

Digital Image Processing

ASSN. 2

Basic Denoising:

Mean Filter, SP noise

PSNR - 29.53325790858461 db, Filter Size - 3

Mean Filter, Gaussian noise

PSNR - 13.415237824832912 db, Filter Size - 3

Median Filter, SP noise

PSNR - 32.83349170610384, Filter Size - 3

Median Filter, Gaussian noise

PSNR - 30.44411576438719 Filter Size -3

Edge Preserve Smoothing:

Implemented anisotropic distribution

Weiner Filtering:

(Mag(noise), Mag(Noise_fouriertransform),ratio):

(6550669.1117141405, 1717218603621.1401, 3.814697265625114e-06)

(9469509.551896876, 2482375111972.4434, 3.814697265625017e-06)

(12865269.044730226, 3372553088461.8306, 3.8146972656249204e-06)

(16742541.241024716, 4388956731087.1772, 3.814697265625005e-06)

(21264225.536767393, 5574289139110.256, 3.814697265625065e-06)

As we can see above ratio of the magnitudes of all these come out to be same

Real World Image Restoration:

Shan - Used stepwise horizontal PSF as a point source of light is visible and refined the PSF to get the best results. Assumed the noise to be gaussian and tried with different variances.

Bharti - Assumed circular psf and Gaussian noise and then tried to refine image by changing value of the radius of PSF gradually to get better results by means of Wiener filtering.

Note: Images are provided in image folder attached with the assignment