```python
1  from socket import *
2
3  class Server:
4    def run(self):
5      s = socket(AF_INET, SOCK_STREAM)
6      s.bind((HOST, PORT))
7      s.listen(1)
8      (conn, addr) = s.accept()   # returns new socket and addr. client
9      while True:                 # forever
10       data = conn.recv(1024)    # receive data from client
11       if not data: break        # stop if client stopped
12       conn.send(data+b"*")      # return sent data plus an "*"
13     conn.close()                # close the connection
```