

**Write a C program to simulate the following contiguous memory allocation techniques. (Any one)**

**a) Worst-fit**

**b) Best-fit**

**c) First-fit**

```
#include <stdio.h>
#define MAX 10

void firstFit(int blockSize[], int m, int processSize[], int n) {
    int allocation[MAX], usedBlockSize[MAX];
    for (int i = 0; i < n; i++)
        allocation[i] = -1;
    for (int i = 0; i < n; i++) {
        for (int j = 0; j < m; j++) {
            if (blockSize[j] >= processSize[i]) {
                allocation[i] = j;
                usedBlockSize[i] = blockSize[j];
                blockSize[j] -= processSize[i];
                break;
            }
        }
    }
    printf("\nMemory Management Scheme - First-Fit :\n");
    printf("file_no\tfile_size\tblock_no\tblock_size\n");
    for (int i = 0; i < n; i++) {
        printf(" %d\t %d\t\t", i + 1, processSize[i]);
        if (allocation[i] != -1)
            printf(" %d\t\t %d\n", allocation[i] + 1, usedBlockSize[i]);
        else
            printf("Not Allocated\t -\n");
    }
}

void bestFit(int blockSize[], int m, int processSize[], int n) {
    int allocation[MAX], usedBlockSize[MAX];
    for (int i = 0; i < n; i++)
        allocation[i] = -1;
    for (int i = 0; i < n; i++) {
        int bestIdx = -1;
```

```

for (int j = 0; j < m; j++) {
    if (blockSize[j] >= processSize[i]) {
        if (bestIdx == -1 || blockSize[j] < blockSize[bestIdx])
            bestIdx = j;
    }
}
if (bestIdx != -1) {
    allocation[i] = bestIdx;
    usedBlockSize[i] = blockSize[bestIdx];
    blockSize[bestIdx] -= processSize[i];
}
}
printf("\nMemory Management Scheme - Best-Fit :\n");
printf("file_no\tfile_size\tblock_no\tblock_size\n");
for (int i = 0; i < n; i++) {
    printf(" %d\t %d\t\t", i + 1, processSize[i]);
    if (allocation[i] != -1)
        printf(" %d\t\t %d\n", allocation[i] + 1, usedBlockSize[i]);
    else
        printf("Not Allocated\t -\n");
}
}

void worstFit(int blockSize[], int m, int processSize[], int n) {
    int allocation[MAX], usedBlockSize[MAX];
    for (int i = 0; i < n; i++)
        allocation[i] = -1;
    for (int i = 0; i < n; i++) {
        int worstIdx = -1;
        for (int j = 0; j < m; j++) {
            if (blockSize[j] >= processSize[i]) {
                if (worstIdx == -1 || blockSize[j] > blockSize[worstIdx])
                    worstIdx = j;
            }
        }
        if (worstIdx != -1) {
            allocation[i] = worstIdx;
            usedBlockSize[i] = blockSize[worstIdx];
            blockSize[worstIdx] -= processSize[i];
        }
    }
}

```

```

printf("\nMemory Management Scheme - Worst Fit :\n");
printf("file_no\tfile_size\tblock_no\tblock_size\n");
for (int i = 0; i < n; i++) {
    printf(" %d\t %d\t\t", i + 1, processSize[i]);
    if (allocation[i] != -1)
        printf(" %d\t\t %d\n", allocation[i] + 1, usedBlockSize[i]);
    else
        printf("Not Allocated\t -\n");
}
}
int main() {
    int m, n;
    int blockSize1[MAX], blockSize2[MAX], blockSize3[MAX], processSize[MAX];
    printf("Enter number of memory blocks: ");
    scanf("%d", &m);
    printf("Enter number of files: ");
    scanf("%d", &n);
    printf("Enter sizes of %d memory blocks:\n", m);
    for (int i = 0; i < m; i++) {
        scanf("%d", &blockSize1[i]);
    }
    printf("Enter sizes of %d files:\n", n);
    for (int i = 0; i < n; i++) {
        scanf("%d", &processSize[i]);
    }
    for (int i = 0; i < m; i++) {
        blockSize2[i] = blockSize1[i];
        blockSize3[i] = blockSize1[i];
    }
    firstFit(blockSize1, m, processSize, n);
    bestFit(blockSize2, m, processSize, n);
    worstFit(blockSize3, m, processSize, n);
    return 0;
}

```

**Output:**

```
13  if (user < 1) return (bestfit(0, 0, 0, 0, 0));
```

Enter number of memory blocks: 5

Enter number of files: 4

Enter sizes of 5 memory blocks:

400

700

200

300

600

Enter sizes of 4 files:

212

512

312

526

Memory Management Scheme - First-Fit :

file_no	file_size	block_no	block_size
1	212	1	400
2	512	2	700
3	312	5	600
4	526	Not Allocated	-

Memory Management Scheme - Best-Fit :

file_no	file_size	block_no	block_size
1	212	4	300
2	512	5	600
3	312	1	400
4	526	2	700

Memory Management Scheme - Worst Fit :

file_no	file_size	block_no	block_size
1	212	2	700
2	512	5	600
3	312	2	488
4	526	Not Allocated	-