

Sketch-Based Shape Retrieval



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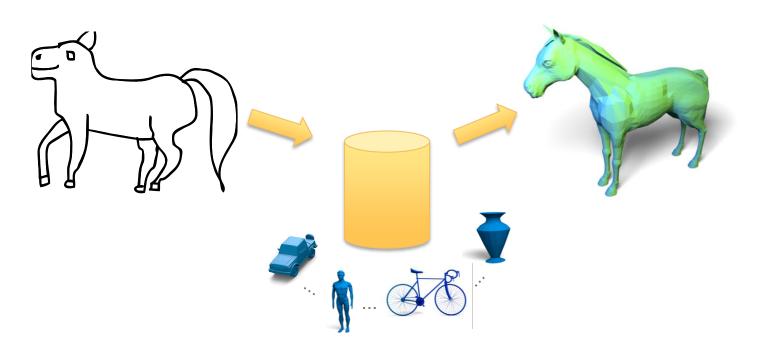


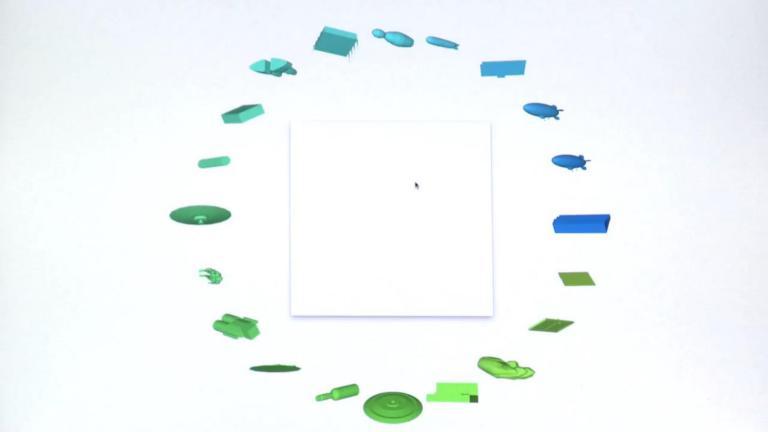
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Overview







Why Sketch-Based?



3D warehouse

car

Search

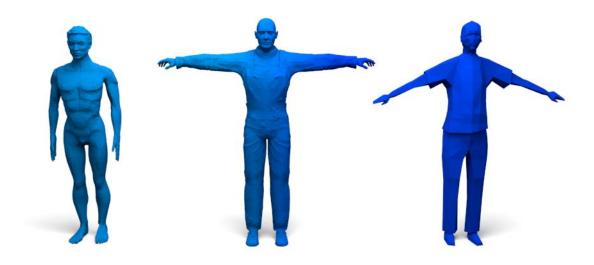


- Problems:
 - vehicle, jeep, truck, pickup, ...
 - no keyword attached to model

Why Sketch-Based?



Easy to sketch, difficult to describe



Why Sketch-Based?

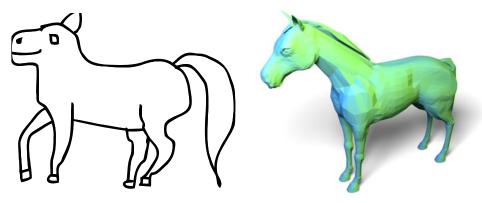


Easy to sketch, difficult to describe



Challenges



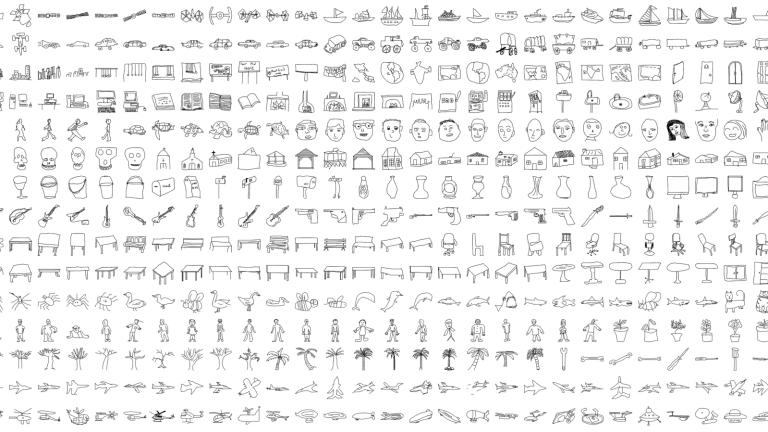


- What to match the sketch lines against?
- Sketch is a projection, information lost
- Need to support all possible viewing directions
- Handle extreme abstraction/exaggeration

How Do Humans Sketch for Shape Retrieval?



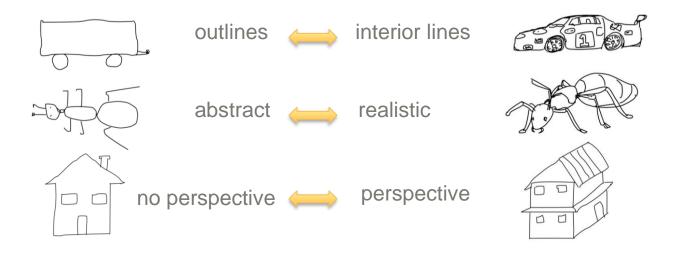
- Questions:
 - Type of lines humans draw, are outlines enough? [Chen 2003]
 - Consistent quality?
 - Realistic/abstract?
- User study on Amazon Mechanical Turk
 - Interactive drawing tool
 - Asked for a total of ~2,000 sketches in 90 categories
 - Categories from Princeton Shape Benchmark [Shilane 2003]



How Do Humans Sketch for Shape Retrieval?



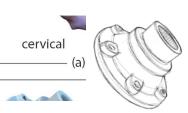
Large variety of sketching styles:

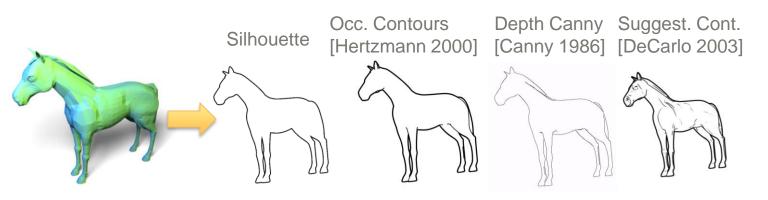


View-Based Approach



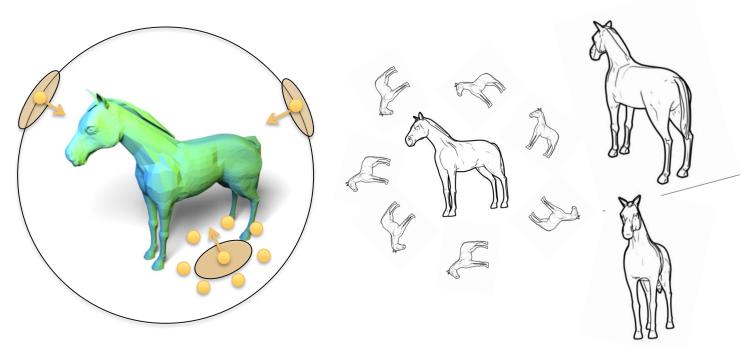
- View-based instead of direct matching to 3D shape
 - [Bülthoff'92]: humans represent shapes using 2D views
 - [Cole'07]: 90% of lines explained by NPR algorithms





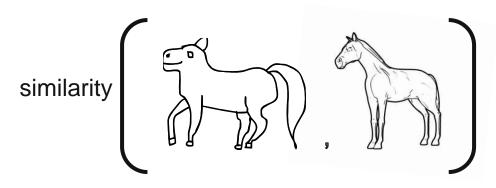
View Generation





Similarity Measure





Requirements:

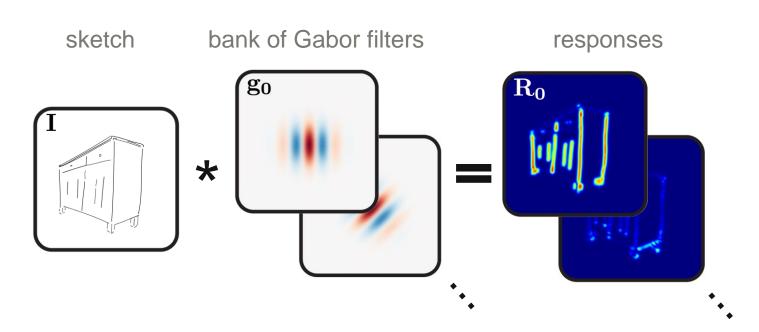
- Tolerate local and global deformations
- Support partial matching
- Fast and efficient



Need appropriate feature transform

Local Feature Extraction

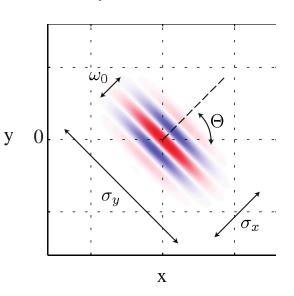




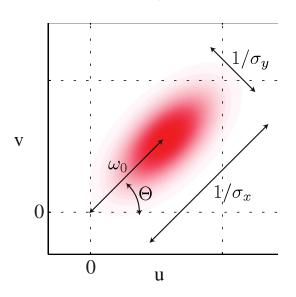
Local Feature Extraction: Gabor Filter



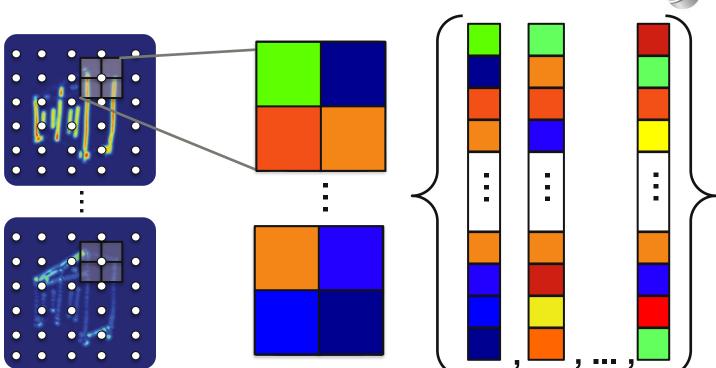




frequency domain



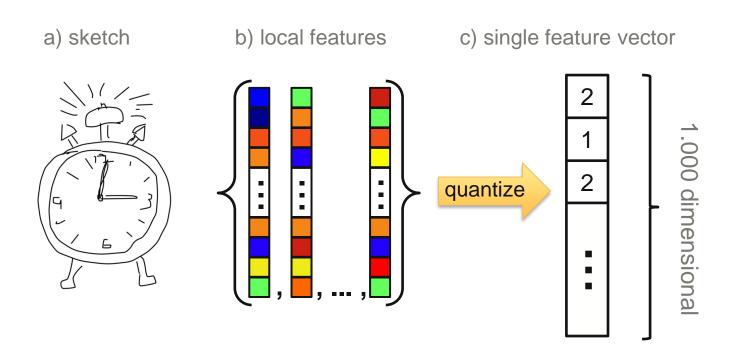
Local Feature Extraction



SIGGRAPH20

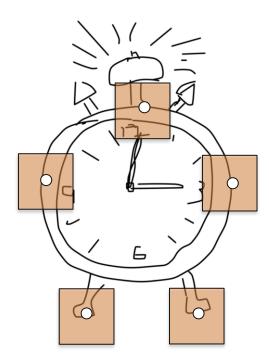
Quantization Using Visual Vocabulary



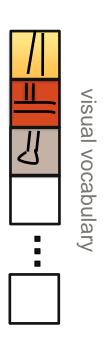


Bag-of-Features Representation





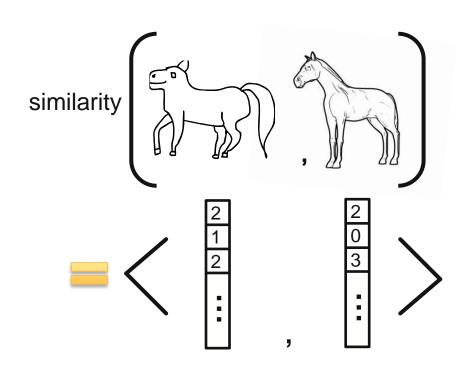






Search





Establishing an Objective Benchmark



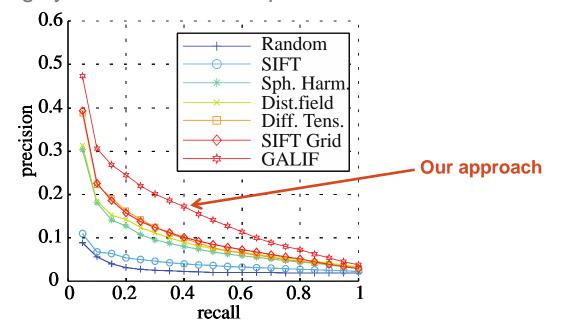
First large benchmark for sketch-based 3d shape retrieval

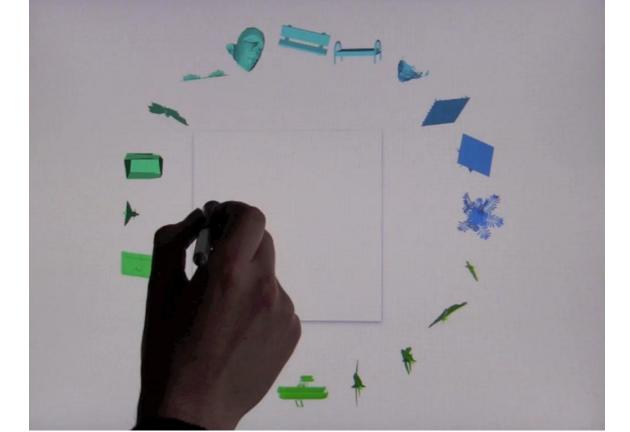
1) query: 2) count matches: 3) precision/recall "fighter jet" "fighter jet"

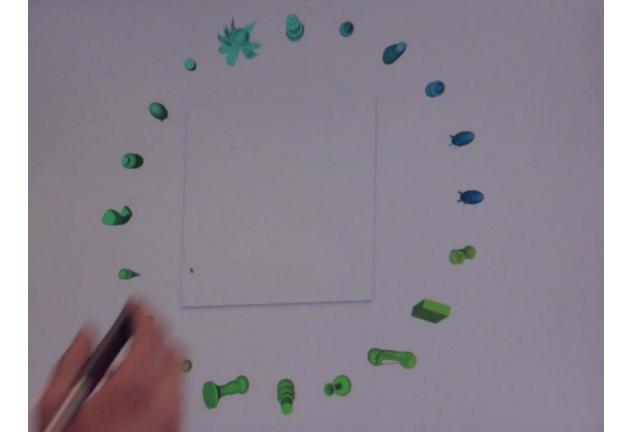
Comparison to Existing Systems

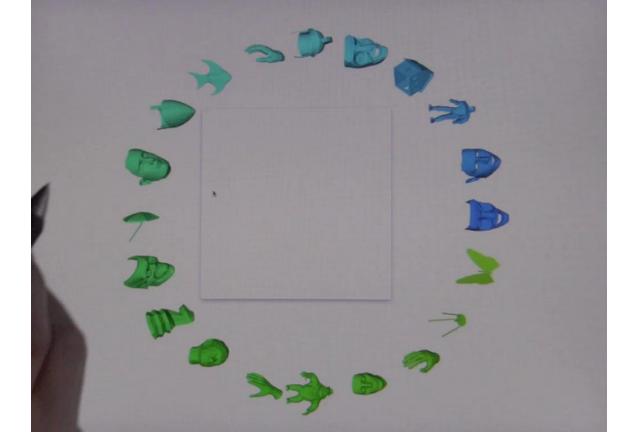


Competing systems have been optimized as well!



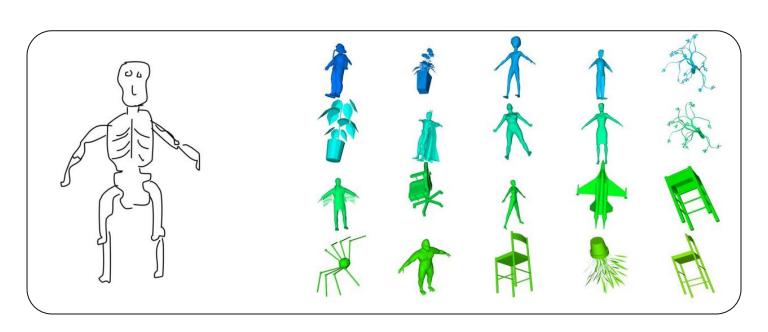






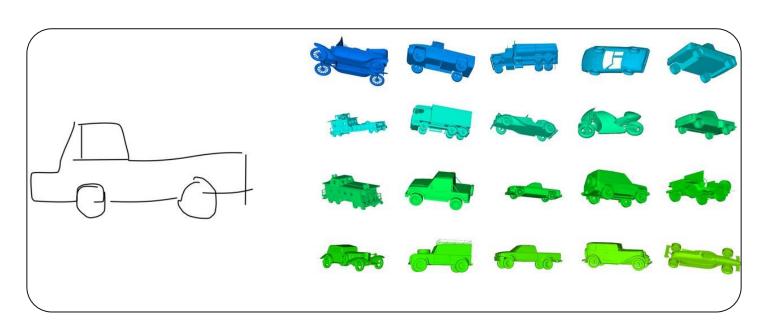
Failure Case





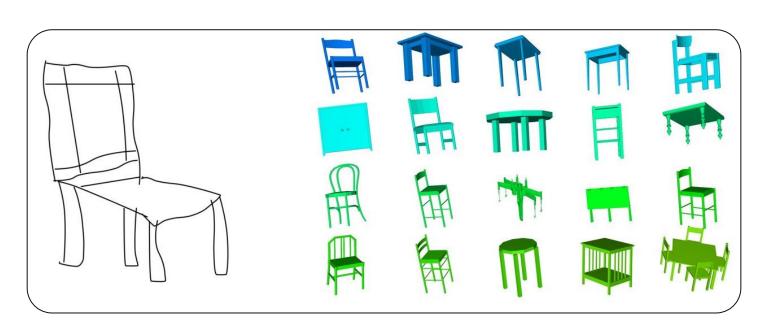
Partial Matching





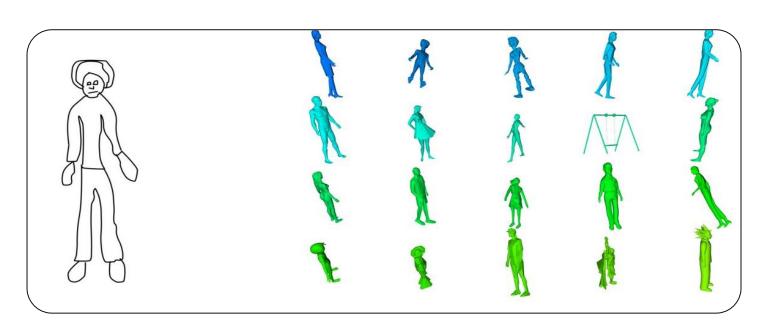
Partial Matching





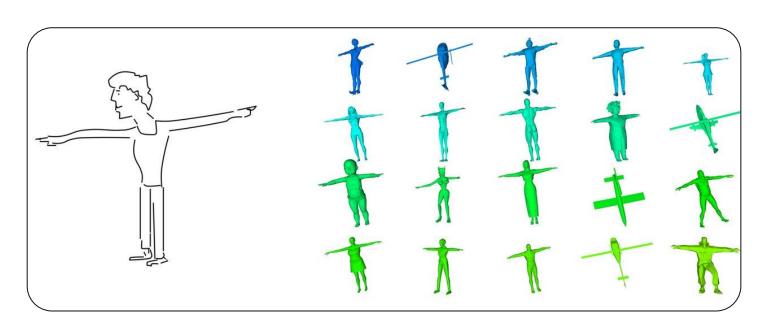
Easy to Sketch, Difficult to Describe





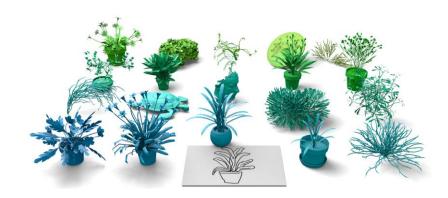
Easy to Sketch, Difficult to Describe





Conclusions





- Interactive sketch-based shape retrieval
 - First benchmark for 3d shape retrieval
 - New feature transform that outperforms existing approaches
 - Dataset released to encourage further research

Thanks



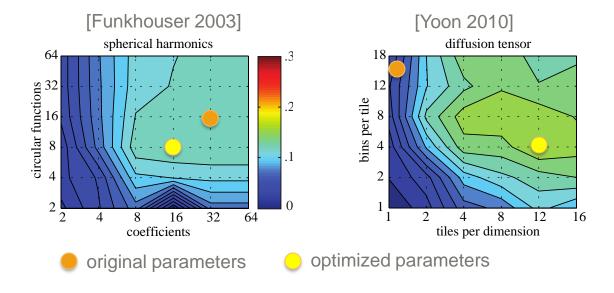
- Acknowledgements
 - AMT users for their sketches
 - James Hays for help with AMT
 - Princeton Shape Benchmark [Shilane'04]
 - RTSC tool by Doug DeCarlo, Szymon Rusinkiewicz
 - Cited authors for images from their papers
- See http://cybertron.cg.tu-berlin.de/eitz for:
 - Dataset
 - Demo



Parameter Optimization



Can apply same method to existing descriptors



Best View Generation



- Are all views equally likely to be drawn?
 - Learn model of human viewpoint preference
 - RBF SVM using the following features:
 - projected area [Plemenos 96], depth smoothness, silhouette length [Secord 11]













Best View Generation

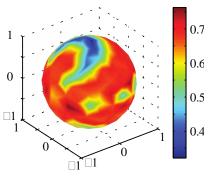


Predict best views for unknown model





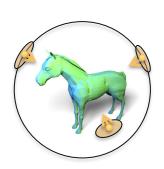
c) user sketch

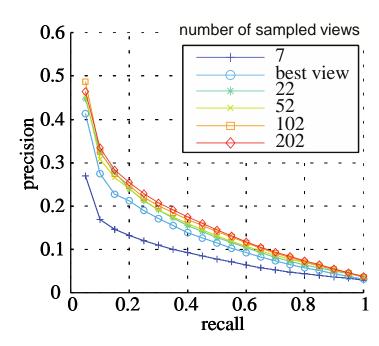




Comparison View Generation







Parameter Optimization



- Many parameters in our pipeline best combination?
 - Feature transform: #orientations, Gabor filter parameters
 - Vocabulary size, feature size
- Sampling the whole parameter space is not an option
 - 6-dimensional space, 10 samples: 10^6 samples
 - Each sample takes one hour = 100 years
 - Our solution: choose two free parameters, fix remaining

Parameter Optimization



- Optimizing parameters of underlying GABOR filter
 - x/y axis: bandwidth
 - left to right: peak frequency

