

PRATEIK SINHA

☎ (+1) 424-535-8133

✉ prateiksinha01@gmail.com

🌐 prateik-11.github.io

🌐 linkedin.com/in/prateik11

EDUCATION

Carnegie Mellon University

M.S. Machine Learning, School of Computer Science.

Aug 2025 - Present

University of California, Los Angeles (UCLA)

B.S., Double major in Mathematics of Computation & Statistics and Data Science, GPA: 3.901/4.0

2020 - 2024

PUBLICATIONS & PATENTS

- *AtmosArena: Benchmarking Foundation Models for Atmospheric Sciences* | Tung Nguyen, **Prateik Sinha**, Advit Deepak, Karen A. McKinnon, Aditya Grover NeurIPS 2024 Workshops: Foundation Models for Science (FM4Science), Tackling Climate Change with Machine Learning (CCAI). [\[Paper\]](#) [\[Code\]](#)
- *Time-Resolved Neuronal Network Dynamics Distinguish Pathological States in Organoid Models* | Colin M. McCrimmon*, **Prateik Sinha***, Qing Cao, Tonmoy Monsoor, Kartik Sharma, Mehmet Yigit Turali, Ranmal A. Samarasinghe, Vwani Roychowdhury | Submitted to ICASSP 2026 [\[Paper\]](#)
- *Zero-Shot Understanding of Medically-Induced Movements Using Multimodal Large Language Models* | Lina Zhang, **Prateik Sinha**, Tonmoy Monsoor, Chong Han, Peizheng Li, Yuan Wang, Jessica Pasqua, Colin McCrimmon, Victor Morales, et al. | Submitted to ICASSP 2026 [\[Paper\]](#)
- *Mini-Seizures: Novel Interictal iEEG Biomarker Capturing Synchronization Network Dynamics at the Epileptogenic Zone* | T. Monsoor, S. Kanai, A. Daida, N. Kuroda, **Prateik Sinha**, et al. | American Epilepsy Society (AES 2024) | Under Review at Nature Neuroscience. [\[Paper\]](#) [\[Poster\]](#)
- *Methods And Systems for Automatically Creating Engineering Drawings*. Sinha, **Prateik** & Savant, Shrikant. 2025. US Application No. 63/837,442, filed July 2, 2025. Provisional Patent.

EXPERIENCE

Machine Learning Engineer, SolidWorks | Dassault Systèmes

Jul - Sep 2023 (Intern) | Apr 2024 - Aug 2025 (Full Time)

- Developed and patented a machine learning method to automatically generate engineering drawings from CAD models. Productionized the method and deployed it on SolidWorks Desktop and xDesign using Python, JavaScript and C++.
- Built ML models to generate and complete simple 3D models, extract specifications of 3D objects from 2D images, and detect features in generic 3D files.

Data Science Intern | Zelis Healthcare

Jun 2022 - Dec 2022

- Built a pipeline and model to re-price insurance claims based on historical data with Python, R, Snowflake, and Microsoft Azure.
- Developed and maintained dashboards to track insurances claims, their re-pricings, and appeal status. Web-scraped new data using Python (Selenium) and automated cleaning and transforming incoming raw data, as well as updating tables in Snowflake and Azure.

RESEARCH

Researcher | Prof. Andrej Risteski, Carnegie Mellon University

Aug 2025 - Present

- Developing machine learning techniques to generate rare transition states in molecular dynamics, reducing reliance on costly simulations.
- Creating synthetic datasets to improve model training and understanding of molecular behavior.

Researcher | Prof. Aditya Grover, Machine Intelligence Group, UCLA

Jun 2023 - Mar 2024

- Co-authored a NeurIPS 2024 workshop paper (AtmosArena) on benchmarking foundation models for atmospheric sciences.
- Fine-tuned foundation climate models (ClimaX, Stormer) on predicting sparse weather events and subseasonal forecasting.
- Built a framework to assimilate station-level and gridded data to create an improved and more accurate version of the ERA5 dataset.

Researcher | Prof. Vwani Roychowdhury, The Roychowdhury Group, UCLA

Apr 2023 - Mar 2024

- Developed an approach to identify epileptogenic zones in the brain using network dynamics and machine learning. Co-authored a paper on the same.
- Extended our method to identify genetic mutations in human brain organoids using only 2-photon calcium imaging data. Manuscript in preparation.
- Fine-tuned VLMs to identify epileptic and non-epileptic seizures from videos of patients while providing interpretable, clinical reasoning.

PROJECTS

LA Hacks 2023: 3rd place out of 187 teams

April 2023

- Developed an app, people2vec, which matches like-minded people based on their personality by generating an embedding of their YouTube watch history and performing a similarity search against other users. Users can also explore an interactive 3D graph of how their tastes align with their matches.

HackMIT 2022: 2nd place in 'Best Use of Blockchain for Social Good' category out of 1000+ participants

Oct 2022

- Built a crowd-sourced knowledge database, WikiSafe, which stakes all changes/edits to articles on the Ethereum blockchain to create a permanent, immutable record of each user's activity and edits, preserving transparency and reducing bias. Also summarizes the content of larger pages, automatically captions images to provide greater accessibility, and automatically generates relevant images for articles. Made using React, Flask, Solidity and Web3.js.

ASA DataFest 2022 @ UCLA: 2nd place for Data Visualization out of 300+ participants

May 2022

- Investigated 2 million+ rows of data on a video game used to assess player characteristics by Yale University's Yale Center for Health and Learning Games. classified and predicted player types and personalities by applying hierarchical clustering, k-means clustering, PCA, regression, and random forest.

SKILLS

Machine Learning Research/Engineering, AI for Science, Computer Vision (2D/3D), NLP, Data Science, Statistical Analysis, Software Development & Engineering
Python (PyTorch, TensorFlow, JAX, NumPy), C++, C, JavaScript (React), TypeScript, R, SQL, Snowflake, Azure, AWS, Tableau