Prateek Verma

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EDUCATION

Lovely Professional University

B. Tech in Computer Science and Engineering

July 2020 – May 2024 *GPA: 8.41/10*

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July 2018 – 2019

87.20%

SN Sen. Sec. School

Senior Secondary Education

TECHNICAL SKILLS

Languages: JavaScript, TypeScript, Python, Golang, C++

Frameworks/Libraries: React, Next.js, Node.js, Express.js, Backstage

Cloud & DevOps: AWS (EC2, Lambda, S3), Terraform, LocalStack, GitHub Actions, Docker, Kubernetes,

Helm

Tools: Git, Linux, OpenTelemetry, CDK, CloudFormation

EXPERIENCE

Philips

April 2024 – Present

Software Development Engineer I

Bangalore, India

- Enhanced the internal developer portal at Philips, improving accessibility and onboarding experience for developers.
- Created reusable GitHub Actions and optimized CI/CD workflows to accelerate infrastructure provisioning and deployment cycles.
- Integrated custom Atlassian Confluence plugin and authored Backstage scaffolding templates tailored to Philips' microservice architecture.
- Published open-source Backstage plugins to NPM, promoting reusability and adoption across internal teams.
- Led the deployment of a complete observability stack in a dedicated Kubernetes namespace using Helm and OpenTelemetry.
- Implemented manual instrumentation of microservices with OpenTelemetry SDKs (Python), tracking request duration, service-specific events, and domain metrics.
- Deployed telemetry pipelines for metrics/logs across services within the LWS system, enabling deep insights into service performance and reliability.

Philips

June 2023 – April 2024

Software Development Intern

Bangalore, India

- Built full-stack features for the Developer Portal using React and Node.js.
- $\,$ Implemented search enhancements and performed routine bug fixes across micro frontends.

PROJECTS

Backstage Plugin: Scaffold Insight Viewer | NPM

- Created a custom plugin for Backstage to visualize scaffolded templates and their metadata.
- Enables engineering teams to gain insights into template usage and adoption.
- Published and maintained as an open-source NPM package.

Fastest-Fingers (Typing Game) | Live Demo

- Developed a multiplayer real-time typing game with live leaderboards using WebSockets.
- Built with Socket.io, React, Tailwind, TypeScript, and deployed on Vercel.

Weather App | Live Demo

- Simple weather forecasting interface using public Weather API.
- Built using Next.js, Tailwind CSS, and TypeScript.