

## Planning report plan

1. Introduction (**Mikail**)
2. Agile methods
  1. Poker planning (**Prateek**)
  2. Methodology (**Prateek**)
3. Environment and risks analysis
  1. Environment (**Gabriel**)
  2. Risks (**Benoit**)
4. Tasks planning
  1. Dates (**Gabriel**)
  2. Gantt diagram (**Baptiste**)
5. Conclusion (**Prateek**)

## Planning oral plan

8 minutes, 3 people : Benoit, Prateek, Gabriel  
(*preparing slides*) – (Oral presentation)

1. Introduction (**Mikail**) - (**Gabriel**)
2. Agile methods (**Prateek**)
  1. Poker planning (**Dan**) - (**Prateek**)
  2. Methodology (**Prateek**)
3. Environment and risks analysis
  1. Environment (**Gabriel**)
  2. Risks (**Benoit**)
4. Tasks planning
  1. Dates (**Benoit**)
  2. Chronology (**Baptiste** and **Dan**) - (**Benoit**)
5. Conclusion (**Benoit**)

# Presentation oral plan

20 minutes – 6 people

1. Introduction (**Gabriel** or **Mikail**)
2. Project presentation (**Dan**)
3. Game presentation (**Gabriel**)
4. MCTS algorithm (**Benoit**)
5. Parallelization methods (**Mikail**)
6. General architecture (**Dan** + **Prateek**)
7. Specifications
  1. Development methods (**Prateek**)
  2. Specifications – product criteria (**Baptiste**)
  3. Solutions (**Baptiste**)
8. Chronology (**Benoit**)
9. Conclusion (**Gabriel** or **Mikail**)