

Development of algorithms for generating connected midsurfaces using feature information in thin-walled parts.

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Introduction

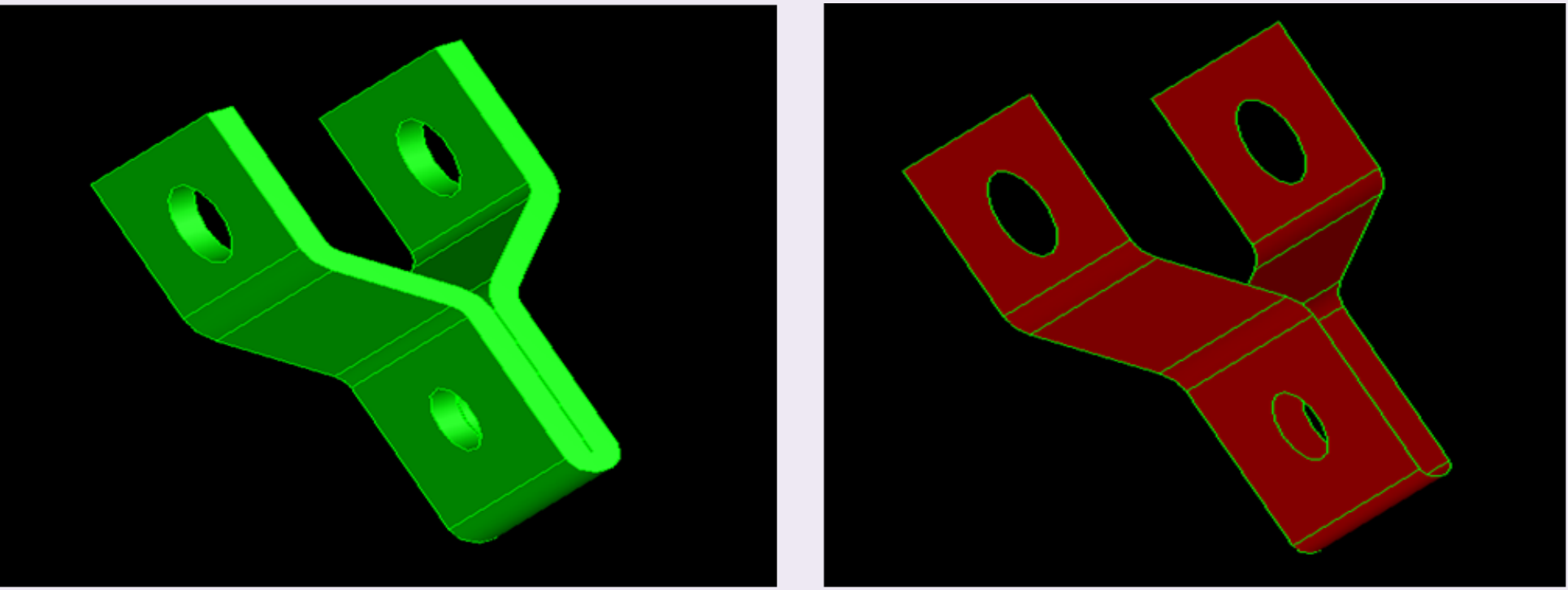
CAD models are too detailed for downstream applications, like CAE. Simplified models reduce meshing and thus save on computation. Models are simplified by De-featuring and Dimension Reduction. De-featuring involves suppression of small and irrelevant details. Dimension Reduction involves abstracting solids by surface/curve. **Midsurface** represents idealized thin-walled solid.

Where do you find Thin Wall models?



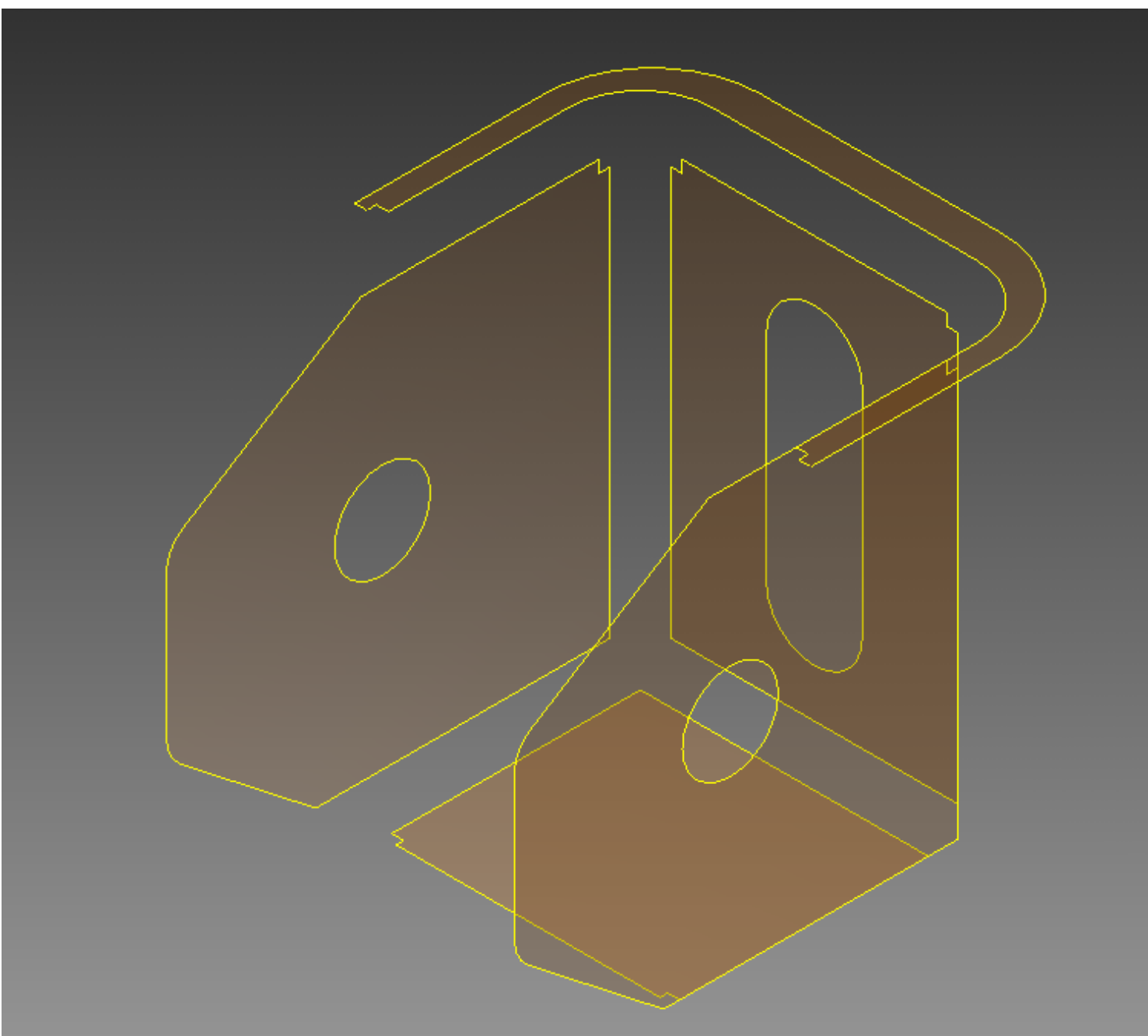
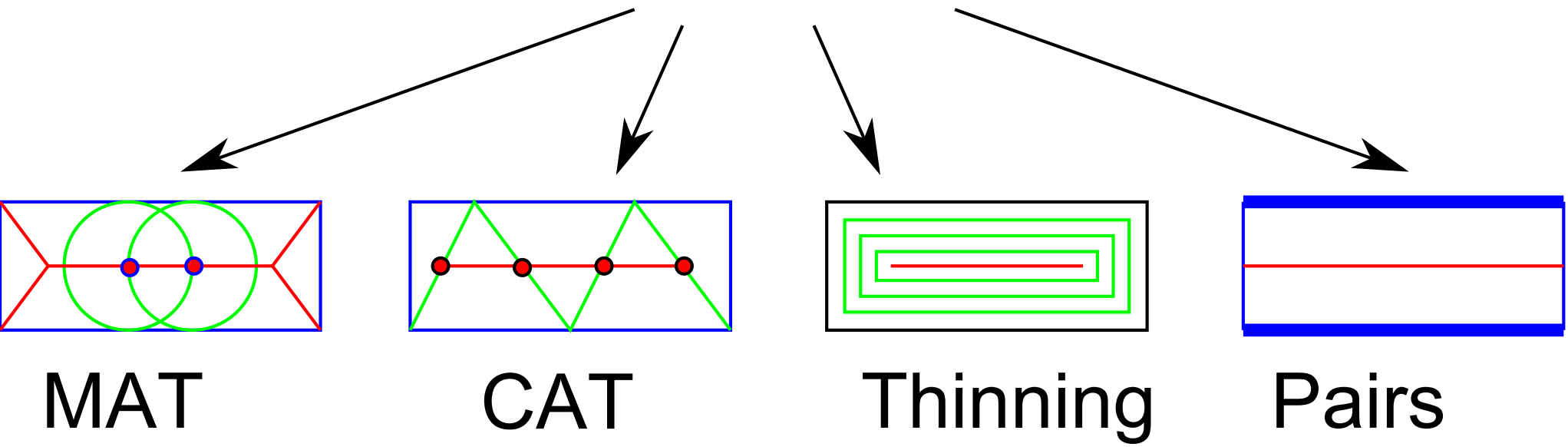
Problem Statement

“Development of Algorithms for connected **Midsurface** mimicing the original shape continuously, with no gaps, overlaps”



Current Status

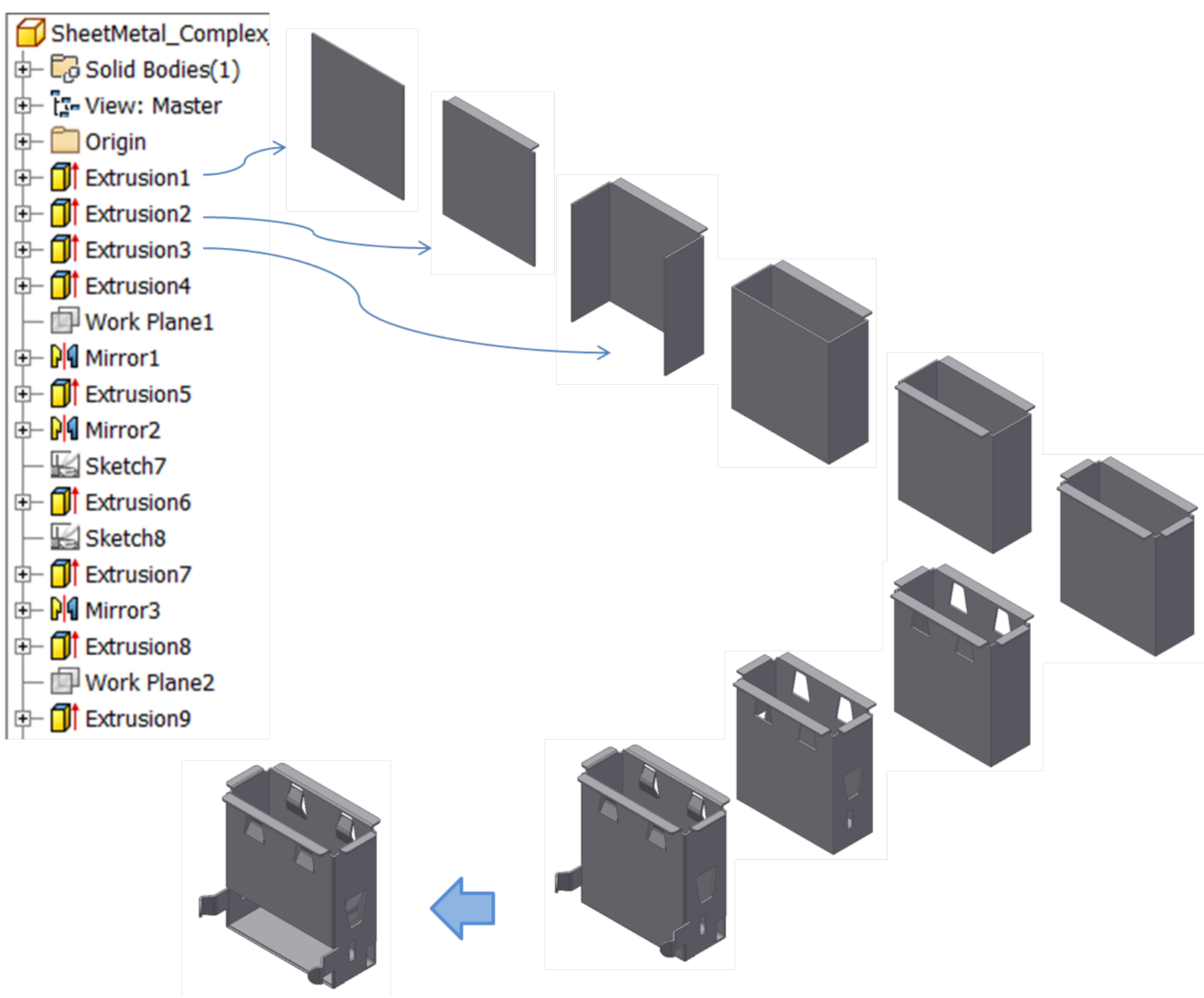
Existing Methods



Divide-and-Rule

Everything should be made as simple as possible, but not simpler
- Albert Einstein

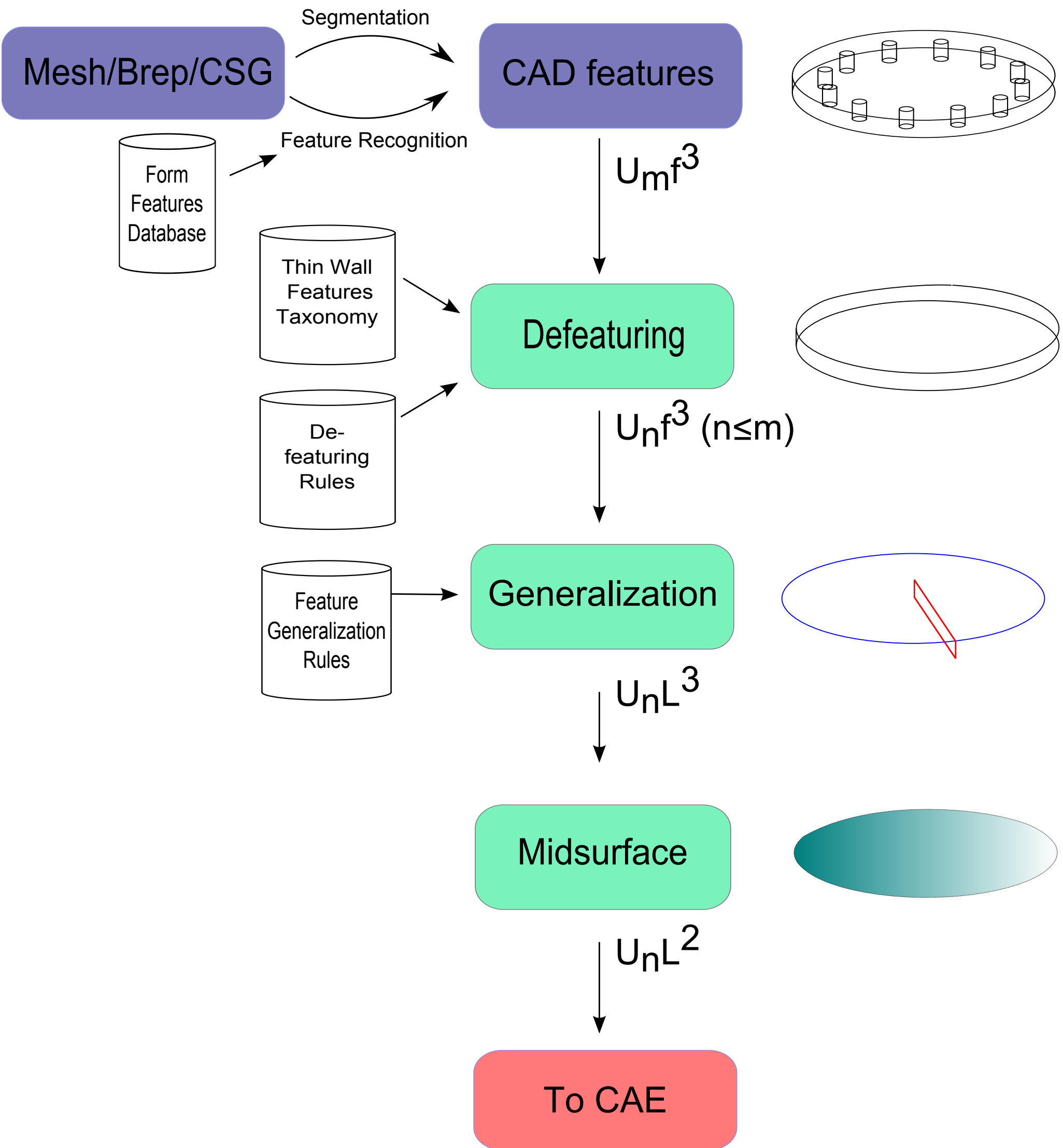
Leveraging Form Features



Proposed Idea

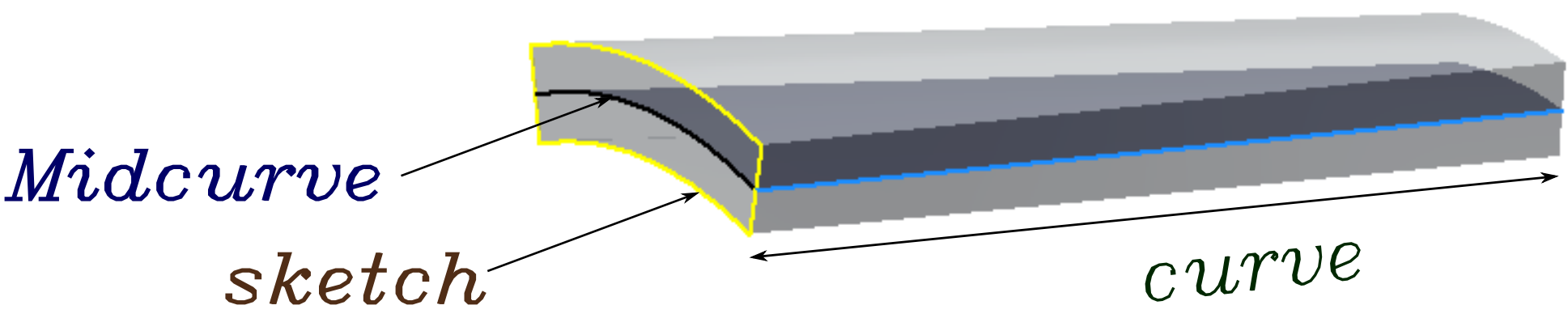
If this final shape is decomposed into smaller-simpler shapes, it would be easier and more deterministic to compute the midsurface. Such decomposition is readily available in the form of **features** and **cellular-decomposition**.

Workflow

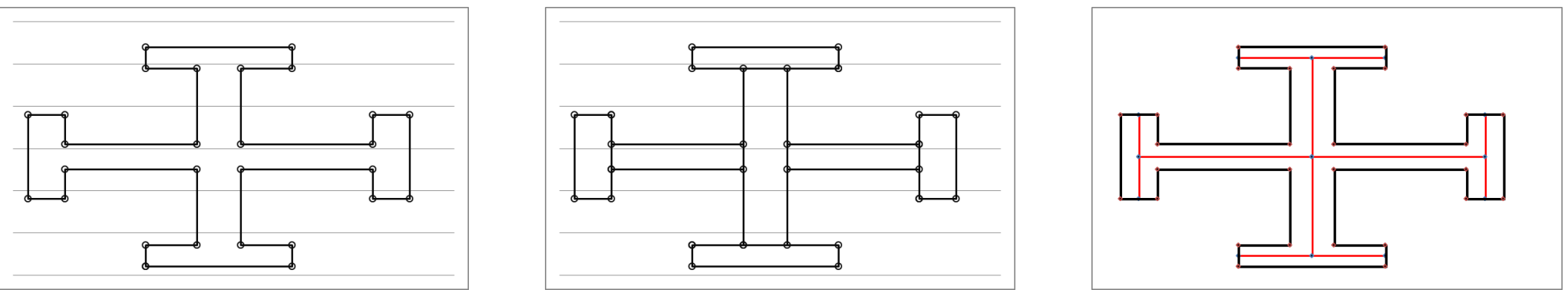


Input: Feature-based CAD model
Defeaturing: Removes small features
Abstraction: Transforms to generic Sweeps
Decomposition: Forms cellular bodies' graph
Midsurface: Interfaces nodes connect midsurface patches created at the non-interface nodes.

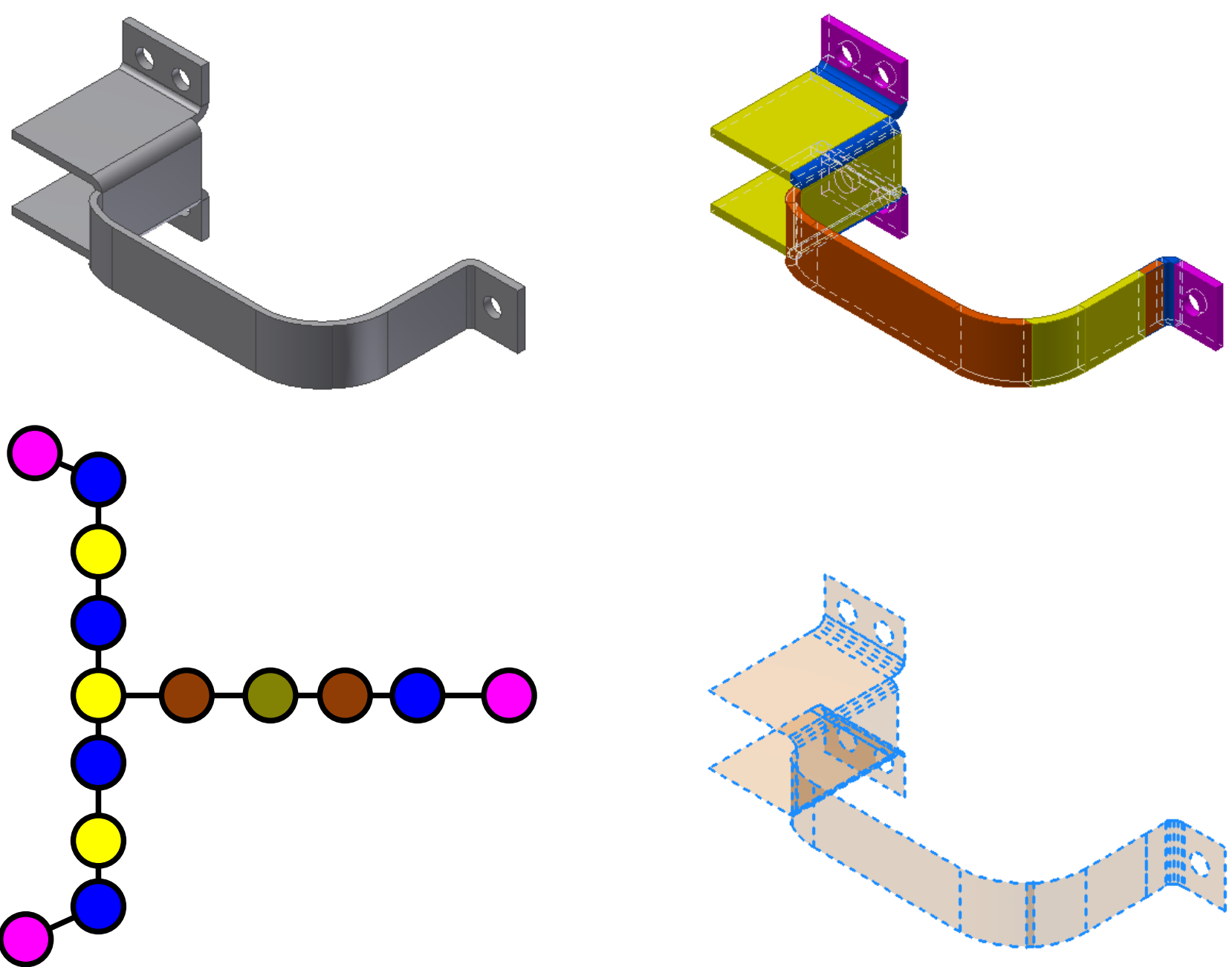
Midsurface



Divide-and-Rule : 2D



Divide-and-Rule : 3D



Advantages

Less manual rework, saving from hours to days
Quicker design iterations and thus quicker time-to-market

Novelty

- Use of a new Sheet Metal features Taxonomy for De-featuring
- Use remnant feature volumes for suppressibility
- Use of improved Polygon Decomposition and new Midcurves method
- New idea of Sweep based feature abstraction for portable algorithms
- Use of features for computation of Midsurface patches
- Use of Cells for generic connection logic for patches

Papers Published/Selected*

Intl Conf, CoEP, 2013: Feature Midsurface
Intl Conf, IITM, 2013: Defeaturing
Intl Conf, IITG, 2014: Feature Abstraction
Intl Jrnl, Taylor & Francis, 2015
Intl Jrnl*/Conf, T & F, London, 2015
Intl Jrnl, Inderscience IJCAET, 2017*

References

1967 Blum: Medial Axis Transform (MAT)
1996 Armstrong: MAT for CAE
1996 Rezayat: Midsurface Abstraction
2013 Woo: Cellular Decomposition, Midsurface