



Geometry : Block\_1

|   | Min | Max |
|---|-----|-----|
| X | 0   | 30  |
| Y | 0   | 30  |
| Z | 0   | 30  |

Block\_2

|   | Min | Max |
|---|-----|-----|
| X | 10  | 20  |
| Y | 30  | 40  |
| Z | 10  | 20  |

Topology : Block\_1 ↔ Block\_2



Center Face Match