

1.ADDITION OF TWO NUMBERS

ALGORITHM:

- 1.Start
- 2.Read a and b values
- 3.Add a and b values and assign it to c, $c=a+b$
- 4.Print the result
- 5.Stop

PROGRAMS:

```
a=int(input("enter first no"))
b=int(input("enter second no"))
c=a+b
print("the sum is",c)
```

OUTPUT:

```
enter first no20
enter second no10
the sum is 30
```

2.AREA OF CIRCLE

ALGORITHM:

- 1.Start
- 2.Read radius value
- 3.Calculate area of circle, $area=3.14*radius*radius$
- 4.Print the result
- 5.Stop

PROGRAM:

```
radius=int(input("enter the radius"))
area=3.14*radius*radius
print("Area of the Circle is ",area)
```

OUTPUT:

```
enter the radius 5
Area of the Circle is 78.5
```

3.SIMPLE INTEREST

ALGORITHM:

- 1.Start
- 2.Read p, n and r values
- 3.Calculate simple interest, $si=p*n*r/100$
- 4.Print the result
- 5.Stop

PROGRAM:

```
p=int(input("enter principle amount"))
n=int(input("enter no of years"))
r=int(input("enter rate of interest"))
si=p*n*r/100
print("simple interest is ",si)
```

OUTPUT:

```
enter principle amount25000
enter no of years12
enter rate of interest5
simple interest is 15000.0
```

4.CELSIUS TO FAHRENHEIT**ALGORITHM:**

```
1.Start
2.Read celsius value
3.Calculate fahrenheit,  $f=(c*1.8)+32$ 
4.Print the result
5.Stop
```

PROGRAM:

```
c=int(input("Enter Celsius"))
f=(c*1.8)+32
print("Temperature in Fahrenheit",f)
```

OUTPUT:

```
Enter Celsius 36
Temperature in Fahrenheit 96.8
```

5.SWAP TWO VALUES OF VARIABLES**ALGORITHM:**

```
1.Start
2.Read two values
3.Assign temp=a, then a=b and b=temp
4.Print the result
5.Stop
```

PROGRAM:

```
a=int(input("enter a value"))
b=int(input("enter b value"))
temp=a
a=b
b=temp
print("a=",a,"b=",b)
```

OUTPUT:

```
enter a value89
enter b value78
a= 78 b= 89
```

6.ODD OR EVEN**ALGORITHM:**

```
1.Start
2.Read a value
3.Check the condition if (number%2==0), print even
4.Else,print odd
5.Stop
```

PROGRAM:

```
number=int(input("Enter a number:"))
if(number%2==0):
    print("IT IS AN EVEN NUMBER")
else:
    print("IT IS AN ODD NUMBER")
```

OUTPUT:

```
Enter a number:24
IT IS AN EVEN NUMBER
```

7.SUM OF N NUMBERS**ALGORITHM:**

- 1.Start
- 2.Read a value and initialize i=1 and sum=0
- 3.Check while condition 'i' less than or equal to 'n'
- 3.a)add sum with 'i' and assign it to sum
- 3.b)increment 'i' value
- 4.Print the result
- 5.Stop

PROGRAM:

```
n=int(input("Enter a number:"))
sum=0
i=1
while (i<=n):
    sum=sum+i
    i=i+1
print("sum is",sum)
```

OUTPUT:

```
Enter a number:10
sum is 55
```

8.SUM OF N EVEN NUMBERS**ALGORITHM:**

- 1.Start
- 2.Read a value and initialize sum=0
- 3.Perform for loop in range (2,n+1,2)
- 3.a)add sum with 'i' and assign it to sum
- 4.Print the result
- 5.Stop

PROGRAM:

```
n=int(input("Enter a number:"))
sum=0
for i in range(2,n+1,2):
    sum+=i
print("sum is",sum)
```

OUTPUT:

```
Enter a number:10
sum is 30
```

9.GREATEST OF THREE NUMBERS

ALGORITHM:

- 1.Start
- 2.Read a, b and c value
- 3.Check if condition 'a' is greater than 'b' and 'c', print a is the greatest value
- 4.Else check the condition 'b' is greater than 'c' and 'a', print b is the greatest value
- 5.Otherwise, print c is the greatest value
- 6.Stop

PROGRAM:

```
a=int(input("enter the value of a"))
b=int(input("enter the value of b"))
c=int(input("enter the value of c"))
if(a>b and a>c):
    print("the greatest no is",a)
elif(b>c and b>a):
    print("the greatest no is",b)
else:
    print("the greatest no is",c)
```

OUTPUT:

```
enter the value of a10
enter the value of b15
enter the value of c20
the greatest no is 20
```

10.PRINT THE TABLE OF A NUMBER

ALGORITHM:

- 1.Start
- 2.Read a value
- 3.Perform for loop in range(1,11)
- 4.Print as (n,"x",i,"=",n*i)
- 5.Stop

PROGRAM:

```
n=int(input("Enter the number to print the table for:"))
for i in range(1,11):
    print(n,"x",i,"=",n*i)
```

OUTPUT:

```
Enter the number to print the table for:10
10 x 1 = 10
10 x 2 = 20
10 x 3 = 30
10 x 4 = 40
10 x 5 = 50
10 x 6 = 60
10 x 7 = 70
10 x 8 = 80
10 x 9 = 90
```

10 x 10 = 100

11. FACTORIAL OF A NUMBER

ALGORITHM:

- 1.Start
- 2.Read a value
- 3.The value is passed as an argument to factorial function
- 4.The base condition is that number to be lesser than or equal to 1 and return 1 if it is
- 5.Otherwise the function is called recursively with the number minus 1 multiplied by the number itself
- 6.Stop

PROGRAM:

```
def factorial(n):  
    if(n<=1):  
        return 1  
    else:  
        return(n*factorial(n-1))  
n=int(input("Enter number"));  
print("Factorial:")  
print(factorial(n))
```

OUTPUT:

```
Enter number 5  
Factorial:  
120
```

12. GCD OF TWO NUMBERS

ALGORITHM:

- 1.Start
- 2.Get the input values
- 3.Check whether b is equivalent to zero
- 4.If b is zero, then print the 1st number
- 5.else assign a=b & b=remainder of a/b and continue with steps 3&4
- 6.Print the result
- 7.Stop

PROGRAM:

```
def gcd(a,b):  
    if b==0:  
        print(" The GCD of two num",a)  
    else:  
        return gcd (b,a%b)  
a=int(input("Enter the first no:"))  
b=int(input("Enter the second no:"))  
c=gcd(a,b)  
print(c)
```

OUTPUT:

```
Enter the first no:9  
Enter the second no:18  
The GCD of two num 9
```

13.CHECK WHETHER THE GIVEN NUMBER IS PALINDROME OR NOT

ALGORITHM:

- 1.Start
- 2.Get the input value and initialize temp=0 and rev=0
- 3.Check whether n is greater than zero
 - 3.a)divide 'n' value by 10 using modulo operator, remainder is assigned to 'dig'
 - 3.b)'rev' is multiplied with 10 and add with 'dig' and assigned to 'rev'
 - 3.c)divide 'n' value by 100 using floor division operator, quotient is assigned to 'n'
- 4.If temp==rev, then print the number is a palindrome
- 5.Else, print the number is not a palindrome
- 6.Stop

PROGRAM:

```
n=int(input("Enter number:"))
temp=n
rev=0
while(n>0):
    dig=n%10
    rev=rev*10+dig
    n=n//10
if (temp==rev):
    print("the number is a palindrome!")
else:
    print("the number isn't a palindrome!")
```

OUTPUT:

```
Enter number:98
the number isn't a palindrome!
```

14.SQUARE ROOT USING NEWTON METHOD

ALGORITHM:

1. Define a function named newtonSqrt().
2. Initialize approx as 0.5*n and accurate as 0.5*(approx+n/approx)
3. Use a while loop with a condition accurate!=approx to perform the following,
 - i) Set approx=accurate
 - ii) accurate=0.5*(approx+n/approx)
4. Print the value of approx

PROGRAM:

```
def newtonSqrt(n):
    approx = 0.5 * n
    accurate = 0.5 * (approx + n/approx)
    while accurate!= approx:
        approx = accurate
        accurate = 0.5 * (approx + n/approx)
```

```
    return approx
print('The square root is' ,newtonSqrt(81))
```

OUTPUT:

The square root is 9.0

15.EXPONENTIATION OF A NUMBER

ALGORITHM:

- 1.Start
- 2.Get the base 'b' and power 'e' values
- 3.Initialize p=1
- 4.for i in range(e): then perform p=p*b
- 5.Print the result
- 6.Stop

PROGRAM:

```
b=int(input("Enter base: "))
e=int(input("Enter exponential value: "))
p=1
for i in range(e):
    p=p*b
print("The exponentiation value of number",b,"is",p)
```

OUTPUT:

```
Enter base:2
Enter exponential value:3
The exponentiation value of number 2 is 8
```

16.BASIC OF LIST

AIM:

- To write a python program to
- 1)add new elements to end of the list
 - 2)reverse the elements in list
 - 3)display a list multiple times
 - 4)concatenate two list
 - 5)sort the list

ALGORITHM:

- 1.Start
- 2.Using append function, add new elements to end of the list
- 3.Using reverse function, reverse the elements in list
- 4.Display the list multiple times by '*' operator
- 5.Concatenate two list by '+' operator
- 6.Using sort function, rearrange the list elements in ascending order
- 7.Stop

PROGRAM:

```
a=[3,2,8]
b=[1,5]
a.append(4)
print("After adding element in list:",a)
a.reverse()
print("Reverse of list:",a)
```

```

c=a*3
print("print list element Multiple times:",c)
d=a+b
print("Concatenation of two list:",d)
a.sort()
print("Sorted list:",a)

```

OUTPUT:

```

After adding element in list: [3, 2, 8, 4]
Reverse of list: [4, 8, 2, 3]
print list element Multiple times: [4, 8, 2, 3, 4, 8, 2, 3, 4, 8, 2,
3]
Concatenation of two list: [4, 8, 2, 3, 1, 5]
Sorted list: [2, 3, 4, 8]

```

17.AVERAGE OF ELEMENTS IN A LIST

ALGORITHM:

- 1.Start
- 2.Get the number of elements to be stored in the list
- 3.Use for loop to get the elements
- 4.Calculate the sum of elements in the list
- 5.Calculate the average value
- 6.Print the result
- 7.Stop

PROGRAM:

```

n=int(input("Enter the number of elements to be inserted :"))
a=[]
for i in range(0,n):
    elem=int(input("Enter element:"))
    a.append(elem)
avg=sum(a)/n
print("Average of elements in the list",round(avg,2))

```

OUTPUT:

```

Enter the number of elements to be inserted :3
Enter element:1
Enter element:3
Enter element:5
Average of elements in the list 3.0

```

18.MAXIMUM OF A LIST

ALGORITHM:

- 1.Start
- 2.Give the list with values
- 3.Assign list[0] to max
- 4.for i in range of length of list
- 4.a) Check the condition if list[i]>max and assign list[i] to max
- 5.Print the maximum value
- 6.Stop

PROGRAM:

```

list=[1,2,3]

```



```

max=list[0]
for i in range(len(list)):
    if list[i]>max:
        max=list[i]
print(max)

```

OUTPUT:

3

19.FIRST N PRIME NUMBERS

ALGORITHM:

- 1.Start
- 2.Get the input value
- 3.Using for a in range(2,r+1), perform the following
- 4.Assign k=0
- 5.Using for i in range(2,a//2+1)
- 6.Check if(a%i==0), increment k by 1
- 7.If k is less than or equal to zero, print the result
- 8.Stop

PROGRAM:

```

r=int(input("Enter a number:"))
for a in range(2,r+1):
    k=0
    for i in range(2,a//2+1):
        if(a%i==0):
            k=k+1
    if(k<=0):
        print(a)

```

OUTPUT:

```

Enter a number:10
2
3
5
7

```

20.PRIME NUMBER OR NOT

ALGORITHM:

- 1.Start
- 2.Get the input value and initialize k=0
- 3.Using for i in range(2,a//2+1)
- 3.a)Check if(a%i==0),increment k by 1
- 4.If k is less than or equal to 0, print it is a prime number
- 5.Otherwise, print it is not a prime number
- 6.Stop

PROGRAM:

```

a=int(input("Enter a number:"))
k=0
for i in range(2,a//2+1):
    if(a%i==0):
        k=k+1

```

```

if(k<=0):
    print("Prime number")
else:
    print("Not a Prime number")

```

OUTPUT:

```

Enter a number:5
Prime number

```

21.MATRIX ADDITION:

ALGORITHM:

1. Define two matrices X and Y
2. Create a resultant matrix named 'result'
3. for i in range(len(X)):
 - i) for j in range(len(X[0])):
 - a) result[i][j] = X[i][j] + Y[i][j]
4. for r in result, print the value of r

PROGRAM:

```

X = [[1,2,3],
     [4 ,5,6],
     [7 ,8,9]]
Y = [[9,8,7],
     [6,5,4],
     [3,2,1]]
result = [[0,0,0],
          [0,0,0],
          [0,0,0]]
for i in range(len(X)):
    for j in range(len(X[0])):
        result[i][j] = X[i][j] + Y[i][j]
for r in result:
    print(r)

```

OUTPUT:

```

[10,10,10],
[10,10,10],
[10,10,10]

```

22.MATRIX MULTIPLICATION:

ALGORITHM:

1. Define two matrices X and Y
2. Create a resultant matrix named 'result'
3. for i in range(len(X)):
 - i) for j in range(len(Y[0])):
 - a) for k in range(len(Y)):
 - b) result[i][j] += X[i][k] * Y[k][j]
4. for r in result, print the value of r

PROGRAM:

```

X = [[12,7,3],
     [4 ,5,6],
     [7 ,8,9]]
Y = [[5,8,1,2],

```

```

[6,7,3,0],
[4,5,9,1]]
result = [[0,0,0,0],
[0,0,0,0],
[0,0,0,0]]
for i in range(len(X)):
    for j in range(len(Y[0])):
        for k in range(len(Y)):
            result[i][j] += X[i][k] * Y[k][j]
for r in result:
    print(r)

```

OUTPUT:

```

[114, 160, 60, 27]
[74, 97, 73, 14]
[119, 157, 112, 23]

```

23.LINEAR SEARCH

ALGORITHM:

- 1.Create a list
- 2.Read the element to be searched
- 3.Check while i<len(items) then perform step4 until conditions satisfied
- 4.If items[i]is equal to x, then assign flag=1 and break
- 5.Check if flag is equal to 1, then print the position of element
- 6.Otherwise print element is not found

PROGRAM:

```

items=[12,24,36,5,60]
print("The list of numbers:",items)
x=int(input("Enter the item to be searched:"))
i=flag=0
while(i<len(items)):
    if(items[i]==x):
        flag=1
        break
    i=i+1
if(flag==1):
    print("item is found at:",i+1)
else:
    print("item is not found")

```

OUTPUT:

```

The list of numbers: [12, 24, 36, 5, 60]
Enter the item to be searched:36
item is found at: 3

```

24.BINARY SEARCH

ALGORITHM:

1. Read the search element
2. Find the middle element in the sorted list
3. Compare the search element with the middle element
- i) if both are matching, print element found

- ii) else then check if the search element is smaller or larger than the middle element
4. If the search element is smaller than the middle element, then repeat steps 2 and 3 for the left sublist of the middle element
5. If the search element is larger than the middle element, then repeat steps 2 and 3 for the right sublist of the middle element
6. Repeat the process until the search element is found in the list
7. If element is not found, loop terminates

PROGRAM:

```
def bsearch(alist,item):
    first=0
    last=len(alist)-1
    found=False
    while first<=last and not found:
        mid=(first+last)//2
        if alist[mid]==item:
            found=True
            print("element found in position",mid)
        else:
            if item<alist[mid]:
                last=mid-1
            else:
                first=mid+1
    return found
a=[6,2,3,5,7,14,25]
x=int(input("enter element to search"))
bsearch(a,x)
```

OUTPUT:

```
enter element to search 5
element found in position 3
```

25. SELECTION SORT:

ALGORITHM:

1. Create a function named sel_sort
2. Initialize pos=i
3. If min>a[j] then perform the following till length of list
4. Set pos=j
5. Swap a[i] and a[pos]
6. Print the sorted list

PROGRAM:

```
def sel_sort(a):
    for i in range(len(a)):
        min=a[i]
        pos=i
        for j in range(i+1,len(a)):
            if min>a[j]:
                min=a[j]
                pos=j
        a[pos],a[i]=a[i],a[pos]
```

```
a=[7,8,9,3,2,1]
sel_sort(a)
print('\n the elements in the list are',a)
```

OUTPUT:

the elements in the list are', [1, 2, 3, 7, 8, 9]

26.INSERTION SORT

ALGORITHM:

1. Create a function named isort
2. Initialize currentvalue=a[index] and position=index
3. while position>0 and a[position-1]>currentvalue, perform the following till length of list
 - 3.a) a[position]=a[position-1]
 - 3.b) position = position-1
4. a[position]=currentvalue
5. Print the sorted list

PROGRAM:

```
def isort(a):
    for index in range(1,len(a)):
        current_value=a[index]
        position=index
        while position>0 and a[position-1]>current_value:
            a[position]=a[position-1]
            position=position-1
        a[position]=current_value
    print('list after insertion:',a)
a=[5,3,4,9,2]
isort(a)
```

OUTPUT:

('list after insertion:', [2, 3, 4, 5, 9])

27.MERGE SORT

ALGORITHM:

1. Create a function named mergesort
2. Find the mid of the list
3. Assign lefthalf = alist[:mid] and righthalf = alist[mid:]
4. Initialise i=j=k=0
5. while i < len(lefthalf) and j < len(righthalf), perform the following
 - 5.a)if lefthalf[i] < righthalf[j]:assign alist[k]=lefthalf[i] and Increment i
 - 5.b)else: assign alist[k]=righthalf[j] and Increment j & k
6. while i < len(lefthalf), assign alist[k]=lefthalf[i] and Increment i & k
7. while j < len(righthalf), assign alist[k]=righthalf[j] and Increment j & k
8. Print the sorted list

PROGRAM:

```
def mergesort(alist):
```

```

if len(alist)>1:
    mid=len(alist)//2
    lefthalf=alist[:mid]
    righthalf=alist[mid:]
    mergesort(lefthalf)
    mergesort(righthalf)
    i=j=k=0
    while i<len(lefthalf) and j<len(righthalf):
        if lefthalf[i]<righthalf[j]:
            alist[k]=lefthalf[i]
            i=i+1
        else:
            alist[k]=righthalf[j]
            j=j+1
        k=k+1
    while i<len(lefthalf):
        alist[k]=lefthalf[i]
        i=i+1
        k=k+1
    while j<len(righthalf):
        alist[k]=righthalf[j]
        j=j+1
        k=k+1
alist=[54,26,93,17,77,31,44,55,20]
mergesort(alist)
print(alist)

```

OUTPUT:

```
[17, 20, 26, 31, 44, 54, 55, 77, 93]
```

28.COMMAND LINE ARGUMENT(WORD COUNT)

ALGORITHM:

- 1.Import required package
- 2.Read the filename
- 3.Open the file in read mode
- 4.Read each line from the file to count the words
- 5.Split each line into words and count them
- 6.Print the words and its count

PROGRAM:

```

def w_c(rw):
    wc=0
    for line in rw:
        word=line.split()
        wc+=len(word)
    return wc
def rw(filename):
    return open(filename,'r')
def main(filename):
    wc=w_c(rw(filename))
    print (wc)

```

```
if __name__=="__main__":  
    import sys  
    main(sys.argv[1])
```

OUTPUT:

```
C:\Python\Python37-32>python newcl.py a.txt  
10
```

29.BASIC OF STRING**AIM:**

To write a python program
1)to calculate length of string
2)reverse the string
3)display the string multiple times
4)concatenate two strings
5)strl="south India" USING string slicing to display "India"

ALGORITHM:

- 1.Start
- 2.Get the string values
- 3.Using length function, the length of the string is calculated
- 4.Reversing the string can be performed using string slicing
- 5.Concatenate two strings using '+' operator
- 6.Slicing can be performed using [start:stop]
- 7.Stop

PROGRAM:

```
a="South"  
b=" India"  
print("length of string=",len(a))  
print("reverse of string:",a[::-1])  
print("multiple times:",a*3)  
strl=a+b  
print("concatenation:",strl)  
print("Slicing:",strl[6:11])
```

OUTPUT:

```
length of string= 5  
reverse of string: htuoS  
multiple times: SouthSouthSouth  
concatenation: South India  
Slicing: India
```

30.BASIC OF DICTIONARY**AIM:**

To write a Python program

- 1.To create a dictionary
- 2.To adding an element to dictionary
- 3.To display length of the dictionary.
- 4.To updating element in dictionary.
- 5.To remove all elements from the dictionary.

ALGORITHM:

- 1.Create a dictionary 'dic'
- 2.Add an element to dictionary
- 3.Display the length of the dictionary using length function
- 4.Update the element in dictionary using update function
- 5.Remove all elements from the dictionary using clear function

PROGRAM:

```
dic={'name':'Nithya','age':30}
print("Dictionary:",dic)
dic["occupation"]="Asst.prof"
print("After adding an element:",dic)
length=len(dic)
print("length of dictionary:",length)
dic1={'age':31}
dic.update(dic1)
print("Updated Dictionary:",dic)
dic.clear()
print("After removing all elements from dictionary:",dic)
```

OUTPUT:

```
Dictionary: {'name': 'Nithya', 'age': 30}
After adding an element: {'name': 'Nithya', 'age': 30, 'occupation':
'Asst.prof'}
length of dictionary: 3
Updated Dictionary: {'name': 'Nithya', 'age': 31, 'occupation':
'Asst.prof'}
After removing all elements from dictionary: {}
```

31.ACCEPT 'N' NAMES & SORT IN ALPHABETICAL ORDER**ALGORITHM:**

- 1.Start
- 2.Get the string value as input
- 3.Using split(), the words are separated
- 4.Using sort(), the words are arranged in sorted order
- 5.Print the result
- 6.Stop

PROGRAM:

```
my_str="Hello this Is an Example With cased letter"
words=my_str.split()
words.sort()
```



```
print("The sorted words are:")
for word in words:
    print(word)
```

OUTPUT:

The sorted words are:

Example

Hello

Is

With

an

cased

letter

this

32.FREQUENT WORDS IN A TEXT FILE

ALGORITHM:

- 1.Read the filename
- 2.Open the file in read mode
- 3.Read each line from the file
- 4.Split each line into words and then count them
- 5.Print the words and its count

PROGRAM:

```
file=open("C:/Python/Python37-32/a.txt","r+")
wc={}
for word in file.read().split():
    if word not in wc:
        wc[word]=1
    else:
        wc[word]+=1
for k,v in wc.items():
    print (k,v)
```

OUTPUT:

hello 2

world 1

hai 1

33.ELLIPTICAL ORBITS:

ALGORITHM:

1. Import the required packages
2. Set up the colours for the elliptical orbits
3. Define the parameters to simulate elliptical orbits
4. Display the created orbits

PROGRAM:

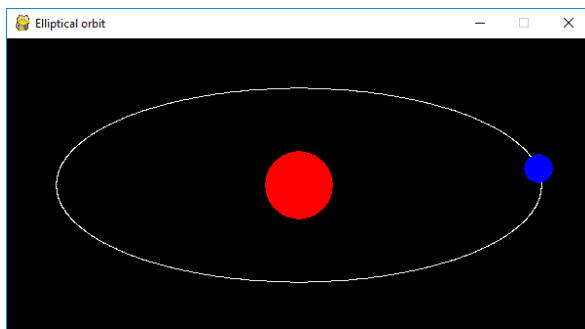
```

import pygame
import math
import sys
pygame.init()
screen=pygame.display.set_mode((600,300))
pygame.display.set_caption("Elliptical orbit")
clock= pygame.time.Clock()
while(True):
    for event in pygame.event.get():
        if event.type==pygame.QUIT:
            sys.exit()

    xRadius=250
    yRadius=100
    for degree in range(0,360,10):
        x1=int(math.cos(degree*2*math.pi/360)*xRadius)+300
        y1=int(math.sin(degree*2*math.pi/360)*yRadius)+150
        screen.fill((0,0,0))
        pygame.draw.circle(screen, (255,0,0), [300,150],35)
        pygame.draw.ellipse(screen, (255,255,255), [50,50,
        500,200],1)
        pygame.draw.circle(screen, (0,0,255), [x1,y1],15)
        pygame.display.flip()
        clock.tick(5)

```

OUTPUT:



34.SIMULATE BOUNCING BALL USING PYGAME

ALGORITHM:

- 1.Import the required package
- 2.Define the variable
- 3.Define some space to display
- 4.Read the JPEG ball image from corresponding location
- 5.Bouncing ball in that space is displayed

PROGRAM:

```

import sys
import pygame
pygame.init()
size=width,height=320,240
speed=[2,2]
black=0,0,0

```

```
screen=pygame.display.set_mode(size)
ball= pygame.image.load('C:/Python/Python37-32/ball.jpg')
ballrect=ball.get_rect()
while True:
    for event in pygame.event.get():
        if event.type==pygame.QUIT:sys.exit()
    ballrect=ballrect.move(speed)
    if ballrect.left<0 or ballrect.right>width:
        speed[0]=-speed[0]
    if ballrect.top<0 or ballrect.bottom>height:
        speed[1]=-speed[1]
    screen.fill(black)
    screen.blit(ball,ballrect)
    pygame.display.flip()
```

OUTPUT:

