```
peer[viewTvpe] = None
3
4
      if time to maintain viewType: # This viewType needs to be updated
        peer[viewType] = selectPeer(viewType)
                                                # Select a peer
5
6
        links = selectLinks(viewType, peer[viewType]) # Select links
        sendTo(peer[viewType], Request[viewType], links) # Send links asynchronously
7
8
    while True:
9
      block = (peer[viewOverlay] != None) or (peer[viewPSS] != None)
10
      sender, msgType, msgData = recyFromAny(block) # Block if expecting something
11
12
      if msg == None: # All work has been done, simply return from the call
13
14
        return
15
      for viewType in [viewOverlay, viewPSS]: # For each view, do the same
16
        if msgTvpe == Response[viewTvpe]: # Response to previously sent links
17
          updateOwnView(viewType, msgData) # Just update the own view
18
19
        elif msgType == Request[viewType]: # Request for exchanging links
20
          if peer[viewType] == None: # No outstanding exchange request
21
            links = selectLinks(viewType, sender) # Select links
22
            sendTo(sender. Response[viewType]. links) # Send them asynchronously
23
            24
25
          else: # This node already has a pending exchange request, ignore this one
            sendTo(sender, IgnoreRequest[viewType])
26
27
        elif msgType == IgnoreRequest[viewType]: # Request has been denied, give up
28
          peer[viewType] = None
29
```

for viewType in [viewOverlay, viewPSS]: # For each view, do the same

def maintainViews():

2