

Project Arimaa – CR12 : Wednesday, December, 3rd

Presents : Everyone, Morgane, with Nikos Parlavantzas and Christian Raymond

Order of business :

1. Plan : Report of initial planning

Information :

- Next report in two weeks, first draft in one week
- The plan is available in the Git
- In the future, we will emphasize more the application project of Gabriel and talk less about the MCTS test until the next report will be done
- Report length : around 10 pages
- TODO : find all tasks and add them, and find out the workload of each of them. The workload will be defined by the Poker method, explained in the report (each one guess separately the workload and we take as a result the more repetitive answer). We work that way to avoid other's influence to determine workloads, and to make it possible to have the more complete tasks list.
- Do not do all the tests at the end
- Base our work on the basis prototype, test, conclusions, other prototype to the final version
- Add the number of people working in the workload
- See what Thierry Roger (Project teacher) can do, change the topic of his practical if possible to work on his project
- Risk analysis : what could go wrong in our planning

Planification

Task	Responsible	Deadline
Fill the task list	Everyone	07/09 23h59
First draft	Everyone	12/09 20h00
Send First draft	Dan	12/10
Finish the game application	Gabriel	12/18

Next meeting : 12/10