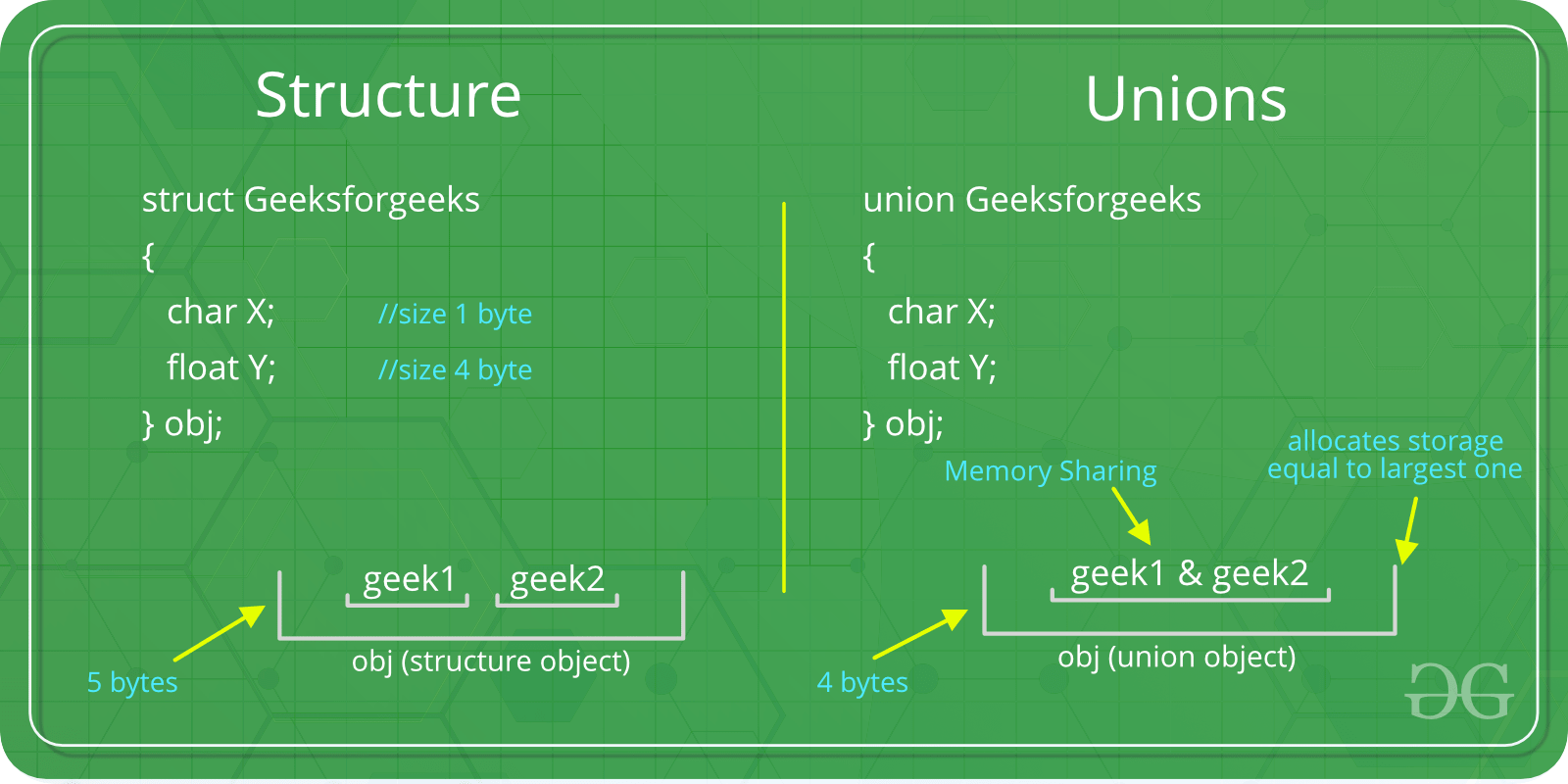
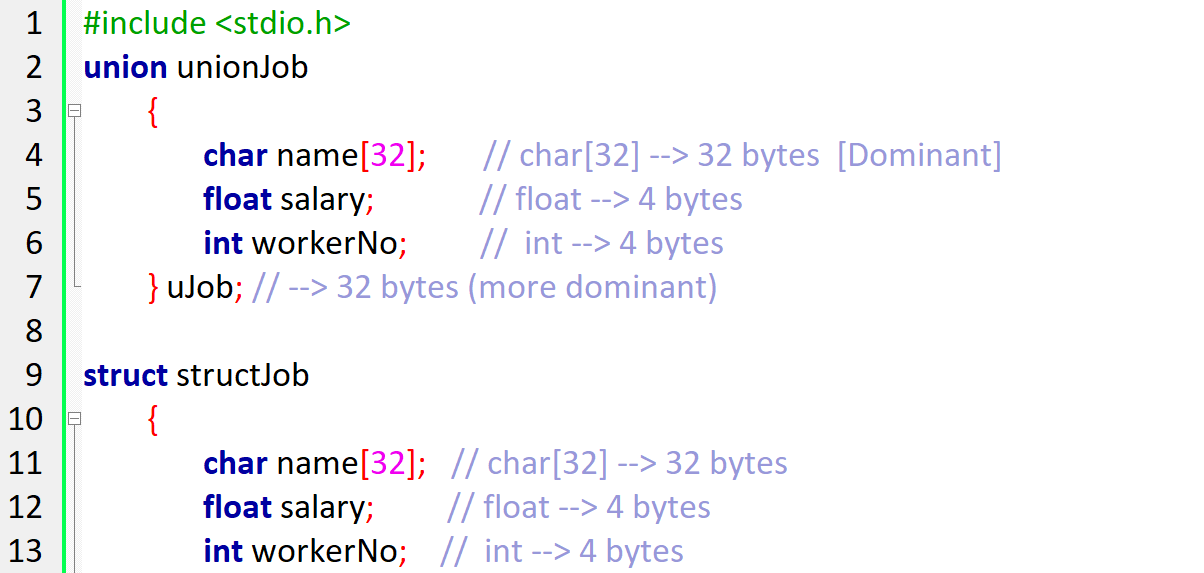
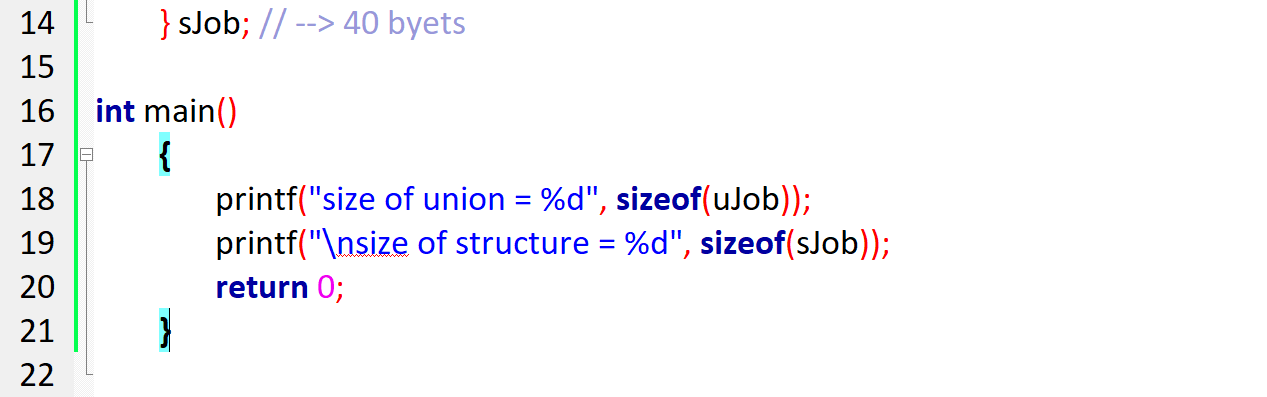
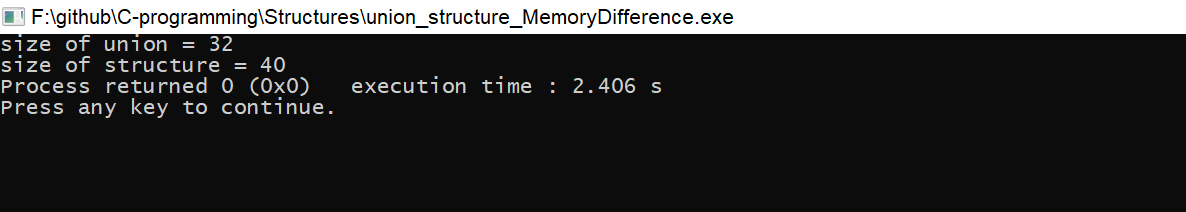
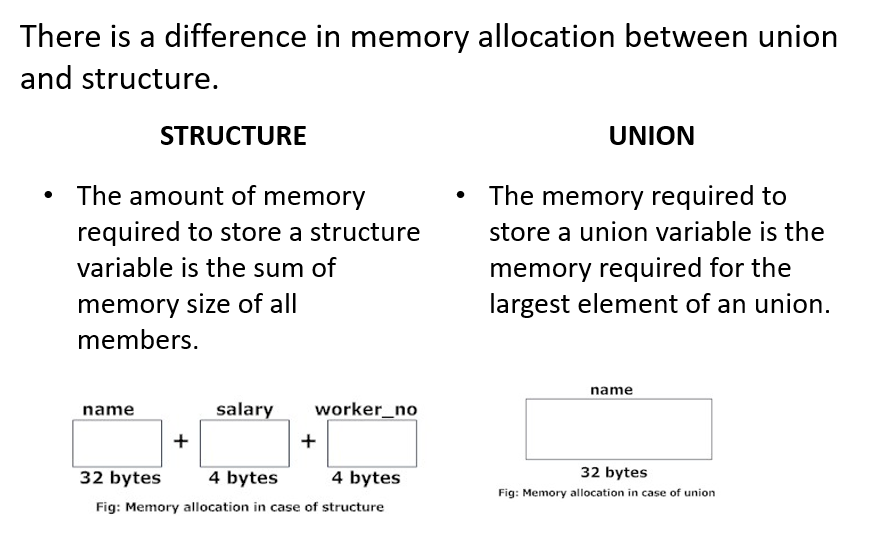
# Difference between union and structure

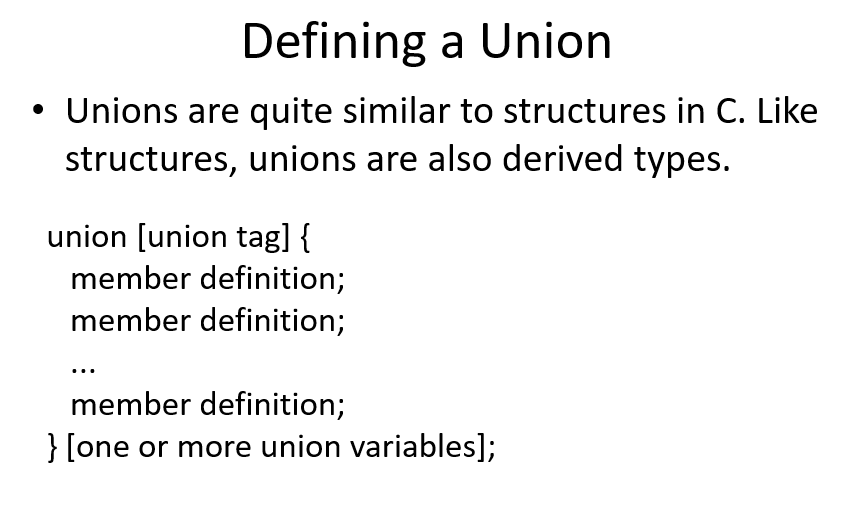


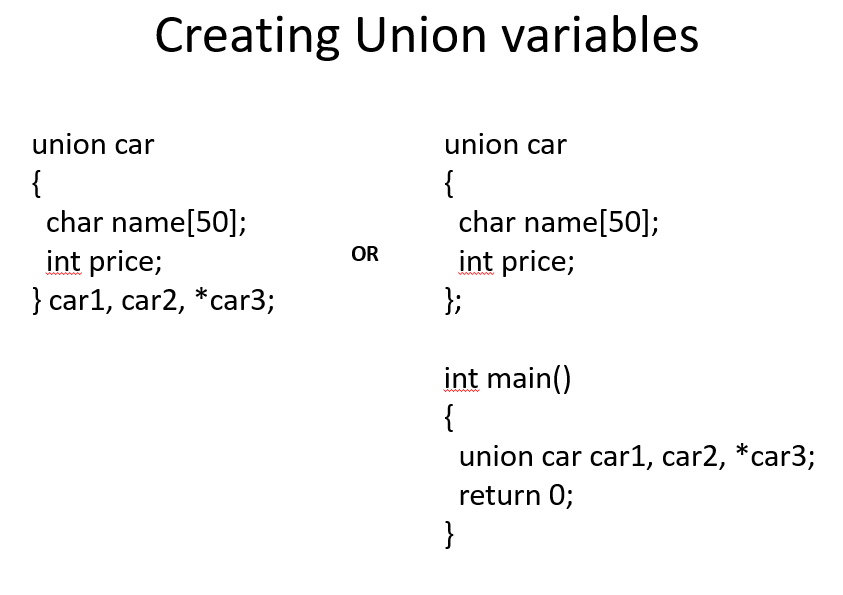
# **Refer union\_structure\_MemoryDifference.c**

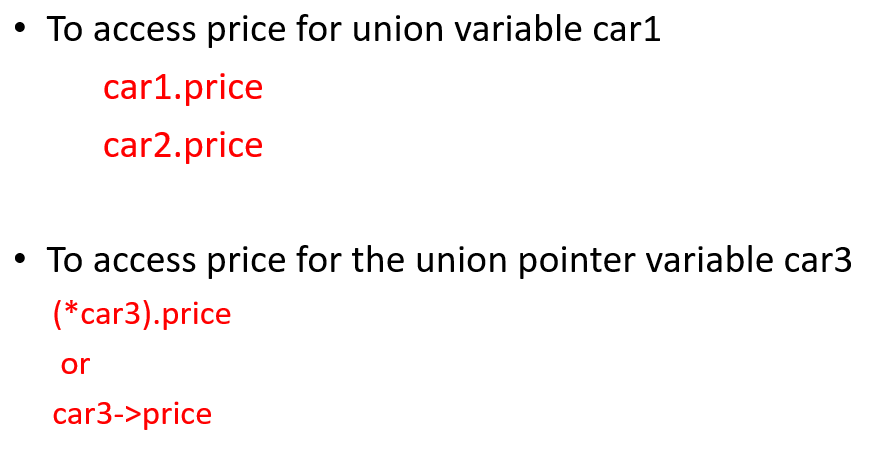
Output



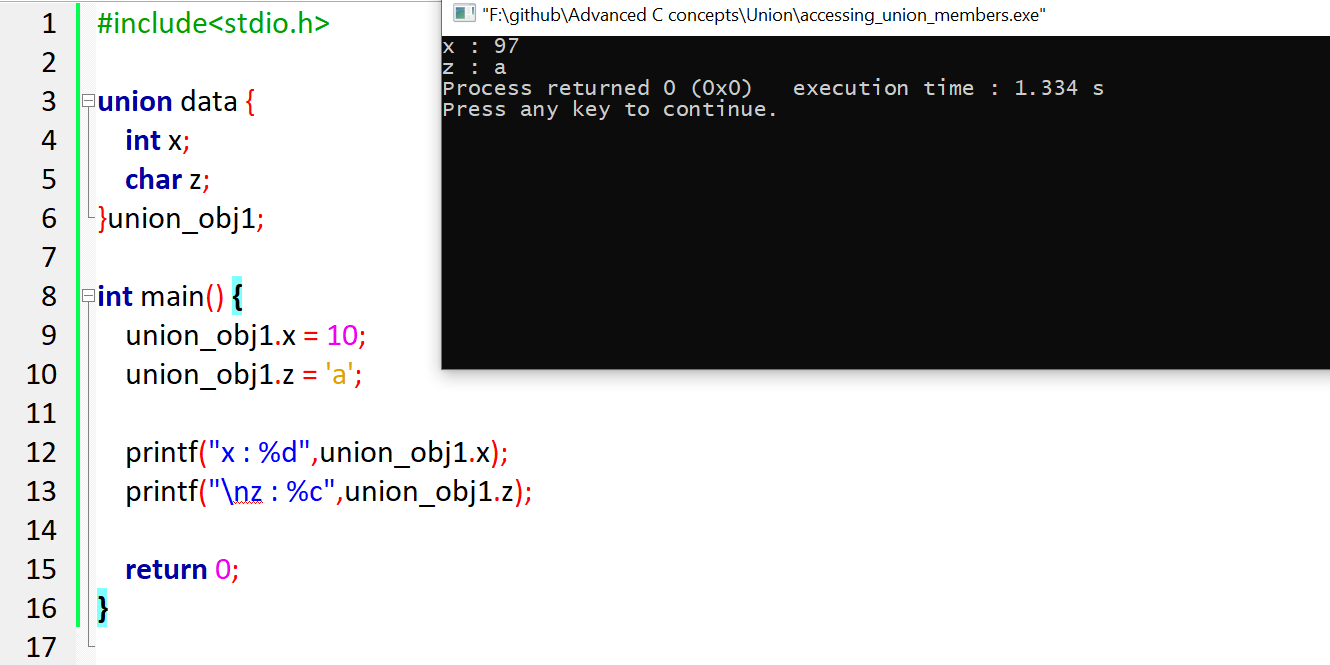


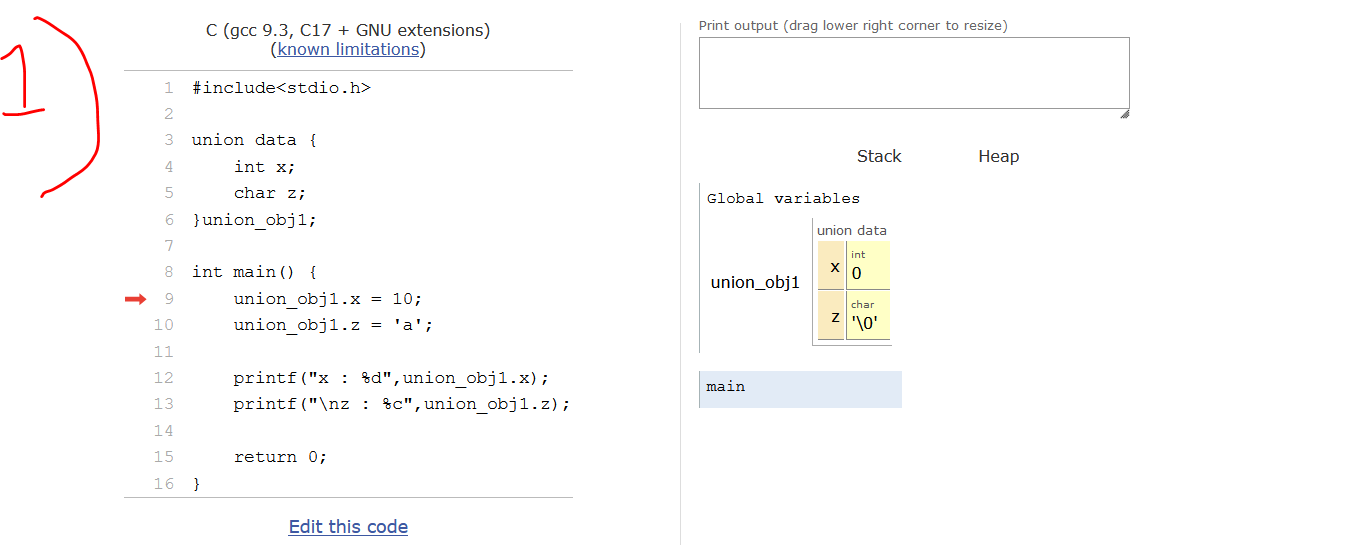


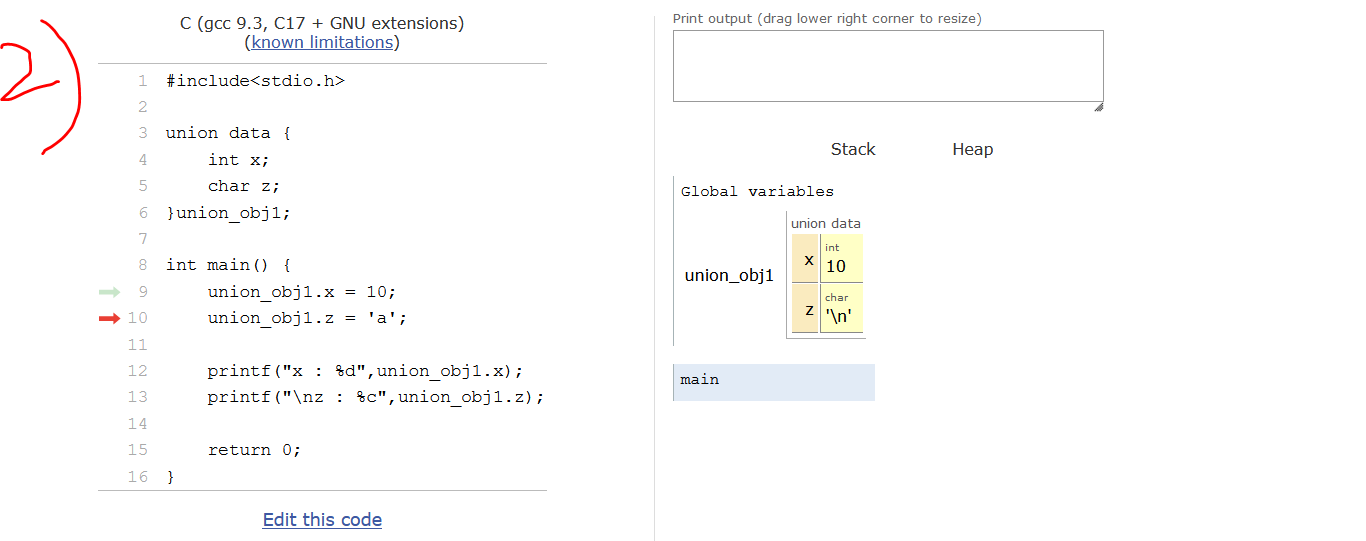
# Accessing Union Members

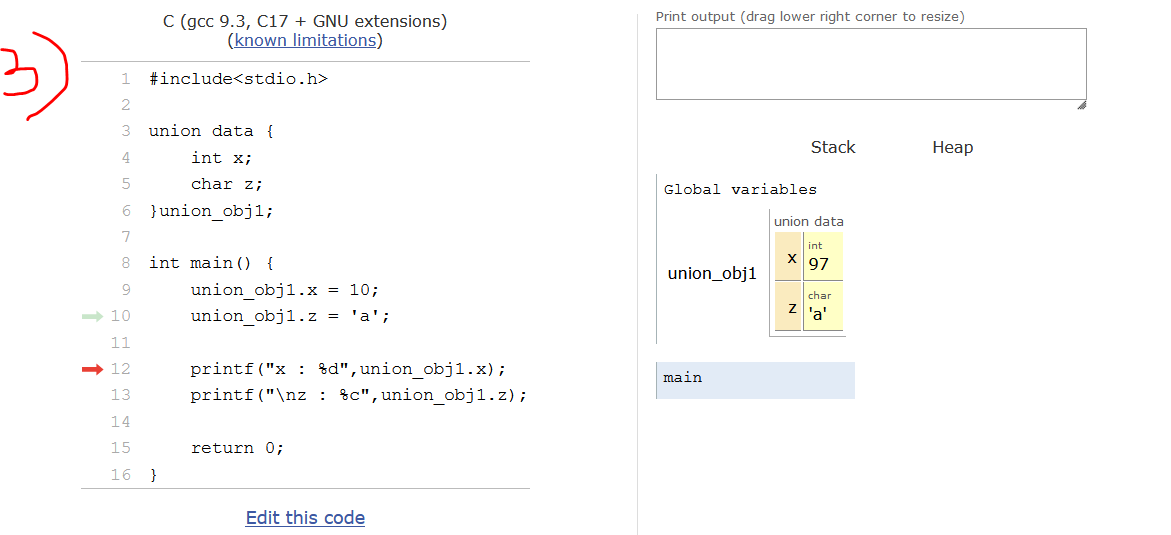


## Method-1









## Method-2

