## **BFS CODE IN JAVA**

```
import java.util.*;
class Graph
{
private int V;
private LinkedList<Integer> adj[];
Graph(int v)
{
V = v;
adj = new LinkedList[v];
for(int i = 0; i < v; ++i)
  adj[i] = new LinkedList();
}
void addEdge(int v,int w)
{
adj[v].add(w);
}
void BFS(int s)
{
boolean visited[] = new boolean(V);
LinkedList<Integer> queue = LinkedList<Integer>();
visited[s] = true;
queue.add(s);
While(queue.size() != 0)
{
s = queue.poll();
System.out.println(s + " ");
Iterator<Integer> i = adj[s].listIterator();
while(i.hasnext())
{
int n = i.next();
if(!visited[n])
{
```

```
visited[n] = true;
queue.add(n);
}
}
}
```

## **Code Explanation:-**

Sure, let me explain the code for BFS in Java step-by-step:

- 1. We first create a Graph class that contains the number of vertices V and an adjacency list adj. The Graph class has a constructor that initializes the adjacency list with an empty LinkedList for each vertex.
- 2. We add a method addEdge() to add edges between two vertices in the graph. The method adds an element w to the adjacency list of vertex v.
- 3. We implement the BFS() method to traverse the graph using breadth-first search algorithm. The method takes a starting vertex s as input.
- 4. Inside the BFS() method, we first initialize a boolean array visited that keeps track of which vertices have been visited. We also create a LinkedList called queue to store the vertices that need to be visited.
- 5. We mark the starting vertex as visited and enqueue it.
- 6. We implement the core BFS algorithm using a while loop. We dequeue a vertex from the queue, mark it as visited, and print it. We then enqueue all unvisited neighbors of the dequeued vertex, and repeat the process until the queue is empty.
- 7. Finally, we add a main() method to create a Graph object and call the 'BFS()' method to perform a BFS traversal of the graph starting from a specified vertex.