Assignment - 4 int main () } int main () } watriche inti=1; int 1=19; untile ( i <= 5) } untile ( i >=1) { printf ("Mysirg"); printf(" "/d", i); 九十十 % イ= ハー2 % return o; return o; int main () ? int main () { int 1= 2; int i= 1; outlike (1 <= 20) { while (i<=10) } prontf (" "/d", i); printf("%d",i); 1=1+2; returno; return o; int main () } int main () ? int 12 20; int i=10; untite ( i >=2) } untile ( i >=1) ? printf (4 % d 4, i); paintf (4 % d 4, i); i=1-2; return 0; return o', int main () { int main () ? int i= 1; n=10; intiz1; untile (i <=h) } mule ( i < 20) { printf("%d", i+i); print ("%d", i); 1++ 1 Arre 1=1+2; return o ) return o;

(1)
(a) int main () }
int i=1; n=10;
mhile (i <= n) ?
printf("%d" i*i*i);
À4+}
}
return o;
3
(10) int main () }
int i=1; n=5;
mhile (i < =10) 3
printf("\n %d", n*i);
1++;
3
returno;
}