

Welcome,
PROGRAMMERS



01.

What is NULL character?

What is

NULL?



NULL Character

The **NULL** character, often denoted as `'\0'`, is a special character used to mark the **end of a string**.

The NULL character plays a crucial role in strings, which are essentially sequences of characters terminated by the NULL character.

Predefined String

	Elements					
char a[5] = {	'h',	'e',	'l',	'l',	'o'	};
Index / Position	0	1	2	3	4	

Means

	Elements					
char a[5]	h	e	l	l	o	\0
Index / Position	0	1	2	3	4	

Predefined String

	Elements					
char a[5] = {	'h',	'e',	'l',	'l',	'o'	};
Index / Position	0	1	2	3	4	

Equivalent

	Elements						
char a[5] = {	'h',	'e',	'l',	'l',	'o',	'\0'	};
Index / Position	0	1	2	3	4		

NULL == '\0'



Insertion Operation

	Elements						
char a[5] = {	'h',	'e',	'l',	'l',	'o'	NULL	};
Index / Position	0	1	2	3	4		



	Elements						
char a[5] = {	'h',	'e',	'l',	'l',	'o',	'\0'	};
Index / Position	0	1	2	3	4		

Iteration Operation

```
for(i=0; a[i]!=NULL; i++)  
{  
    printf("%c ", a[i]);  
}
```

Equivalent

	Elements				
char a[5]	h	e	l	l	o
Index / Position	0	1	2	3	4

```
for(i=0; a[i]!='\0'; i++)  
{  
    printf("%c ", a[i]);  
}
```


02.

What are Built-in String Functions?

What are

Built-in String
Functions?



Built-in string functions

In C language, there is **no built-in string data type**, but **strings are typically represented as arrays of characters**.

To manipulate strings, developers commonly use a set of standard library functions provided in the **<string.h>** header file.

Built-in String Functions

Commonly used Built-in String Functions:

Functions	Description
strlen	Returns the length of a string.
strupr	Returns the uppercase version of a string.
strlwr	Returns the lowercase version of a string.
strcpy	Assign a string value to a variable.

Functions	Description
strrev	Returns the reverse string of a string.
strcat	Concatenate two strings.
strcmp	Compares two strings and return an integer value.



Let's see each **functions** in detail with examples...



strlen()

Returns the length of a string.

```
int length = strlen("hello");  
printf("%d", length);
```

Output: 5

strupr()

Returns the uppercase version of a string.

```
char str[5] = strupr("hello");  
printf("%s", str);
```

Output: HELLO

strlwr()

Returns the lowercase version of a string.

```
char str[10] = strlwr("Hi C Lang");  
printf("%s", str);
```

Output: hi c lang

strcpy()

Assign a string value to a variable.

```
char str[100];  
str = "hello";
```



```
char str[100];  
strcpy(str, "hello");
```



strrev()

Returns the reverse string of a string.

```
char str[5] = strrev("hello");  
printf("%s", str);
```

Output: olleh

strcat()

Concatenate two strings.

```
char str[10] = strcat("hello", "world");  
printf("%s", str);
```

Output: helloworld

strcmp()

Compares two strings and return an integer value.

Note:

- It returns **0**, if both string are exactly same.
- It returns **1**, if first compared string's letter is **greater** (in ASCII value) then second compared string.
- It returns **-1**, if first compared string's letter is **lesser** (in ASCII value) then second compared string.

```
int val = strcmp("apple", "apple");  
printf("%d", val);
```

Output: 0



Language

Let's start now...

