

Project Arimaa – CR10 : Wednesday, November, 19th

Presents : Everyone, with Nikos Parlavantzas and Christian Raymond

Order of business :

1. Where to put Input/Output in the report (without Nikos saying)
2. Comments on the second report
3. Picture flowchart of Prateek to improve
4. No we : writing rules
5. Mistakes in documents + references Benoit MCTS and OpenMP + branching factor in footnote or explain more + won't + basic operation of Mikail (methods)

Information :

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Planification

Task	Responsible	Deadline
OpenMP report part	Benoit and Baptiste	11/19
MCTS report part	Benoit	11/19
MPI report part	Mikail	11/19
Parallelization method report part	Mikail	11/19
OpenAcc report part	Baptiste	11/19
Behaviour of the game report part	Gabriel	11/19
General Architecture review	Gabriel	11/19
Conclusion report part	Gabriel	11/19
Input/Output report part	Dan	11/19
Introduction report part	Dan	11/19
Abstract report part	Prateek	11/19
API report part	Prateek	11/19
First draft of the report	Everyone	11/19
Last draft of the report	Everyone	11/26
Due date for the report	Dan	11/27
OpenMP implementation	Not decided	Begin after 11/19
Finish the game application	Gabriel	12/18

Next meeting : 11/26