# IT314: Software Engineering Lab 5 Static Analysis

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Static Analysis Tool: Pylint

# Module 1: CaesarCipher.py

```
🕞 CaesarCipher.py - C:\Users\student\Desktop\Lab\CaesarCipher.py (3.10.5)
                                                                           File Edit Format Run Options Window Help
import string as st
letter_list = st.ascii_lowercase
alphabet = [letter for letter in letter_list] *2
def caesar(textl, shiftl, direction1):
   end_text = '
   if direction == 'decode':
       shiftl *= -1
    for char in textl:
        if char in alphabet:
           position = alphabet.index(char)
           new position = position + shiftl
            end text += alphabet[new position]
            end text += char
   print(f'The {directionl}d text is: {end text}.')
should continue = True
while should continue:
   direction = input("Type 'encode' to encrypt, type 'decode' to decrypt:\n")
   text = input("Type your message:\n").lower()
   shift = int(input("Type the shift number:\n"))
   shift = shift % 25
   caesar(text, shift, direction)
   choice = input("Type 'yes' to continue otherwise type 'no'.\n")
   if choice == 'no':
       should_continue = False
                                                                           Ln: 33 Col: 0
```

#### Errors:

```
CaesarCipher.py:1:0: C0114: Missing module docstring (missing-module-docstring)
```

Python documentation strings (or docstrings) provide a convenient way of associating documentation with Python modules, functions, classes, and methods and this module has no docstring at the starting of the file

```
CaesarCipher.py:1:0: C0103: Module name "CaesarCipher" doesn't conform to snake_case naming style (invalid-name)
```

Snake case style of writing in which each space is replaced with an underscore (\_) character, and the first letter of each word is written in lowercase. This convention is not followed by the particular name.

```
CaesarCipher.py:3:0: C0103: Constant name "letter_list" doesn't conform to UPPER_CASE naming style (invalid-name)
```

Upper Case is used for variables that should be constant. This convention is not followed by the particular name.

```
CaesarCipher.py:4:11: R1721: Unnecessary use of a comprehension, use list(letter_list) instead. (unnecessary-comprehension)
```

It states that instead of using an identity comprehension, we should consider using the list, dict or set constructor for faster and simpler code.

```
CaesarCipher.py:7:0: C0116: Missing function or method docstring (missing-function-docstring)
```

Python documentation strings (or docstrings) provide a convenient way of associating documentation with Python modules, functions, classes, and methods and this module function has no docstring.

```
CaesarCipher.py:22:0: C0103: Constant name "should_continue" doesn't conform to UPPER_CASE naming style (invalid-name)
```

Upper Case is used for variables that should be constant. This convention is not followed by the particular name.

```
CaesarCipher.py:32:8: C0103: Constant name "should_continue" doesn't conform to UPPER_CASE naming style (invalid-name)
```

Upper Case is used for variables that should be constant. This convention is not followed by the particular name.

# Module 2: CalculatorGUI.py

```
CalculatorGUI.py - C:\Users\student\Desktop\Lab\CalculatorGUI.py (3.10.5)
                                                                                              _ _ _
                                                                                                           X
File Edit Format Run Options Window Help
import tkinter as tk
root = tk.Tk() # Main box window
root.title("Standard Calculator")  # Title shown at the title bar
root.resizable(0, 0) # disabling the resizeing of the window
# Creating an entry field:
e = tk.Entry(root,
              width=35.
              bg='#f0ffff',
              fg='black',
              borderwidth=5,
              justify='right',
              font='Calibri 15')
e.grid(row=0, column=0, columnspan=3, padx=12, pady=12)
def buttonClick(num): # function for clicking
    temp = e.get(
    ) # temporary varibale to store the current input in the screen
    e.delete(0, tk.END) # clearing the screen from index 0 to END
    e.insert(0, temp + num) # inserting the incoming number input
def buttonClear(): # function for clearing
    e.delete(0, tk.END)
def buttonGet(
        oper
): \sharp function for storing the first input and printing '+, -, /, *'
    global numl, math # global variable numl and math to use in function buttonEqual()
    numl = e.get() # getting first number
    \label{eq:math} \texttt{math} \; \texttt{=} \; \texttt{oper} \quad \texttt{\#} \; \texttt{oper} \; \texttt{varaible} \; \texttt{is} \; \texttt{the} \; \texttt{type} \; \texttt{of} \; \texttt{operation} \; \texttt{being} \; \texttt{performed}
    e.insert(tk.END, math)
        numl = float(numl) # converting the number to float type
    except ValueError: # in case there is a character other than numerals, clear the screen
        buttonClear()
def buttonEqual(): # function for printing the sum
    inp = e.get() # getting the inserted input
    num2 = float(inp[inp.index(math) + 1:]) # getting the second number
    e.delete(0, tk.END)
    if math == '+': # Addition
         e.insert(0, str(numl + num2))
```

```
CalculatorGUI.py - C:\Users\student\Desktop\Lab\CalculatorGUI.py (3.10.5)
                                                                                             ×
File Edit Format Run Options Window Help
    elif math == '-': # Subtraction
        e.insert(0, str(numl - num2))
    elif math == 'x': # Multiplication
        e.insert(0, str(numl * num2))
    elif math == '/': # Division
        try:
            e.insert(0, str(numl / num2))
        except ZeroDivisionError:
            # in case there is a zero in the denominator, answer is undefined
            e.insert(0, 'Undefined')
# Defining Buttons:
bl = tk.Button(root,
               text='1',
               padx=40,
               pady=10,
               command=lambda: buttonClick('1'),
               font='Calibri 12')
b2 = tk.Button(root,
               text='2',
               padx=40,
               pady=10,
               command=lambda: buttonClick('2'),
               font='Calibri 12')
b3 = tk.Button(root,
               text='3',
               padx=40,
               pady=10,
               command=lambda: buttonClick('3'),
               font='Calibri 12')
b4 = tk.Button(root,
               text='4',
               padx=40,
               pady=10,
               command=lambda: buttonClick('4'),
               font='Calibri 12')
b5 = tk.Button(root,
               text='5'.
               padx=40,
               pady=10,
               command=lambda: buttonClick('5'),
               font='Calibri 12')
b6 = tk.Button(root,
               text='6',
               padx=40,
               pady=10,
               command=lambda: buttonClick('6'),
               font='Calibri 12')
b7 = tk.Button(root,
               text='7',
               padx=40,
               pady=10,
               command=lambda: buttonClick('7'),
               font='Calibri 12')
b8 = tk.Button(root,
               text='8',
               padx=40,
               pady=10,
               command=lambda: buttonClick('8'),
                                                                                            Ln: 191 Col: 0
```

```
A CalculatorGUI.py - C:\Users\student\Desktop\Lab\CalculatorGUI.py (3.10.5)
                                                                                             ×
File Edit Format Run Options Window Help
               font='Calibri 12')
b9 = tk.Button(root,
               text='9',
               padx=40,
               pady=10,
               command=lambda: buttonClick('9'),
               font='Calibri 12')
b0 = tk.Button(root,
               text='0',
               padx=40,
               pady=10,
               command=lambda: buttonClick('0'),
                font='Calibri 12')
bdot = tk.Button(root,
                 text='.',
                 padx=41,
                 pady=10,
                 command=lambda: buttonClick('.'),
                 font='Calibri 12')
badd = tk.Button(root,
                 text='+',
                 padx=29,
                 pady=10,
                 command=lambda: buttonGet('+'),
                 font='Calibri 12')
bsub = tk.Button(root,
                 text='-',
                 padx=30,
                 pady=10,
                  command=lambda: buttonGet('-'),
                 font='Calibri 12')
bmul = tk.Button(root,
                 text='x',
                 padx=30,
                 pady=10,
                 command=lambda: buttonGet('x'),
                 font='Calibri 12')
bdiv = tk.Button(root,
                 text='/',
                  padx=30.5,
                 pady=10,
                  command=lambda: buttonGet('/'),
                 font='Calibri 12')
bclear = tk.Button(root,
                   text='AC',
                   padx=20,
                   pady=10,
                   command=buttonClear,
                   font='Calibri 12')
bequal = tk.Button(root,
                   text='=',
                   padx=39,
                   pady=10,
                   command=buttonEqual,
                   font='Calibri 12')
# Putting the buttons on the screen:
bl.grid(row=3, column=0)
                                                                                            Ln: 128 Col: 0
```

```
b2.grid(row=3, column=1)
b3.grid(row=3, column=2)
badd.grid(row=3, column=3)
b4.grid(row=2, column=0)
b5.grid(row=2, column=1)
b6.grid(row=2, column=2)
bmul.grid(row=2, column=3)
b7.grid(row=1, column=0)
b8.grid(row=1, column=1)
b9.grid(row=1, column=2)
bdiv.grid(row=1, column=3)
b0.grid(row=4, column=0)
bdot.grid(row=4, column=1)
bequal.grid(row=4, column=2)
bsub.grid(row=4, column=3)
bclear.grid(row=0, column=3)
# Looping the window:
root.mainloop()
                                                                                            Ln: 128 Col: 0
```

#### Error:

```
CalculatorGUI.py:1:0: C0114: Missing module docstring (missing-module-docstring)

CalculatorGUI.py:18:0: C0116: Missing function or method docstring (missing-function-docstring)

CalculatorGUI.py:25:0: C0116: Missing function or method docstring (missing-function-docstring)

CalculatorGUI.py:29:0: C0116: Missing function or method docstring (missing-function-docstring)
```

#### CalculatorGUI.py:42:0: C0116: Missing function or method docstring (missing-function-docstring)

Python documentation strings (or docstrings) provide a convenient way of associating documentation with Python modules, functions, classes, and methods and this module or function has no docstring at the starting of the file

```
CalculatorGUI.py:1:0: C0103: Module name "CalculatorGUI" doesn't conform to snake_case naming style (invalid-name)
CalculatorGUI.py:18:0: C0103: Function name "buttonClick" doesn't conform to snake_case naming style (invalid-name)
CalculatorGUI.py:25:0: C0103: Function name "buttonClear" doesn't conform to snake_case naming style (invalid-name)
CalculatorGUI.py:29:0: C0103: Function name "buttonGet" doesn't conform to snake_case naming style (invalid-name)
CalculatorGUI.py:42:0: C0103: Function name "buttonEqual" doesn't conform to snake_case naming style (invalid-name)
```

Snake case style of writing in which each space is replaced with an underscore (\_) character, and the first letter of each word is written in lowercase. This convention is not followed by the particular name.

```
CalculatorGUI.py:32:4: C0103: Constant name "num1" doesn't conform to UPPER_CASE naming style (invalid-name)
CalculatorGUI.py:32:4: C0103: Constant name "math" doesn't conform to UPPER_CASE naming style (invalid-name)
Upper Case is used for variables that should be constant. This convention is not followed by the particular name.
```

```
CalculatorGUI.py:32:4: W0601: Global variable 'num1' undefined at the module level (global-variable-undefined)

CalculatorGUI.py:32:4: W0601: Global variable 'math' undefined at the module level (global-variable-undefined)

It needs a line at the top-level of the module (outside of any function) defining the variable which is not present in this file
```

Module 3: Calendar.py

```
Calendar.py - C:\Users\student\Desktop\Lab\Calendar.py (3.10.5)
                                                                            Х
File Edit Format Run Options Window Help
from tkinter import *
import calendar
win = Tk()
win.title("GUI Calendar")
def text():
    year str = year.get()
   month_str = month.get()
   year_int = int(year_str)
   month_int = int (month_str)
   cal = calendar.month(year int, month int)
   textfield.delete(0.0, END)
    textfield.insert(INSERT, cal)
label1 = Label(win, text = '{Year} ')
labell.grid(row = 0, column = 0)
label1 = Label(win, text = '{Month} ')
label1.grid(row = 0, column = 1)
year = Spinbox(win, from = 1947, to = 2150, width = 24)
year.grid(row = 1, column = 0, padx = 16)
month = Spinbox(win, from = 1, to = 12, width = 3)
month.grid(row = 1, column = 1)
button = Button(win, text = "{GO}", command = text)
button.grid(row = 1, column = 2)
textfield = Text(win, height = 10, width = 30, foreground = 'brown')
textfield.grid(row = 3, columnspan = 3)
win.mainloop()
                                                                           Ln: 16 Col: 37
```

#### Errors:

```
Calendar.py:1:0: C0114: Missing module docstring (missing-module-docstring)
Calendar.py:7:0: C0116: Missing function or method docstring (missing-function-docstring)
```

Python documentation strings (or docstrings) provide a convenient way of associating documentation with Python modules, functions, classes, and methods and this module or function has no docstring at the starting of the file

```
Calendar.py:1:0: C0103: Module name "Calendar" doesn't conform to snake_case naming style (invalid-name)
```

Snake case style of writing in which each space is replaced with an underscore (\_) character, and the first letter of each word is written in lowercase. This convention is not followed by the particular name.

```
Calendar.py:1:0: W0401: Wildcard import tkinter (wildcard-import)
```

Used when `from module import \*` is detected. This is a bad practice because it clutters namespace with unneeded modules, packages, variables, etc. Moreover, it takes time to load them too.

```
Calendar.py:12:10: E1102: calendar.month is not callable (not-callable)
```

Used when an object being called has been inferred to a non callable object.

Calendar.py:1:0: W0614: Unused import(s) enum, sys, types, TclError, re, wantobjects, TkVersion, TclVersion, READABLE, WRITABLE, EXCEPTION, EventType, Event, NoDefaultRoot, Variable, StringVar, IntVar, DoubleVar, BooleanVar, mainloop, getin t, getdouble, getboolean, Misc, CallWrapper, XView, VView, Wm, Tcl, Pack, Place, Grid, BaseWidget, Widget, Toplevel, Can vas, Checkbutton, Entry, Frame, Listbox, Menu, Menubutton, Message, Radiobutton, Scale, Scrollbar, OptionMenu, Image, Ph otoImage, BitmapImage, image\_names, image\_types, LabelFrame, PanedWindow, NO, FALSE, OFF, YES, TRUE, ON, N, S, W, E, NW, NE, SE, NS, EW, NSEW, CENTER, NONE, X, Y, BOTH, LEFT, TOP, RIGHT, BOTTOM, RAISED, SUNKEN, FLAT, RIDGE, GROOVE, SOLI D, HORIZONTAL, VERTICAL, NUMERIC, CHAR, WORD, BASELINE, INSIDE, OUTSIDE, SEL, SEL\_FIRST, SEL\_LAST, CURRENT, ANCHOR, ALL, NORMAL, DISABLED, ACTIVE, HIDDEN, CASCADE, CHECKBUTTON, COMMAND, RADIOBUTTON, SEPARATOR, SINGLE, BROWSE, MULTIPLE, EXTE NDED, DOTBOX, UNDERLINE, PIESLICE, CHORD, ARC, FIRST, LAST, BUTT, PROJECTING, ROUND, BEVEL, MITER, MOVETO, SCROLL, UNITS and PAGES from wildcard import of tkinter (unused-wildcard-import)

Used when an imported module or variable is not used.

# Module 4: ScreenshotGUI.py

```
ScreenshotGUI.py - C:/Users/student/Desktop/Lab/ScreenshotGUI.py (3.10.5)
                                                                              Х
File Edit Format Run Options Window Help
import time
import pyautogui
import thinter as th
def screenshot():
   name = int(round(time.time() * 1000))
   name = '{}.png'.format(name)
   img = pyautogui.screenshot(name)
    img.show()
root = tk.Tk()
frame = tk.Frame(root)
frame.pack()
root.resizable(0, 0)
button = tk.Button(frame, text="Take Screenshot", command=screenshot)
button.pack(side=tk.LEFT)
close = tk.Button(frame, text="Quit", command=quit)
close.pack(side=tk.LEFT)
root.mainloop()
                                                                              Ln: 25 Col: 0
```

## Analysis:

```
ScreenshotGUI.py:1:0: C0114: Missing module docstring (missing-module-docstring)
ScreenshotGUI.py:6:0: C0116: Missing function or method docstring (missing-function-docstring)
```

Python documentation strings (or docstrings) provide a convenient way of associating documentation with Python modules, functions, classes, and methods and this module or function has no docstring at the starting of the file

```
ScreenshotGUI.py:1:0: C0103: Module name "ScreenshotGUI" doesn't conform to snake_case naming style (invalid-name)
```

Snake case style of writing in which each space is replaced with an underscore (\_) character, and the first letter of each word is written in lowercase. This convention is not followed by the particular name.

```
ScreenshotGUI.py:8:11: C0209: Formatting a regular string which could be a f-string (consider-using-f-string)
```

The use of f-strings is preferred in python, and this error is indicated when we detect a string that is being formatted with format() or % which could potentially be a f-string.

```
ScreenshotGUI.py:3:0: C0411: standard import "import tkinter as tk" should be placed before "import pyautogui" (wrong-import-order)
```

It is warned when PEP8 import order is not respected, which is standard imports first, then third-party libraries, then local imports

```
StickyNotes.py - C:/Users/student/Desktop/Lab/StickyNotes.py (3.10.5)
                                                                                 ×
File Edit Format Run Options Window Help
# sticky notes application
import tkinter
from tkinter import Toplevel, Frame, X, TOP, Label, RIGHT, LEFT, BOTH, Tk
import tkinter.scrolledtext as tkst
from tkinter import messagebox
from tkinter import font
no_of_windows = 1
class StickyNotes(Toplevel):
   def __init__(self, master, **kwargs):
        super().__init__(master, **kwargs)
       self.xclick = 0
       self.yclick = 0
        # master (root) window
        self.overrideredirect(True)
        global no of windows
        self.geometry('350x450+' + str(1000+no of windows*(-30)
                                       ) + '+' + str(100 + no of windows*20))
       self.config(bg='#838383')
       self.attributes('-topmost', 'true')
        self.resizable(True, True)
        # titlebar
        self.titlebar = Frame(self, bg='#F8F796', relief='flat', bd=2)
        self.titlebar.bind('<Button-1>', self.get_pos)
        self.titlebar.bind('<Bl-Motion>', self.move window)
        self.titlebar.pack(fill=X, expand=1, side=TOP)
        self.closebutton = Label(
            self.titlebar, text='X', bg='#F8F7B6', relief='flat')
        self.closebutton.bind('<Button-1>', self.quit window)
        self.closebutton.pack(side=RIGHT)
        self.newbutton = Label(self.titlebar, text='+',
                               bg='#F8F7B6', relief='flat')
        self.newbutton.pack(side=LEFT)
        self.newbutton.bind('<Button-1>', self.another window)
        self.mainarea = tkst.ScrolledText(self, bg='#FDFDCA', font=(
            'Comic Sans MS', 14, 'italic'), relief='flat', padx=5, pady=10)
        self.mainarea.pack(fill=BOTH, expand=1)
        no of windows += 1
   def get pos(self, event):
       self.xclick = event.x
        self.yclick = event.y
   def move window(self, event):
        self.geometry('+{0}+{1}'.format(event.x_root -
                      self.xclick, event.y_root-self.yclick))
   def another window(self, event):
       StickyNotes(root)
   def quit window(self, event):
       self.closebutton.config(relief='flat', bd=0)
                                                                          Ln: 41 Col: 0
```

#### Errors:

```
StickyNotes.py:61:0: C0301: Line too long (107/100) (line-too-long)
```

The line is longer than a given number of characters.

```
StickyNotes.py:61:0: C0325: Unnecessary parens after 'if' keyword (superfluous-parens)
StickyNotes.py:65:0: C0325: Unnecessary parens after 'if' keyword (superfluous-parens)
```

Used when a single item in parentheses follows an if, for, or other keyword or the use of parenthesis is not required

```
StickyNotes.py:1:0: C0114: Missing module docstring (missing-module-docstring)

StickyNotes.py:11:0: C0115: Missing class docstring (missing-class-docstring)

StickyNotes.py:48:4: C0116: Missing function or method docstring (missing-function-docstring)

StickyNotes.py:52:4: C0116: Missing function or method docstring (missing-function-docstring)

StickyNotes.py:56:4: C0116: Missing function or method docstring (missing-function-docstring)

StickyNotes.py:59:4: C0116: Missing function or method docstring (missing-function-docstring)
```

Python documentation strings (or docstrings) provide a convenient way of associating documentation with Python modules, functions, classes, and methods and this module or function or class has no docstring at the starting of the file

```
StickyNotes.py:1:0: C0103: Module name "StickyNotes" doesn't conform to snake_case naming style (invalid-name)
StickyNotes.py:8:0: C0103: Constant name "no_of_windows" doesn't conform to UPPER_CASE naming style (invalid-name)
StickyNotes.py:19:8: C0103: Constant name "no_of_windows" doesn't conform to UPPER_CASE naming style (invalid-name)
StickyNotes.py:62:12: C0103: Constant name "no_of_windows" doesn't conform to UPPER_CASE naming style (invalid-name)
```

Snake case style of writing in which each space is replaced with an underscore (\_) character, and the first letter of each word is written in lowercase. This convention is not followed by the particular name.

```
StickyNotes.py:19:8: W0603: Using the global statement (global-statement)

StickyNotes.py:62:12: W0603: Using the global statement (global-statement)

Used when you use the "global" statement to update a global variable. Pylint discourages its usage.
```

```
StickyNotes.py:53:22: C0209: Formatting a regular string which could be a f-string (consider-using-f-string)
```

The use of f-strings is preferred in python, and this error is indicated when we detect a string that is being formatted with format() or % which could potentially be a f-string.

```
StickyNotes.py:56:29: W0613: Unused argument 'event' (unused-argument)
StickyNotes.py:59:26: W0613: Unused argument 'event' (unused-argument)
Here, a function or method argument is not used.
```

```
StickyNotes.py:2:0: W0611: Unused import tkinter (unused-import)
StickyNotes.py:6:0: W0611: Unused font imported from tkinter (unused-import)
```

Here, imported module or variable is not used.