

**Batch: P5-2**

**Roll no:16010422185**

**Experiment /Assignment/Tutorial No.1**

**Grade AA / AB / BB / BC / CC / CD / DD**

**Signature of Staff In-charge with date :**

**TITLE:** Write a program for:

- Program to find area and circumference of various Geometric shapes.
- Program to calculate EMI (Equated Monthly Instalment) of loan amount if principal, rate of interest and time in years is given by the user.

$$E = (P.r.(1+r)^n) / ((1+r)^n - 1)$$

**AIM:** Write a program for:

- a. Program to find area and circumference of various Geometric shapes.
- b. Program to calculate EMI (Equated Monthly Instalment) of loan amount if principal, rate of interest and time in years is given by the user.

$$E = (P.r.(1+r)^n) / ((1+r)^n - 1)$$

---

**Expected OUTCOME of Experiment:**

---

**Books/ Journals/ Websites referred:**

1. Programming in ANSI C, E. Balagurusamy, 7 th Edition, 2016, McGraw-Hill Education, India.
2. Structured Programming Approach, Pradeep Dey and Manas Ghosh, 1 st Edition, 2016, Oxford University Press, India.
3. Let Us C, Yashwant Kanetkar, 15th Edition, 2016, BPB Publications, India.

---

**Problem Definition:**

Problem 1 : Area and Circumference of any shape(**will be given by instructor**)  
(example Circle)

Ask the user to enter the value of the radius of a circle. Put the values in the formula for finding area of a circle and circumference of a circle and print the outcome for area

of a circle and circumference of a circle.

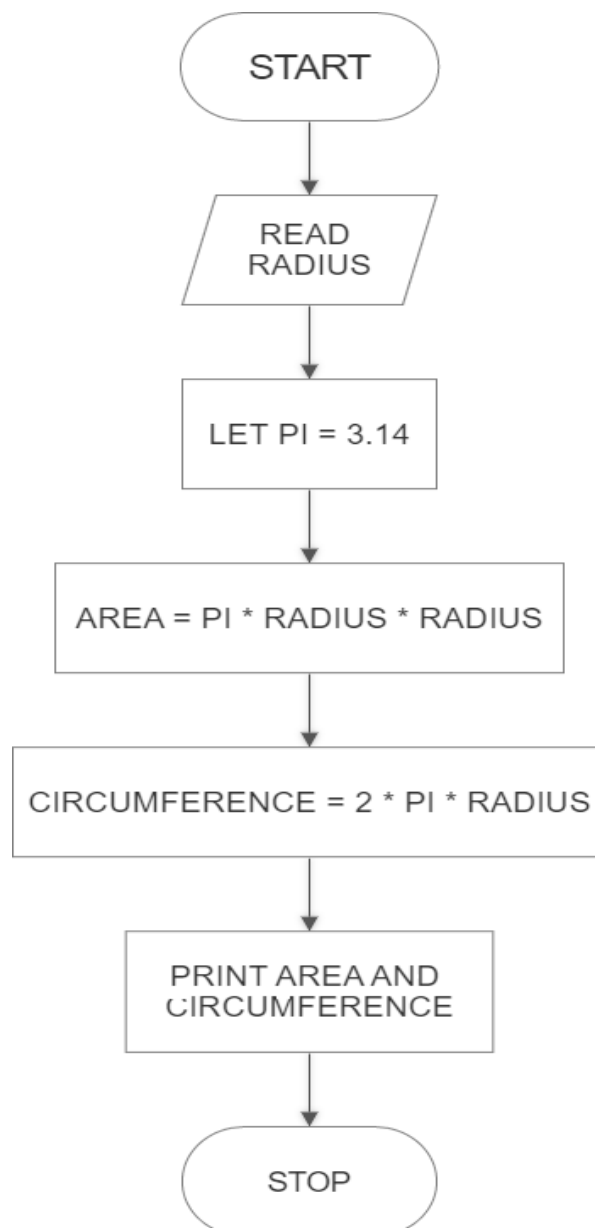
## Problem 2: Calculating EMI

Ask the user to enter the value of principal amount, rate of interest and time (in years). Store the value in E and print the final monthly installment E as an outcome.

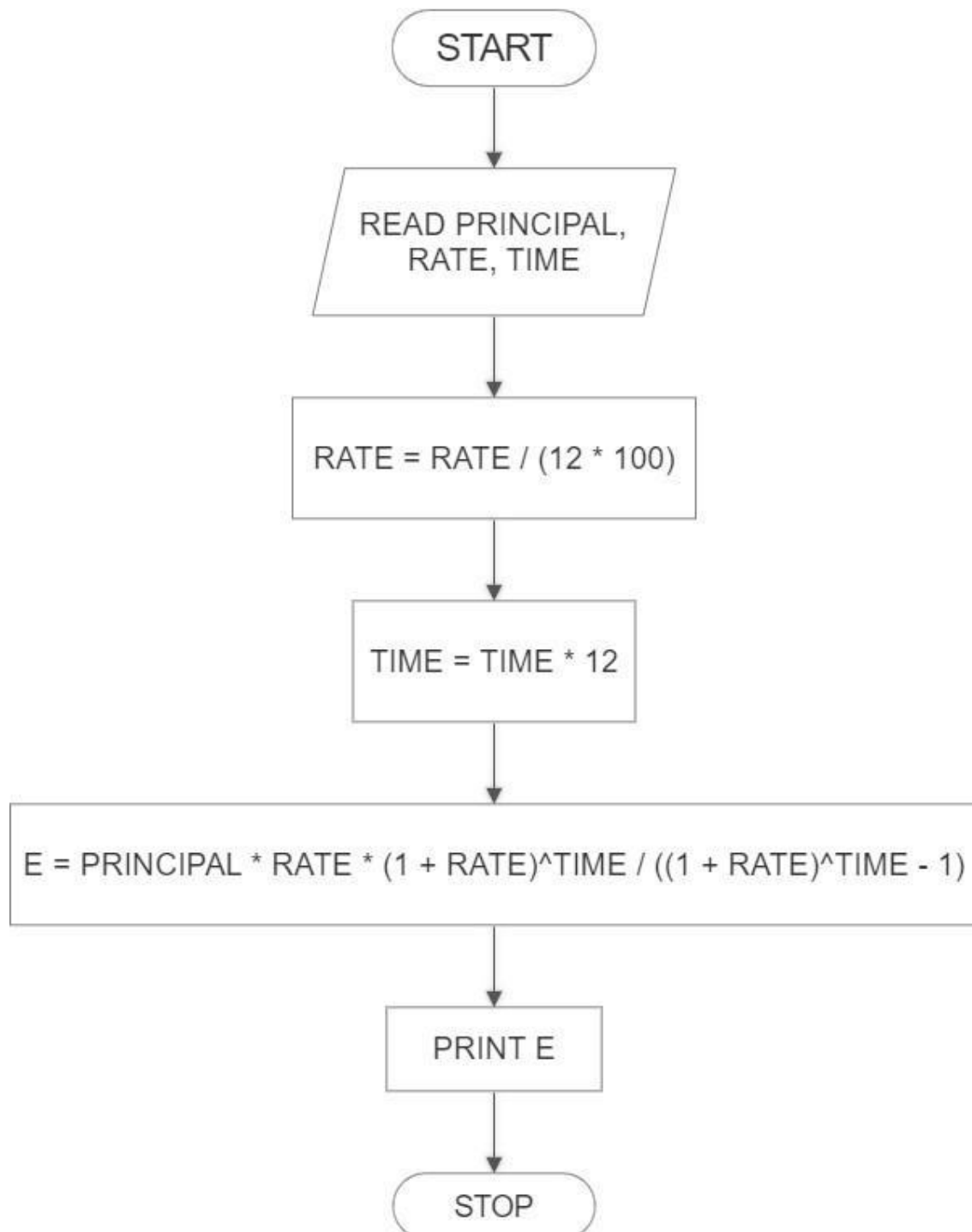
Formula to be used:  $E = (P \cdot r \cdot (1+r)^n) / ((1+r)^n - 1)$

**Flowchart:**

### FLOWCHART FOR PROBLEM 1 -



**FLOWCHART FOR PROBLEM 2 -**



### Implementation details:

#### **CODE FOR PROBLEM 1 -**

```
#include <stdio.h>
int main()

{

    float Radius, PI = 3.14, AREA, CIRCUMFERENCE;

    printf("Enter radius: ");
    scanf("%f", &Radius);

    AREA = PI * Radius * Radius;
    CIRCUMFERENCE = 2 * PI * Radius;

    printf("Area is %f and circumference is %f", AREA, CIRCUMFERENCE);
    return 0;

}
```

#### **CODE FOR PROBLEM 2 -**

```
#include <stdio.h>
#include
<math.h>

int main()

{

    float PRINCIPAL, RATE, TIME, E;

    printf("Enter principal: ");
    scanf("%f", &PRINCIPAL);
    printf("Enter rate: ");
    scanf("%f", &RATE);
    printf("Enter time in year: ");
    scanf("%f", &TIME);

    RATE = RATE / (12 * 100);
    TIME = TIME * 12;

    E = (PRINCIPAL * RATE * pow(1 + RATE, TIME)) / (pow(1 + RATE, TIME) - 1);
```

```
printf("Monthly EMI is = %f\n", E);
```

```
return 0;
```

```
}
```

**Output(s):**

**OUTPUT OF PROBLEM 1 -**

```
Enter radius: 29
Area is 2640.740234 and circumference is 182.120010
```

**OUTPUT OF PROBLEM 2 -**

```
Enter principal: 999
Enter rate: 12
Enter time in year: 10
Monthly EMI is = 14.332754
```

**Conclusion:**

**For problem 1:** Radius of a circle is taken from the user as an input. Area and circumference is calculated and the result is displayed.

**For problem 2:** Principal, rate of interest and time(in years) is taken from the user and EMI is calculated and the calculated EMI is displayed on the screen.

**Post Lab Descriptive Questions**

1. What are the basic data types in C?
2. What is a flowchart? What are the standard symbols used to draw a flowchart ? Explain in brief.

**Ans 1:**

There are five basic data types in c. They are:

1. int - Used to store integer value.
2. float - Used to store floating point values.
3. double - Used to store floating point values with double precision.
4. char - Used to store a single character.
5. void - Used for specifying the type of function or what it returns.

**Ans 2:**

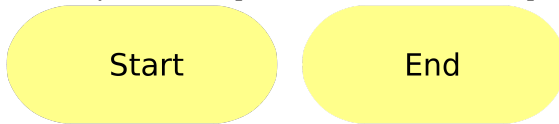
(A Constituent College of Somaiya Vidyavihar  
University)

1. A flowchart is a type of diagram that represents a workflow or process.
2. A flowchart can also be defined as a diagrammatic representation of an algorithm, a step-by-step approach to solving a task.

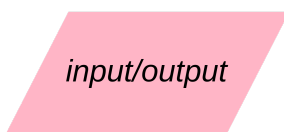


3. The flowchart shows the steps as boxes of various kinds, and their order by connecting the boxes with arrows.
4. Standard symbols used to draw a flowchart are -

START/END - Represents start or end point.



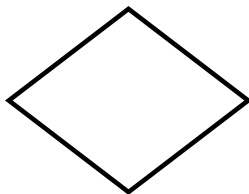
INPUT/OUTPUT - Represents input and output.



ARROW - A connector and shows relationships between representative shapes.



DECISION - A diamond shaped box used to decide yes/no and true/false conditions.



PROCESS - A rectangular shaped box used to show a process or operation.



Date:\_\_\_\_\_

Signature of faculty in-charge