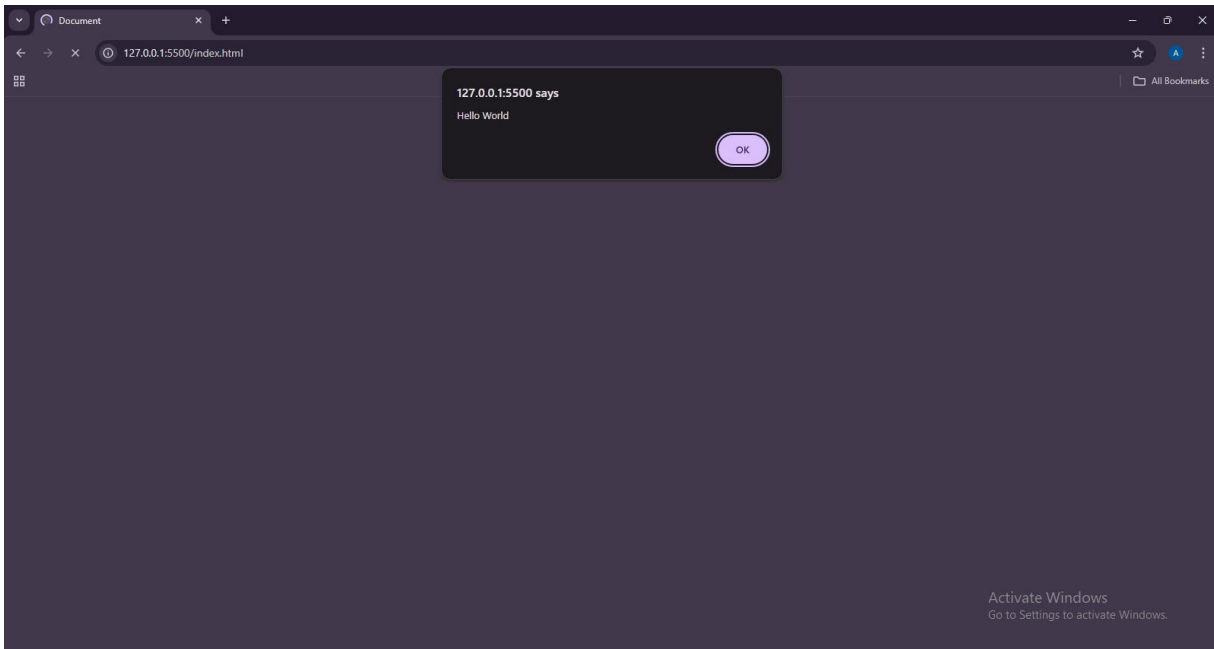


TASK 1

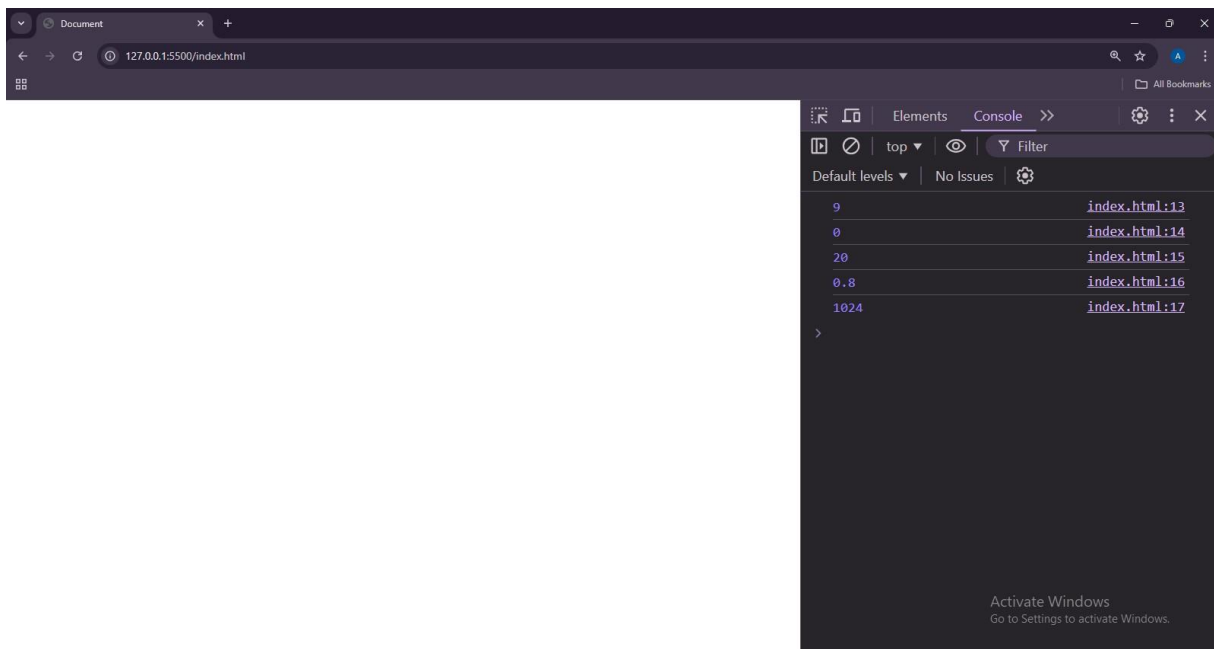
```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    alert("Hello World");
  </script>
</body>
</html>
```



TASK 2

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let num1 = 4; let num2 =
    5;

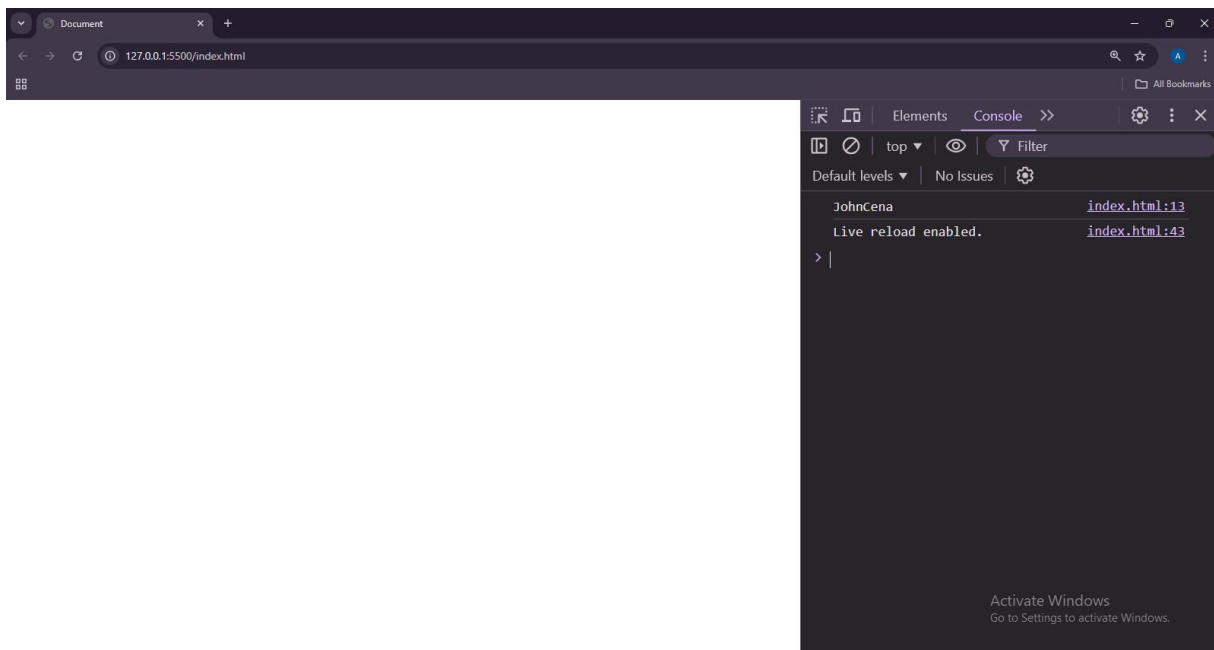
    console.log(num1 + num2);
    console.log(num2 - num2);
    console.log(num1 * num2);
    console.log(num1 / num2);
    console.log(num1 ** num2);
  </script>
</body>
</html>
```



TASK 3

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let firstName = "John"; let
    lastName = "Cena";

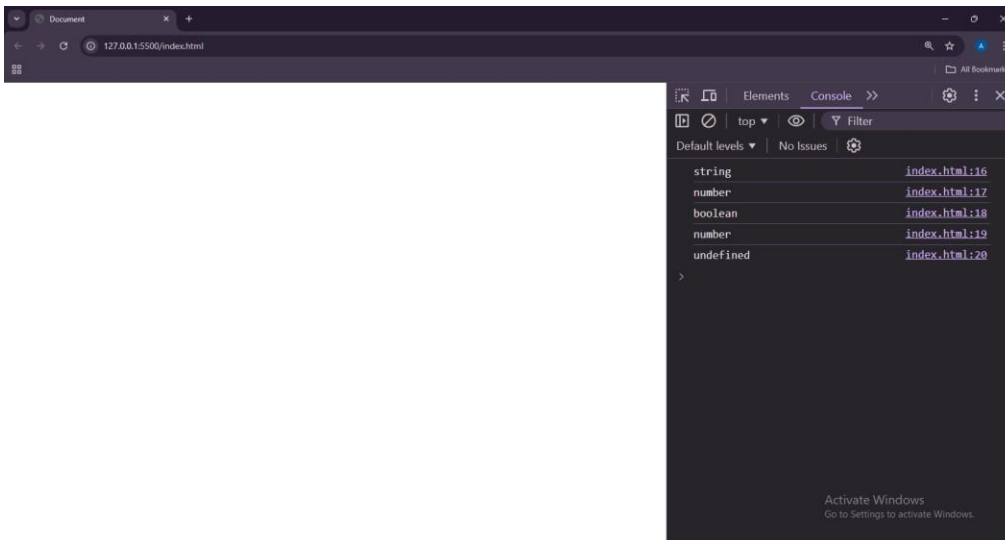
    console.log(firstName + lastName);
  </script>
</body>
</html>
```



TASK 4

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let firstName = "John"; let number
    = 5656;
    let isAlive = false; let float =
    56.56; let notdec;

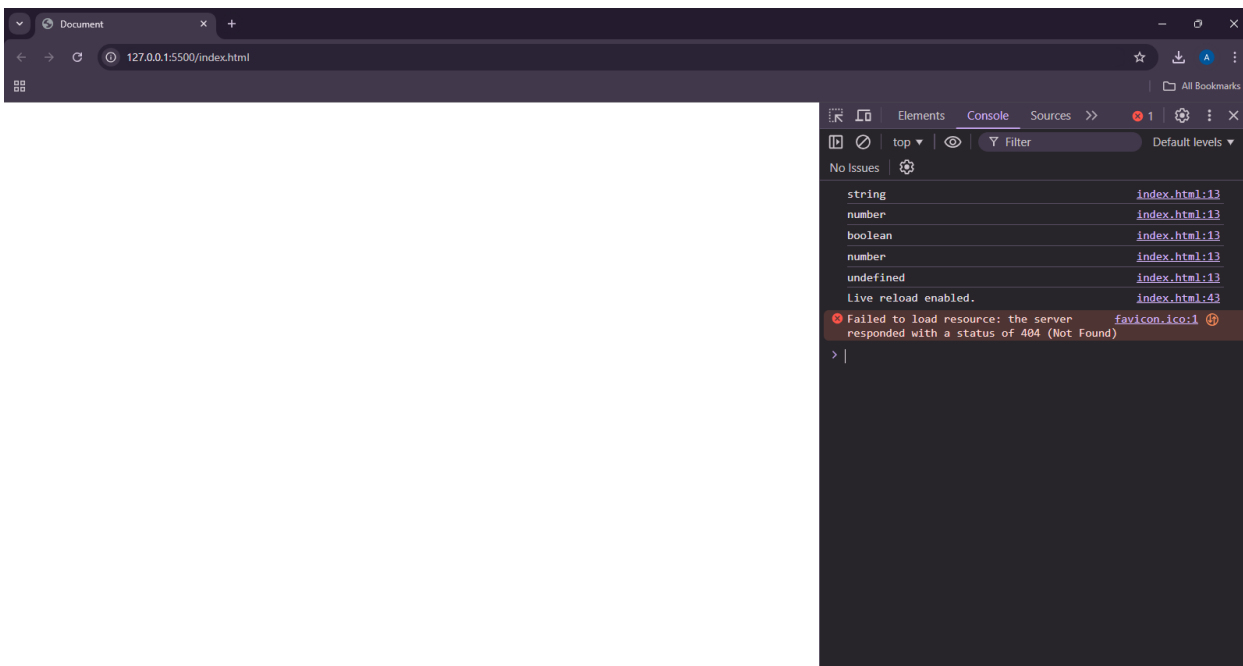
    console.log(typeof firstName);
    console.log(typeof(number));
    console.log(typeof isAlive);
    console.log(typeof(float));
    console.log(typeof notdec);
  </script>
</body>
</html>
```



TASK 5

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let firstName = "John"; let number
    = 5656;
    let isAlive = false; let float =
    56.56; let notdec;

    console.log(typeof firstName);
    console.log(typeof(number));
    console.log(typeof isAlive);
    console.log(typeof(float));
    console.log(typeof notdec);
  </script>
</body>
</html>
```



TASK 6

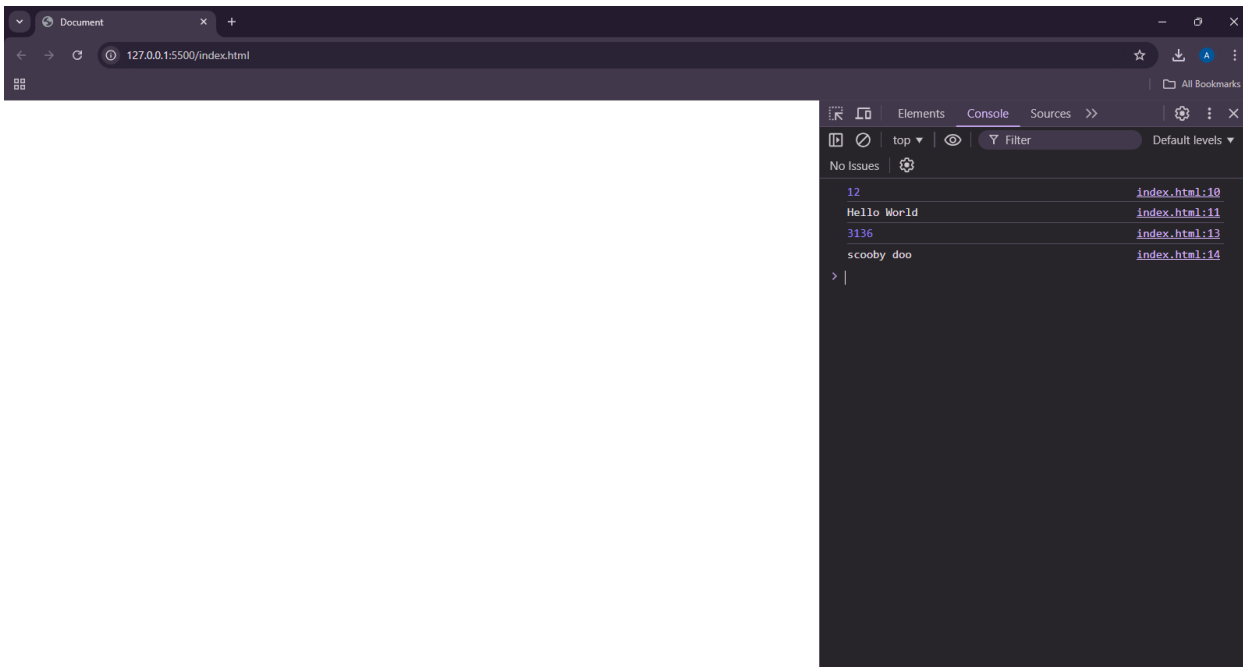
```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    // This is single line comment

    /* This is multi
       line comment
    */
  </script>
</body>
</html>
```

TASK 7

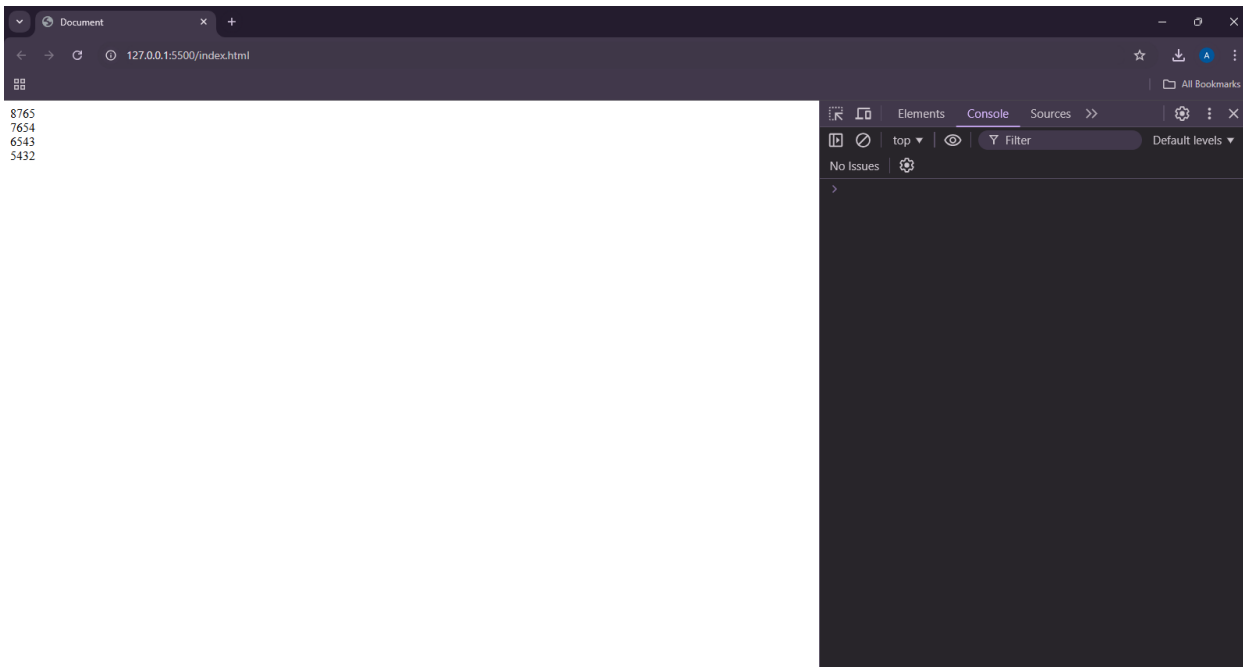
```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    console.log(5 + 7);
    console.log("Hello World");

    console.log(56 * 56);
    console.log("scooby doo")
  </script>
</body>
</html>
```



TASK 8

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let n = 4;
    for(let i = 0; i < n; i++){
      for(let j = 0; j < n; j++){
        document.write(Math.max(Math.abs(i - n) + Math.abs(j - n)))
      }
      document.write("<br>");
    }
  </script>
</body>
</html>
```



TASK 9

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let a = 5, b = 6, c = 7;
    let arr = [a, b, c];
    for(let num of arr){
      document.write(num + " ");
    }
  </script>
</body>
</html>
```



TASK 10

```
<script>
```

```
    document.write("JAVASCRIPT OUTSIDE HTML TAG" + "<br>");
```

```
</script>
```

```
<!DOCTYPE html>
```

```
<html lang="en">
```

```
<head>
```

```
    <meta charset="UTF-8">
```

```
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
```

```
    <title>Document</title>
```

```
</head>
```

```
<body>
```

```
    <script>
```

```
        document.write("JAVASCRIPT INSIDE BODY TAG");
```

```
    </script>
```

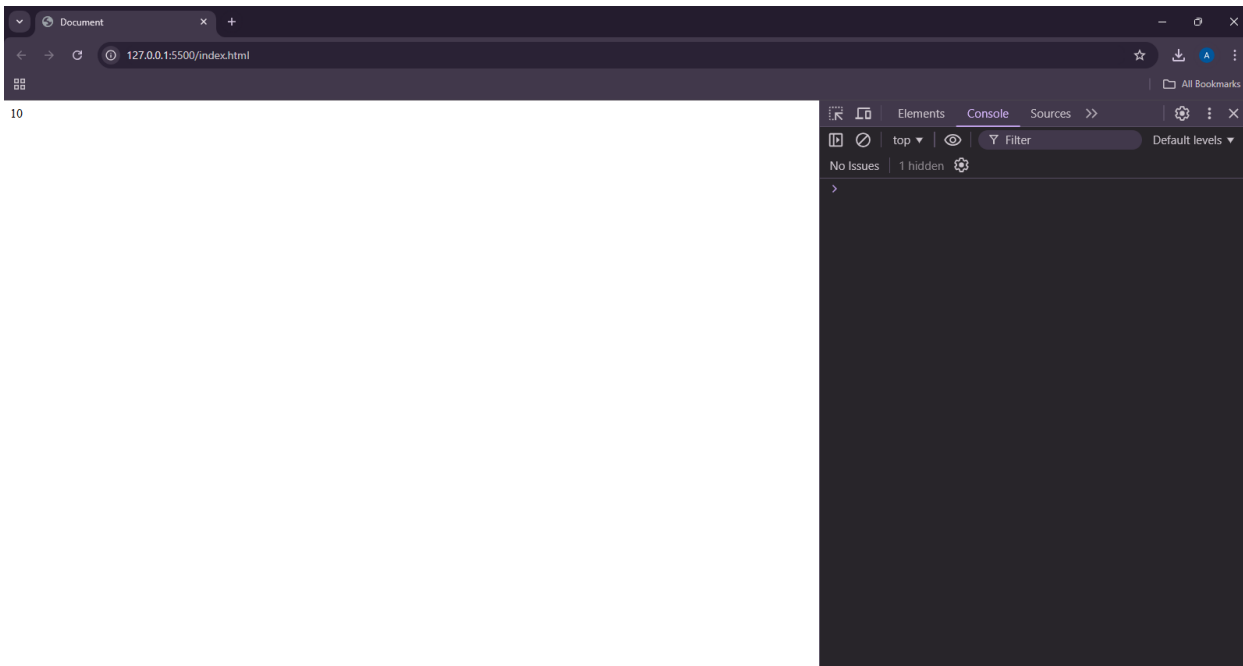
```
</body>
```

```
</html>
```



TASK 11

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    x = 10;
    document.write(x);
  </script>
</body>
</html>
```



TASK 12

```
<!DOCTYPE html>
```

```
<html lang="en">
```

```
<head>
```

```
  <meta charset="UTF-8">
```

```
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
```

```
  <title>Document</title>
```

```
</head>
```

```
<body>
```

```
  <script>
```

```
    'use strict'
```

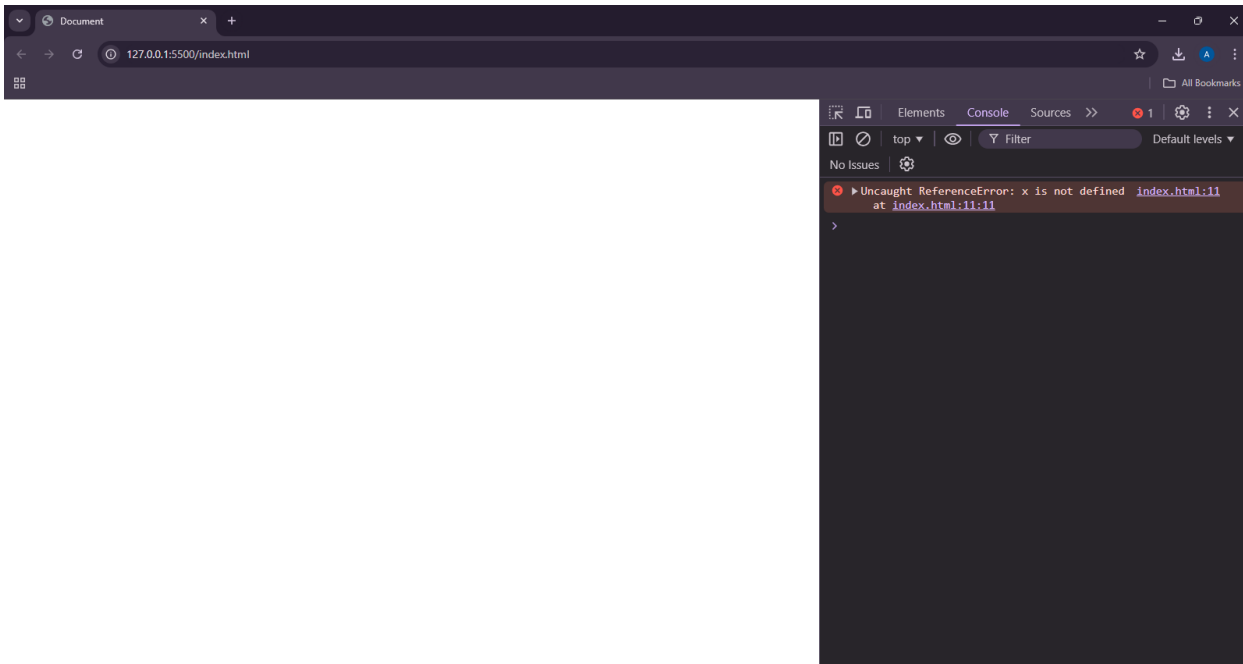
```
    x = 10;
```

```
    document.write(x);
```

```
  </script>
```

```
</body>
```

```
</html>
```



TASK 13

```
<!DOCTYPE html>
```

```
<html lang="en">
```

```
<head>
```

```
  <meta charset="UTF-8">
```

```
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
```

```
  <title>Document</title>
```

```
</head>
```

```
<body>
```

```
  <script>
```

```
    'use strict'
```

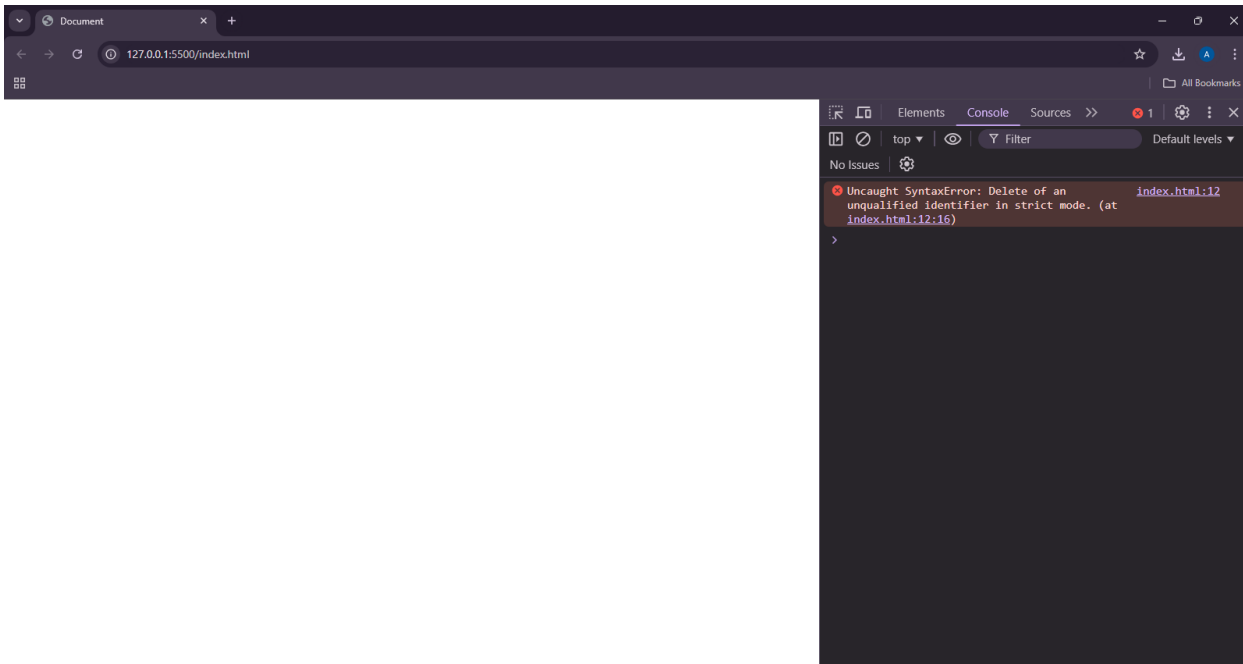
```
    let x = 10;
```

```
    delete x;
```

```
  </script>
```

```
</body>
```

```
</html>
```



TASK 14

```
<!DOCTYPE html>
```

```
<html lang="en">
```

```
<head>
```

```
  <meta charset="UTF-8">
```

```
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
```

```
  <title>Document</title>
```

```
</head>
```

```
<body>
```

```
  <script>
```

```
    x = 10;
```

```
    document.write(x + "<br>");
```

```
    'use strict';
```

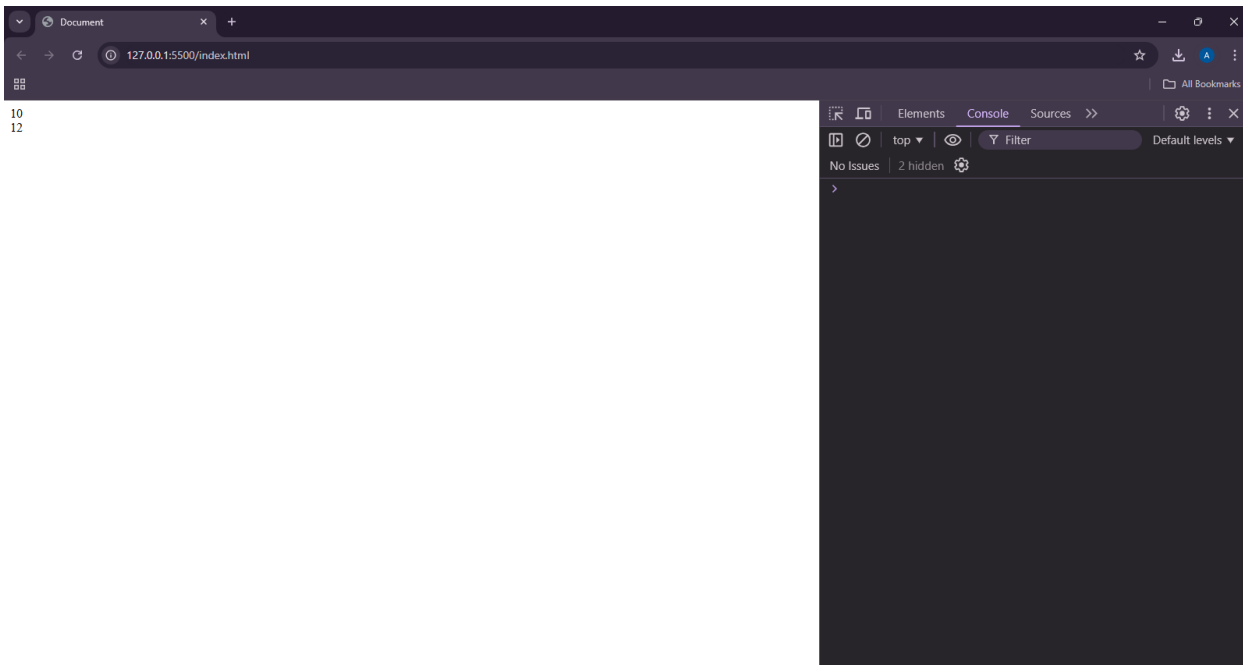
```
    y = 12;
```

```
    document.write(y + "<br>");
```

```
  </script>
```

```
</body>
```

```
</html>
```



TASK 15

```
<!DOCTYPE html>
```

```
<html lang="en">
```

```
<head>
```

```
  <meta charset="UTF-8">
```

```
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
```

```
  <title>Document</title>
```

```
</head>
```

```
<body>
```

```
  <script>
```

```
    'use strict';
```

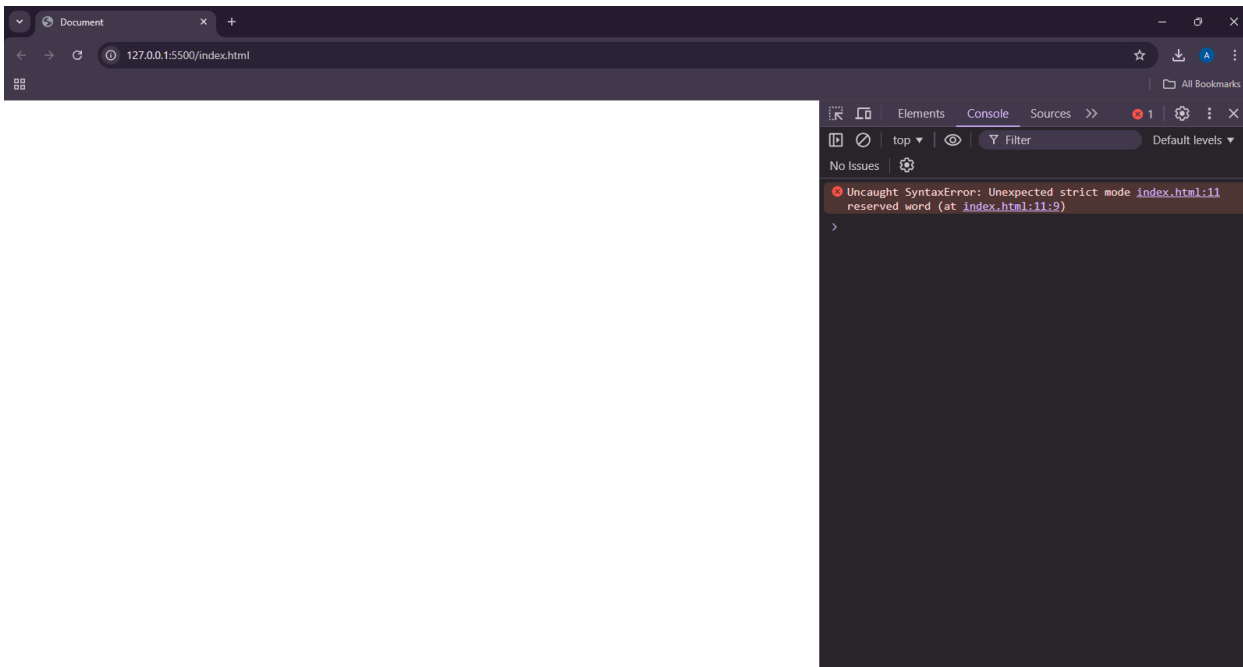
```
    let function = 56;
```

```
    console.log(function)
```

```
  </script>
```

```
</body>
```

```
</html>
```



TASK 16

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let a = 10;
    var b = 56;
    const C = 3.14;
  </script>
</body>
</html>
```


TASK 17

```
<!DOCTYPE html>
```

```
<html lang="en">
```

```
<head>
```

```
  <meta charset="UTF-8">
```

```
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
```

```
  <title>Document</title>
```

```
</head>
```

```
<body>
```

```
  <script>
```

```
    const PI = 3.14;
```

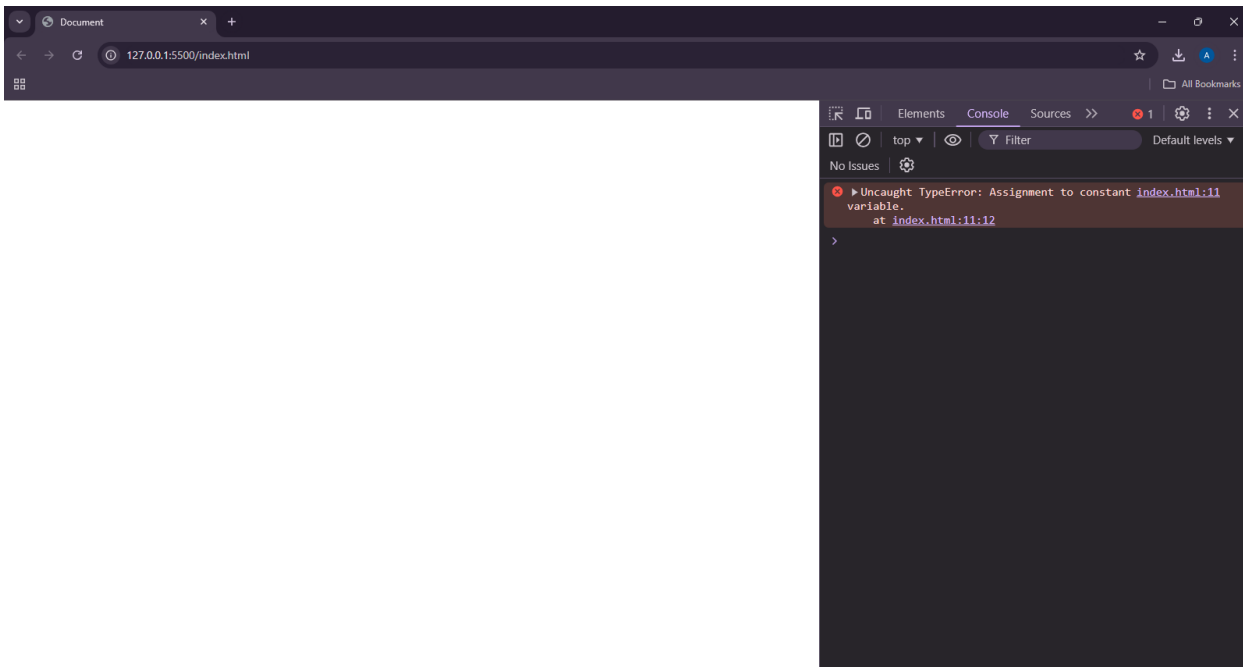
```
    PI = 22 / 7;
```

```
    console.log(PI);
```

```
  </script>
```

```
</body>
```

```
</html>
```



TASK 18

```
<!DOCTYPE html>
```

```
<html lang="en">
```

```
<head>
```

```
  <meta charset="UTF-8">
```

```
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
```

```
  <title>Document</title>
```

```
</head>
```

```
<body>
```

```
  <script>
```

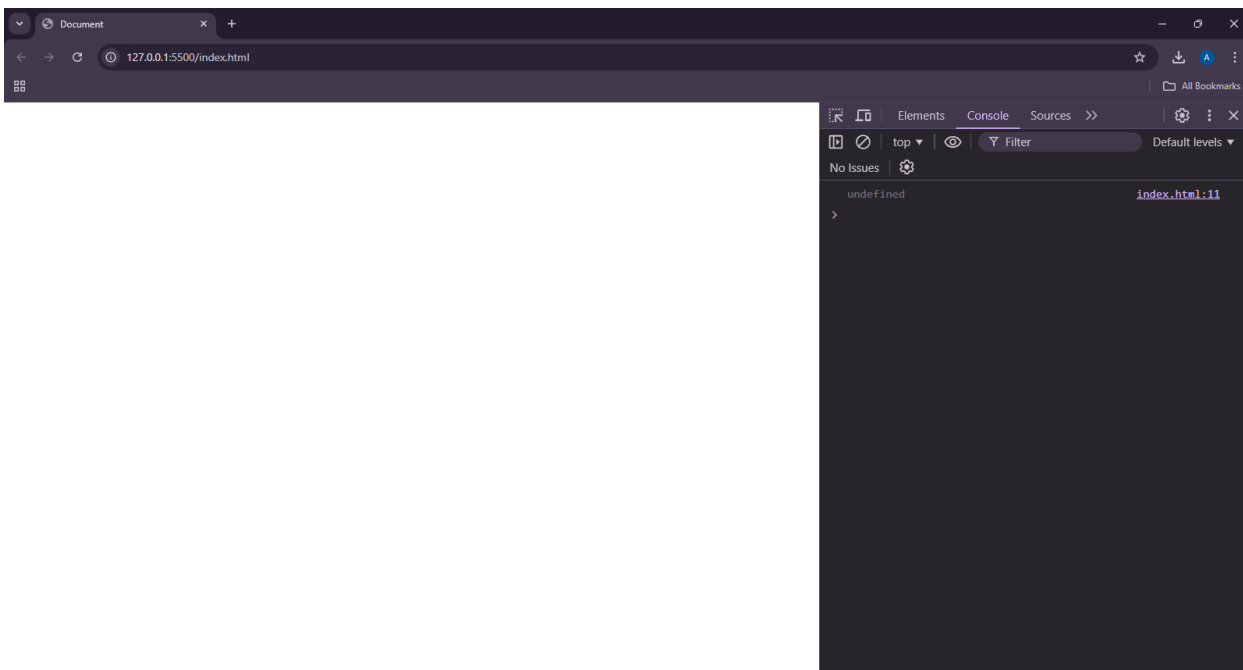
```
    let pi;
```

```
    console.log(pi);
```

```
  </script>
```

```
</body>
```

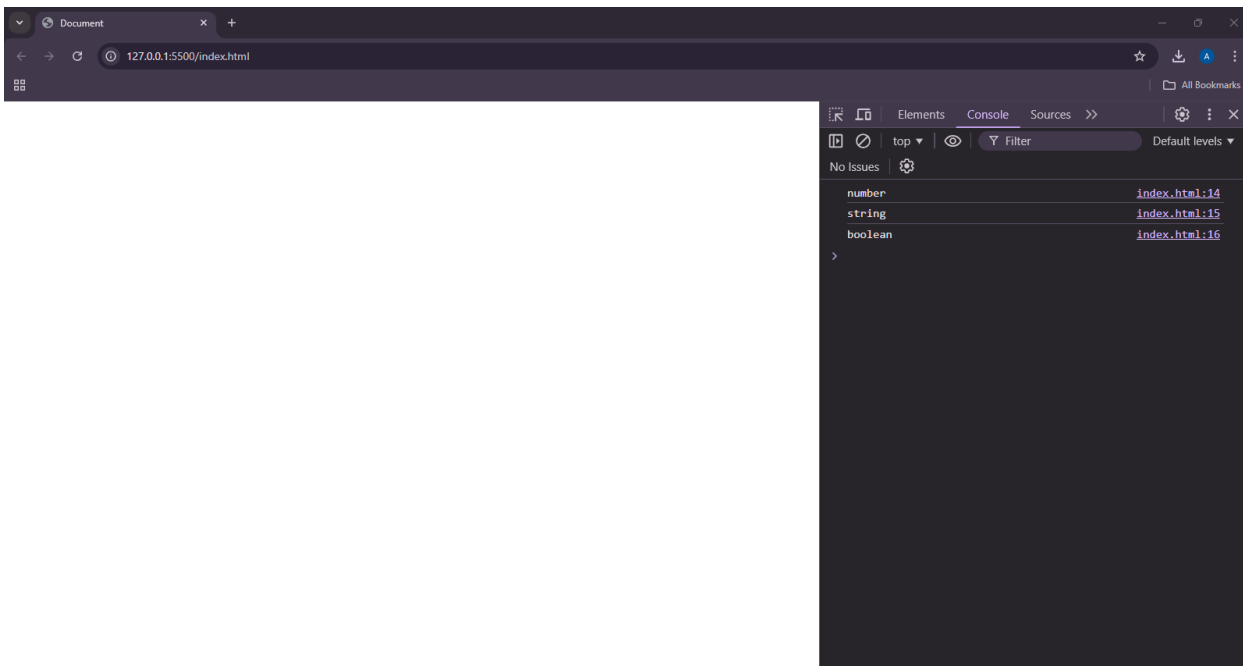
```
</html>
```



TASK 19

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let pi = 3.14;
    let name = "JOHN";
    let isAlive = false;

    console.log(typeof pi);
    console.log(typeof(name));
    console.log(typeof isAlive);
  </script>
</body>
</html>
```



TASK 20

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    const person = {
      name: "JOHN",
      age: 28
    }
    const { name: fullname } = person;
  </script>
</body>
</html>
```

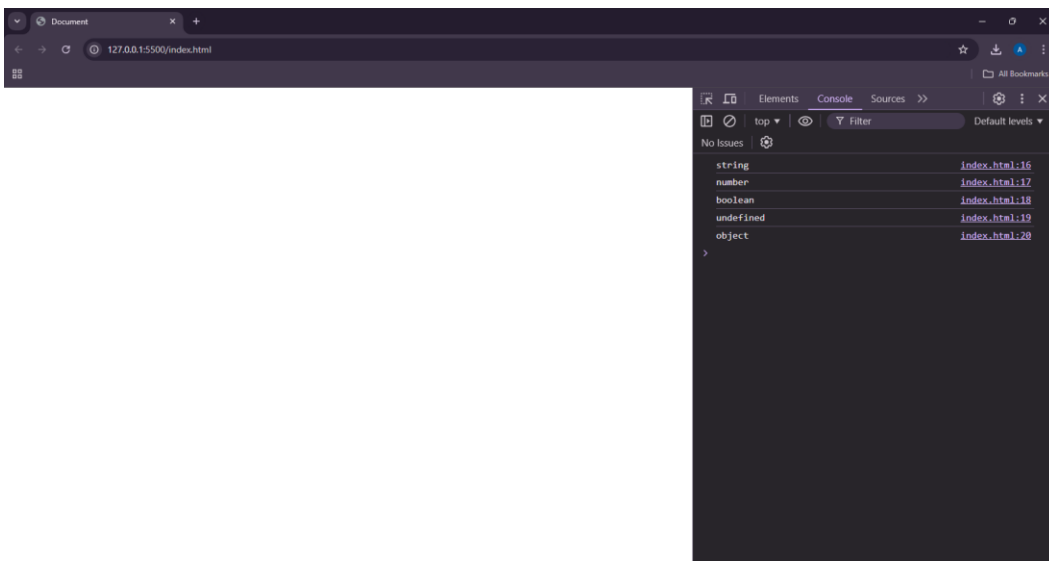
TASK 21

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let name = "JOHN";
    let age = 18;
    let isAlive = false;
    let nodefined;
    let nonull = null;
  </script>
</body>
</html>
```

TASK 22

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let name = "JOHN";
    let age = 18;
    let isAlive = false;
    let nodefined;
    let nonull = null;

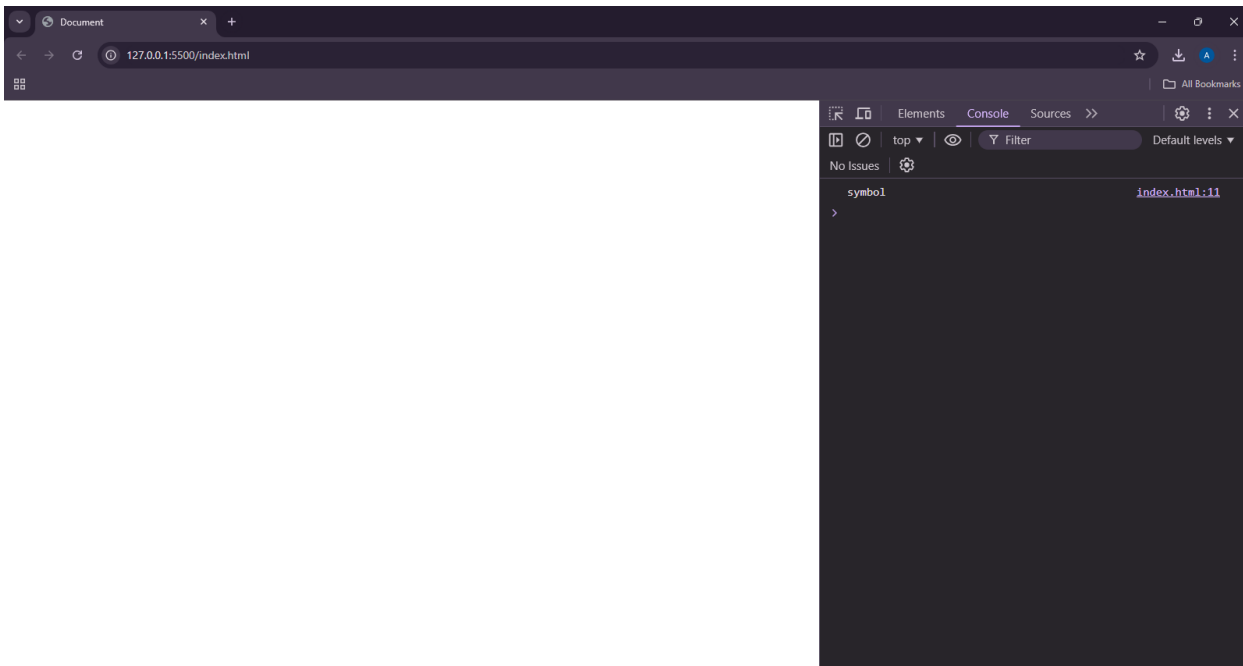
    console.log(typeof name);
    console.log(typeof age);
    console.log(typeof isAlive);
    console.log(typeof nodefined);
    console.log(typeof nonull);
  </script>
</body>
</html>
```



TASK 23

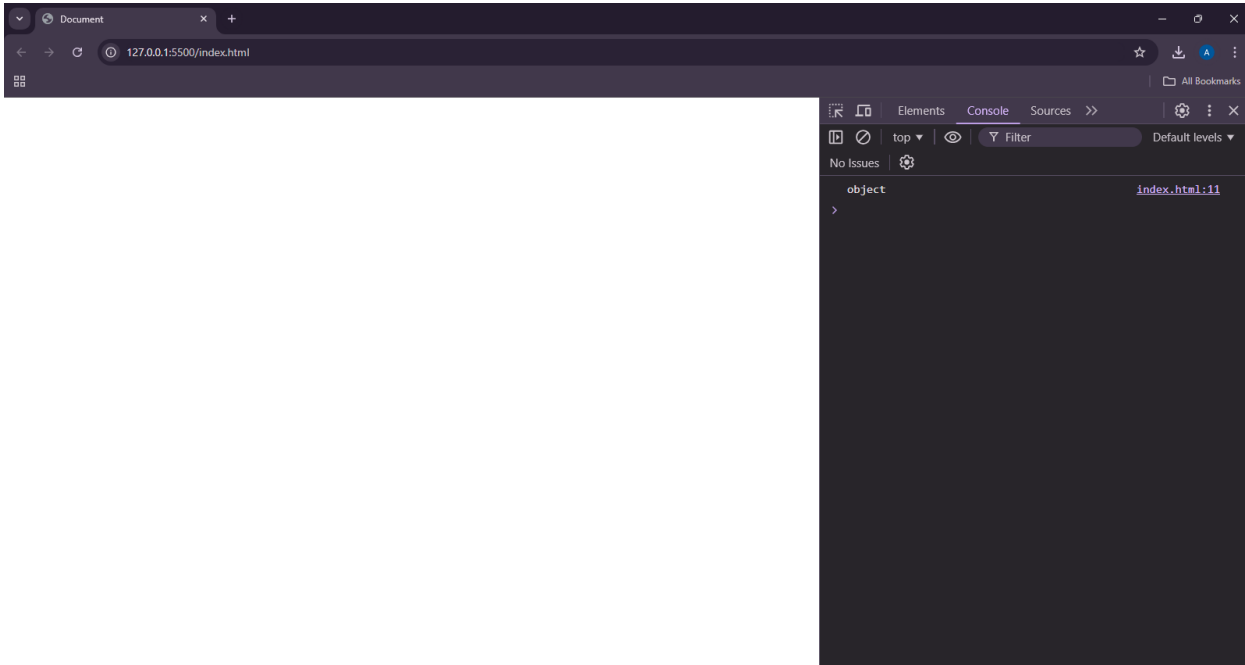
```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let name = "JOHN";
    let age = 18;
    let isAlive = false;
    let nodefined;
    let nonull = null;

    console.log(typeof name);
    console.log(typeof age);
    console.log(typeof isAlive);
    console.log(typeof nodefined);
    console.log(typeof nonull);
  </script>
</body>
</html>
```



TASK 24

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let nonull = null;
    console.log(typeof nonull);
  </script>
</body>
</html>
```



TASK 25

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    var i = 0, n = 10;
    for(i = 0; i < n; i++){

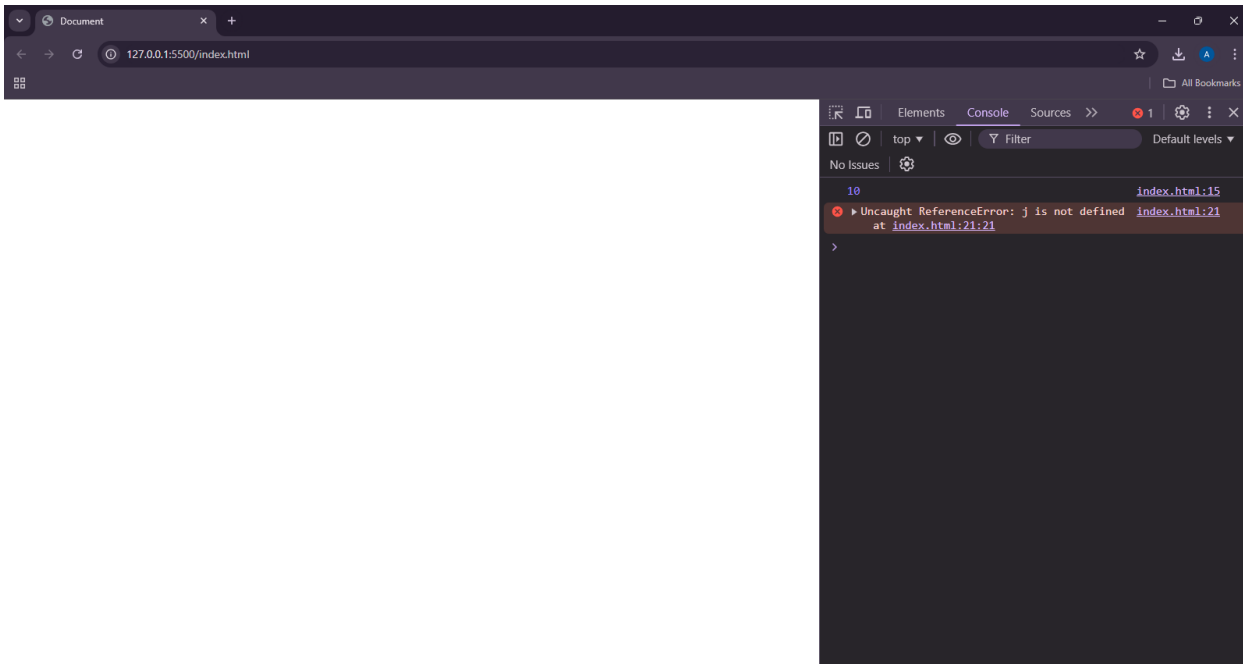
    }

    console.log(i);

    for(let j = 0; j < n; j++){

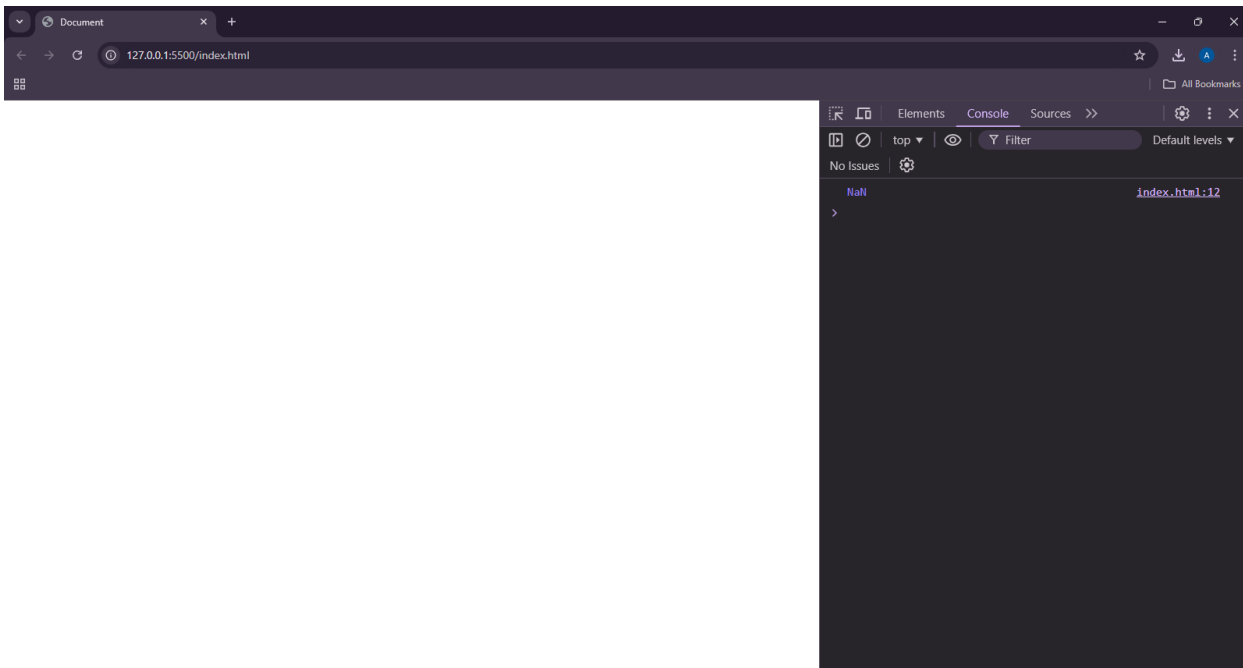
    }

    console.log(j);
  </script>
</body>
</html>
```



TASK 26

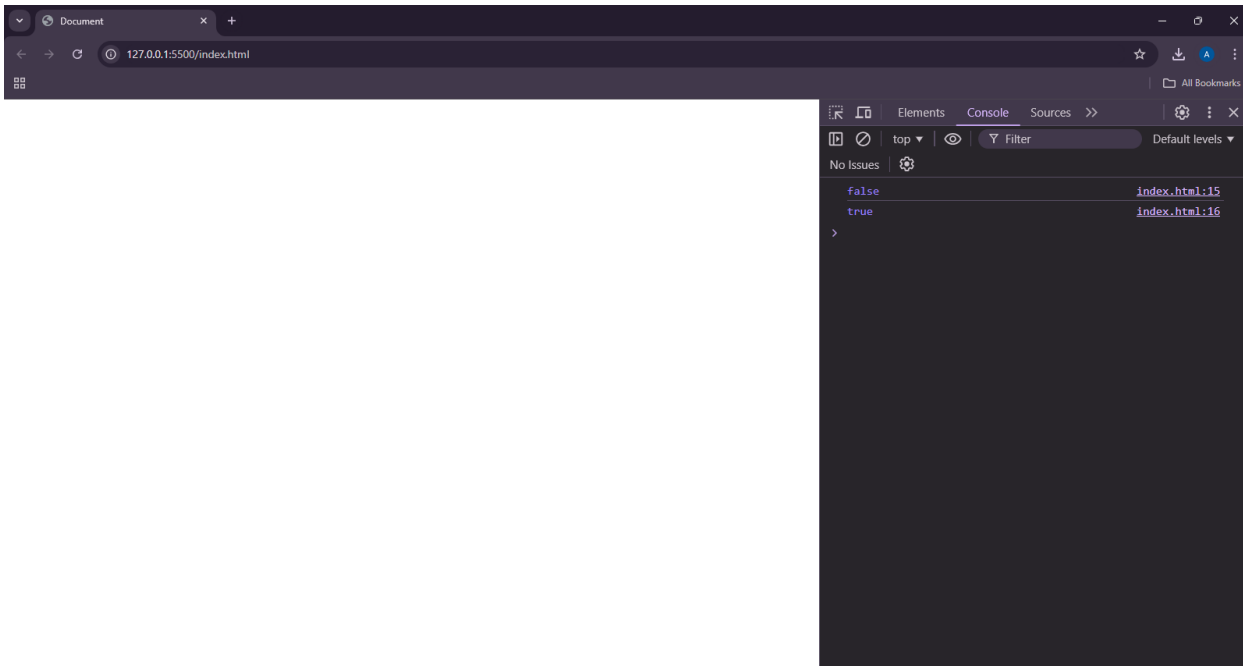
```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let name = "JOHN";
    let nan = Number(name);
    console.log(nan);
  </script>
</body>
</html>
```



TASK 27

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let empty = "";
    let falseString = Boolean(empty);
    let nonempty = "asdsad";
    let trueString = Boolean(nonempty);

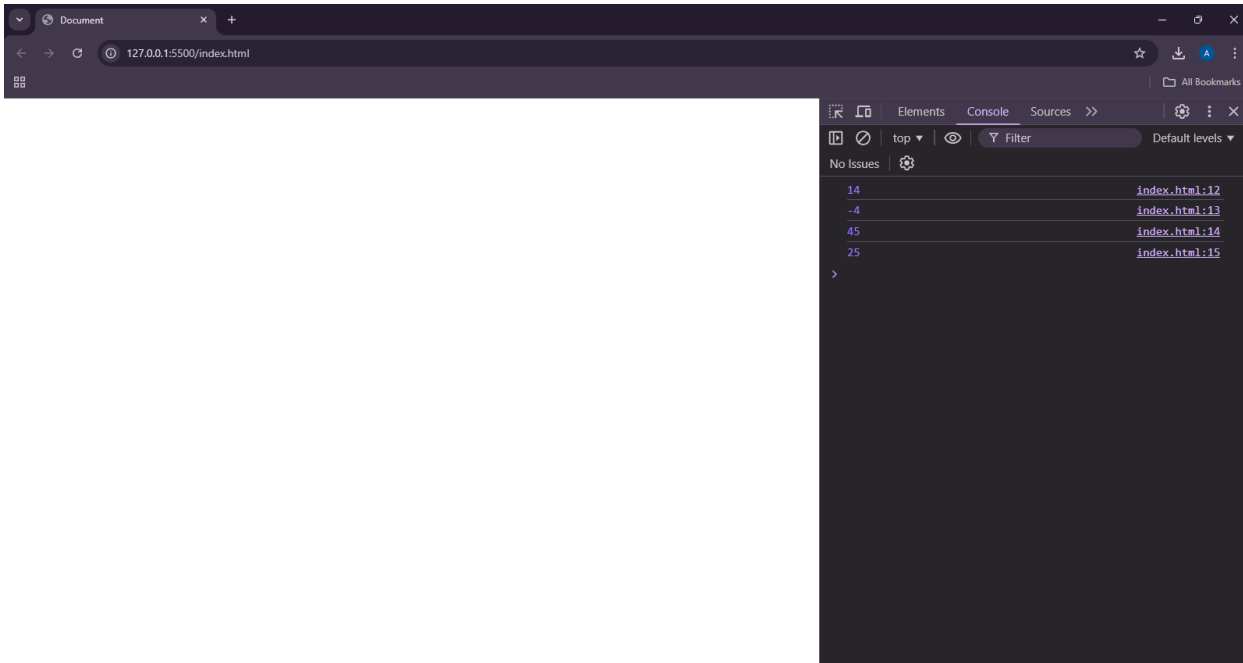
    console.log(falseString);
    console.log(trueString);
  </script>
</body>
</html>
```



TASK 28

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let a = 5, b = 9;

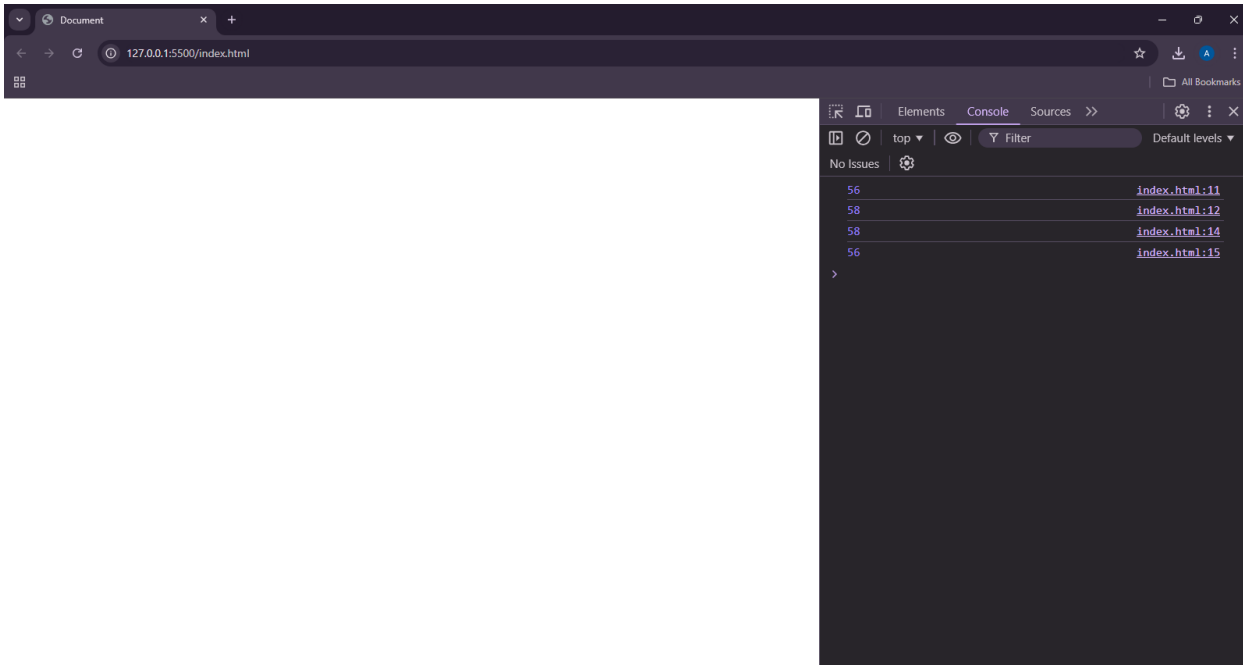
    console.log(a + b);
    console.log(a - b);
    console.log(a * b);
    console.log(a ** 2);
  </script>
</body>
</html>
```



TASK 29

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let a = 56;
    console.log(a++);
    console.log(++a);

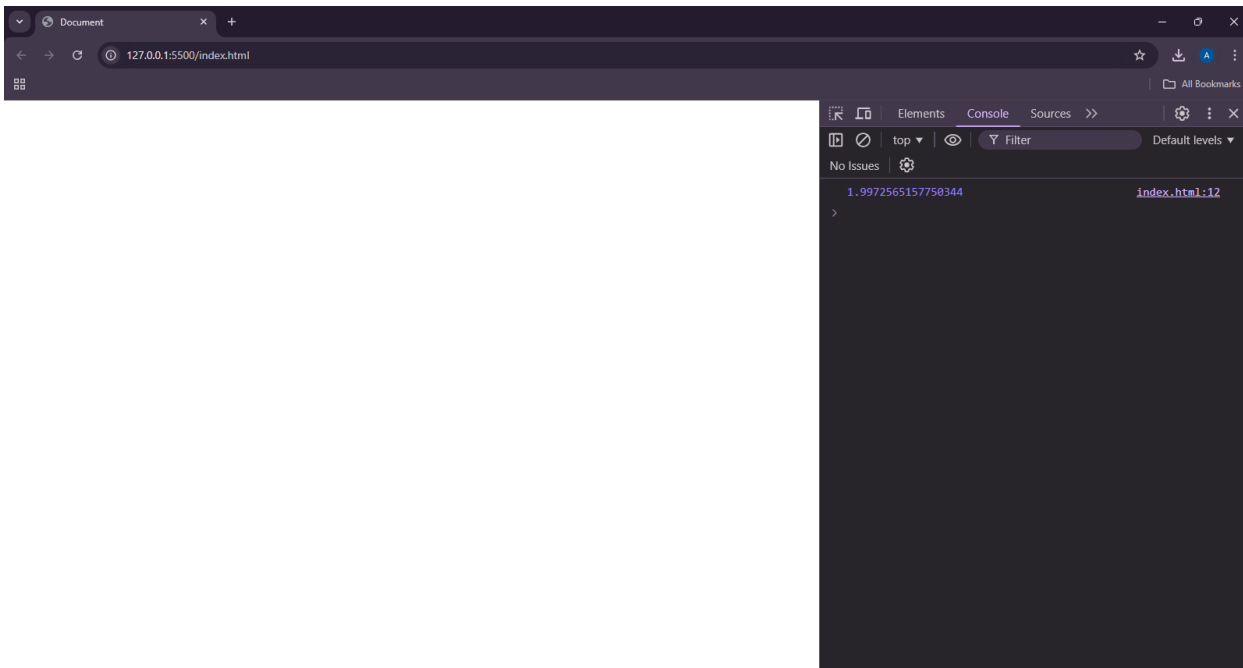
    console.log(a--);
    console.log(--a);
  </script>
</body>
</html>
```



TASK 30

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let a = 2, b = 9;

    console.log(a - b * 2 / b ** 4);
  </script>
</body>
</html>
```



TASK 31

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let a = 9, b = 2;

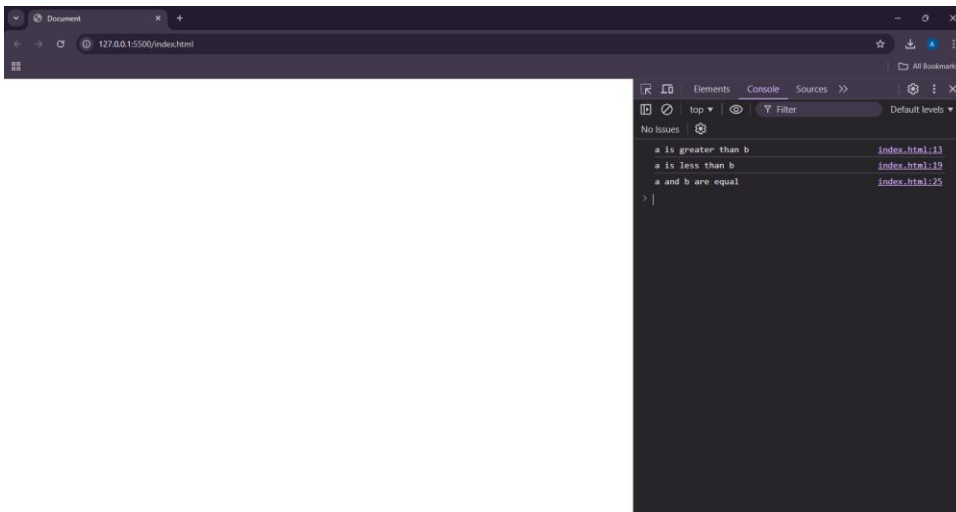
    if(a > b){
      console.log("a is greater than b");
    }

    a = 2, b = 9;

    if(a < b){
      console.log("a is less than b");
    }

    a = 2, b = 2;

    if(a == b){
      console.log("a and b are equal");
    }
  </script>
</body>
</html>
```

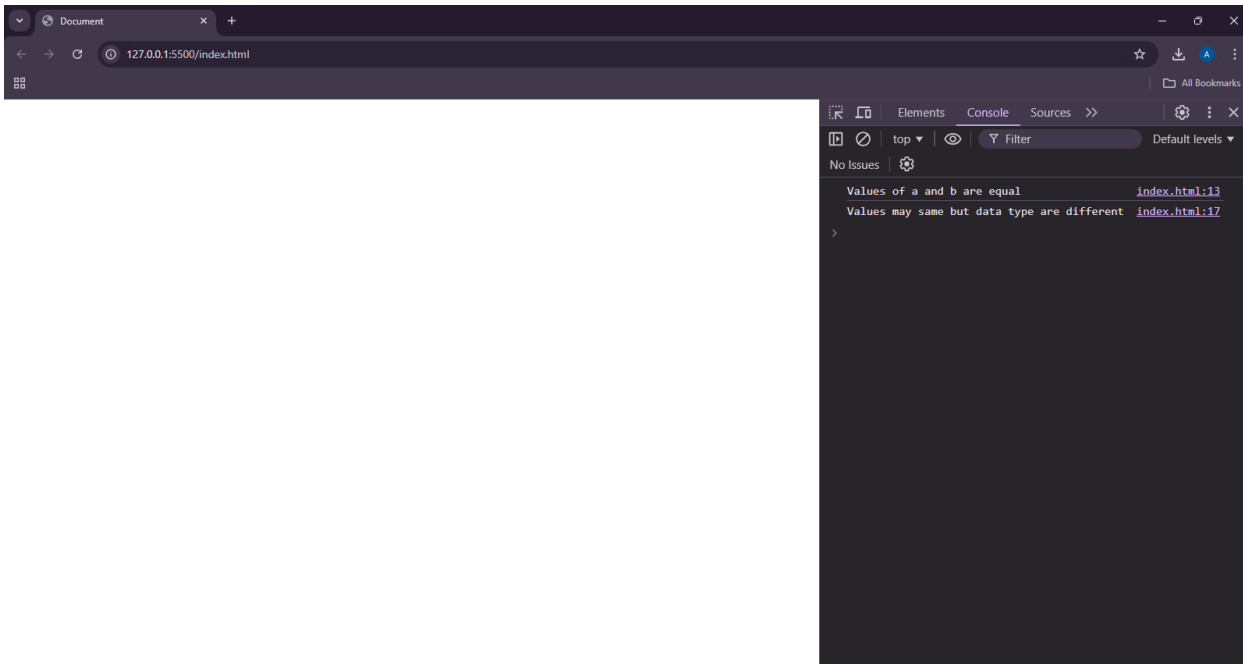


TASK 32

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let a = "10", b = 10;

    if(a == b){
      console.log("Values of a and b are equal");
    }

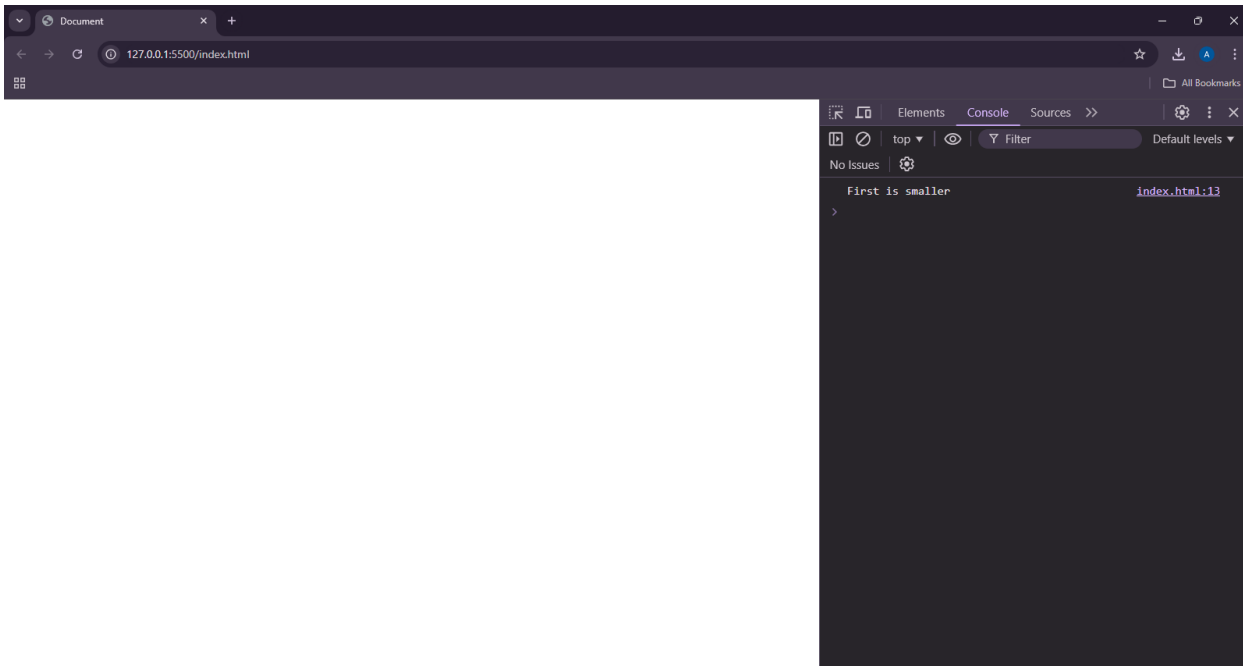
    if(a !== b){
      console.log("Values may same but data type are different");
    }
  </script>
</body>
</html>
```



TASK 33

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let first = "aa", second = "abc";

    if(first < second){
      console.log("First is smaller");
    }else{
      console.log("Second is smaller");
    }
  </script>
</body>
</html>
```

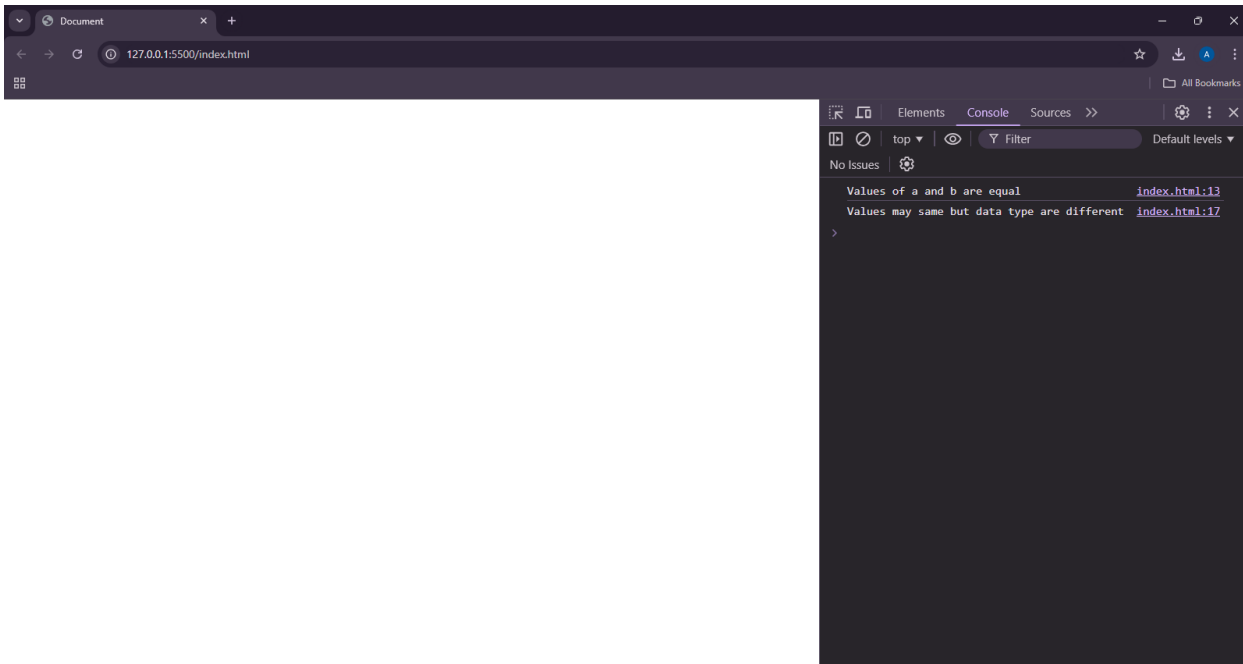


TASK 34

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let a = "10", b = 10;

    if(a == b){
      console.log("Values of a and b are equal");
    }

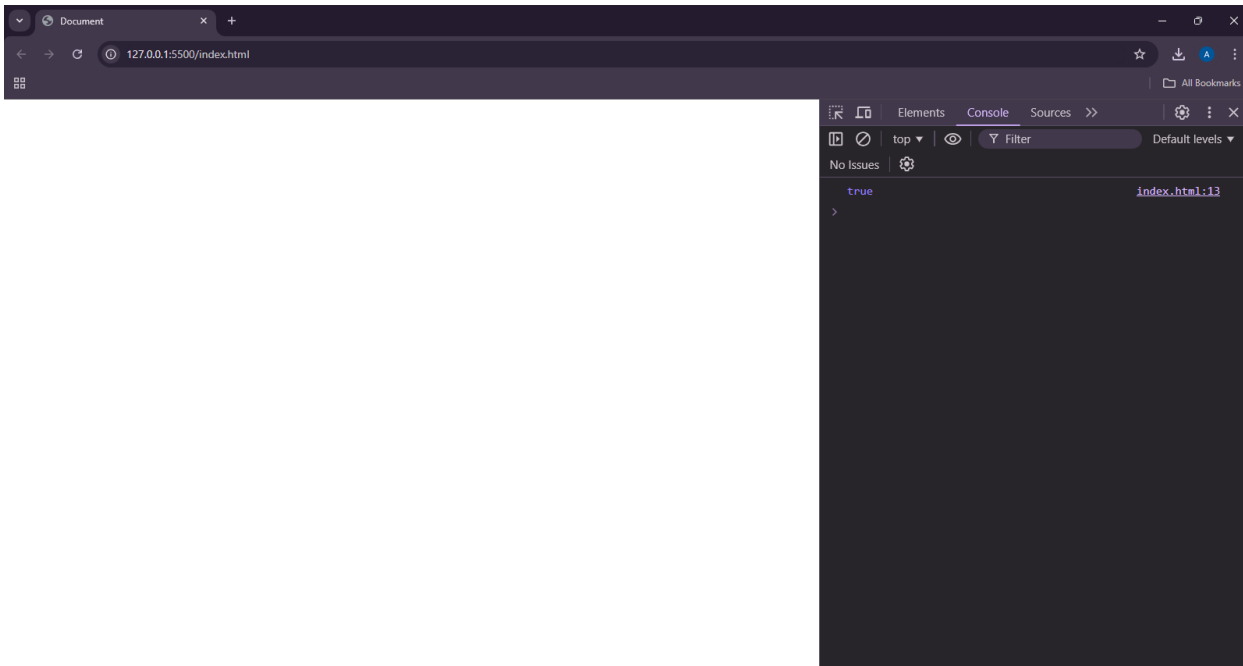
    if(a !== b){
      console.log("Values may same but data type are different");
    }
  </script>
</body>
</html>
```



TASK 35

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let nonull = null;
    let nodefined;

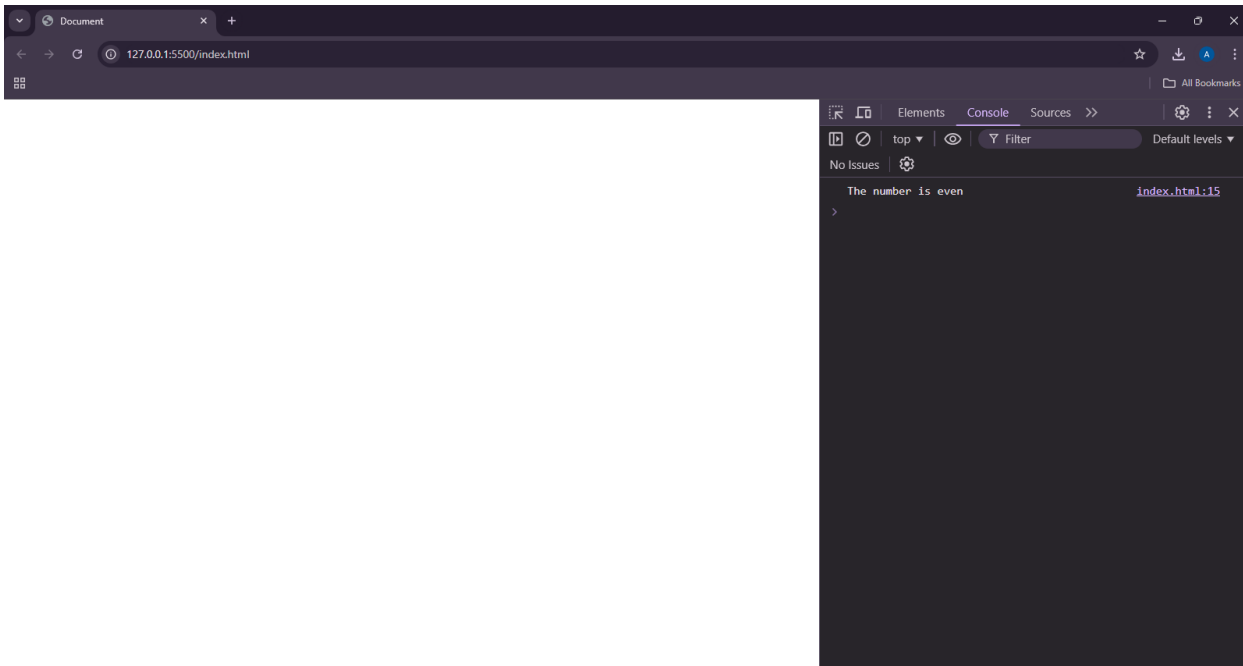
    console.log(nonull == nodefined);
  </script>
</body>
</html>
```



TASK 36

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let num = 8;

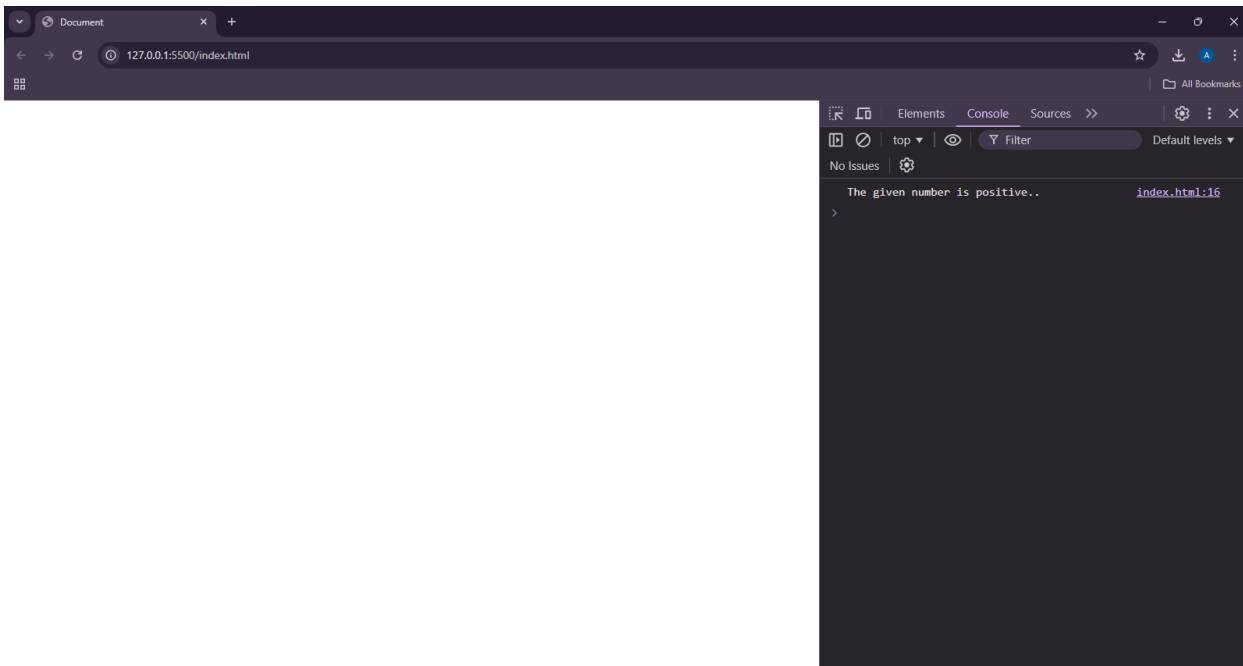
    if(num % 2 == 1){
      console.log("The number is odd");
    }else{
      console.log("The number is even");
    }
  </script>
</body>
</html>
```



TASK 37

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let num = 8;

    if(num >= 0){
      if(num == 0){
        console.log("The given number is zero..");
      }else{
        console.log("The given number is positive..");
      }
    }else{
      console.log("The given number is negative");
    }
  </script>
</body>
</html>
```



TASK 38

```
<!DOCTYPE html>
```

```
<html lang="en">
```

```
<head>
```

```
  <meta charset="UTF-8">
```

```
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
```

```
  <title>Document</title>
```

```
</head>
```

```
<body>
```

```
  <script>
```

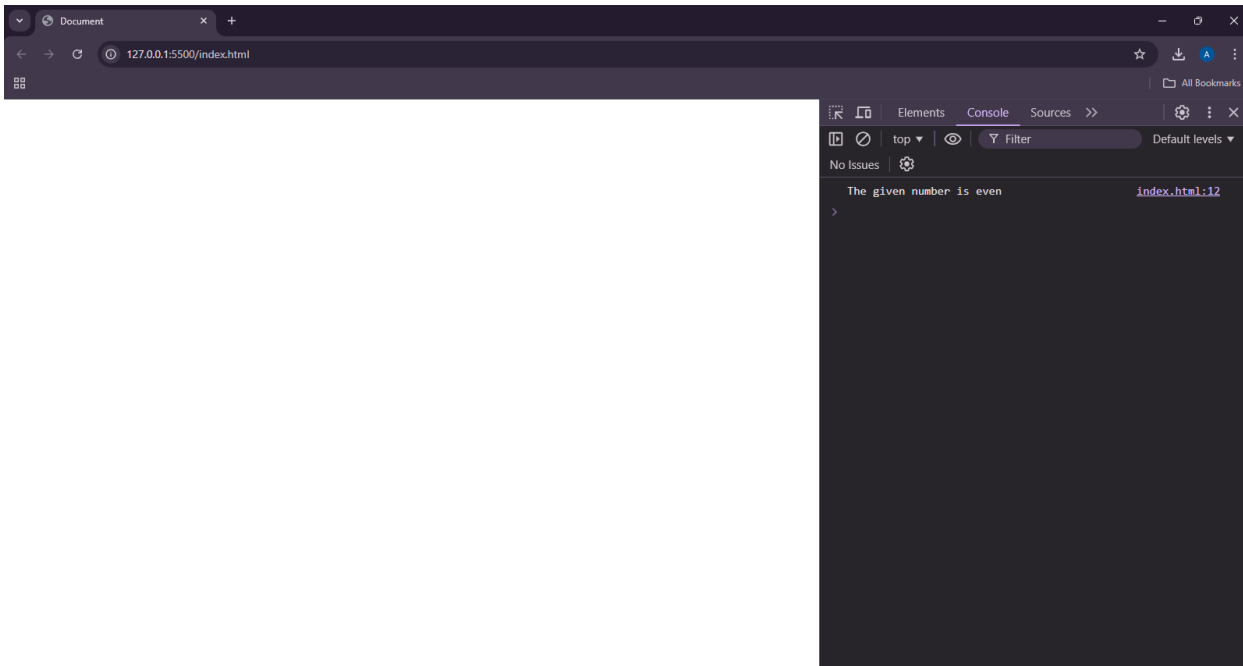
```
    let num = 8;
```

```
    num % 2 == 0 ? console.log("The given number is even") : console.log("The given number  
is odd");
```

```
  </script>
```

```
</body>
```

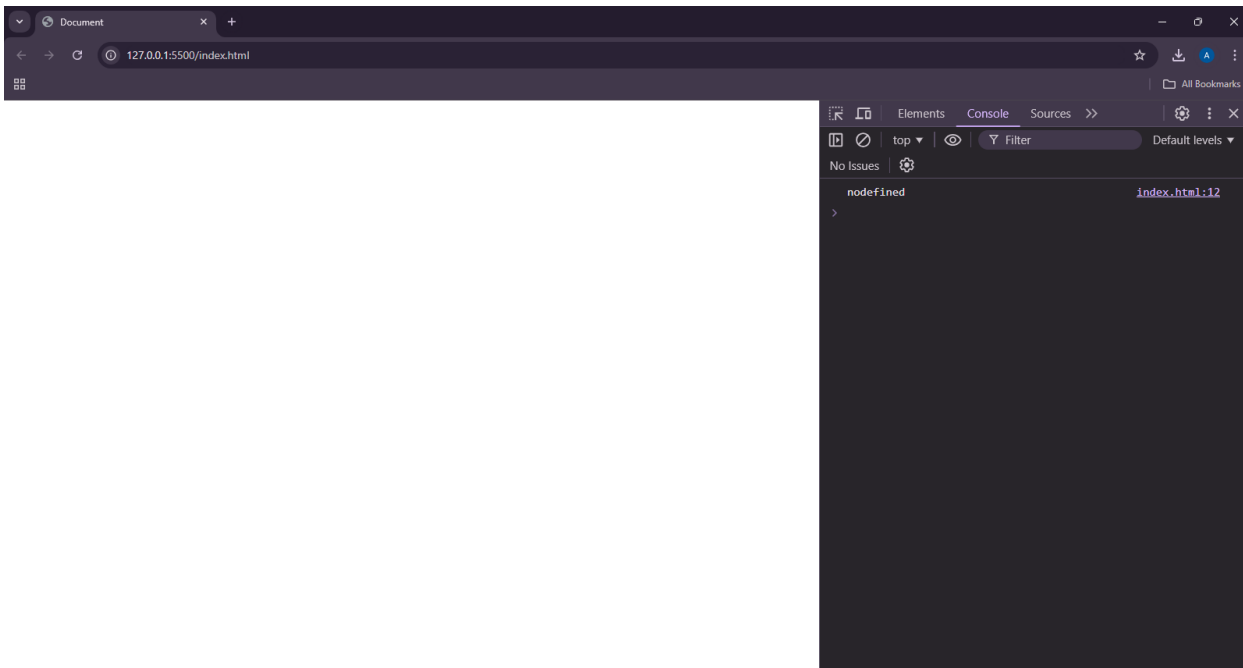
```
</html>
```



TASK 39

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let num;

    num ?? console.log("nodefined");
  </script>
</body>
</html>
```

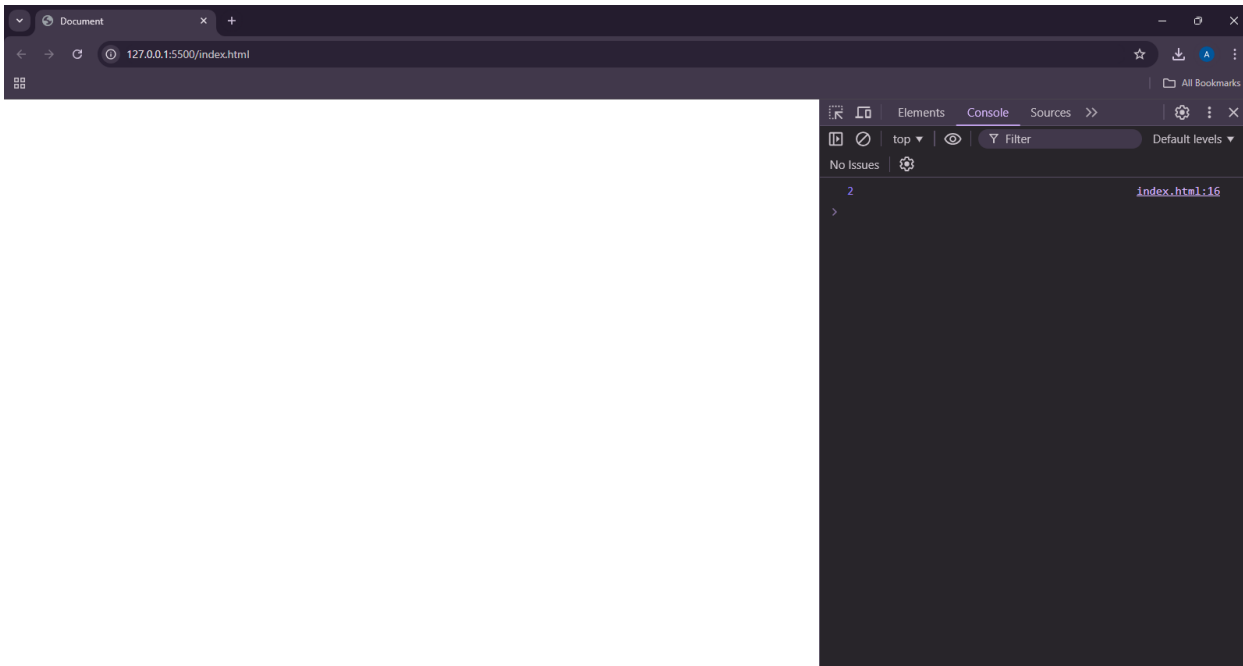


TASK 40

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let num;

    if(1 == 1){
      num = 2;
    }

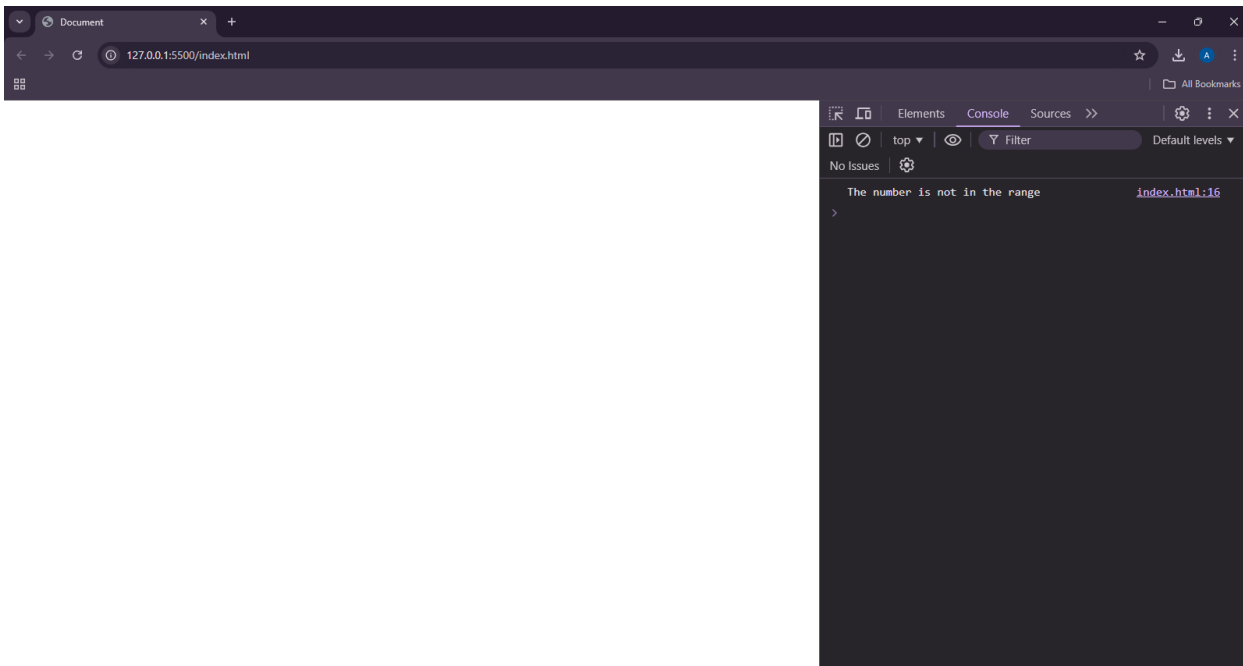
    console.log(num);
  </script>
</body>
</html>
```



TASK 42

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let start = 1, end = 10;

    let num = 100;
    if(num <= end && num >= start){
      console.log("The number is in the range 1 to 10");
    }else{
      console.log("The number is not in the range");
    }
  </script>
</body>
</html>
```



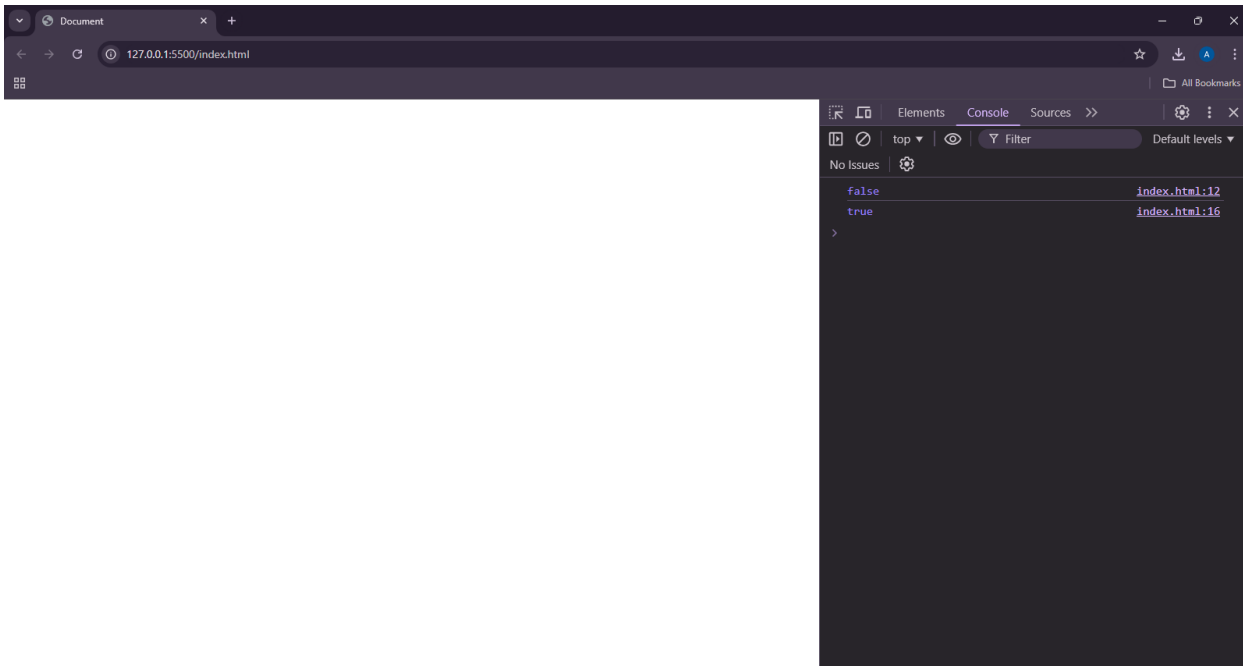
TASK 43

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let isAlive = false;

    console.log(isAlive);

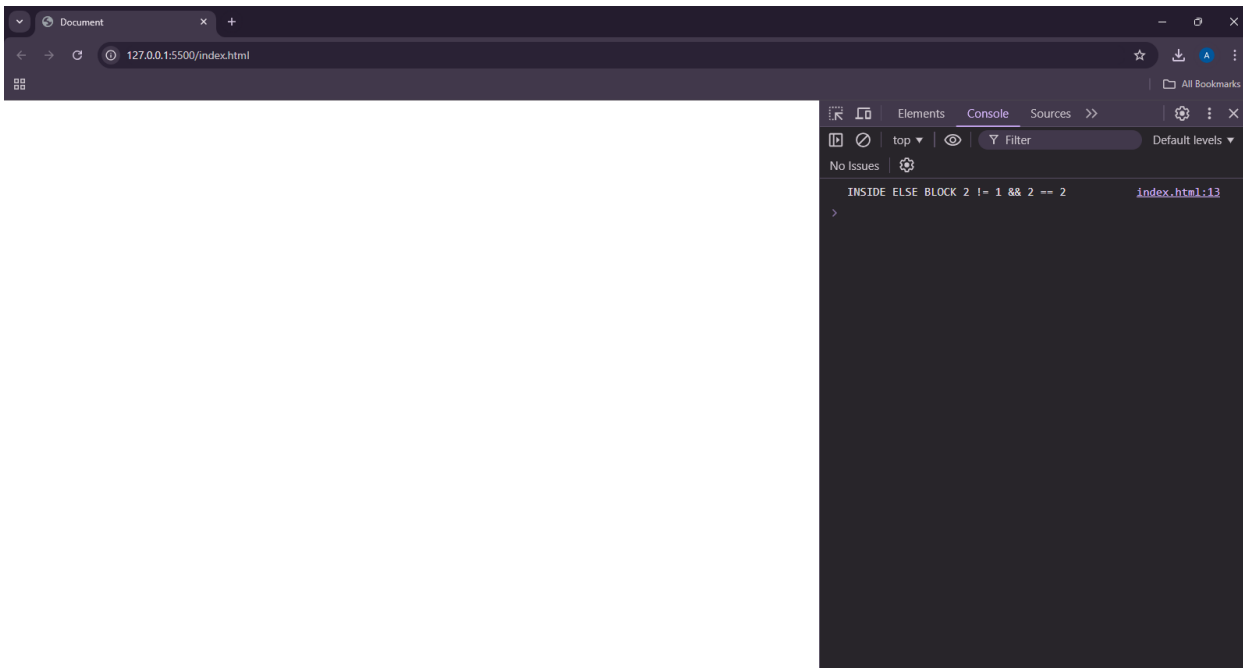
    isAlive = !isAlive;

    console.log(isAlive);
  </script>
</body>
</html>
```



TASK 44

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    if(2 == 1 && 2 == 2){
      console.log("INSIDE IF BLOCK");
    }else{
      console.log("INSIDE ELSE BLOCK 2 != 1 && 2 == 2")
    }
  </script>
</body>
</html>
```



TASK 45

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
    let firstname = "JOHN";
    let number = 20;

    let nonull = null;
    let nodefined;

    console.log(firstname == number);
    console.log(nonull == nodefined);

  </script>
</body>
</html>
```

