Project Arimaa – CR11 : Wednesday, November, 26th

Presents : Everyone, with and Christian Raymond

Order of business :

1. CAF
2. General Architecture
3. Comments on the second report

Information :

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Planification

Task	Responsible	Deadline
Plan	Dan	11/23
Flowchart to improve	Prateek	11/23
OpenMP report part	Benoit and Baptiste	11/23
MCTS report part	Benoit	11/23
MPI report part	Mikail	11/23
Parallelization method report part	Mikail	11/23
OpenAcc report part	Baptiste	11/23
Behaviour of the game report part	Gabriel	11/23
General Architecture review	Gabriel	11/23
Conclusion report part	Gabriel	11/23
Input/Output report part	Dan	11/23
Introduction report part	Dan	11/23
Abstract report part	Prateek	11/23
API report part	Prateek	11/23
First draft of the report	Everyone	11/23
Last draft of the report	Everyone	11/26
Due date for the report	Dan	11/27
OpenMP implementation	Not decided	Begin after 11/26
Finish the game application	Gabriel	12/18

Next meeting : 11/26