

Abstract

This is the second report related to the incremental development of the project “Fast and Furious Game Playing: Monte Carlo Drift”. This report is related to the specification and requirement of the project.

A detailed study on specification and requirement analysis is done, keeping in mind, all the aspects of the project. This report is a step ahead of the previous report regarding user interface, application programming interface, implementation of the MCTS etc. A detailed focus is also made on the parallelisation techniques using OpenAcc and OpenMP.