

## CSI 1002 operating system principles

Set-2

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3) Lamport's bakery algorithm:

1) a) At time  $T_0$ . Is the system safe?

\*  $P_5$  requests no resources. So  $P_5$  uses 1 instance of  $R_4$  and executes.

\* So  $P_3$  requests  $R_4$  and holds  $R_3$  and executes successfully.

\*  $P_2$  requests  $R_3$  and holds  $R_2$  and executes successfully.

\*  $P_1$  requests  $R_2$  and holds  $R_1$  and executes successfully.

\* At last  $P_4$  requests 3 instance of  $R_1$  and holds 1 instance of  $R_2$  and  $R_4$ .

\* So all the process doesn't enter into deadlock.

Since there is no cycle, no deadlock.

B)  $T_1$ :  $P_5$  releases  $R_4$

$T_2$ : Request for  $R_4$  by  $P_2$  is granted

Both  $P_2$  and  $P_3$  requests  $R_4$  and  $P_4$  holds  $R_4$

Cannot able to proceed further.

So the condition goes into deadlock.

C) At time  $t_0 \Rightarrow$  No deadlock  $P_3$  contributes to deadlock.

At time  $t_1 \Rightarrow P_2$  and  $P_3$  contributes to deadlock.

D) At time  $t_0$  When  $P_4$  is terminated, it will recover from deadlock

<u><math>P_0</math></u>		<u><math>P_1</math></u>	<u><math>P_2</math></u>
$T_3$	i.1	$T_1$	i.1
$T_4$	i.2	$T_2$	i.2
$T_5$	i.3 (loss)	$T_6$	i.3
$T_{11}$	processor	$T_7$	i.4 (loss)

$T_0 \Rightarrow P_4$  (critical)

2	1	3	10
0	1	2	3

a) Num for  $P_0 \Rightarrow 2$   
 $P_1 \Rightarrow 1$   
 $P_2 \Rightarrow 3$

b)  $P_1$  will the critical section first, since it has the lowest token value.

9)  $P_0$  will be second since it has the least token after the execution of  $P_1$ .

10) Yes Mutual exclusion is achieved.

2)

	<u>count</u> $\Rightarrow 10$	count	reg-1	reg-2	reg-3
<del><math>T_1</math></del>	<del>10</del>	<del>10</del>	<del>10</del>	<del>10</del>	<del>50</del>
$T_1$	10	50	50	250	55
$S_1$	10	50			
$T_2$	50				
$S_2$	5				
$T_3$	5				
$T_3$	50				
$U_1$	50				
$S_1$	50				
$U_2$	55				
$T_1$	50				
$T_2$	250				
$S_2$	45				
$U_3$	55				

boolean TestAndSet (boolean \*target)

{ boolean rv = \*target;

\*target = TRUE;

return rv;

}

boolean waiting [n];

boolean lock;

lock = False;

waiting [i] = False;

do

{

waiting [i] = TRUE;

key = TRUE;

while (waiting [i] && key)

key = TestAndSet (& lock);

waiting [i] = FALSE;

{ critical section } }

```
while ((j != i) && (!waiting[j]))
```

```
    j = (j + 1) % n;
```

```
if (j == i)
```

```
    lock = false;
```

```
else
```

```
    waiting[j] = FALSE;
```

```
} while (true)
```