

```

public class JoinDemo {

    public static void main(String args[]) throws InterruptedException{

        System.out.println(Thread.currentThread().getName() + " is Started");

        Thread exampleThread = new Thread(){
            public void run(){
                try {
                    System.out.println(Thread.currentThread().getName() + " is Started");
                    Thread.sleep(2000);
                    System.out.println(Thread.currentThread().getName() + " is Completed");
                } catch (InterruptedException ex) {
                    System.out.println(ex);
                    //Logger.getLogger(Join.class.getName()).log(Level.SEVERE, null, ex);
                }
            }
        };

        exampleThread.start();
        exampleThread.join();

        System.out.println(Thread.currentThread().getName() + " is Completed");
    }

}

```

/\* If you look at above example, the first main thread is started and then it creates another thread, whose name is "Thread-0" and started it. Since Thread-0 sleep for 2 seconds, it requires at least 2 seconds to complete and in between main thread called join method on the Thread-0 object.

Because of join method, now, main thread will wait until Thread-0 completes its operation or You can say main thread will join Thread-0.

If you look at output, it confirms this theory.\*/