$\underline{\mathsf{Home}}$ / My courses / $\underline{\mathsf{AINN\text{-}BML2\text{-}SCET18191}}$ / $\underline{\mathsf{Quiz}}$ / $\underline{\mathsf{Quiz2}}$

Started	on Monday, 22 October 2018, 10:15 PM
Sta	nte Finished
Completed	on Monday, 22 October 2018, 10:20 PM
Time tak	en 5 mins 35 secs
Gra	de 10.00 out of 10.00 (100 %)
Question 1 Correct	In which of the following situations might a blind search be acceptable?
Mark 1.00 out of	Select one:
1.00	● a. small search space ✓
	O b. complex game
	O c. real-life situation
	O d. all of the mentioned
	The correct answer is: small search space
Question 2 Correct	In which agent does the problem generator is present?
Mark 1.00 out of	Select one:
1.00	○ a. Reflex agent
	O b. Observing agent
	O c. None of the mentioned
	 • d. Learning agent ✓
	The correct answer is: Learning agent
Question 3 Correct	Which action sequences are used to achieve the agent's goal?
Mark 1.00 out of	Select one:
1.00	● a. Both Search & Plan ✔
	O b. Plan
	○ c. Retrieve
	O d. Search
	The correct answer is: Both Search & Plan

Question 4 Correct	Which search method takes less memory?
Mark 1.00 out of	Select one:
1.00	O a. Linear Search
	● b. Depth-First Search ✔
	C. Breadth-First search
	O d. Optimal search
	The correct answer is: Depth-First Search
Question 5 Correct	A heuristic is a way of trying
Mark 1.00 out of	Select one:
1.00	a. To discover something or an idea embedded in a program
	O b. To search and measure how far a node in a search tree seems to be from a goal
	oc. To compare two nodes in a search tree to see if one is better than the other is
	● d. All of the mentioned ✔
	The correct answer is: All of the mentioned
Question 6 Correct	Which instruments are used for perceiving and acting upon the environment?
Mark 1.00 out of	Select one:
1.00	O a. Sensors
	● b. Sensors and Actuators
	O c. Perceiver
	O d. None of the mentioned
	The correct answer is: Sensors and Actuators
Question 7 Correct	What is meant by agent's percept sequence?
Mark 1.00 out of	Select one:
1.00	O a. None of the mentioned
	O b. Used to perceive the environment
	c. Complete history of actuator of perceived things
	 c. Complete history of actuator of perceived things d. Complete history of perceived things ✓

Question 8	How many types of <u>agents</u> are there in <u>artificial intelligence</u> ?
Correct	
Mark 1.00 out of 1.00	Select one:
	O b. 1
	O c. 3
	O d. 2
	The correct answer is: 4
Question 9	What is the rule of simple reflex agent?
Correct	What is the fale of simple fellex agent.
Mark 1.00 out of	Select one:
1.00	a. None of the mentioned
	O b. Simple & Condition-action rule
	● c. Condition-action rule
	O d. Simple-action rule
	The correct answer is: Condition-action rule
Question 10	What are the composition for <u>agents</u> in <u>artificial intelligence</u> ?
Correct	
Mark 1.00 out of 1.00	Select one:
	● a. Both Program & Architecture ✔
	O b. None of the mentioned
	O c. Program
	O d. Architecture
	The correct answer is: Both Program & Architecture
<u> </u>	Jump to
	<u>'</u>