```
// Create a second thread.
class NewThread implements Runnable {
    Thread t;
    NewThread() {
        // Create a new, second thread
             t = new Thread(this, "Demo Thread");
             System.out.println("Child thread: " + t);
             t.start(); // Start the thread
    // This is the entry point for the second thread.
    public void run() {
    try{
        for (int i = 5; i > 0; i--) {
             System.out.println("Child Thread: " + i);
             Thread.sleep(500);
      }catch (InterruptedException e) {
             System.out.println("Child interrupted.");
    System.out.println("Exiting child thread.");
```

```
class ThreadDemo {
    public static void main(String args[]) {
         new NewThread(); // create a new thread
         try {
             for (int i = 5; i > 0; i--) {
                  System.out.println("Main Thread: " + i);
                  Thread.sleep(1000);
         } catch (InterruptedException e) {
             System.out.println("Main thread interrupted.");
    System.out.println("Main thread exiting.");
Child thread: Thread[Demo Thread,5,main]
```

Main Thread: 5

Child Thread: 5

Child Thread: 4

Child Thread: 3

Main Thread: 4

Child Thread: 2

Child Thread: 1

Main Thread: 3

Exiting child thread.

Main Thread: 2

Main Thread: 1

Main thread exiting.

Extending Thread

```
Thread.sleep(500);
        } catch (InterruptedException e) {
             System.out.println("Child interrupted.");
    System.out.println("Exiting child thread.");
class ExtendThread {
    public static void main(String args[]) {
        new NewThread(); // create a new thread
             try {
                 for (int i = 5; i > 0; i--) {
                      System.out.println("Main Thread: " + i);
                      Thread.sleep(1000);
             } catch (InterruptedException e) {
                 System.out.println("Main thread interrupted.");
        System.out.println("Main thread exiting.");
```