# User Interface Design (Module-1)

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#### **Definitions**

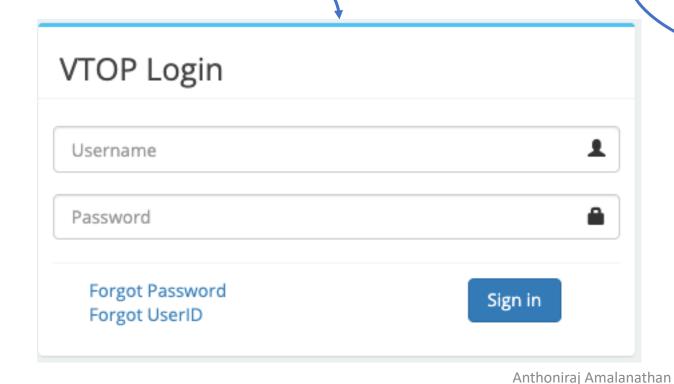
- User interface design is a subset of a field of study called humancomputer interaction (HCI)
- Human-computer interaction is the study, planning, and design of how people and computers work together so that a person's needs are satisfied in the most effective way.
- The **user interface** is the part of electronic devices and its software that people can see, hear, touch, talk to, or otherwise understand or direct.

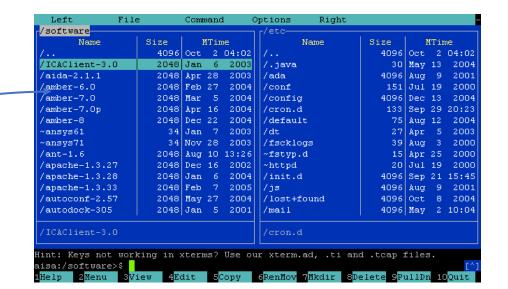
### Components of UI

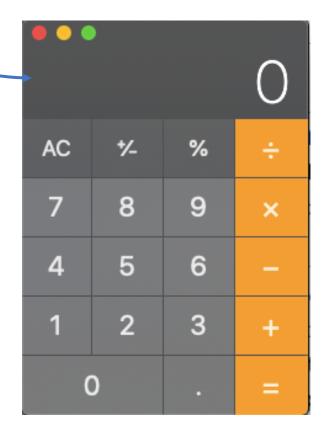
- The user interface has essentially two components: input and output.
   Input is how a person communicates his or her needs or desires to the computer.
- Input keyboard, mouse, trackball, one's finger (for touch-sensitive screens or pads), and one's voice (for spoken instructions).
- Output how the computer conveys the results of its computations and requirements to the user. Today the most common computer output mechanism is the display screen,

### Basic UI Types

- Text Based User Interface (TUI)
- Graphical User Interface (GUI)
- Web Interfaces







#### Characteristics of GUI and Web interfaces

- Interaction styles.
- The concept of direct manipulation.
- The characteristics of graphical interfaces.
- The characteristics of Web interfaces.
- Web page versus Web application design.
- The general principles of user interface design.

# Interaction Styles

- It is method, or methods, by which the user and a computer system communicate with one another.
  - Command line (function key or type a command into a designated entry area on a screen)
  - Menu selection (a set of options or choices from which a user must choose)
  - Form fill-in (useful for collecting information)
  - Direct manipulation (enables the user to directly interact with elements presented on the screen)
  - Anthropomorphic (the study of human societies and cultures and their development interface tries to interact with people the same way people interact with each other. include spoken natural language dialogues, hand gestures, facial expressions, and eye movements )

# Command Line TUI Demo: Lynx Web Browser

• The Lynx web browser is a text-only browser originally developed by the University of Kansas in 1995.

It is available as free open source software that runs on both Windows,

Linux and the Mac.

Lynx Basic Key Shortcuts

- g or lynx URL Open URL
- ? Help
- Ctrl+R Reload Page
- Space Next Page
- Q Quit

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* (home page)

* (urrent development

* Stable release

* Resources

LYNX - The Text Web-Browser

Lynx is the text web browser.

This is the toplevel page for the Lynx software distribution site.

The current development sources have the latest version of Lynx available (development towards 2.9.0).

The main help page for lynx-current is online; the current User Guide is part of the online documentation.

The most recent stable release is lynx2.8.9.

Other resources include:

* Mailing list archives

* pgp/gpg signatures

Viewable with any browser; valid HTML.
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## Class Activity

- Compare and contrast Lynx with your favorite web browser.
- Mention minimum five reasons.

#### **Instructions**

- Enable your web Camera (Audio can be muted).
- Go to <a href="https://moovit.vit.ac.in">https://moovit.vit.ac.in</a>
- Access CSI1005 Course Page and Start the Activity (Name: 01\_20\_07\_2020\_Understanding\_TUI)

**Activity Time: 10 Minutes** 

#### References

- Galitz, Wilbert O. The essential guide to user interface design: an introduction to GUI design principles and techniques. John Wiley & Sons, 2007.
- Wikipedia: The free encyclopedia. (2004, July 22). FL: Wikimedia Foundation, Inc. Retrieved July, 2020, from <a href="https://www.wikipedia.org">https://www.wikipedia.org</a>