

```
package Day4;

public class FirstProgram {

    public static void main(String[] args) {

        // What is a class ??

        // Class is the place where we write our codes

        // Class is the blueprint of everything

        System.out.println("*****");

        System.out.println(12345678);

        // Technically called as Integer
        // Integer can be marked as int

        // 123

        int a = 123 ;
            //123 Variable value
            // a Reference variable \
            // int is a data type

        // 890\

        int b = 890 ;

        System.out.println(b);

        // Letter - A B C D E F G H

        // It is said as char in java

        char e = 'A' ;

        // Words Eg ; Java - Combination of characters are known as
string in java

        // String is a alphanumeric give in double quotes

        String c = "Java12234567654e&&&&&&" ;

        // 970790299569

        int d = 970790298 ;

        long d1 = 9790299569L ;
```

```

        // True or False // To say yes or no

        Boolean s = true ;

    }

}
-----
package Day5;

public class MathematicalOperators {

    public static void main(String[] args) {

        // In your main method execution and compilation will happen

        // 1.1, 1.12

        // in order to store decimal values

        float a = 1.1f ;

        // + , - , * , /

        // 10 , 12

        int a1 = 10 ;

        int a2 = 12 ;

        int a3 = a1 + a2 ;

        System.out.println(a3);

    }

}
-----
package Day5;

public class MethodsLearning {

    // OOPS - Object Oriented Programming structured language

    // Class - A place where we wil write our codes // It is blueprint
of everything

    // Methods -- Actions or a Function that needs to be performed by a
porgramm is known as methods

```

```

// Objects

public void addit() // Method declaration

// Method Body
{
    int x = 15 ;

    int y = 25 ;

    int z = x + y ;

    System.out.println(z);
}

}
-----
package Day5;

public class RunnerCls {

    public void addit() // Method declaration

    // Method Body
    {
        int x = 15 ;

        int y = 25 ;

        int z = x + y ;

        System.out.println(z);
    }

    // OOPS - Object Oriented Programming structured language

    // Class - A place where we wil write our codes // It is blueprint
of methods and objects

    // Methods -- Actions or a Function that needs to be performed by a
porgramm is known as methods

    // Objects -- Is dependant on class name and main method
        // It is used to call the methods inside the class

    public static void main(String[] args) {

        // To access methods we need to create objects

```

```

        MethodsLearning ml1 = new MethodsLearning();
        ml1.addit();

        System.out.println("*****");

        RunnerCls ra =new RunnerCls();
        ra.addit();
    }
}

```

```

package Day7;

```

```

public class ArithmeticOperators {

    public static void main(String[] args) {

        // Arithmetic Operators

        // == (Comparing two data types)
        // <= Less than equal to
        // >= Greater than equal to
        // != Not equal to
        // < Lesser
        // > Greater

        int a = 10 ;
        int b = 20 ;

        Boolean resultforequal = a==b ;

        System.out.println(resultforequal);

        Boolean a1 = a<=b ;

        System.out.println(a1);

        Boolean a2 = a>=b ;

        System.out.println( a2);

        Boolean a3 = a<b ;
        System.out.println( a3);

        Boolean a4 = a>b ;
        System.out.println( a4);

        Boolean a5 = a!=b ;
        System.out.println(a5);
    }
}

```

```

package Day7;

```

```

import java.util.Scanner;

public class ScannerCls {

    public void addit() // Method declaration

    // Method Body
    {
        int x = 15 ; // Hard Coding

        int y = 25 ;

        int z = x + y ;

        System.out.println(z);
    }

    public static void main(String[] args) {

        // Scanner is a class which is available in java

        // Interact with methods by giving inputs through console

        Scanner sc = new Scanner(System.in);

        System.out.println("Enter the First Number");

        int x = sc.nextInt();

        System.out.println("The Entered number is" +x);

        System.out.println("Enter the Second Number");

        int y = sc.nextInt();

        System.out.println("The Entered number is" +y);

        int z = x + y ;

        System.out.println("The addition value of this is" +z);

    }

}
-----
package Day7;

public class StringsTopics {

    public static void main(String[] args) {

        // Concation - Adding two different data types , Strings

        // +

```

```

// +
//   Navin Kumar Sampath

String fname = "Navin" ;
String mname = "Kumar" ;
String lname = "Sampath" ;

//   My full name is

System.out.println("My full name is " + fname+ " " + mname+ "
" + lname);

}

```

```

}
-----

```

```

package Day8;

```

```

public class MoreMethods {

```

```

    //   We are going to see more types of methods

```

```

    // Design ur assignments accordingly with the different types of
    methods

```

```

    // Return Type - WHat data type its going to return

```

```

    // Void - It will not retrun anything it is not going to return
    anything because it is not a data type

```

```

    public int add()
    {
        int a = 10 ;
        int b = 15 ;
        int c = a +b ;
        return c ;
    }

```

```

    public int sub()
    {
        int d = 20 ;
        int e = 10 ;
        int f = d-e ;
        return e ;
    }

```

```

    public String names()
    {
        String fname = "Navin" ;
        String mname = "Kumar" ;
        String lname = "Sampath" ;
    }

```

```

        return fname+ " " + mname + " " + lname ;
    }

}
-----
package Day8;

public class MoreMethods1 {

    public static void main(String[] args) {
        MoreMethods mm = new MoreMethods();

        int a = mm.add() ;
        System.out.println(a);

        int b = mm.sub();
        System.out.println(b);

        String n = mm.names();
        System.out.println(n);

    }

}
-----
package Day8;

public class MoreonStrings {

    public static void main(String[] args) {

        // String is a non primitive data types
        // iT is said to be as class // It has methods in it
        // Strings are not explicitey created

        String s = "This is my first java class " ;
        //      1234567890123456789012345678901

        int n = s.length();
        System.out.println(n);

        String s1 = s.trim();
        int n1 = s1.length();

        System.out.println(n1);
    }

}
-----
package Day9;

```

```

public class LengthVsIndexing {

    public static void main(String[] args) {

        // What is length ??
        // Total number of character in a string
        // It will start from 1

        //What is indexing ??
        // Length - 1
        // It will start from 0

        String s = "This is the java class          " ;
                //          12345678901234567890123456789
        System.out.println(s.length());

        String s3 = "This is the java class          " ;
                //          01234567890123456789012345678

        String s1 = "Navin" ;
        String s9 = "navin" ;

        String newstring =s1.concat(s9) ;

        System.out.println(newstring);

        Boolean y = s1.equals(s9) ;
        Boolean n = s1.equalsIgnoreCase(s9);

        System.out.println(n);

        char o = s3.charAt(21) ;
        System.out.println(o);

        // 03-07-2023

        String date = "03-07-2023" ;

        System.out.println(date);

        // 03/07/2023

        String update = date.replace('-', '/');

        System.out.println(update);

        //
        String s3 = "This is the java class          " ;
                //          01234567890123456789012345678
    }
}

```



```

        // Substring
        String whichclass = s3.substring(12, 16) ;

        System.out.println(whichclass);

        String othersubstring = s3.substring(12) ;
        System.out.println(othersubstring);


        Boolean conta = s3.contains("java") ;
        System.out.println(conta);

    }

}
-----
package Day9;

public class StringsLearning {

    public static void main(String[] args) {

        // *** Interview Questions****

        // Why String is Immutable In Nature :

        // Strings once created its created we cant replace or mute
it
        // Strings uses concept called string pool which makes it as
immutable
        // Whenever you are creating a variable values which is
already created mapping for your variable in string pool is changed
        // New memory will not be allocated for the existing memory
it self

    }

}
-----
package Day10;

public class Arrays {

```

```

public static void main(String[] args) {

    String s1 = "Chaitra" ;
    String s2 = "Jyothi" ;
    String s3 = "Mrunali" ;
    String s4 = "Sindhuja" ;
    String s5 = "SreeVidhya";
    String s6 = "Vidhya" ;
    String s7 = "Prsanth" ;
    String s8 = "Shenba" ;
    String s9 = "Zenith";
    String s10 ="NavinSampath" ;

    int s1id = 101 ;
    int s2id = 102 ;
    int s3id = 103 ;
    int s4id = 104 ;
    int s5id = 105 ;
    int s6id = 106 ;
    int s7id = 107 ;
    int s8id = 108 ;
    int s9id = 109;
    int s10id = 110 ;

    /// My id is ** and My name is **

    System.out.println("My id is"+" " +s1id+" " +s1);
    System.out.println(s2);
    System.out.println(s3);
    System.out.println(s4);
    System.out.println(s5);
    System.out.println(s6);
    System.out.println(s7);
    System.out.println(s8);
    System.out.println(s9);
    System.out.println(s10);

    System.out.println("First way of adding Strings names to
array ");
    String [] studentnames = new String[20] ;
    studentnames[0] = "Chaitra" ;
    studentnames[1] = "Jyothi" ;
    studentnames[2] = "Mrunali" ;
    studentnames[3] = "Sindhuja" ;
    studentnames[4] = "SreeVidhya";

    System.out.println("Second way of adding Strings names to
array ");

```

```

        String [] studentnames1 =
{"Chaitra","Jyothi","Mrunali","Sindhuja","SreeVidhya"
,"Vidhya","Prsanth","Shenba", "Zenith" ,"NavinSampath"};

        System.out.println(studentnames.length);
        System.out.println(studentnames1.length);

        System.out.println(studentnames[4]);

        System.out.println(studentnames[15]);

        System.out.println(studentnames[0]);

        System.out.println(studentnames1[4]);
        System.out.println(studentnames1[9]);
        // Arrays will work on basis of index
        // Once size is declared we cant increase or decrease the
size

```

```

        }

    }
    -----
package Day10;

public class ControlStatement {

    public static void main(String[] args) {

        /*
        * if() {
        *
        * } else if() {
        *
        * } else if() {
        *
        * } else if() {
        *
        * } else {
        *
        * }
        */

        int Chem = 189 ;
        int phy  = 200 ;
        int bio = 200 ;
        int comp = 200 ;
        int maths = 199 ;

        int mbbs = bio + phy + Chem ;
        int be = Chem + phy +maths ;

        if(mbbs == 600)

```

```

        {
            System.out.println("Selected for MBBS");
        }

        else if(be == 600)
        {
            System.out.println("Selected for top level Eng Clg");
        }
        else
        {
            System.out.println("Selected for Normal Engineering
clg");
        }
    }
}

```

```

-----
package Day10;

```

```

public class Loops {

    public static void main(String[] args) {

        System.out.println("*****");
        System.out.println(1);
        System.out.println(2);
        System.out.println(3);
        System.out.println(4);
        System.out.println(5);
        System.out.println(6);
        System.out.println(7);
        System.out.println(8);
        System.out.println(9);
        System.out.println(10);
        System.out.println("*****");

        // Loops - For Loop - Iteration

        // Declaring // Intilization ---- int a = 1

        // Condition a<=10

        // Increment a++ , a--

        // Print 799 below 1099

        // Print 1000 to 1 in descending order

        // Create int array and save ur id

        // a = 0 ;
    }
}

```

```

        // a <= studentnames.length

        // a ++

        // studentnames[a]

        for(int a = 1 ; a<=10 ; a++)
        {
            System.out.println(a);
        }

    }

}
-----
package Day10;

public class WhileLoop {

    public static void main(String[] args) {

        // Initilization
        // Condition
        // Increment

        int a = 1 ;
        int b = 100 ;

        // a<=100

        // a ++ ;

        while(a<=100)
        {
            System.out.println(a);
            a++;
        }

    }

}
-----
package Day14;

public class LogicalOperators {

    // Logical Operators

    // && AND

    // || OR

```

```

// !=

// || OR

// T T - T
// T - F - T
// F- T - T
// F - F - F

// &&

// T T = T
// F T = F
// T F = F
// F F = F

}
-----
package Day14;

public class LopicalOpWorking {

    public static void main(String[] args) {

        int a = 10 ;
        int b = 20 ;
        int c = 30 ;

        // * Condtion 1 - To verify a < b and b > c [ Any 1 is true
        cond 1 is satfied ]
        // Contion 1 Sataisfied

        // Condtion 2 - To verify a < b and c > b [ Both satttement
        should be true]
        // Condtion 2 satisfied

        //      T && F = F
        if(a<b && b>c ) // F
        {
            System.out.println("Condtion 1 satisfied");
        }
        //      T || F = T
        else if(a<b || c<b)
        {
            System.out.println("Condtion 2 satisfied");
        }
        else
        {

```

```

        System.out.println("Nothing is true");
    }

}

}

}
-----
package Day14;

public class CollectionLearning {

    // Drawbacks of Array

    // Fixed Size, Similar data types

    // Collection is a Interface -

    // Which will overcome the drawbacks of arrays concept

    // Collection size is not fixed
    // Collection size can be increased gradually
    // Based on the user defined it can accept all data type in one
collection
    // If you want to restrict it can accept only string only int too

    // Collection is splitted up into three types of interfaces

    // List [I]
    // SET [I]
    // MAP [I]

    // List is an Interface which is implemented in two following
classes

    // Array List [Classes]

    // Linked List [Classes]

}
-----
package Day14;

import java.util.ArrayList;

public class ArrayListLearning {

    public static void main(String[] args) {

```

```

String[] studnames = {"Navin" , "Jones" , "Sampath"} ;

ArrayList<String> studnameb6 = new ArrayList<String>();
studnameb6.add("Navin");
studnameb6.add("Kumar");
studnameb6.add("Sampath");
studnameb6.add("Nivaan");
studnameb6.add("Arjun");
studnameb6.add("Shyam");

// Array List will work on the basis of indexing

// Size
System.out.println(studnameb6.size());

// To retrieve using index
System.out.println(studnameb6.get(5));

// To remove some objects using index
System.out.println(studnameb6.remove(5));

// Size
System.out.println(studnameb6.size());

///// To remove some objects using object name
System.out.println(studnameb6.remove("Arjun"));

// Size
System.out.println(studnameb6.size());

// Contains
System.out.println(studnameb6.contains("NIvaan"));

// Contains
System.out.println(studnameb6.contains("Nivaan"));

for(String a : studnameb6)
{
    System.out.println(a);
}

ArrayList<Object> alldattype = new ArrayList<Object>();

alldattype.add(123445) ;
alldattype.add('c');
alldattype.add("Stringadded");
alldattype.add(5.9);

```



```

        for(Object o : alldatatype)
        {
            System.out.println(o);
        }

    }

}
-----
package Day15;

import java.util.LinkedList;

public class LinkesList {

    public static void main(String[] args) {

        // List is Interface which Implements to the following class

        // Array List

        // Linked List

        // Linked List - To increase the performance by using data
        structures concpets

        // The retrieving speed of Linked list using index is
        sppeder than in array list which is in mili seconds

        // Linked list also works on basis of indexing

        LinkedList<String> names = new LinkedList<String>();
        names.add("Chaitra");
        names.add("Jyoti");
        names.add("Murnali");
        names.add("Prsaanth");
        names.add("Sarath");
        names.add("Sham");
        names.add("Sinhu");
        names.add("Vidhya");
        names.add("Zenith");
        names.add("Arjun");
        names.add("Jyoti");

        // Size

        System.out.println(names.size());

        // Remove using object

```

```

        System.out.println(names.remove("Arjun"));

        // Size

        System.out.println(names.size());

        for(String a : names) {
            System.out.println(a);
        }

        LinkedList<Object> alldatyp = new LinkedList<Object>();

        alldatyp.add(1);
        alldatyp.add("Strings added");
        alldatyp.add('c');
        alldatyp.add(7.9);
        alldatyp.add(true);

        for(Object o : alldatyp)
        {
            System.out.println(o);
        }

    }

}
-----
package Day15;

import java.util.HashSet;

public class SetLearning {

    // Set - Interface from collection interface

    // Which will not allow you duplicate values

    // Duplicates values are ignored at the compilation or ignored

    // Set interface is implemeted in the following classes

    // HashSet [ Class ]

    // Linked Hash Set [ Class]

    public static void main(String[] args) {

        HashSet<String> languages = new HashSet<String>();
        languages.add("Java");
        languages.add("English");
    }
}

```

```

        languages.add("Tamil");
        languages.add("Hindi");
        languages.add("Java");
        languages.add("Python");
        languages.add("C++");

        // Hashset

        // It will allow to save duplicates but it will be ignored at
the time of compilation
        // Insertion order is not maintained
        // THERE WLL BE NO GET METHOD IT DOES NOT MAINTAIN INSERTION
ORDER

        for(String e : languages) {
            System.out.println(e);
        }

        System.out.println(languages.size());

        System.out.println(languages.contains("Java"));

        System.out.println(languages.remove("Python"));

        System.out.println(languages.size());

    }

}
-----
package Day15;

import java.util.LinkedHashSet;

public class LinkedHasetlearning {

    public static void main(String[] args) {

        // Linkedhasset

        // It will not allow duplicates
        // It will maintain insertion order
        // There will be no get (index) method

        LinkedHashSet<String> names = new LinkedHashSet<String>();

        names.add("Java");
        names.add("English");
        names.add("Navin");
        names.add("Java");

```

```

        names.add("Nivaa");
        names.add("Jones");
        names.add("Sampath");
        names.add("Maths");

        System.out.println(names.size());

        System.out.println(names.remove("English"));

        System.out.println(names.contains("Jones"));

        for(String s : names)
        {
            System.out.println(s);
        }

    }

}
-----
package Day16;

import java.lang.reflect.Array;
import java.util.ArrayList;

public class MapInterfaceLearing {

    public static void main(String[] args) {

        // String -- //Integer

        // Social - 80

        // Science -90

        // Maths - 100

        // Hindi - 90

        // English -95

        // Tamil -90

        ArrayList<String> subj = new ArrayList<String>();
        subj.add("Social");
        subj.add("Science");
        subj.add("Maths");
        subj.add("Hindi");
        subj.add("English");
        subj.add("Tamil");
    }
}

```

```

        ArrayList<Integer> marks = new ArrayList<Integer>();
        marks.add(80);
        marks.add(90);
        marks.add(100);
        marks.add(90);
        marks.add(95);
        marks.add(90);

        // I need a output Saying that Marks scored in XXXXX is XX

        for(int i = 0 ; i<subj.size(); i++)
        {
            System.out.println("The Marks Scored in " +subj.get(i) +
" is " +marks.get(i));
        }

    }

}
-----
package Day16;

import java.util.HashMap;

public class LinkedHashMap {

    public static void main(String[] args) {

        // Map is a interface which will store in key and value
format

        // Map is Interface

        // HashMap [Class]

        // Linked HashMap [Class]\

        // String -- //Integer

            // Social - 80

            // Science -90

            // Maths - 100

            // Hindi - 90

            // English -95

            // Tamil -90

```

```

//HashMap - It will not store in ordered list
// Keys will not allow u to save duplicates
// Values will allow u to save duplicates

HashMap<String, Integer> markdetails = new HashMap<String,
Integer>();
markdetails.put("Social", 80);
markdetails.put("Science", 90);
markdetails.put("Maths", 100);
markdetails.put("Hindi", 90);
markdetails.put("English", 95);
markdetails.put("Tamil", 90);

// To print the size
System.out.println(markdetails.size());

// We can get the values using get(keys) method
System.out.println(markdetails.get("English"));

// To replace
System.out.println(markdetails.replace("Tamil", 90, 85));

for(String e : markdetails.keySet())
{
    System.out.println("The Marks Scored in "+ e + " is "+
markdetails.get(e));
}

```

```

}

}
----
package Day16;

import java.util.LinkedHashMap;

public class MapPart2 {

    public static void main(String[] args) {

        // Linked HashMap - It uses data structur concpets

        // It save in ordered list
        // Keys will not allow u to save duplicates
        // Values will allow u to save duplicates

        LinkedHashMap<String, Integer> empdetails = new
LinkedHashMap<String, Integer>();
        empdetails.put("Navin", 101);
        empdetails.put("Nivaan", 102);
    }
}

```

```
empdetails.put("Sindhu", 103);
empdetails.put("Mrunali", 104);
empdetails.put("Vishya", 105);

System.out.println(empdetails.size());

empdetails.replace("Nivaan", 102, 100);

for(String c : empdetails.keySet())
{
    System.out.println("The Emp Name is " +c + " and the id
no is " +empdetails.get(c));
}

}

}
```

```

package Day12;

public class AccessModifiers {

    // Public - Publically it is available everywhere

    // Access modifiers Can be used in data type / methods

    // Default - Without any access modifiers that methods are said to be as default
    access modifiers methods

    // This can be used inside the package, we can't use this outside the package

    // Protected - Protected and default access modifiers are same

    // it can be used inside the package cannot be used outside the package

    // Final - we can just view where ever we want we can't override or replace
    data types or methods

    // Private - Is a separate topic which we will be seeing encapsulation

    void add ()
    {
        int a = 10 ;
        int b = 20 ;
        int c = a +b ;
        System.out.println(c);
    }

    public void sum()
    {
        int a = 10 ;
        int b = 20 ;
        int c = a - b ;
        System.out.println(c);
    }

    protected void div()
    {
        int a = 10 ;
        int b = 20 ;
        int c = a / b ;
        System.out.println(c);
    }

    int a = 20 ;

    final int b = 20 ;

}
-----
package Day12;

public class PolyMorphismPart2 {

```



```

//Method Overriding - Dyanamic polyporshim / Run time polymoprhim

public void add()
{
    int a = 10 ;
    int b = 20 ;

    int c = a +b ;

    System.out.println(c);
}

// The addition of two numbers is c

// By extending the class to the sub class and we can overidid the
implementation

// By using overriding concept your code will give preference to the
overidedn methods

public void sub()
{
    int a = 10 ;
    int b = 20 ;

    int c = a -b ;

    System.out.println(c);
}
}
package Day12;

public class MethodOverdiding extends PolyMorphismPart2{

    public void add()
    {
        int a = 10 ;
        int b = 20 ;

        int c = a +b ;

        System.out.println("The addiition of two numbers is " +c);
    }

}

-----
package Day12;

public class RunnerClass {

    public static void main(String[] args) {
        MethodOverdiding mo = new MethodOverdiding();
        mo.add();
        mo.sub();

        AccessModifiers am = new AccessModifiers();
    }
}

```

```

        am.add();
        am.sum();
        am.div();

        System.out.println(am.a);
        am.a = 40 ;
        System.out.println("After overriding");
        System.out.println(am.a);
        System.out.println(am.b);

        // am.b = 50 ;
    }
}
-----
package Day12;

public class Encapsualtion {

    // Binding datas with the codes are said to be encapsualtion

    // Encpasualtion can be achieved by setting your datatypes access modifiers
    as Private

    // If we set the datatypes access modifiers as Private we are gotta use
    Getter and Setter method to access those datas

}
package Day12;

public class RBI {

    private long accountno ;

    private long phno ;

    private int loanno;

    private String address ;

    public long getAccountno() {
        return accountno;
    }

    public void setAccountno(long accountno) {
        this.accountno = accountno;
    }

    public long getPhno() {
        return phno;
    }

    public void setPhno(long phno) {
        this.phno = phno;
    }

    public int getLoanno() {

```

```

        return loanno;
    }

    public void setLoanno(int loanno) {
        this.loanno = loanno;
    }

    public String getAddress() {
        return address;
    }

    public void setAddress(String address) {
        this.address = address;
    }
}

package Day12;

public class CANARA {

    public void setcanaradetails()
    {
        RBI r = new RBI();
        r.setAccountno(1010019292384L);
        r.setAddress("Chennai TamilNadu");
        r.setLoanno(190986);
        r.setPhno(9790299569L);

        System.out.println(r.getAccountno());
        System.out.println(r.getAddress());
        System.out.println(r.getLoanno());
        System.out.println(r.getPhno());
    }
}

package Day12;

public class HDFC {

    public void setdetails()
    {
        RBI r = new RBI();
        r.setAccountno(1010019292384L);
        r.setAddress("Vellore TamilNadu");
        r.setLoanno(190986);
        r.setPhno(9790299569L);

        System.out.println(r.getAccountno());
        System.out.println(r.getAddress());
        System.out.println(r.getLoanno());
        System.out.println(r.getPhno());
    }
}

```

```

}
package Day12;

public class SBI {

    public void setsbidetails()
    {
        RBI r = new RBI();
        r.setAccountno(1010019292384L);
        r.setAddress("Chennai TamilNadu");
        r.setLoanno(190986);
        r.setPhno(9790299569L);

        System.out.println(r.getAccountno());
        System.out.println(r.getAddress());
        System.out.println(r.getLoanno());
        System.out.println(r.getPhno());
    }
}

package Day12;

public class rbirunnerclass {

    public static void main(String[] args) {

        HDFC h = new HDFC();

        h.setdetails();

        System.out.println("*****");
        SBI s = new SBI();

        s.setsbidetails();

        System.out.println("*****");

        CANARA c = new CANARA();
        c.setcanaradetails();

    }
}

-----

```

```

package Day13Interface;

public interface InterfaceLearning {

    // Interface - Set of rules that needs to be followed 100 %

    // Using interface we can achieve multiple inheritance

    // 100 % Abstarction is achieved here in interface

    // You are not alowed to use non abstarct method

    // We cant create objects for interface

    // What ever you are creating in interface is abstarct in nature

    // No abstarct keyword is necessary

    // implements keyword which is used to inherit properties from
    parent to achieve multiple inheritance

}

package Day13Interface;

public interface OfficeRules {

    // What ever you are creating in interface is abstarct in nature

    public void wearid() ;
    public void dresscode();
    public void logintimings();
    public void norashdriving();
    public void takecareofyourassets();

}

package Day13Interface;

public interface CafteriaRules {

    public void maintainsilence();
    public void maintainque() ;
    public void throwtrashinbins();

}

package Day13Interface;

public class SignonMethods implements OfficeRules , CafteriaRules {

    public void maintainsilence() {

```

```

        System.out.println("Signing on Maintain Silence in
Cafteria");
    }

    public void maintainque() {
        System.out.println("Signing on Maintain que in Cafteria");
    }

    public void throwtrashinbins() {
        System.out.println("Signing on to Throw tash in respective
bins in Cafteria");
    }

    public void wearid() {
        System.out.println("Signing on to Wear id on office all the
time ");
    }

    public void dresscode() {
        System.out.println("Signing on to Follow dress code all the
days ");
    }

    public void logintimings() {
        System.out.println("Signing on to follow login timings in
office all the time ");
    }

    public void norashdriving() {
        System.out.println("Signing on to say No Rash driving in
office ");
    }

    public void takecareofyourassets() {
        System.out.println("I wil safe guard th eoffice assets ");
    }
}
package Day13Interface;

public class Runner {

    public static void main(String[] args) {
        SignonMethods sm = new SignonMethods();
        sm.dresscode();
        sm.norashdriving();
    }
}

```

```

        sm.logintimings();
        sm.wearid();
        sm.maintainque();
        sm.maintainsilence();
    }
}
-----
Abstract
package Day13;

public class AbstractionLearning {

    // Multiple inheritance is not allowed in java

    // Abstarction - Starting approach to fix multiple inheritance was
    abstraction

    // Set of rules which needs to be followed

    // 100 % Multiple inhertance is not achieved in abstarction concept

}
package Day13;

public abstract class AbstractLearn {

    // Multiple inheritance is not allowed in java

    // Abstarction - Starting approach to fix multiple inheritance was
    abstraction

    // Set of rules which needs to be followed

    // 100 % Multiple inhertance is not achieved in abstarction concept

    // It allows non abtsarct methods as well

    // For creating abstract class or methods abstract keyword is
    important is needed

    // for abstarct methods it will not allow you to write
    implementation

    // We cant create object for abstarct class and interface

    // Non abstract methods

    public void display ()
    {

```

```

        System.out.println("Display Numbers 1234567810");
    }

    public abstract void add();
    public abstract void sum();
    public abstract void div();

}
package Day13;

public class MethodsforAbstraction extends AbstractLearn {

    @Override
    public void add() {

        int a = 10 ;
        int b = 20 ;

        System.out.println(a+b);

    }

    @Override
    public void sum() {
        int a = 10 ;
        int b = 20 ;

        System.out.println(a-b);

    }

    @Override
    public void div() {
        int a = 10 ;
        int b = 20 ;

        System.out.println(a/b);

    }

}
package Day13;

public class Runner {

    public static void main(String[] args) {

        MethodsforAbstraction mm = new MethodsforAbstraction();
        mm.add();
        mm.sum();
        mm.display();
    }
}

```



```
mm.div();
```

```
}
```

```
}
```

```

package Day17;

public class ExceptionsHandleLearnig {

    // Excpetion : Error which is throw by ur java

    // Array Index out of bound execption
    // String index out of bound execption
    // Input mismatch exeption

    // Execption Handling

    // We are going to try some action

    // - If that action is getting failed

    // Catch the excpetion and display continue wuth the execution

}
package Day17;

import java.util.Scanner;

public class ExecptionHandlingMethods {

    public void add()
    {

        try {
            Scanner s = new Scanner(System.in);
            System.out.println("ENter Number a ");
            int a = s.nextInt();
            System.out.println("ENter Number b ");
            int b = s.nextInt();
            int c = a +b ;
            System.out.println(c);
        }
        catch(Exception e)
        {
            System.out.println(e);
        }
        finally
        {
            System.out.println("I will be executed in alll case");
        }

    }

    public void sub()
    {
        try {

```

```

        Scanner s = new Scanner(System.in);
        System.out.println("ENter Number a ");
        int a = s.nextInt();
        System.out.println("ENter Number b ");
        int b = s.nextInt();
        int c = a - b ;
        System.out.println(c);
    }
    catch (Exception e) {
        System.out.println(e);
    }
    finally
    {
        System.out.println("I will be executed in alll case");
    }
}

public static void main(String[] args) {
    ExecutionHandlingMethods em = new ExecutionHandlingMethods();
    em.add();
    em.sub();
}

}
-----
package Day17;

public class InsufficientBalanceException extends Exception{

    public InsufficientBalanceException()
    {

        System.out.println("Enter Less Amount Because the Balance is
Insuffienct ");
    }

}

package Day17;

import java.util.Scanner;

public class Atmwhithdrwal {

    // Throw is said to be as user defined execption
    // Throws is said to be a java execption - Which will not allow you
to execute the program

    int bal = 1000 ;

    public void debit()
    {
        System.out.println("Enter the amount to be Withdrawl");
    }
}

```

```

        Scanner s = new Scanner(System.in);
        int with = s.nextInt();

        try
        {
            if(with > bal)
            {
                throw new InsufficientBalanceException();
            }
        }
        catch(InsufficientBalanceException e)
        {
            System.out.println(e);
        }
    }

}

package Day17;

public class RunnerClass {

    public static void main(String[] args) {
        Atmwhithdrwal a = new Atmwhithdrwal();
        a.debit();

    }

}

```

```

package Day18;

public class FFF {

    // Final : Values cannot be overridden,

    // Finally : Will be coming under exception handling hierarchy, At
    any cost try or catch is executed finally will be executed

    // Finalize : Finalize is used in garbage collector which removes
    memory for unused variables

    public static void main(String[] args) {

        int num ;

        System.gc();

    }

}

```

```

-----
package Day18;

import java.util.ArrayList;
import java.util.Collections;

public class CollectionVSCollections {

    // Collection : Is an interface

    // Collections : It is an Class which comes from JAVA which has
    inbuilt methods

    // Assignment :

    // ArrayList which is an Integer, dont add any numbers
    // Using for loop you have to add numbers from 0 to 15 in the
    created array list
    // Print the array list in descending order using for loop ,
    Collections

    public static void main(String[] args) {

        ArrayList<Integer> marks = new ArrayList<Integer>();

        marks.add(99);
        marks.add(80);
        marks.add(100);
        marks.add(89);
        marks.add(99);
        marks.add(67);
    }

}

```

```

        for(Integer e :marks )
        {
            System.out.println("The Marks scored is " +e);
        }

        System.out.println("*****
**");

        // Traditional Loop

        // Intilization int i = marks.size()-1
        // i>=0 ;
        // i--

        for( int i = marks.size()-1 ; i >= 0 ; i--)
        {
            System.out.println(marks.get(i));
        }

        System.out.println("*****
**");

        for(Integer e :marks )
        {
            System.out.println("The Marks scored is " +e);
        }

        System.out.println("*****
**");

        // Collections is a class which is having methods

        Collections.reverse(marks);

        for(Integer e :marks )
        {
            System.out.println("The Marks scored is " +e);
        }

    }

}

-----
package Day18;

public enum Daysinaweek {

    Monday,Tuesday,Wednesday,Thursday,Friday,Saturday,Sunday

```

```

}
-----
package Day18;

public class ThrowVsThrows {

    // Throw : Throw is a user defined Exceptions , We can continue the
    executions

    // Throws : Throws is a exection throwned by ur JAVA, We cant
    continue to execution

    public static void main(String[] args) {

        // Accesing Enum

        for(Daysinaweek d : Daysinaweek.values())
        {
            System.out.println("The days in a weeks are " + d);
        }

    }
}

```

```

package Day19;

import java.io.File;

public class CreatingFiles {

    public static void main(String[] args) {

        File f = new File("C:\\Users\\Dell\\eclipse-
workspace\\JavaTrainingb6\\src\\test\\resources\\demo.txt");

        try {

            if(f.createNewFile())
            {
                System.out.println("File has been created");
            }
            else
            {
                System.out.println("File is already created ");
            }

        } catch (Exception e) {System.out.println(e);// TODO: handle
exception
        }

    }

}

```

```

-----
package Day19;

import java.io.File;
import java.io.FileWriter;

public class WritingFiles {

    public static void main(String[] args) {

        File f = new File("C:\\Users\\Dell\\eclipse-
workspace\\JavaTrainingb6\\src\\test\\resources\\demo.txt");

        FileWriter fw ;

        try {
            fw = new FileWriter(f);
            fw.write("This is Last session of java Hope u guys enjoyed
it");
            fw.close();

        } catch (Exception e) {
            System.out.println(e);
        }

    }

}

```



```

        // TODO: handle exception
    }

}

}

-----
package Day19;

import java.io.File;
import java.io.FileReader;
import java.util.Scanner;

public class ReadingFiles {

    public static void main(String[] args) {

        File f = new File("C:\\Users\\Dell\\eclipse-
workspace\\JavaTrainingb6\\src\\test\\resources\\demo.txt");
        FileReader fr ;

        try {
            fr = new FileReader(f);
            Scanner s = new Scanner(f);

            if(s.hasNextLine())
            {
                System.out.println(s.nextLine());
            }
            else
            {
                System.out.println("File is not presented");
            }

        } catch (Exception e) {
            System.out.println(e);
        }

    }

}

```