Design

- The basic design of the driver is very simple. It loads the identified PCIe device the usual way and uses MMIO to access the device's registers.
- The driver uses a char device to expose device features to the users. The user library uses this char device interface to communicate with the driver and provide encryption/decryption and other functionalities to the end user.
- Device has a config struct used to store the device's configuration. The device keeps the last used config in this struct and any new call to open() will use
 this config by default. This default config can also be changed by the user using the exposed sysfs interface.
- Each struct file* has it's own config in it's private data too which the user can modify.
- Any encrption/decrption which exceeds the device's buffer size for MMIO or DMA will be split into multiple chunks will be carried out one-by-one.
- The driver uses a device specific mutex to prevent races.

Implementation

Driver (cryptocard.c)

• The following is the driver struct for the cryptocard device. id_table and custom handlers are discussed below.

```
static struct pci_driver driver = {
    .name = DRIVER,
    .id_table = id_table,
    .probe = on_device_load,
    .remove = on_device_unload,
};
```

• id_table : Used to match the device to the driver.

```
static const struct pci_device_id id_table[2] =
{
    {PCI_DEVICE(0x1234, 0xdeba)}
};
```

- on_device_load(): Called when the device is loaded. Enables the device and create mapping to access device IO using MMIO. Configures DMA for the device. Creates chardevice and sysfs variables for the device. Initializes wiatqueue and mutex to be used by other functions working on the device. Setup interrupt handler for the device.
- on_device_unload(): Called when the device is unloaded. Disables the device and removes the mapping.
- cryptdev_config: Used to store the global configuration for the device and handler specific configuration (stored in struct file*).

```
struct cryptdev_config {
    /* use DMA or MMIO */
    uint8_t use_dma;
    /* use interrupts or not */
    uint8_t use_intr;
    /* a and b values
    (in same format as in the device memory) */
    uint32_t key;
};
```

• driver_pvt : Device private data for the driver (unique for each device).

```
struct driver_pvt {
   /* Kernel VA for MMIO acess */
   u8 __iomem *hwmem;
   /* physical MMIO address, length and flags */
   unsigned long mmio_start, mmio_len, mmio_flags;
   /* config for the device */
   struct cryptdev_config config;
   /* pointer back to the "struct pci_dev" containing the data */
   struct pci_dev *pdev;
   /* DMA working or not */
   u8 dma_enabled;
   /* flag to store wether interrupt happened or not */
   /* for process waiting for interrupt */
   wait_queue_head_t wq;
   /* mutex for device */
   struct mutex dev_mutex;
};
```

Char Device (chardev.c)

• file operations for the char device.

```
static const struct file_operations cryptdev_fops = {
               = THIS_MODULE,
   .open
                  = cryptdev_open,
   .release = cryptdev_release,
   /* for enctyption */
   .read
                 = cryptdev_read,
   /* for decryption */
   .write
                 = cryptdev_write,
   /* for config modifications */
   .unlocked_ioctl = cryptdev_ioctl,
   /* for mapping card buffer to userspace */
                 = cryptdev_mmap,
};
```

• crypt_device_private : Private data for the char device (unique for each file*).

```
struct crypt_device_private {
   uint8_t chnum;
   /* device specific data */
   struct driver_pvt* drv_pvt;
   /* config for handler */
   struct cryptdev_config config;
};
```

- cryptdev_open(): Called when the device is opened. Setups private data (struct crypt_device_private) for the handler and store it in file->private_data.
- cryptdev_release(): Called when the device is closed. Frees the private data (struct crypt_device_private) for the handler.
- cryptdev_read(): Called when read() is called on fd for the device. Take the data from the user buffer and use one of MMIO/DMA/mapped mode to
 encrypt the data and store it back in the buffer. NOTE: Pass buffer as NULL to encrypt in mapped mode.
- cryptdev_write(): Called when write() is called on fd for the device. Same as cryptdev_read() but for decryption.
- cryptdev_ioctl(): Called when ioctl() is called on fd for the device. Used to set/get the configuration for the device KEY, DMA, and interrupts.
- cryptdev_mmap(): Called when mmap() is called on fd for the device. Used to map the device buffer to userspace. Uses io_remap_pfn_range to do the mapping.

Core (core.c)

Contains lowest level functions to do MMIO/DMA encryption/decryption and the interrupt handler.

• mimo_op(): Encrypt/decrypt data using MMIO.

- dma_op(): Encrypt/decrypt data using DMA.
- irq_handler(): Interrupt handler for the device.

Other important files

- cryptocard_regs.h: Contains register offsets and other information about the device.
- cryptcard_user.h: Contains information (offsets, sizes, etc) which is important to both driver and user libraries.

Testing

- Test cases provided in eval-test/ directory were used to verify the correctness of the driver for each configuration.
- Each test case was modified to have a variable length input. This was done to test the driver for cases when input is larger than the buffer size.
- Each benchmark was run 10 times with 10 MB input file. No major vairations in CPU usage were observed for each case.

Benchmark Results

• Average benchmark CPU usage for each bechmarks:

S. No.	Config	%CPU (user)	%CPU (system)	%CPU (total)
1	MMIO	72.00	3.67	75.67
2	MMIO + Interrupt	71.00	2.67	73.67
3	DMA	0.01	8.54	8.55
4	DMA + Interrupt	0.01	0.14	0.15
5	Mapped	70.33	5.33	75.67
6	Mapped + Interrupt	68.25	3.50	71.75