

# Project Arimaa – CR11 : Wednesday, November, 26<sup>th</sup>

Presents : Everyone, with and Christian Raymond

## Order of business :

1. CAF
2. General Architecture
3. Comments on the second report

## Information :

- We won't talk about CAF in the report, only actor model, because CAF is an implementation not compatible with our work.
- We need to correct teacher mistakes
- General Architecture : merge two first diagram, change representation of diagram to be more concise, put the API flowchart here, add a new graph describing it, change the name of API, it is a convertor between MCTS and the game application. Delete the part of explanation of API, look for the use of a convertor in our project. Add a part explaining the architecture of the MCTS/parallelization part with diagrams to describe.

## Planification

Task	Responsible	Deadline
Correction of report2	Everyone	23h59 26/11
Send the report	Dan	27/11
OpenMP implementation	Not decided	Begin after 11/27
Finish the game application	Gabriel	12/18

**Next meeting : 12/03**