Set IP address of PC to 10.0.0.1 and 20.0.0.1, 30.0.0.1, 40.0.0.1

\* Let gate ways 10.0.0.2, 20.0.0.2, 30.0.0.2, 40.0.0.2

\* In router 1 CLI

enable  
conf t  
interface Fast Ethernet 0/0  
ip address 10.0.0.2  
no shutdown

→ Repeat for PC 2

\* Setting serial configuration

enable  
conf t  
interface serial 2/0  
ip address 50.0.0.1  
no shutdown

→ Repeat for router 2

→ In router 3 CLI

enable  
conf t  
interface serial 2/0  
ip address 50.0.0.3  
no shutdown

→ Interball server 310  
IP address 60.0.0.3  
no shutdown

Static routing

In server 1 CLI

config t

ip route 30.0.0.0 255.0.0.0 50.0.0.3

ip route 40.0.0.0 255.0.0.0 50.0.0.3

ip route 60.0.0.0 255.0.0.0 50.0.0.3

Show ip route

In server 2 CLI

config t

ip route 10.0.0.0 255.0.0.0 60.0.0.3

ip route 20.0.0.0 255.0.0.0 60.0.0.3

ip route 50.0.0.0 255.0.0.0 60.0.0.3

In server 3 CLI

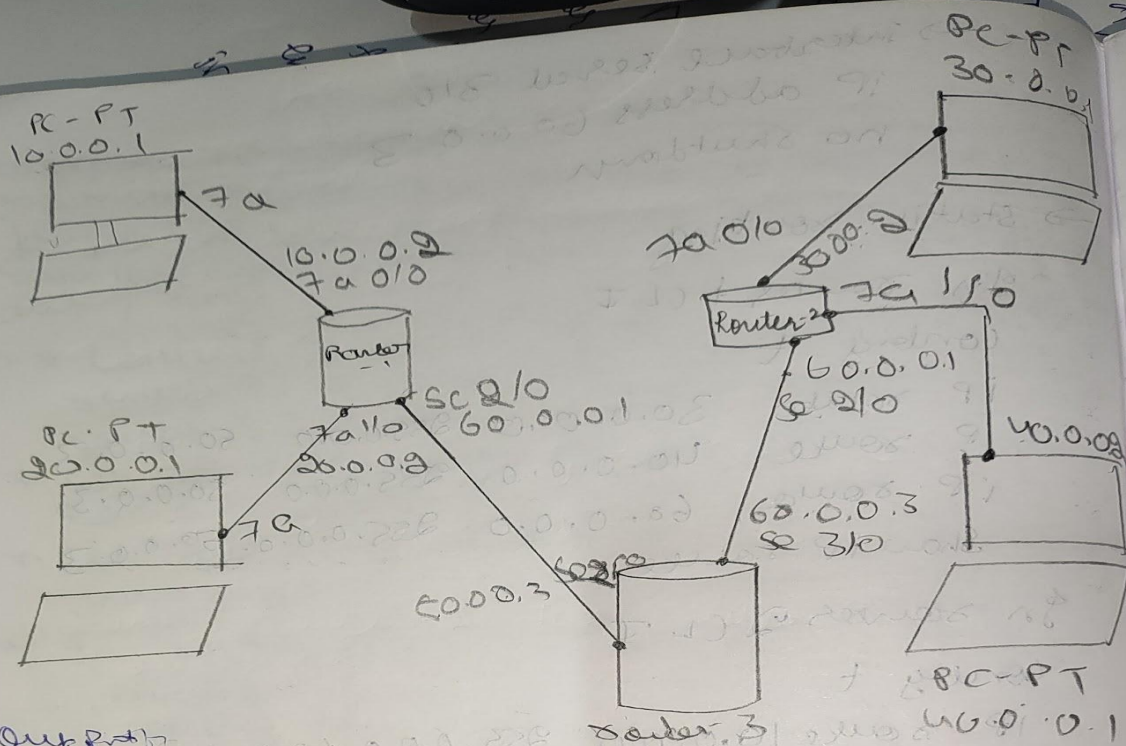
config t

ip route 10.0.0.0 255.0.0.0 50.0.0.1

ip route 20.0.0.0 255.0.0.0 50.0.0.1

ip route 30.0.0.0 255.0.0.0 60.0.0.1

ip route 40.0.0.0 255.0.0.0 60.0.0.1



Output:

In PC1 (10.0.0.1)

Ping 30.0.0.1

Pinging 30.0.0.1 with 32 bytes of data  
 Reply from 10.0.0.2: destination host unreachable  
 Reply from 10.0.0.2: destination host unreachable  
 Reply from 10.0.0.2: destination host unreachable  
 Reply from 10.0.0.2: destination host unreachable

Ping Statistics for 30.0.0.1  
 Packet: Sent = 4, Received = 0, Lost = 4 (100% loss)

Since 30.0.0.1 is not connected to R01  
 directly it should be statically registered



To view it source.

In PC 1

show ip route

C 10.0.0.0/3 is directly connected - FastEthernet 0/0

C 20.0.0.0/3 is directly connected, FastEthernet 1/0

S 30.0.0.0/3 [1/0] via 50.0.0.3

S 40.0.0.0/3 [1/0] via 50.0.0.3

C 50.0.0.0/3 is directly connected, Serial 8/0

S 60.0.0.0/3 [1/0] via 50.0.0.3

In PC 1

Ping 30.0.0.1

Pinging 30.0.0.1 with 32 bytes of data:  
request timed out

Reply from 30.0.0.1: bytes=32 time=5ms TTL=125

Reply from 30.0.0.1: bytes=32 time=2ms TTL=125

Reply from 30.0.0.1: bytes=32 time=10ms TTL=125

Ping statistics for 30.0.0.1

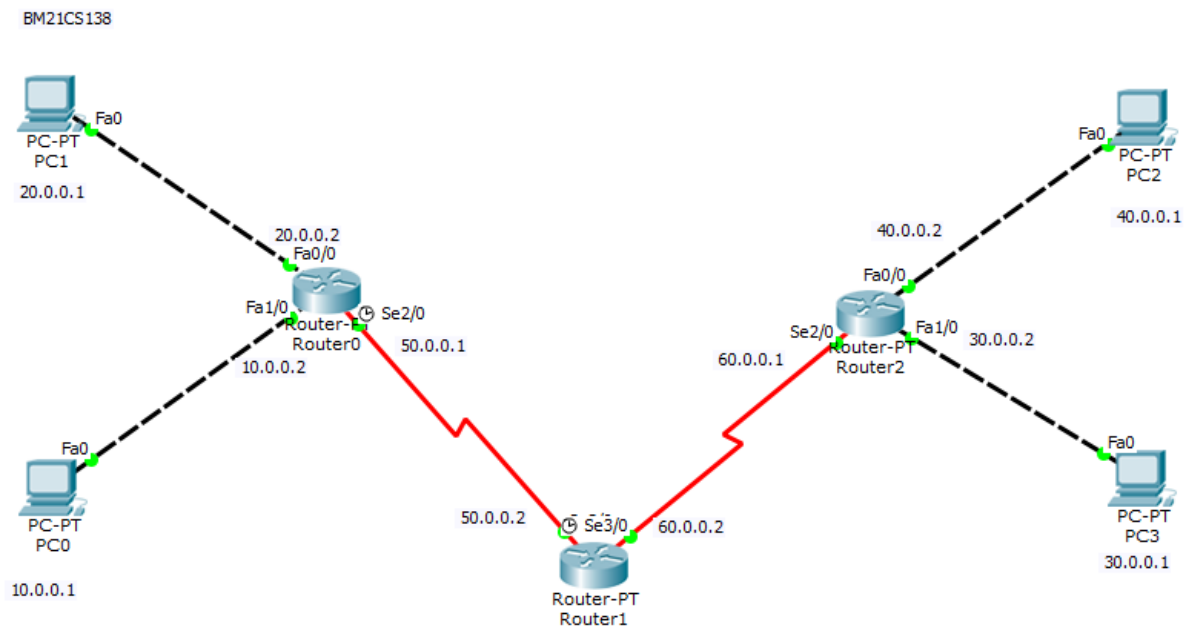
Packets: sent = 4, received = 3, loss = 1 (25%)  
Approximate round trip times in milliseconds:  
Minimum = 2ms, Maximum = 10ms, Average = 5ms

There is loss since it takes time to identify

Packet

28/6/23

## Topology:



## Output:

```
Physical  Config  Desktop  Programming  Attributes
Command Prompt
Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
C:\>ping 90.0.0.2

Pinging 90.0.0.2 with 32 bytes of data:

Reply from 90.0.0.2: bytes=32 time=12ms TTL=252
Reply from 90.0.0.2: bytes=32 time=2ms TTL=252
Reply from 90.0.0.2: bytes=32 time=10ms TTL=252
Reply from 90.0.0.2: bytes=32 time=2ms TTL=252

Ping statistics for 90.0.0.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 2ms, Maximum = 12ms, Average = 6ms

C:\>ping 40.0.0.1

Pinging 40.0.0.1 with 32 bytes of data:

Request timed out.
Reply from 40.0.0.1: bytes=32 time=3ms TTL=123
Reply from 40.0.0.1: bytes=32 time=3ms TTL=123
Reply from 40.0.0.1: bytes=32 time=3ms TTL=123

Ping statistics for 40.0.0.1:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 3ms, Maximum = 3ms, Average = 3ms

C:\>ping 50.0.0.1

Pinging 50.0.0.1 with 32 bytes of data:

Request timed out.
Reply from 50.0.0.1: bytes=32 time=3ms TTL=124
Reply from 50.0.0.1: bytes=32 time=6ms TTL=124
Reply from 50.0.0.1: bytes=32 time=2ms TTL=124

Ping statistics for 50.0.0.1:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 2ms, Maximum = 6ms, Average = 3ms

C:\>
```