Course code	Programming in Java	L T P J C
CSI1013		3 0 2 0 4
Pre-requisite	Nil	Syllabus version
		v.1.0

Course Objectives:

- 1. Understand Object Oriented Programming & Functional Programming in Java, Handling Exceptions and Multithreading.
- 2. Able to perform File Handling, Manipulating Strings, Generic Programming.
- 3. Use of Java for Event Handling and Web applications using Servlets.

Expected Course Outcome:

At the end of this course students should be able to:

- 1. Analyze the programs involving the fundamental program constructs.
- 2. Choose the appropriate OOP technique for solving the real world problem.
- 3. Demonstrate exception handling and use of threads in Java.
- 4. Propose the use of Generic programming and file handling for different scenarios.
- 5. Explore various methods for manipulating strings and several collections.
- 6. Choose appropriate elements to facilitate event handling and GUI programming.
- 7. Design and develop web applications using Servlets with JDBC.

Student Learning Outcomes (SLO): 1, 9, 14

- 1. Having an ability to apply mathematics and science in engineering applications
- 9. Having problem solving ability, solving social issues and engineering problems
- 14. Having an ability to design and conduct experiments, as well as to analyze and interpret data

Module:1 Introduction to Java Programming 4 hours

Overview of Java Language: Introduction, Java Virtual Machine, program structure, Java tokens, statements, variables, scope of variables and data types. Arrays: One-Dimensional arrays, Multidimensional Arrays.

Module:2 Object, Class and Packages

Object Oriented Programming and Java –. Classes – Objects – Methods – Constructors – this keyword – Garbage collection – Overloading methods – Objects as parameters and returning objects – Nested and Inner classes – static and final keywords – Inheritance: Basics, Using super, Class hierarchy, Method overriding, Abstract classes – The Object Class – Packages and Interfaces.

7 hours

Module:3 | Exceptions and Threads | 7 hours

Exception Handling: Fundamentals, Types, Uncaught Exceptions, Using try and catch, Multiple catch clauses, Nested try, Built-in Exceptions, Creating your own exception subclasses.

Threads: Java thread model, Main thread, Creating a thread, Creating multiple threads, Thread priorities, Synchronization, Inter thread communication, Thread's states, Multithreading.

Module:4 | Files and Generics | 6 hours

I/O streams – Console I/O – The PrintWriter class – Reading and Writing files. Generics: Basics, A Generic class, General form, Using wildcard arguments, Generic methods, Generic Interfaces, Generic Class hierarchy, Type inference.

Module:5	Lambda Expressions and Strings	6 hours
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Lambda Expressions: Introduction, Block Lambda expressions, Passing Lambda expressions as arguments, Lambda Expressions and Exceptions. String Handling: The String Constructors, Various String Operations, StringBuffer and StringBuilder Classes.

Module:6 Java Event Handling and GUI 6 hours Programming

Event Handling mechanism, Event Delegation, Event and KeyEvent Classes, EventListener Interfaces. GUI Programming with JavaFX: UI Controls, Layout Classes, Collection Classes, Media Classes.

Module:7 Java Servlets and JDBC 7 hours

Background - Lifecycle of a servlet – Development – The Servlet API – The javax.servlet package – Reading Servlet Parameters - Handling http requests and responses – Using Cookies – Session Tracking – JDBC-Servlets with JDBC

Module:8 Recent Trends 2 hours

Total Lecture hours: 45 hours

Text Book(s)

- 1. Herbert Schildt, "Java: The Complete Reference", , 11th Edition., McGraw-Hill Publishers December 2018.
- 2. Cay S. Horstmann, "Core Java Volume I--Fundamentals", 11th Edition., Pearson Publishers. August 2018.

Reference Books

- 1. Ben Evans, David Flanagan, "Java in a Nutshell 7th Edition., O'Reilly Media, Inc. December 2018.
- 2. Joshua Bloch, "Effective Java"..., 3rd Edition. Addison Wesley Publishers December 2018

Mode of Evaluation: CAT / Assignment / Quiz / FAT / Project / Seminar

List of Experiments

Recommended by Board of Studies

List	of Experiments				
1.	1. Programs to demonstrate the use of arrays and various OOP concepts. 2 hours				
2.	Programs to understand various exceptions and handling them.	2 hours			
3.	Programs to demonstrate the concept of threads and multithreading in Java	2 hours			
4.	Programs to understand Generic Programming technique and Lambda	4 hours			
	expressions.				
5.	Programs to create and manipulate file using different I/O methods.	4 hours			
6.	Programs to explore various string handling methods.				
7.	Programs to idealize the use of different collection frameworks in java.util 3				
	package and use of java.lang packages.				
8.	Programs to explore various swing elements to deepen the understanding of	3 hours			
	javaFX				
9.	Programs to realize the power of Java for internet programming through	3 hours			
	servlets.				
10.	Programs to realize the power of Java for internet programming through	4 hours			
	servlets with JDBC				
Total Laboratory Hours 3					
Mod	Mode of evaluation: CAT / Assignment / Quiz / FAT				

11-02-2021

Approved by Academic Council	No. 61	Date	18.02.2021