

10/3/2022

# COMMUNICATION MODES

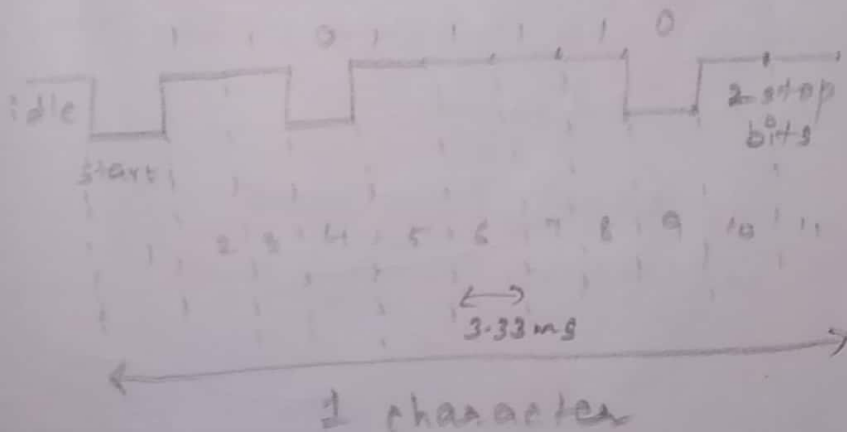
- Simplex
- Half Duplex
- Full Duplex

## Asynchronous Transmission

- receiver clock runs unsynchronized w.r.t to incoming signal (RX)
- Each character is encapsulated between an additional start bit and one or more stop bit
- The state of the signal on the transmission line b/w characters is idle state
- start bit  $\rightarrow$  LSB  $\rightarrow$  MSB  $\rightarrow$  stop bit

Calculate Baud rate and character rate for the serial data shown below

A  $\rightarrow$  1010  
B  $\rightarrow$  1011

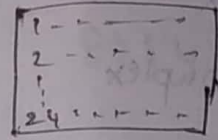


$$\frac{1}{3.33 \text{ ms}} = 300 \text{ bits/sec}$$

Baud rate =  $11 \times 3.33 \text{ ms} = 36.63 \text{ ms}$  to transmit entire byte

Character rate =  $\frac{1}{36.63 \text{ ms}} = 27.3 \text{ characters/second}$

Each line of this, monitor can accommodate 80 characters. How long will it take to fill the screen of such a terminal?

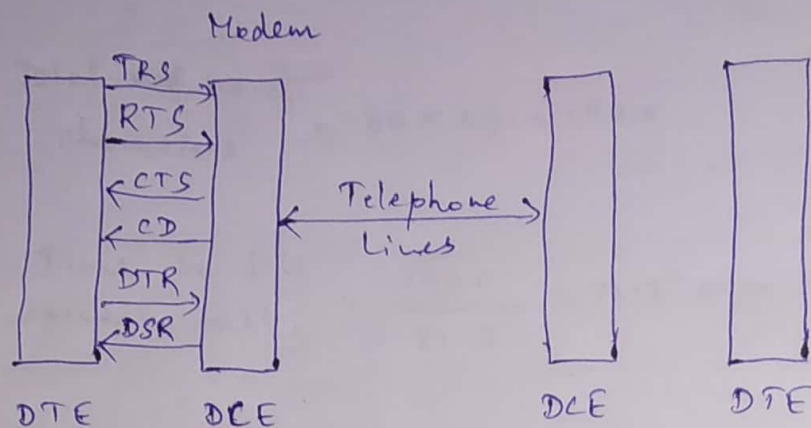


Total ~~no.~~ no. of  
characters =  $80 \times 24 = 1920$

Time to fill  
screen full =  $\frac{1920}{27.3} = 70.3 \text{ seconds}$

14/03/22

## Transmission Using Modem



RTS → Request To send

CTS → clear To send

CD → carry detect

DTR → Data Terminal Ready

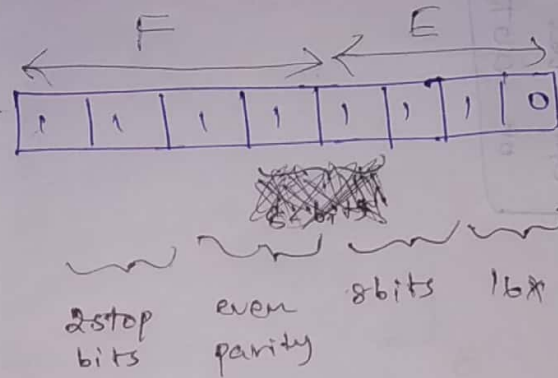
Before sending data to serial transmission  
there are 2 initialization

1. 8251A Mode word
2. 8251A command word

Reset → mode → command

FORMAT

Set as 8251, in asynchronous mode as a transmitter and receiver, with even parity enable, 2 stop bits, 8 character length, frequency 160 kHz and baud rate 10 K



SAH → 3 bytes

### ALP Program

```

start: MOV AX, 2000H
      MOV DS, AX
      MOV SI, 5000H
      MOV CL, 64H → 100 bytes (3 bytes → 03H)
      MOV AL, FEH
      OUT 70H, AL
      MOV AL, 11H
      OUT 70H, AL
      WAIT: IN AL, 70H
            AND AL, 01H
            JZ WAIT → transmit is not enabled so wait
            MOV AL, [SI]
            OUT 71H, AL
            INC SI
            DEC CL
            JNZ WAIT
            MOV AH, 4CH
            INT 21H
  
```