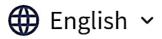






Practice Assessment - Peer-to-Peer **Protocols**

Practice Assignment • 20 min



1. In networks where errors are infrequent, which approach is favored for efficiency?

2 points

Hop-by-hop approach

End-to-end approach

Either one of the above

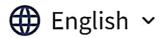
Neither one of the above





Practice Assessment - Peer-to-Peer Protocols

Practice Assignment • 20 min



2. Which of the following statements is true about the stop-and-wait ARQ protocol?

2 points



Stop-and-wait is only efficient if the link

bandwidth is high

O

Stop-and-wait is only efficient if the link bandwidth is low

 \bigcirc

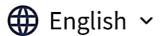
Stop-and-wait is only efficient if the link delay-bandwidth product is large





Practice Assessment - Peer-to-Peer Protocols

Practice Assignment • 20 min



3. Consider

a situation where an interactive application produces a packet to send each keystroke from the client and the server echoes each keystroke that it receives from the client. Which of following strategies for sending ACK frames in a Go-Back-N is appropriate for the situation?

2 points

- send an ACK frame immediately after each frame is received
- send an ACK frame after every other frame is received



send an ACK frame when the next piggyback opportunity arises





Practice Assessment - Peer-to-Peer Protocols

Practice Assignment • 20 min



4. Consider a bulk data transfer application where a server sends a large file that is segmented in a number of full-size packets that are to be transferred to the client. Assume the channel has a low probability of error. Which of following strategies for sending ACK frames in a Go-Back-N is appropriate for the situation?

2 points



send an ACK frame immediately after each frame is received



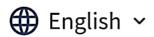
send an ACK frame
after every other frame is received.





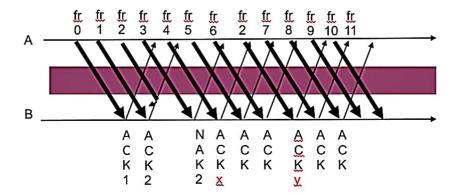
Practice Assessment - Peer-to-Peer Protocols

Practice Assignment • 20 min



5. Consider

Selective Repeat ARQ flow control protocol. In the following scenario, what should be the value of frame number *x* at receiver B?



2 points

- \bigcirc 3
- \bigcirc 2
- 4

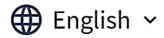






Practice Assessment - Peer-to-Peer **Protocols**

Practice Assignment • 20 min



ARQ protocols combine error detection, 6. retransmission and sequence numbering to provide reliability

1 point

- True
- **False**

A service model specifies a level of 7. performance that can be expected in the transfer of information.

1 point

- True

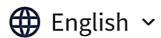
DNS



(Back
•	Duck

Practice Assessment - Peer-to-Peer Protocols

Practice Assignment • 20 min



) UD	ıΡ
l OL	<i>,</i> Г

□ DNS

10. Ensuring that information is not altered during transfer is associated with

1 point

- Confidentiality
- Integrity
- Authentication
- Availability