

```
1  #include <stdio.h>
2  #include <stdlib.h>
3  #include <string.h>
4
5  #define MAX_ELE 4
6
7  void status(int *s, int top) {
8      int used;
9      if (top == -1)
10         used = 0;
11     else
12         used = top + 1;
13
14     printf("%d locations of the stack are used up\n", used);
15     printf("%d locations of the stack are free\n", MAX_ELE - used);
16 }
17
18 void display(int s[], int *top) {
19     int i;
20     if ((*top) == -1)
21         printf("stack empty\n");
22     else {
23         printf("stack elements are\n");
24         printf("TOS is: ");
25         for(i = (*top); i ≥ 0; i--)
26             printf("%d\n", s[i]);
27     }
28 }
29
30 void push(int *s, int *top, int ele) {
31     if ((*top) == MAX_ELE - 1) {
32         printf("stack overflow\n");
33         return;
34     }
35     (*top)++;
36     printf("enter the element: ");
37     scanf("%d", &ele);
38     s[*top] = ele;
39 }
40
41 void pop(int s[], int *top) {
42     if ((*top) == -1)
43         printf("stack underflow\n");
44     else {
45         printf("element popped is: %d\n", s[*top]);
46         (*top)--;
47     }
48 }
49
50 void palindrome(char *s) {
51     int length = strlen(s);
52     int stack[MAX_ELE];
53     int top = -1;
```

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54
55     // Push characters into the stack
56     for (int i = 0; i < length; i++)
57         push(stack, &top, s[i]);
58
59     // Check if the string is a palindrome
60     for (int i = 0; i < length; i++) {
61         if (stack[top--] != s[i]) {
62             printf("String is not a palindrome\n");
63             exit(0);
64         }
65     }
66     printf("String is a palindrome\n");
67 }
68
69 int main() {
70     int ch, top = -1;
71     int s[MAX_ELE];
72     char str[10] = "mom";
73     for (;;) {
74         printf("1: push\n2: pop\n3: palindrome\n4: display\n5: Status\n6:
Exit\n");
75         printf("Enter choice: ");
76         scanf("%d", &ch);
77         switch(ch) {
78             case 1: push(s, &top, 0); break; // '0' will just act as a
placeholder for now
79             case 2: pop(s, &top); break;
80             case 3: palindrome(str); break;
81             case 4: display(s, &top); break;
82             case 5: status(s, top); break;
83             default: exit(0);
84         }
85     }
86 }
```